



# Arm<sup>®</sup> Neoverse<sup>™</sup> V2 reference design

Release C

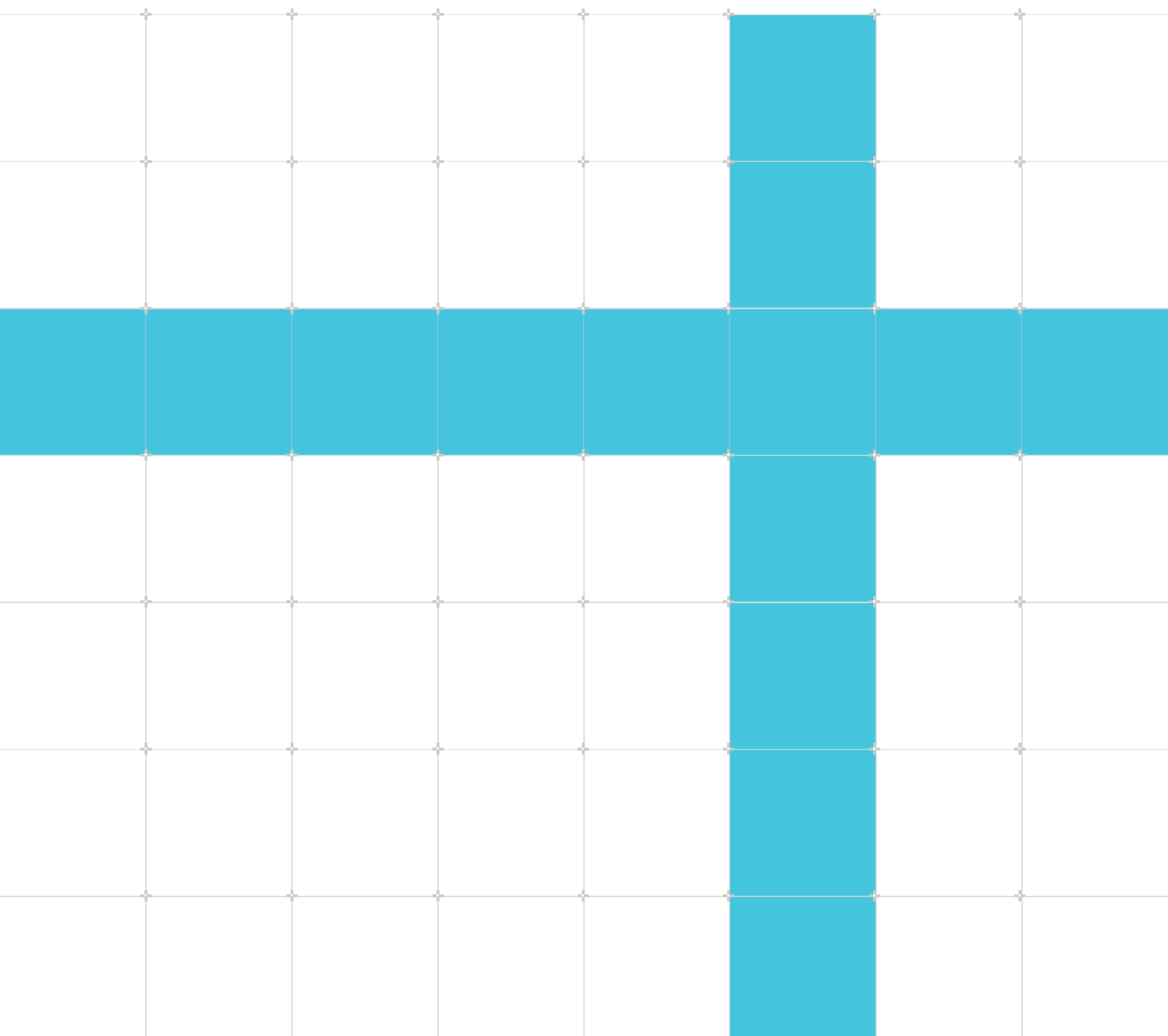
## Technical Overview

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### Issue 03

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# Arm® Neoverse™ V2 reference design

## Technical Overview

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## Release information

### Document history

| Issue   | Date              | Confidentiality  | Change          |
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| 0000-02 | 11 April 2022     | Non-Confidential | Second release  |
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Previous issues of this document included language that can be offensive. We have replaced this language. See [A. Revisions](#) on page 473.

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# 1. Introduction

## 1.1 Intended audience

The Technical Overview is written for experienced hardware and System-on-Chip (SoC) engineers who might or might not have experience with Arm products. Such engineers typically have experience in writing Verilog and of performing synthesis, but might have limited experience of integrating and implementing Arm products.

## 1.2 Conventions

The following subsections describe conventions used in Arm documents.


### Glossary






The Arm Glossary is a list of terms used in Arm documentation, together with definitions for those terms. The Arm Glossary does not contain terms that are industry standard unless the Arm meaning differs from the generally accepted meaning.

See the Arm® Glossary for more information: [developer.arm.com/glossary](https://developer.arm.com/glossary).

### Typographic conventions

Arm documentation uses typographical conventions to convey specific meaning.

| Convention   | Use  |
|--|--|
| <i>italic</i>  | Citations.   |
| <b>bold</b>  | Terms in descriptive lists, where appropriate.   |
| monospace  | Text that you can enter at the keyboard, such as commands, file and program names, and source code.  |
| monospace <u>underline</u>   | A permitted abbreviation for a command or option. You can enter the underlined text instead of the full command or option name.  |
| <and>  | Encloses replaceable terms for assembler syntax where they appear in code or code fragments.<br><br>For example:<br><br><div style="background-color: #f0f0f0; padding: 5px; border: 1px solid #ccc;">MRC p15, 0, &lt;Rd&gt;, &lt;CRn&gt;, &lt;CRm&gt;, &lt;Opcode_2&gt;</div> |
| <b>SMALL CAPITALS</b>  | Terms that have specific technical meanings as defined in the Arm® Glossary. For example, <b>IMPLEMENTATION DEFINED</b> , <b>IMPLEMENTATION SPECIFIC</b> , <b>UNKNOWN</b> , and <b>UNPREDICTABLE</b> .   |
| <br>Caution | Recommendations. Not following these recommendations might lead to system failure or damage.   |

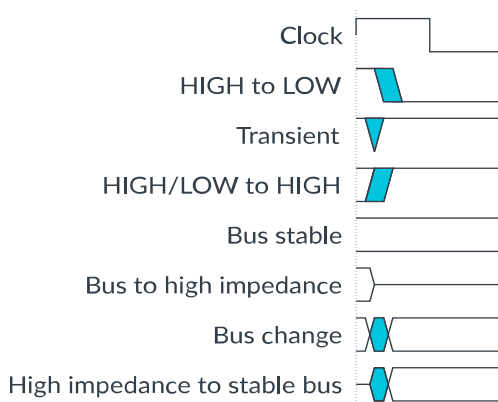
| Convention  | Use   |
|---|---|
| <br>Warning  | Requirements for the system. Not following these requirements might result in system failure or damage. |
| <br>Danger   | Requirements for the system. Not following these requirements will result in system failure or damage.  |
| <br>Note     | An important piece of information that needs your attention.  |
| <br>Tip      | A useful tip that might make it easier, better or faster to perform a task.                             |
| <br>Remember | A reminder of something important that relates to the information you are reading.                      |

## Timing diagrams

The following figure explains the components used in timing diagrams. Variations, when they occur, have clear labels. You must not assume any timing information that is not explicit in the diagrams.

Shaded bus and signal areas are undefined, so the bus or signal can assume any value within the shaded area at that time. The actual level is unimportant and does not affect normal operation.

**Figure 1-1: Key to timing diagram conventions**



## Signals

The signal conventions are:

### Signal level

The level of an asserted signal depends on whether the signal is active-HIGH or active-LOW. Asserted means:

- HIGH for active-HIGH signals.
- LOW for active-LOW signals.

**Lowercase n**

At the start or end of a signal name, n denotes an active-LOW signal.

## 1.3 Useful resources

This document contains information that is specific to this product. See the following resources for other useful information.

Access to Arm documents depends on their confidentiality:

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- Confidential documents are available to licensees only through the product package.

| Arm product resources   | Document ID | Confidentiality  |
|---|-------------|------------------|
| Arm® CoreLink™ NIC-400 Network Interconnect Technical Reference Manual  | DDI 0475    | Non-Confidential |
| Arm® CoreSight™ System-on-Chip SoC-600 Technical Reference Manual       | 100806      | Non-Confidential |
| Arm® Cortex®-M7 Processor Technical Reference Manual                    | DDI 0489    | Non-Confidential |
| Arm® DynamIQ™ Shared Unit-110 Technical Reference Manual                | 101381      | Non-Confidential |
| Arm® Neoverse™ CMN-700 Coherent Mesh Network Technical Reference Manual | 102308      | Confidential     |
| Arm® Neoverse™ V2 Core Technical Reference Manual                       | 102099      | Non-Confidential |
| Arm® Neoverse™ V2 reference design Analysis Report                      | 102914      | Confidential     |
| Arm® Neoverse™ V2 reference design System Design                        | 102915      | Confidential     |
| CoreSight™ System Trace Macrocell Technical Reference Manual            | DDI 0444    | Non-Confidential |
| Principles of Arm® Memory Maps White Paper                              | DEN 0001C   | Non-Confidential |

| Arm architecture and specifications  | Document ID | Confidentiality  |
|--|-------------|------------------|
| AMBA® 4 AXI-Stream Protocol Specification  | IHI 0051    | Non-Confidential |
| AMBA® 5 CHI Architecture Specification, issue E  | IHI 0050E   | Non-Confidential |
| AMBA® AXI and ACE Protocol Specification, issue H  | IHI 0022    | Non-Confidential |
| AMBA® CXS Protocol Specification   | IHI 0079    | Non-Confidential |
| AMBA® Low Power Interface Specification, Arm® Q-Channel and P-Channel Interfaces                       | IHI 0068    | Non-Confidential |
| Arm® Architecture Reference Manual for A-profile architecture  | DDI 0487    | Non-Confidential |
| Arm® CoreSight™ Architecture Specification version 3.0   | IHI 0029F   | Non-Confidential |
| Arm® CoreSight™ Base System Architecture, version 1.0  | DEN 0068    | Non-Confidential |
| Arm® Debug Interface Architecture Specification ADIv6.0  | IHI 0074C   | Non-Confidential |
| Arm® Generic Interrupt Controller Architecture Specification, GIC architecture version 3 and version 4 | IHI 0069    | Non-Confidential |
| Arm® Power Control System Architecture, version 2.0  | DEN 0050C   | Confidential     |
| Arm® Power Policy Unit Architecture Specification, version 1.1   | DEN 0051E   | Non-Confidential |
| Arm® Server Base System Architecture, version 6.0  | DEN 0029C   | Non-Confidential |
| Arm® System Memory Management Unit Architecture Specification, SMMU architecture version 3             | IHI 0070    | Non-Confidential |
| Arm®v7-M Architecture Reference Manual   | DDI 0403    | Non-Confidential |

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## 2. Overview of Neoverse V2 reference design

Arm® Neoverse™ V2 reference design (RD-V2) is intended for Silicon Partners (SiPs) that want to create high core-count designs targeted at 5G, enterprise networking, SmartNIC, and cloud computing server applications.

This reference design provides recommended configurations to address Power, Performance, and Area (PPA) targets and other key requirements that are specific to these markets.

RD-V2 provides the following features:

- Thirty-two MP1 Armv9.0-A Arm® Neoverse™ V2 cores with Direct connect and 2MB of dedicated, private L2 cache for each core
- Arm Neoverse CMN-700 6 x 6 mesh interconnect with 32MB System Level Cache (SLC) and 128MB Snoop Filter (SF)
- Eight CML links that support both the CML\_SMP and CXL 2.0 protocols for connections to accelerators
- Eight CML links with CML\_SMP support for chip-to-chip or socket-to-socket connections
- Cache-coherent mesh interconnect with Arm® CoreLink™ NIC-450 Network Interconnect and Arm CoreLink NI-700 Network-on-Chip Interconnect non-coherent interconnects to connect system IP
- Four DDR5-5600 40-bit memory interfaces supporting dual-channel DIMM
- System Control Processor (SCP) and Manageability Control Processor (MCP) based on the Arm® Cortex®-M7 processor
- Arm® CoreSight™ debug and trace support
- Targets a representative 5nm process

There is one configuration for RD-V2:

### **CFG32C4M**

This configuration includes four DDR5 40-bit memory interfaces for dual-channel DIMM. The memory interfaces are located on only one side of the mesh interconnect.

### 2.1 Product documentation

RD-V2 includes a set of documentation.

The documentation for RD-V2 comprises:

- *Arm® Neoverse™ V2 reference design System Design*

Introduces RD-V2, giving an overview of its features, architecture, configurations, and performance.

- *Arm® Neoverse™ V2 reference design Technical Overview*

Provides a high-level overview of RD-V2, including the system architecture and the functional description.

- *Arm® Neoverse™ V2 reference design Analysis Report*

Summarizes the performance characteristics of RD-V2, based on modeling, testing, and analysis of the system.

## 2.2 Compliance

RD-V2 complies with, or includes components that comply with, the following specifications:

- *Arm® Generic Interrupt Controller Architecture Specification, GIC architecture version 3 and version 4*
- *AMBA® 5 CHI Architecture Specification, issue E*
- *Arm® Server Base System Architecture, version 6.0*
- *AMBA® AXI and ACE Protocol Specification, issue H*
- *Arm® System Memory Management Unit Architecture Specification, SMMU architecture version 3*
- *Arm® CoreSight™ Base System Architecture, version 1.0*
- *Arm® Power Policy Unit Architecture Specification, version 1.1*
- *Arm® Power Control System Architecture, version 2.0*
- *Arm® Debug Interface Architecture Specification ADIv6.0*

## 3. Hardware and topology

The architecture of RD-V2 supports the design of compute subsystems for infrastructure market segments such as hyperscale data centers, networking, and enterprise storage.

### 3.1 IP in RD-V2

The IP and components in RD-V2 provide a design from which to create a custom SoC.

The RD-V2 subsystem contains the following IP:

- Armv9.0-A Arm Neoverse V2 cores
- Arm Neoverse CMN-700 Coherent Mesh Network
- Arm Cortex-M7 System Control Processor
- Arm Cortex-M7 Manageability Control Processor
- Arm CoreLink GIC-700 Generic Interrupt Controller
- Arm CoreLink MMU-700 System Memory Management Unit
- Arm CoreLink PCK-600 Power Control Kit
- Arm CoreLink NI-700 Network-on-Chip Interconnect
- Arm CoreLink NIC-450 Network Interconnect
- Arm® CoreLink™ ADB-400 AMBA® Domain Bridge
- Arm CoreSight System-on-Chip SoC-600
- Arm CoreSight STM-500 System Trace Macrocell
- Clock generators with support for dynamic clock gating
- On-chip ROM, RAM, and other peripherals
- Third-party DDR5-5600 memory controllers

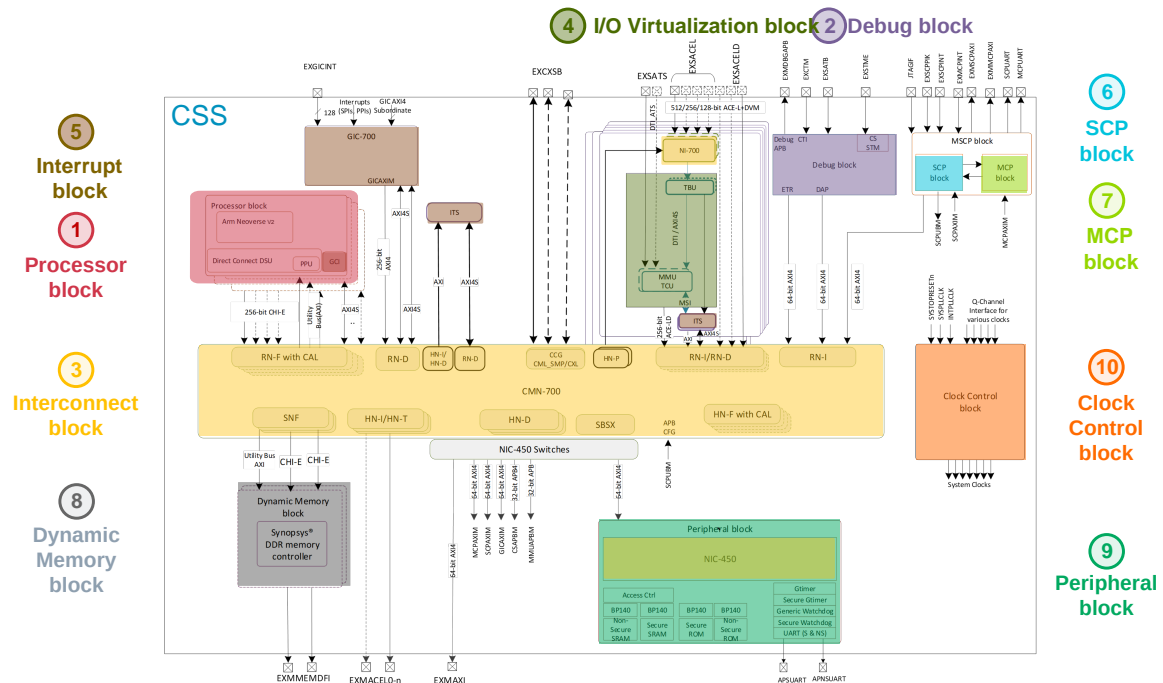
### 3.2 System architecture

RD-V2 is partitioned into functional blocks that are a combination of major IP and the supporting logic around them. Some features of the design incorporate functionality from multiple blocks. This block-based design approach provides flexibility, scalability, and modularity.

The following figure shows the top-level architecture of RD-V2.



### Figure 3-1: RD-V2 architecture block diagram



The functional blocks in RD-V2 are:

## Interconnect block

Includes coherent and non-coherent interconnects.

CMN-700 is a mesh-based coherent interconnect with multichip support using Coherent Mesh Link SMP (CML SMP) or CXL 2.0.

NI-700 connects to the external I/O controllers and provides expansion interfaces for CMN-700.

NIC-450 interfaces connect to system peripherals, rest-of-SoC components, and other subsystem connectivity.

Contains other very low performance interconnects such as AMBA AXI4-Stream Interconnect (IC) and Advanced Peripheral Bus (APB) IC.

For more information, see [Interconnect block](#).

## Processor block

Includes Arm Neoverse V2 cores with Direct connect DynamIQ Shared Unit (DSU) and power management components.

Configured with one core plus bridge per cluster (MP1).

RD-V2 implements 32 instances of the Processor block.

For more information, see [Processor block](#).

## Interrupt block

Handles interrupts in the system.

Includes distributed GIC-700 components, such as GIC Distributor and Redistributor, and Interrupt Translation Services (ITS).

For more information, see [Interrupt block](#).

### **I/O Virtualization block**

Includes distributed Translation Buffer Unit (TBU) and Translation Control Unit (TCU) components, which provide I/O virtualization for external I/O controllers.

For more information, see [I/O Virtualization block](#).

### **Debug block**

Supports CoreSight debug and trace in all cores in the compute subsystem, in the mesh network, and in other system IP.

For more information, see [Debug block \(debug and trace\)](#).

### **MSCP block**

Includes a System Control Processor and a Manageability Control Processor, both based on the Cortex-M7 processor.

The SCP controls functions such as boot, reset, clock, and power management.

The MCP handles communication with the Baseboard Manageability Controller (BMC).

Supports the MHUV2.1 inter-processor communication method.

Includes a PCK-600 Power Control Kit that is distributed across the subsystem to support different reset and power domains.

Provides expansion interfaces for adding SoC peripherals such as Shared Peripheral Interrupt (SPI) and I2C.

For more information, see [MSCP block](#).

### **Clock Control block**

Includes logic to generate the compute subsystem clocks.

Separate clock control logic is used to generate clocks for each core, for the debug logic, and for the memory controllers.

For more information, see [Clock Control block](#).

### **Peripheral block**

Includes watchdog timers, Secure and Non-secure generic timers, and Secure and Non-secure Universal Asynchronous Receiver-Transmitters (UARTs).

Also contains scratch RAM, boot ROM, and firmware ROM.

For more information, see [Peripheral block](#).

### **Dynamic Memory block**

Contains the third-party memory controller.

For more information, see [Dynamic Memory block](#).

## 3.3 Interconnect block

The Interconnect block in RD-V2 supports coherent and non-coherent accesses.

### Coherent interconnect

**CMN-700** is a mesh-based coherent interconnect with support for AMBA 5 CHI-E, AXI-H, and memory partitioning.

### Non-coherent interconnects

**NI-700** connects to the external I/O controllers and provides expansion interfaces for CMN-700

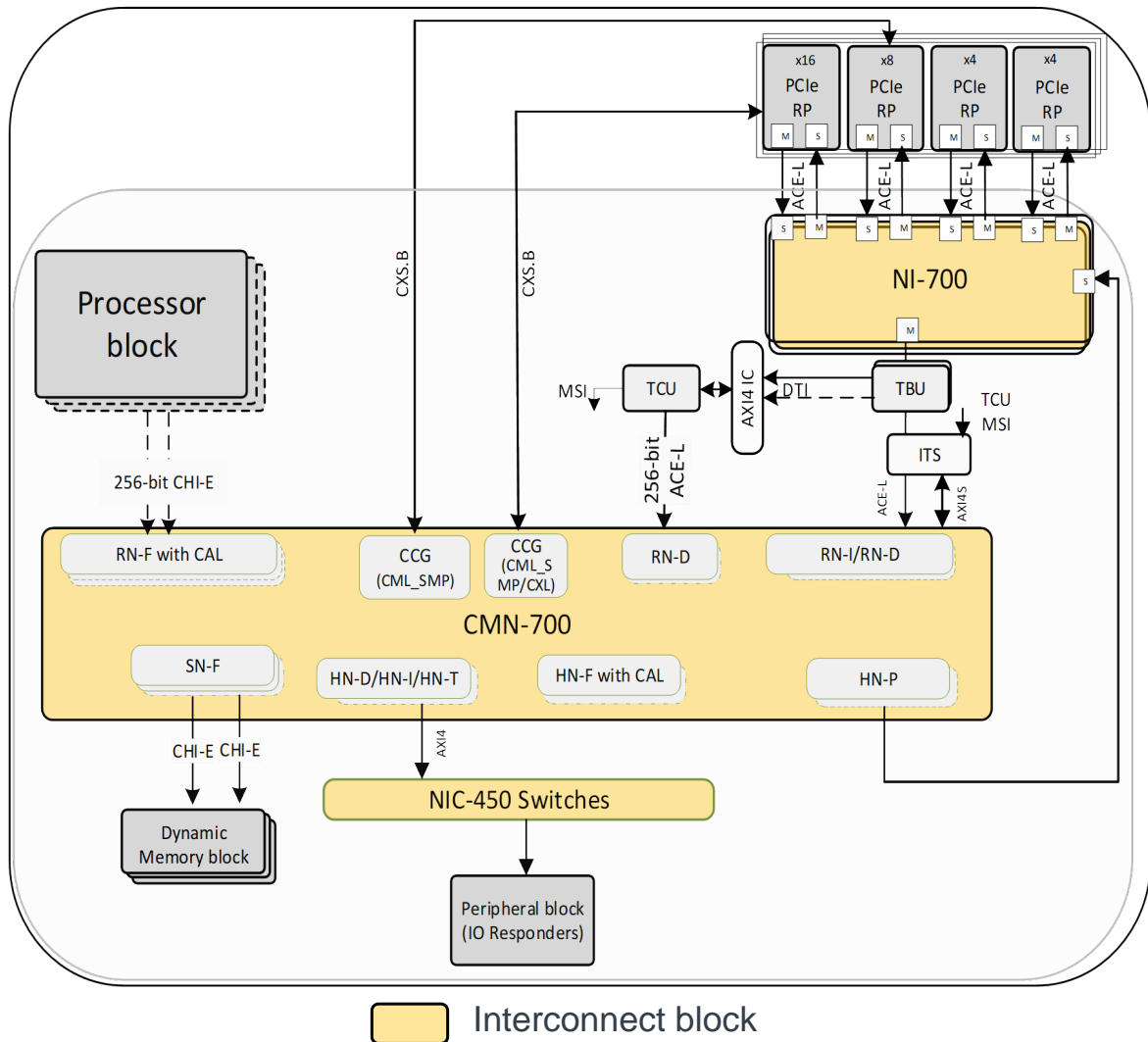
**NIC-450** provides interfaces to connect system peripherals, rest-of-SoC components, and other subsystem connectivity.

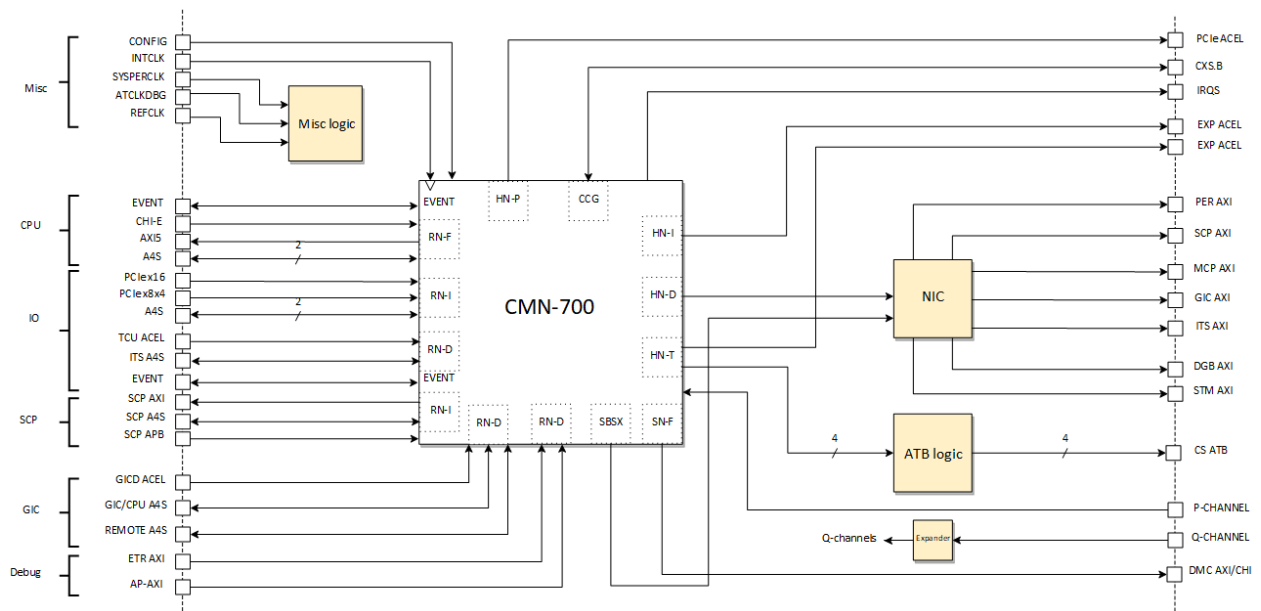
Other very low performance interconnects, such as AMBA AXI4-Stream Interconnect (IC), APB IC.

The Interconnect block contains:

- A CMN-700 coherent mesh network with coherent multichip support using Coherent Mesh Link SMP (CML\_SMP) or CXL 2.0
- I/O controller and responder extension interfaces
- NIC-450 switches and expanders for Q-Channels
- Miscellaneous blocks, such as clock domain bridges, power management, pipeline slices, and other wrapper glue logic

The following figures illustrate the block diagrams of the Interconnect block interfaces and key IP blocks that are connected to those interfaces.

**Figure 3-2: Connectivity of key IP blocks with the Interconnect block**

**Figure 3-3: CMN-700 interconnect interfaces**

The final logical structure could differ significantly due to restructuring of the RTL that removes the hierarchical boundaries in favor of physical boundaries. This sort of change might be made to simplify development of the backend implementation flow, such as using a tile-based approach.

The CMN-700 mesh network constitutes the largest part of the overall subsystem. It enables the connection of blocks that have different interfacing requirements to the Interconnect block. Examples of components that have differing interface requirements are the Processor block, memory controllers, and external I/O controllers.

The coherent mesh network supports the following interface protocols:

- AMBA® 5 CHI Architecture Specification, issue E
- AMBA ACE-Lite
- AMBA® AXI and ACE Protocol Specification, issue H
- AMBA® 4 AXI-Stream Protocol Specification
- AMBA® CXS Protocol Specification

Ancillary components such as the internal NIC provide fine grain decoding of the system address map. These components interface to modules that operate in different clock domains and support dynamic control of clocks that can be gated to reduce power.

### 3.3.1 CMN-700 Coherent Mesh Network

In RD-V2, the CMN-700 implementation addresses the PPA requirements of designs with a high core count. This implementation is targeted at the networking and data center markets.

In the RD-V2 design, CMN-700 implements the following features:

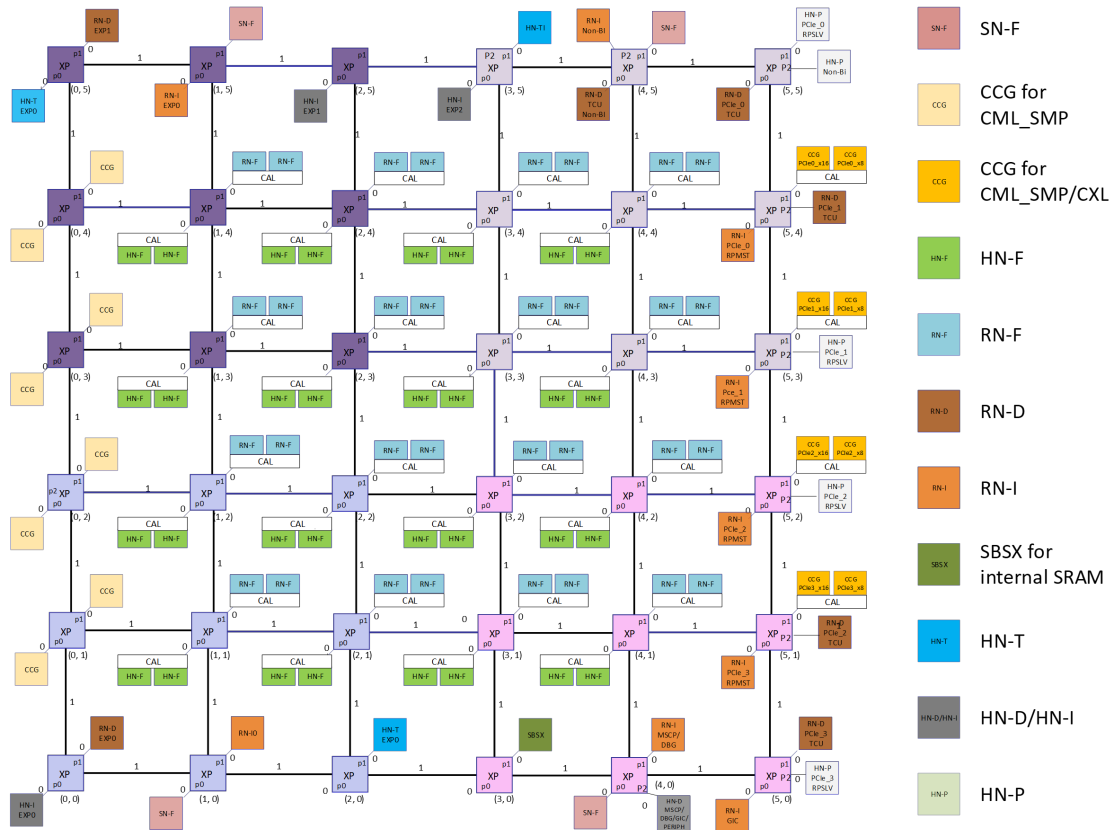
- A mesh size of 6 x 6. The mesh includes 32 Fully coherent Request Nodes (RN-Fs) with support for a Component Aggregation Layer that can connect to two devices (CAL2).
- An SLC of 32MB. The mesh includes 32 Fully coherent Home Nodes (HN-Fs) with CALs. Each HN-F has a cache size of 1MB.
- Four Fully coherent Subordinate Nodes (SN-Fs) for connections to the third-party memory controllers over the native AMBA CHI interface.
- The AMBA interfaces from these nodes are connected to components within the subsystem or are exported as expansion interfaces.
- Configured with a single Data (DAT) and Response (RSP) channel.

CMN-700 also has the following features:

- Support for multiple types of nodes, such as:
  - I/O coherent Request Nodes (RN-Is).
  - I/O coherent Request Nodes with DVM support (RN-Ds).
  - I/O coherent Home Nodes (HN-Is).
  - I/O coherent Home Nodes with PCIe optimization (HN-Ps).
  - I/O coherent Home Nodes with Debug Trace Controller (HN-Ts).
- Support for Configurable Mesh Credit Slices (MCSs), Device Credit Slices (DCSs), and CAL Credit Slices (CCSs).
- Fully compliant with *AMBA® 5 CHI Architecture Specification, issue E* and *AMBA® AXI and ACE Protocol Specification, issue H* to optimize coherency and Quality of Service (QoS).
- Configurable option to support all SLC and SF sizes that are available for the mesh to meet various RD-V2 requirements.
- Support for System Cache Group (SCG) and striping capabilities on SLC partitions and memory interfaces.
- Support for Armv9 features.
- Configurable Memory Partitioning and Monitoring (MPAM) for SLC capacity allocation.
- Support for all system-level and interconnect-level QoS features, including Completer Busy (CBusy). Configurable CBusy options are also supported.
- Support for the configurable Request Node System Address Map (RN SAM) QoS override feature.
- Support for Reliability, Availability, and Serviceability (RAS) features and the Performance Monitoring Unit (PMU).
- Support for Debug and Trace (DT).

- Configurable support for static route optimizations around mesh hotspots that override the default XY route path between specific Crosspoints (XPs).
- Device ports with CALs and support for more device ports at the boundary and edge XPs for PPA optimization.
- Support for the CMN-700 Utility Bus (PUB) interface, which is a generic transport layer in the mesh. Request and response fields are left for definition and processing by requestor and responder.
  - Support for PUB with bridges to connect external AMBA AXI4-Stream and AXI devices outside of the CMN-700 interconnect.
  - Support for use of PUB channels to transfer messages between distributed GIC components.
- Support for configurable bus width options, such as 128 bits, 256 bits, and 512 bits on I/O ports.
- Support for chip-to-chip communication.
  - Eight CML links that support both the CML\_SMP and CXL 2.0 protocols for connections to accelerators.
  - Eight CML links with CML\_SMP support for chip-to-chip or socket-to-socket connections.

The following figure shows the 6 x 6 CMN-700 interconnect mesh network that is used in RD-V2.

**Figure 3-4: RD-V2 6 x 6 CMN-700 system mesh topology**

The following selections determine the CMN-700 mesh structure:

### Requesting controller selection

The number of controllers with coherent caches in the SoC determines the number of RN-F ports that are required.

The number of controllers without internal coherent caches in the SoC determines the number of RN-D/RN-I components that are required.

### Home Node selection

The SLC and SF size requirements determine the number of HN-F instances. The appropriate number of HN-F nodes are selected in the system according to the performance and area requirements.

The total AMBA AXI subordinate bandwidth requirements and the physical placement of these subordinate peripherals determine the number of HN-D and HN-I instances.

### Caching of data

The HN-I does not support the caching of data read from or written to the downstream AMBA interface I/O responder block. Therefore, any cacheable request that is sent to the HN-I is converted to the appropriate AMBA AXI read or write command, and sent to the downstream AMBA interface block. No snoops are sent to RN-Fs in the system.



If an RN-F caches data read from or written to the downstream AMBA interface I/O responder block, that data is not cached in the SLC. In this case, hardware coherency is not maintained. Any subsequent access to that data is read from or written to the AMBA interface I/O responder block directly, ignoring the cached data. The data can be cached in Processor block caches.

### 3.3.2 NI-700 Non-coherent Interconnect

NI-700 is used for PCIe system integration to support the PCIe bifurcation feature in RD-V2. The interconnect is configured according to the overall PCIe system functional and performance requirements, bus widths, and queue sizes to meet the PPA requirements.

NI-700 provides:

- A Network on Chip (NoC) based architecture
- Highly configurable and scalable interconnect that extends to higher bandwidths
- A packetized transport layer that allows serialization to reduce wire counts
- Protocol conversion on entry and exit from the AMBA protocol to internal transport for ease of implementation
- Native support for AMBA AXI5, ACE5-Lite, and AHB5 interfaces
- Highly configurable Quality of Service (QoS) features
- Flexible tree or mesh topology
- Reduced routing and area, with easier timing closure
- Configurable options to create a high-performance AMBA protocol-compliant network infrastructure for non-coherent controllers, including:
  - Multiple AMBA protocols, such as AXI, AHB, APB, AXI4-Stream
  - Multiple clock domains
  - Single power domain
  - Single voltage domain
  - Variable link data widths
  - Up to 256 responder interfaces
  - Up to 255 controller interfaces
  - Hierarchical clock gating
  - Support for complex topologies
  - Non-blocking resource planes

The NI-700 topology in RD-V2 includes multilane PCIe I/O controllers with bifurcation modes. The two four-lane, one eight-lane, and one 16-lane PCIe I/O controllers are connected through NI-700 to the main CMN-700 interconnect, see [Figure 3-8: Example GIC topology with distributed in-line ITS connectivity](#) on page 32.

PCIe bifurcation involves splitting a single PCIe port into two or more ports with reduced lane widths.

The system functional and performance requirements determine:

- The number of non-coherent interconnects
- The bus width selections
- The number of AMBA AXI Manager Network Interfaces (AMNIs) and AMBA AXI Subordinate Network Interfaces (ASNIs) that are used in each non-coherent interconnect

### 3.3.3 NIC-450 Network Interconnect

Arm® Neoverse™ RD-V2 includes the NIC-450 network interconnect.

NIC-450 provides:

- A network of AMBA AXI cross bars or switches
- Reduced latency, without the protocol conversion that is associated with Network-on-Chip (NoC) architectures
- A flexible tree topology
- Manager and subordinate extension interfaces for low-bandwidth, low-latency connectivity

In RD-V2, NIC-450 is used to provide connectivity for both internal and external compute subsystem interfaces. NIC-450-based external interfaces enable connection of external managers and subordinates to the compute subsystem. For example, NIC-450 enables extension of the interfaces by grouping multiple low-performance peripheral interface connections on one CMN-700 HN-D/HN-I device port.

## 3.4 Processor block

Each Processor block contains a high-performance Neoverse V2 core, a direct connect DSU, the GIC Cluster Interface (GCI), debug, clock, and reset control blocks. The direct connect DSU, with minimal DSU logic, contains asynchronous interface bridges, power management PPU, and debug logic.

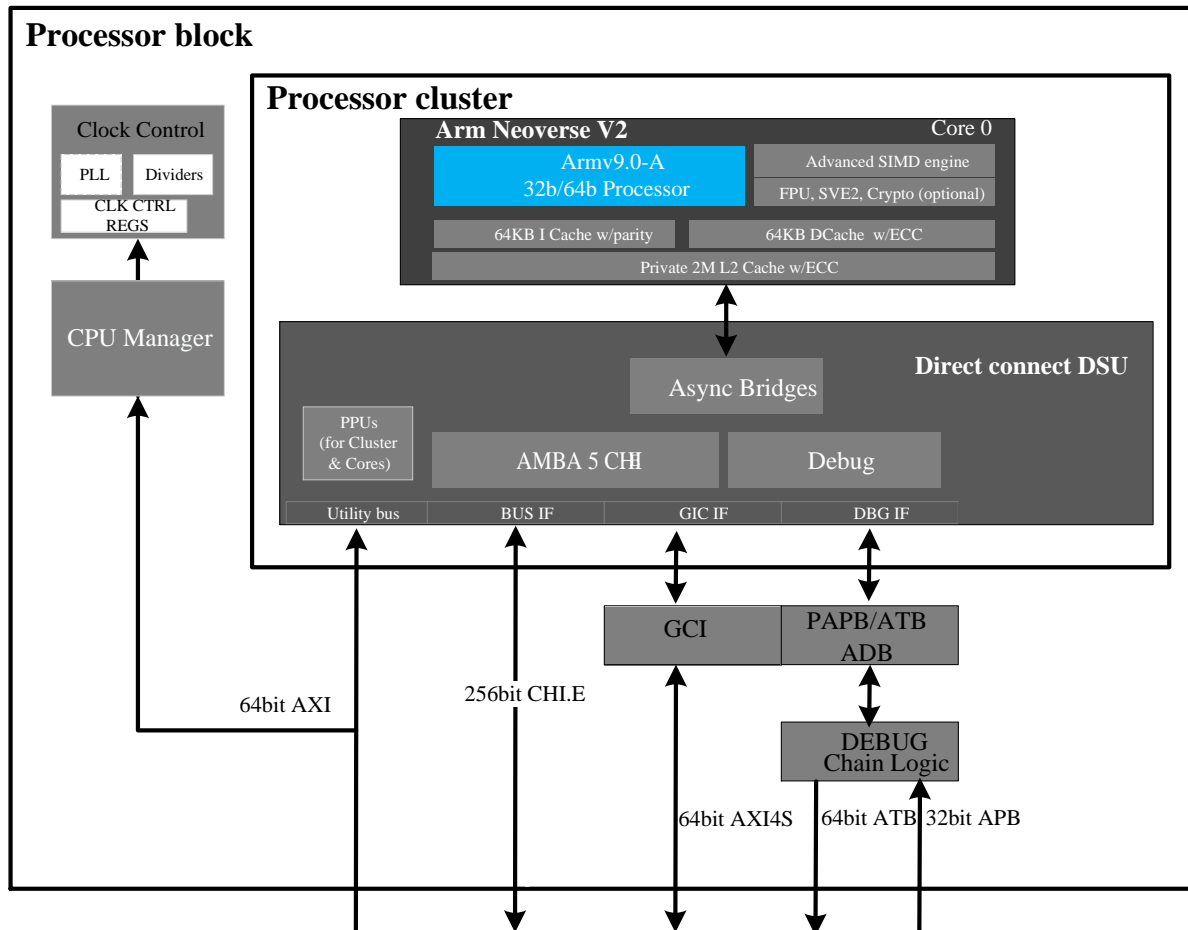
The RD-V2 design has 32 Processor blocks. The cores in the Processor block are also referred to as the Application Processor (AP).

The core is configured in direct connect mode. There is no L3 cache or snoop control logic. There is one core in each cluster, directly connected to the CMN-700 interconnect through a CAL (Component Aggregation Layer). This connection method is used for MP1 clusters that support direct connect with a coherent AMBA CHI interconnect.

The Processor block includes:

- One MP1 Arm Neoverse V2 core, which supports the following architectural features:

- Armv9.0-A - 48-bit Physical Address (PA) and 48-bit Virtual Address (VA).
- Armv9.0-A - Scalable Vector Extensions 2 (4 x 128-bit SVE 2.0).
- Armv9.0-A - SVE2 Cryptographic Extensions supporting SHA2-512, Advanced Encryption Standard (AES), Secure Hash Algorithm 3 (SHA-3), the SM3 and SM4 ciphers, and bit permute instructions.
- Armv9.0-A - Embedded Trace Extension (ETE).
- Armv9.0-A - Trace Buffer Extension (TRBE).
- Armv8.x - Memory System Resource Partitioning and Monitoring (MPAM).
- Armv8.x - Activity Monitors Extension.
- Armv8.x - Random Number instructions.
- Armv8.x - CBusy adaptive prefetching mechanism.
- 2MB private L2 cache per core.
- Direct connect to CMN-700 through a CAL.
- Single 256-bit AMBA CHI requester interface to CMN-700.
- A utility bus subordinate interface that is memory-mapped at the Cluster Utility memory region in AP memory map. This 64-bit AMBA AXI5 interface provides a programming interface to access the control registers for various other system components in the cluster and core registers. The SCP and AP cores can access the following control registers:
  - PPUs.
  - Activity monitors in the cores.
  - Maximum Power Mitigation Mechanism (MPMM) registers in the cores.
  - RAS registers.
- A separate voltage domain per core.
- A separate power domain per core and per cluster. There is separate PPU support for core and cluster power management.
- ELA-600 Embedded Logic Analyzer.
- Asynchronous or synchronous options between the DSU and the CMN-700 interconnect.
- Integrated GCI in the cluster power domain. In direct connect mode, one GCI module is supported for each MP1 core to handle all the software-generated interrupts between the cores.

**Figure 3-5: Processor block with a single MP1 big core in direct connect mode**

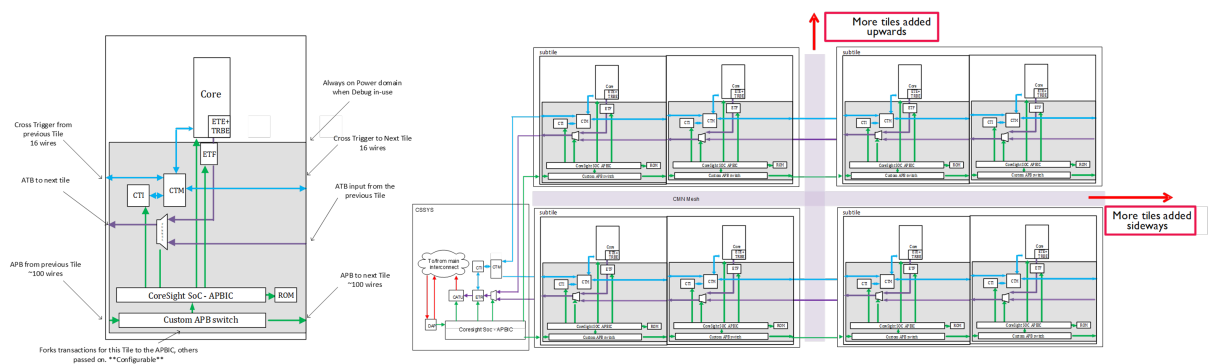
The Processor block comprises the following interfacing logic outside of the core cluster:

- Integrated GIC Redistributor. A GIC block for each core to support Private Peripheral Interrupts (PPIs) and Software Generated Interrupts (SGIs) between the application cores.
- Clock Control logic to generate all the clocks that are needed for the core and glue logic.
- Core Manager logic, which provides software registers for setting the reset values to the core.
- Daisy chain logic for the following interfaces within each Processor block:
  - AMBA Trace Bus (ATB) trace from each core.
  - Debug APB interface.
  - CoreSight Trigger Interface.
  - Generic counter bus that is routed to all the cores in the system. This routing must be balanced across the system. Configurable register slice logic can be used to add register slices for each core to provide the necessary balancing.
  - Utility bus interface. This interface can be connected through the CMN-700 PUB control communication network to enable the SCP to access Clock Control registers, power management logic, and sensor logic.

These interfaces are daisy chained, with the interfaces originating from the neighboring Processor block and sent to the destination in a daisy-chained manner. This arrangement enables tile-based physical implementation, which is recommended for the optimal physical implementation of a large core-count infrastructure system. For example, a tile can be a group of one or two processor cores, one or two HN-F slices (SLC caches), and an XP. Instead of designing the system as one flat physical implementation, routing channels can be used to create the complete system with a repeatable macro.

The following figure shows an example of debug interfaces daisy chained through each Processor block. The other interfaces are also daisy chained in a similar manner.

**Figure 3-6: Processor block debug daisy chaining with a single MP1 big core in Direct connect mode**



## 3.5 Interrupt block

The RD-V2 Interrupt block contains distributed Generic Interrupt Controller (GIC) components.

RD-V2 supports the following GIC-700 features:

- Arm GICv4.1 architecture.
- Distributed architecture - GIC Distributor, Redistributor, and ITS blocks can be distributed across the system.
  - The number of ITS blocks on the data path is determined based on system functional and performance requirements. Inline ITS, ITS on the side, and system ITS options are supported.
  - Distributed Redistributor (GCI-GIC cluster interface). One block for each core in Direct connect mode to support PPIs and SGIs. The PPI assignments comply with Arm® Server Base System Architecture, version 6.0.
  - Single global SPI block.
- Security Extensions.

- Distributed architecture, optimized for up to 128 cores or threads for each die or chip. Support for up to four chips.
- Direct injection of virtualized interrupts, bypassing the hypervisor to deliver Locality-specific Peripheral Interrupts (LPIs) and SGIs to VMs.
- Shared peripheral interrupt supported for up to 1984 interrupts. All interrupts are available for single-chip systems and, equally, between chips for multichip systems.
- Support for up to 16,000 virtual Processing Elements (vPEs).
- P-Channel and Q-Channel support for low-power control.
- Multichip support for SMP use cases.
- MPAM support for memory traffic originating from the GIC.
- Support for the AMBA® AXI and ACE Protocol Specification, issue H bus and all the associated commands.
- PUB interface connectivity can be used for local GIC interrupt communications. This interface is also used for GIC chip-to-chip interrupt communications.
- 128 SPIs can be exported as inputs to the compute subsystem for connection to other SoC components. These interrupts are assumed to be level interrupts. Any edge interrupts must be converted to level interrupts before connecting to these interrupt inputs on the compute subsystem.



Backwards compatibility with the GIC architecture, version 2 programmers model is not supported.

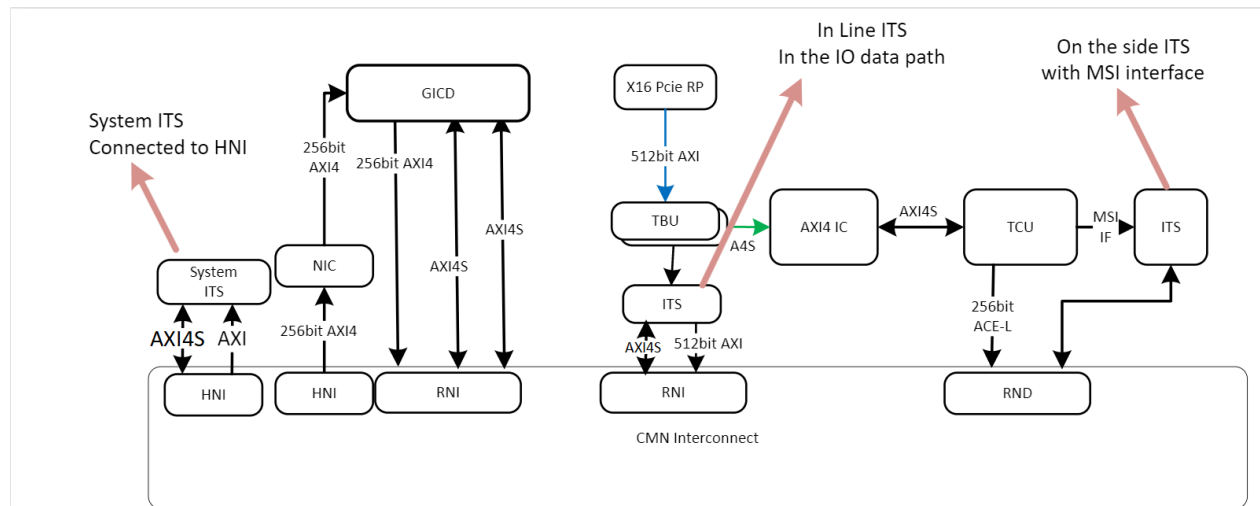
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### 3.5.1 GIC Interrupt Translation Service options

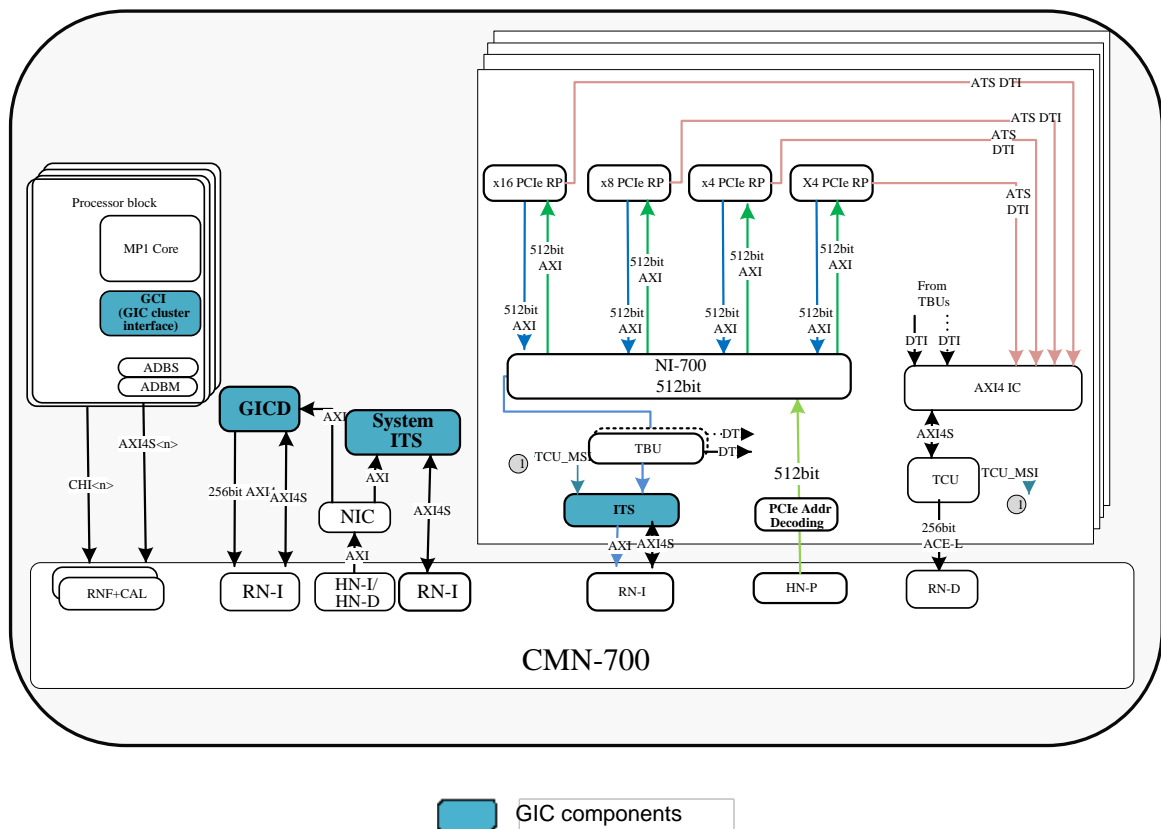
RD-V2 supports the following ITS block arrangements:

- Inline ITS: Integrated before RN-I/RN-D ports inline in the I/O path of the controller to system memory.
- ITS on the side: Interfaced along the side of the controller through the Message Signaled Interrupt (MSI) interface.
- System ITS: Global ITS that is integrated on the CMN-700 HN-I interface. Multiple controllers on the local chip or controllers on remote chips can send MSI or MSix targeting to this system ITS.

The following figure shows inline ITS, ITS on the side, and system ITS block arrangements.

**Figure 3-7: Different ITS types**

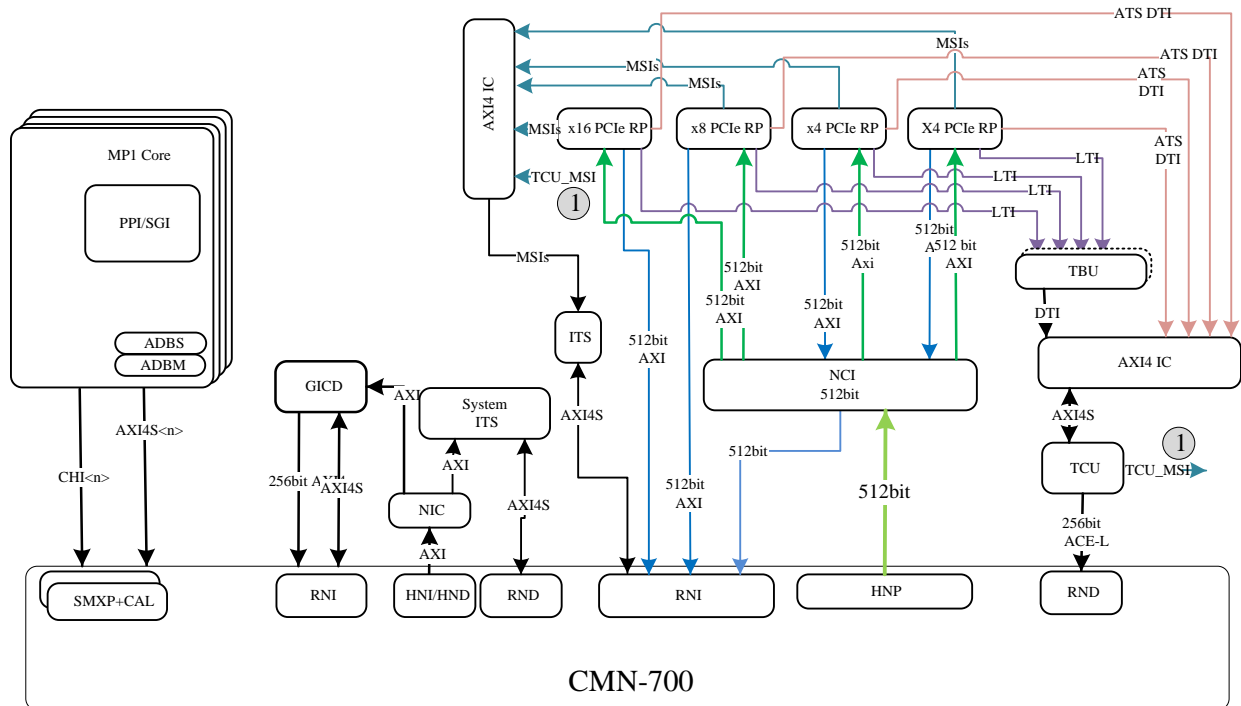
RD-V2 supports both inline ITS mode or with MSI interface mode. The mode to implement depends on the system requirements. Both ITS modes can exist in the system for different ITS instances. The following figure shows an example GIC topology with inline ITS. The ITS is connected inline on the AMBA AXI data path.

**Figure 3-8: Example GIC topology with distributed in-line ITS connectivity**

The following figure shows an example GIC topology with distributed ITS using the MSI interface without intercepting the main AMBA AXI data path. In this example, a PCIe Root Complex (PCle-RC) supports the MSI interface to connect the interrupts directly to the ITS block.



**Figure 3-9: Example GIC topology with MSI interface-based ITS connectivity and system ITS.**



### 3.6 I/O Virtualization block

The I/O Virtualization block is implemented by MMU-700 System Memory Management Unit and other IP. This block includes distributed MMU-700 Translation Buffer Unit (TBU) and Translation Control Unit (TCU) components, which provide I/O virtualization for external I/O controllers.

The RD-V2 system architecture supports the following MMU-700 features:

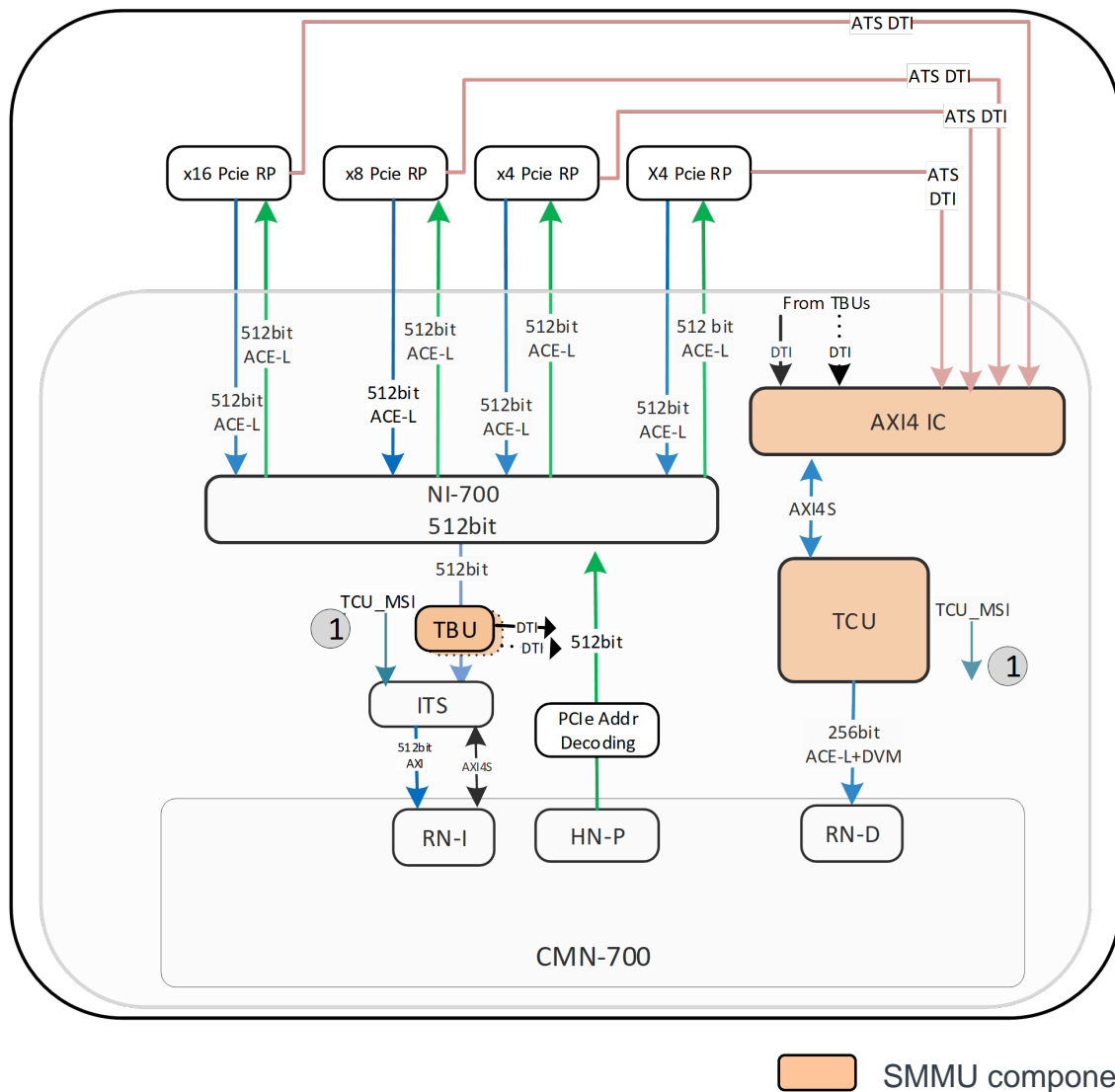
- Compliant with the SMMUv3.2 architecture
- Supports Armv9.0-A and Armv8.x architecture:
  - MPAM capacity partitioning support in TBU MTLB, TCU Config Cache, and Walk Caches
  - Secure EL2 for multiple Secure OSs and Translation Lookaside Buffer (TLB) range invalidation
  - Hardware Translation Table Update (HTTU) - Support for 52-bit Virtual Addresses (VAs) and Physical Addresses (PAs)
- Includes Distributed Translation Buffer Unit (TBU) and Translation Control Unit (TCU) architecture
- Supports Direct Translation Interface - Address Translation Services (DTI-ATS) for I/O controller devices such as PCIe
- Provides configurable support for up to eight TBUs per TCU
- Provides single or two-stage address translation for PCIe traffic:

- Single stage: From VA to PA
- Two-stage:
  - Stage 1 - from VA to Intermediate Physical Address (IPA)
  - Stage 2 - from IPA to PA
- Supports PCIe features, including ATS and Process Address Space IDs (PASIDs)
- Scalable to millions of active contexts
- Supports ELA-600 for each TCU with all supported trace port features - Support for both internal SRAM buffer mode and trace output mode
- Supports multiple I/O controllers, such as x16 PCIe data paths, and shared or independent SMMU systems for each path
- Includes a direct write interface from TCU to ITS for MSI writes

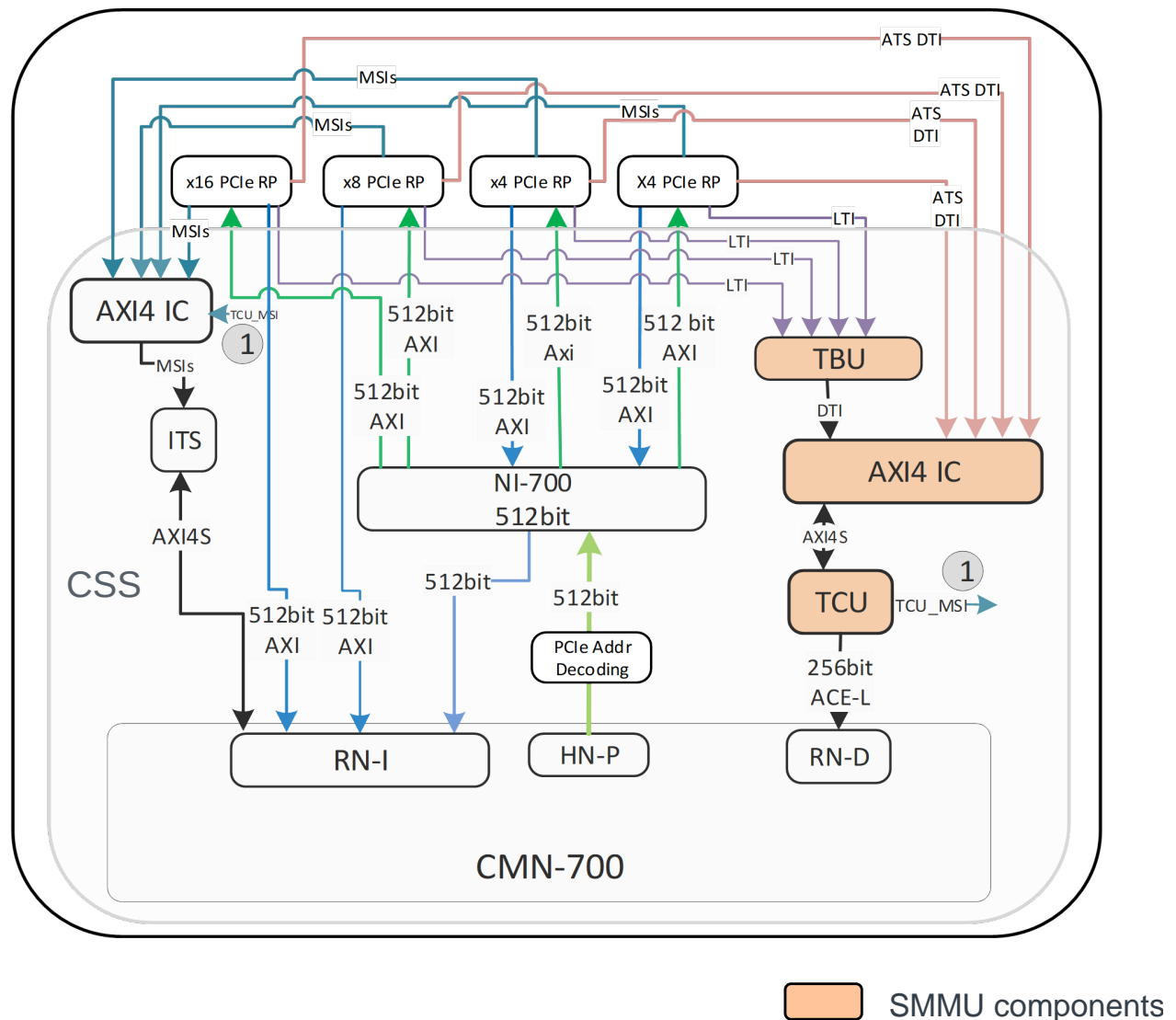
RD-V2 supports both inline and LTI TBU modes, and the choice depends on the system requirements. Both inline and LTI modes can coexist in a system for different TBU instances.

- TaaS LTI mode provides the following benefits over inline TBU mode:
  - Removes write data buffering and improves system PPA.
  - Removes ordering dependency for address translation for I/O controllers such as PCIe (this requires adding a reorder buffer in the PCIe RP).
  - Enables PCIe ACS for peer-to-peer traffic through an external PCIe switch.

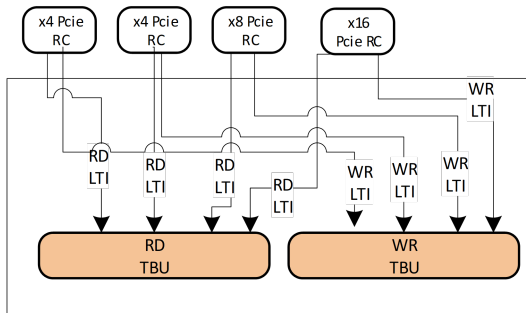
The following figure shows an example SMMU system topology with in-line TBUs in RD-V2 for each I/O controller (PCIe) path.

**Figure 3-10: An example SMMU topology with inline TBU mode**

The following figure shows an example SMMU topology with multilane PCIe I/O controller connectivity in TaaS LTI configuration mode.

**Figure 3-11: An example SMMU topology with TaaS LTI mode**

In the LTI mode, the I/O controller PCIe-RC in the preceding example sends the address translation requests to the TBU through the LTI interface to get the PA. When the PA is returned from the TBU, then the transaction downward path is sent to the interconnect.

**Figure 3-12: Address translation request paths in LTI mode**

In a system, the in-line TBU or LTI mode selection is based on the system features and PPA requirements. For example:

- LTI enables feature such as PCIe ACS for peer-to-peer traffic to be routed through the external PCIe switch.
- LTI offers performance and area optimizations. The performance improvement is achieved by performing address translation ahead in the pipeline before the PCIe ordering, which can improve some latencies in the path. Also, with LTI, there is no write buffering requirement in the TBU.

## 3.7 Debug block (debug and trace)

The debug logic is distributed to provide real-time trace facilities for the application processor cores, MCP, SCP, CMN-700 interconnect, and other compute subsystem components.

The following key debug and trace features are supported:

- Compliant with Arm® CoreSight™ Base System Architecture, version 1.0, Combination C.
- Real-time trace facilities for application processor cores, the SCP, the MCP, and the Interconnect block.
- Full support for CoreSight debug and trace for all application processor cores, the SCP, the MCP, and the CMN-700 interconnect.
- Support for the following CoreSight components:
  - Embedded Trace FIFO (ETF).
  - Embedded Trace Router (ETR).
  - System Trace Macrocell (STM).
  - Cross Trigger Interface (CTI).
  - CoreSight Address Translation Unit (CATU).
- The MSCP debug block is independent of the application processor debug block to enable debug of the clock, reset, and power control devices infrastructure.
- ELA-600 for in-silicon hardware debug.

- Power gating of the CoreSight block.
- DAP (JTAG) access in the Always-on domain to enable basic debug access when powering up.
- Arm Development Studio, along with transactor from EDA vendors.
- Trace over functional I/O, such as PCIe.
- Multichip debug. For more information, see [Multichip debug](#).

### 3.7.1 External debugger connectivity

The RD-V2 subsystem is connected to the external world through a Debug Access Port (DAP) interface.

A single DAP is used to access the application processor, SCP, and MCP cores. This interface supports the Joint Test Action Group (JTAG) and Serial Wire Debug (SWD) protocols. The DAP is in the Always-on (AON) power domain, which enables basic debug access when powering up.

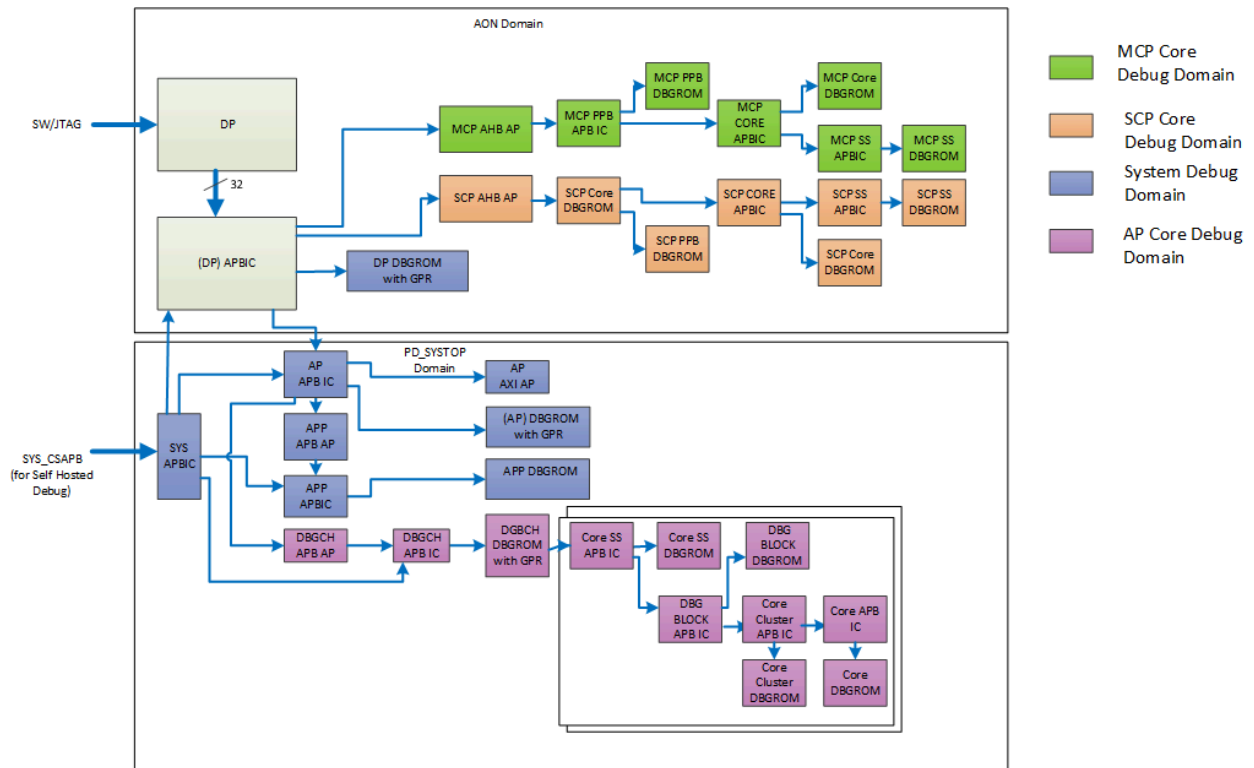
The following external connections can be made to the DAP interface:

- An external debugger, such as Arm DS-5 Debugger
- Interface hardware, such as the Arm DSTREAM debug and trace unit

RD-V2 is debugged using a common debug JTAG interface connected to a DAP. A Serial Wire JTAG Debug Port (SWJ-DP), which combines a JTAG-DP and a SW-DP, enables debug access through either JTAG or SWD. The application processor, SCP, and MCP cores can be debugged independently in the system.

The following functionality is supported through the DAP interface:

- Access to all the debug components in the system
- Cross-trigger support across cores in the system
- The ability to trace out from all the cores and system components to DDR memory through the trace memory controller
- The ability to trace out from all the cores and system components to off-chip memory through external functional I/Os such as PCIe
- Debugger access to the full system memory through a CoreSight debug and trace AMBA AXI-AP interface connected to the CMN-700 interconnect

**Figure 3-13: Architectural view of RD-V2 DAP structure**

Access to SCP and MCP core debug components for self-hosted debug from the application processor cores is optional.

The compute subsystem supports self-hosted debug. Debug monitor software running on the application processor or SCP cores can access all the debug components without an external debugger.

### 3.7.2 Debug authentication

Debug authentication signals control access to debug components. More information on these signals can be found in the Arm CoreSight Architecture Specification v3.0.

There are different debug domains in the compute subsystem as shown in [Figure 3-13: Architectural view of RD-V2 DAP structure](#) on page 39:

- System debug domain. This domain includes system-level components, such as the CMN-700 interconnect, AXI-AP to access the memory map, etc.
- Application processor core debug domain.
- SCP core debug domain.

- MCP core debug domain.

A different set of authentication signals provides debug authentication for each domain:

- System debug domain components - SYSDBGEN, SYSNIDEN, SYSSPIDEN, SYSSPNIDEN
- Application processor core debug components that are part of all the debug domain chains - APPDBGEN, APPSPIDEN
- SCP core debug domain components - SCPDBGEN, SCPNIDEN, SCPSPIDEN, SCPSPNIDEN
- MCP core debug domain components - MCPDBGEN, MCPNIDEN, MCPSPIDEN, MCPSPNIDEN

Invasive and non-invasive debug are enabled separately for each domain. Secure and non-secure debug are also separately controlled for each domain.



The application processor cores implement Armv8.5 debug architecture, in which the NIDEN and SPNIDEN signals are deprecated.

These signals arrive as inputs to the compute subsystem. The instantiation of these signals is **IMPLEMENTATION DEFINED**. SoC implementations must ensure that these signals are controlled by a Secure entity/root of trust to guard against tampering. Alternatively, the signals can be set using fuses implemented as part of the SoC.

### 3.7.3 System debug support

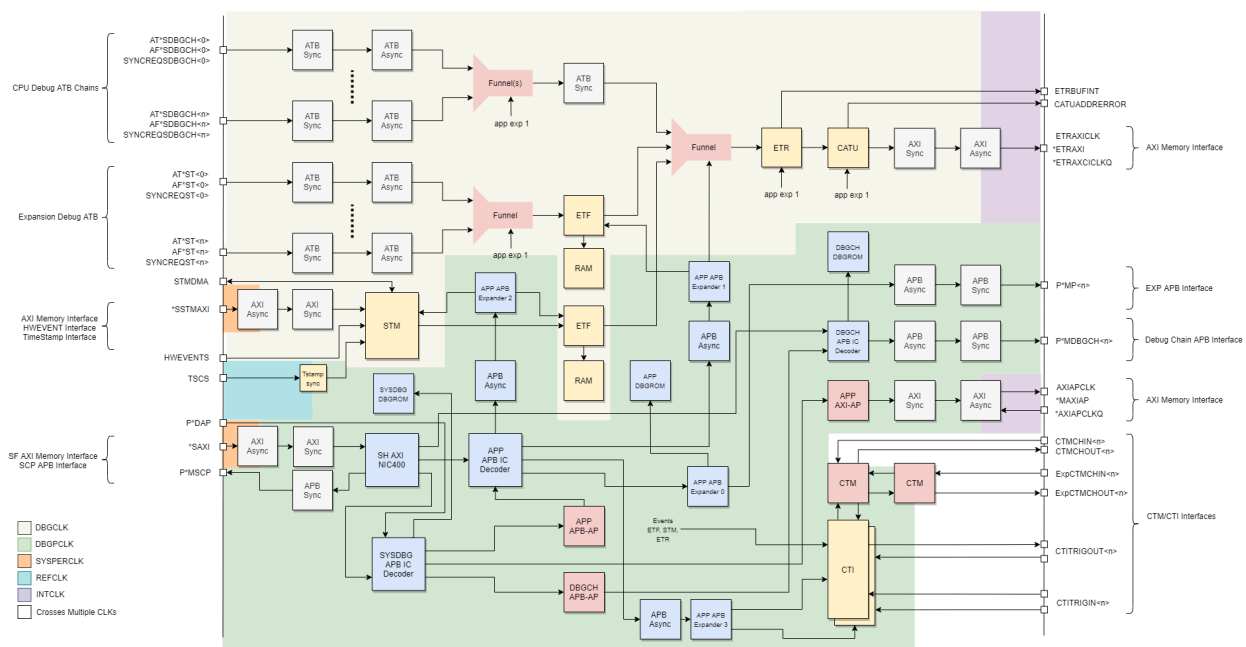
The system debug logic provides the following debug support:

- Logic to support daisy-chaining of the core debug logic interfaces (Debug APB, Traces, Triggers and Timestamp) to support tile-based floorplan
- An STM that can generate trace data directly from AMBA AXI write transactions (instrumented trace data) and from hardware events (HWEVENT interface) - The STM has its own dedicated STM ETF with 16KB of memory.
- A system trace funnel that takes traces from application processor cores in different daisy chains, the SCP, the MCP, the CMN, and the STM - The traces are funneled to 32KB of system ETF memory.
- Trace data routing to the main system memory through the Embedded Trace Router (ETR)
- A CoreSight Address Translation Unit (CATU), which provides address translation on the AMBA AXI interface from the ETR
- A debug APB network to program the debug peripherals
- A dedicated DAP APB bus interface from the external debugger
- A debug APB interface that provides access to all cores in the various debug chains and debug components in the SCP and MCP blocks



- Trace and trigger components across the system
- Access from all the application processor, SCP, and MCP cores for self-hosted software debug
- An AMBA AXI-AP that allows an external debugger to access the system memory backplane directly without having to go through a processor
- Debug authentication for system debug components through the SYSDBGEN, SYSNIDEN, SYSSPIDEN, and SYSSPNIDEN input signals
- Cross-triggering through a CTI and Cross Trigger Matrix (CTM) across all the components in the system
- Expansion Debug interfaces (Debug APB, Expansion Trace and Triggers) to the SoC for components added outside the compute subsystem
- Support for Granular Power Requester (GPR) functionality through GPR registers for SYSTOP power domain reset requests
- Support for multichip debug

**Figure 3-14: Block diagram for Debug block**



### 3.7.4 Application core debug support

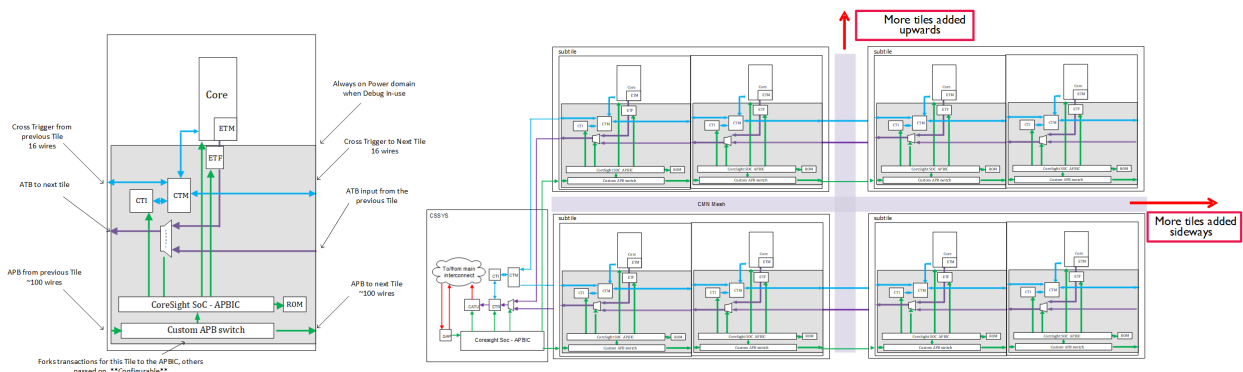
The debug logic for the application processor core is present in the Direct connect DSU. The debug chain logic is in part of the Processor block, outside the core and the Direct connect DSU.

This arrangement provides the following debug support:

- A local debug ROM table that contains a list of components added in the Processor block. This table enables the debugger to determine the components that are implemented locally in the Processor block.

- A debug control with APB register interface that provides access to debug registers in the Processor block. The debug APB is routed to the neighboring core by daisy chaining.
- Embedded 8KB trace FIFO for buffering core traces.
- A trace funnel that arbitrates up to two trace sources for the local core and another for the neighboring core to form a daisy chain.
- A CTI for each processor core that is daisy chained with the CTI of the neighboring core and routed to a system-level CTM.
- Debug authentication for system debug components through the APPDBGGEN, and APPSPIDEN input signals.
- Daisy chaining of the debug channel, debug-related interfaces, and global timestamp synchronization network to connect all the cores to the debug components.

**Figure 3-15: High-level representation of debug daisy chain structure across Processor blocks**



### 3.7.5 SCP core debug support

RD-V2 supports SCP debug.

The following debug support is provided for the SCP core:

- SCP debug ROM tables that enable the debugger to determine which debug components are internal to the Cortex-M7 core and identify others outside the core.
- Components inside the Cortex-M7 core:
  - A Flash Patch and Breakpoint (FPB) unit for implementing hardware breakpoints.
  - A Data Watch-point and Trace (DWT) unit for implementing watchpoints, data tracing, and system profiling.
  - An Instrumentation Trace Macrocell (ITM), which supports printf()-style debugging. This unit generates trace data that is sent to an ATB funnel and to Serial Wire Output (SWO).
  - An Embedded Trace Macrocell (ETM) for instruction tracing.
- Components added outside the Cortex-M7 core:
  - A trace funnel to combine the trace sources from the ITM, ETM and MCP down to one trace output (ATBM) before it is sent to the primary CoreSight block.

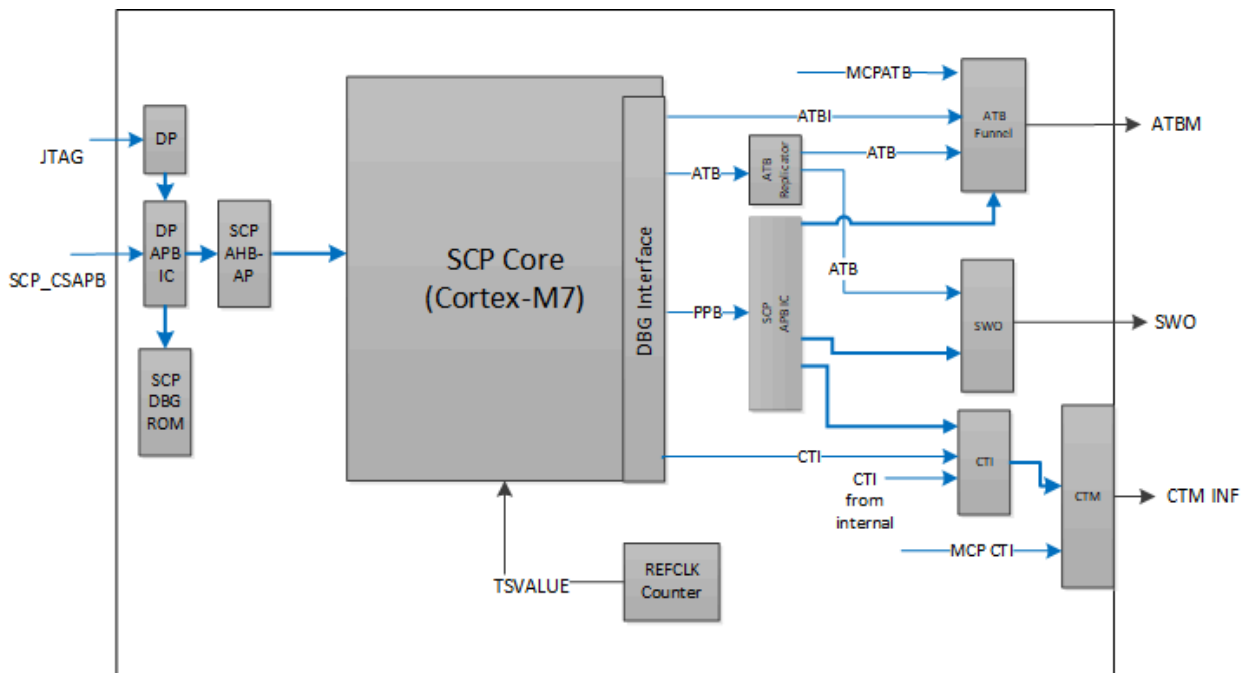
- A replicator to send the ITM trace output to either SWO or to the system ETR through the system funnel.
- A CTI to support cross triggering with other debug components in the system. This CTI also controls the REFCLK generic counter, enabling debug triggers to halt the counter.
- A CTM to connect the CTI triggers from the SCP and MCP to the system funnel, enabling triggering of other system components.
- Timestamp value for the Cortex-M7 core provided by the system generic counter.
- Debug authentication for the SCP core debug domain through the SCPDBGEN, SCPNIDEN, SCPSPIDEN, and SCPSPNIDEN input signals.



If you want to trace out the SCP core over the Trace Port Interface Unit (TPIU), you must enable authentication of the system components.

The TPIU that is shown in the SCP code debug domain is used for SWO functionality. The Cortex-M7 TPIU is used for this purpose. Only TRACESWO output is used. This TPIU instance has two ATB input interfaces to support trace sources from both the SCP and MCP cores.

**Figure 3-16: High-level view of SCP core debug domain**



### 3.7.6 MCP core debug support

RD-V2 supports MCP debug.

The following debug support is provided for the MCP core:

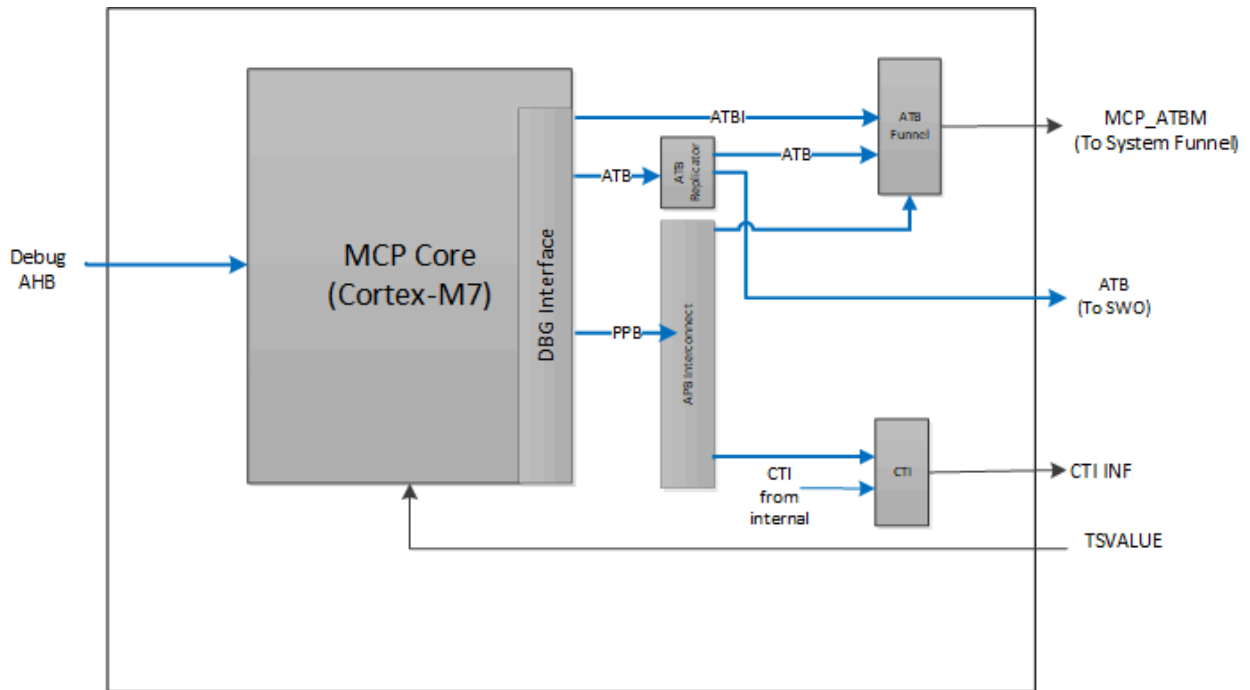
- MCP debug ROM tables that enable the debugger to determine which debug components are internal to the Cortex-M7 core and identify others outside the core.
- Components inside the Cortex-M7 core:
  - An Flash Patch and Breakpoint (FPB) unit for implementing hardware breakpoints.
  - A Data Watch-point and Trace (DWT) unit for implementing watchpoints, data tracing, and system profiling.
  - An Instrumentation Trace Macrocell (ITM), which supports printf()-style debugging. This unit generates trace data that is sent to an ATB funnel and to SWO.
  - An Embedded Trace Macrocell (ETM) for instruction tracing.
- Components added outside the Cortex-M7 core:
  - A trace funnel to combine the trace sources from the ITM and ETM down to one trace output. This output is muxed with the SCP combined trace output before sending it to the system funnel.
  - A replicator to send the ITM trace output over SWO. The MCP and SCP ITM trace is muxed onto the same SWD output port.
  - A CTI to support cross triggering with other debug components in the system.
  - A CTM to connect the triggers from the core and other components in the MCP block to the system funnel, enabling triggering of other system components.
- Timestamp value for the Cortex-M7 core provided by the system generic counter.
- Debug authentication for the MCP core debug domain through the MCPDBGEN, MCPNIDEN, MCPSPIDEN, and MCPSPNIDEN input signals.



If you want to trace out the MCP core over the Trace Port Interface Unit (TPIU), you must enable authentication of the system components.

If you want to trace out the MCP core over SWO, you must enable the SCP core domain authentication signals.

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**Figure 3-17: High-level view of MCP core debug domain**

### 3.7.7 ROM tables

The ROM tables hold the locations of debug components. Debuggers can use the tables to determine which components are implemented.

RD-V2 has multiple ROM tables so that external debuggers can discover all the debug components in the system. The following table lists the types of debug components that can be accessed for each ROM table.

**Table 3-1: Components in RD-V2 ROM tables**

| Table name   | Table location      | Debug components   |
|--------------|---------------------|--|
| DP Debug ROM | System debug domain | SCP Cortex-M7 AHB AP.<br>MCP Cortex-M7 AHB AP.<br>SYS DBG ROM.<br>GPR registers for power and reset of PD_SYSTOP power domain. |
| SYS DBG ROM  | System debug domain | APP APB AP.<br>DBGCH APB AP.<br>SYSMEM AXI AP.   |

| Table name           | Table location      | Debug components  |
|----------------------|---------------------|---|
| APP DBG ROM          | System debug domain | <p>STM ETF.</p> <p>System ETF.</p> <p>Configurable expansion for system funnels.</p> <p>Controller funnel.</p> <p>DBGCH funnel.</p> <p>System ETR.</p> <p>STM.</p> <p>System CTI.</p> <p>System CATU.</p> |
| DBGCH ROM            | AP debug domain     | CORE<n> SS DBG ROM.   |
| CORE<n> SS DBG ROM   | AP debug domain     | <p>ETF.</p> <p>Trace funnel.</p> <p>CTI.</p> <p>Core Debug Block ROM.</p>   |
| Core Debug Block ROM | AP debug domain     | <p>Cluster CTI.</p> <p>PE CTI.</p> <p>For more information about Core Debug Block ROM, see <i>Arm® DynamIQ™ Shared Unit-110 Technical Reference Manual</i> Section 16 “ROM Tables”.</p>                   |
| Cluster ROM          | AP debug domain     | <p>Core0 ROM.</p> <p>For more information about Cluster ROM Table, see <i>Arm® DynamIQ™ Shared Unit-110 Technical Reference Manual</i> Section 16 “ROM Tables”.</p>                                       |
| Core DBG ROM         | AP debug domain     | For information about components in the core DBG ROM, see the <i>Arm® Neoverse™ V2 Core Technical Reference Manual</i> .  |
| SCP SS DBG ROM       | SCP debug domain    | <p>SWO.</p> <p>Funnel.</p> <p>CTI.</p> <p>ATB replicator.</p> <p>SCP Core DBG ROM.</p>  |

| Table name       | Table location   | Debug components   |
|------------------|------------------|--|
| SCP Core DBG ROM | SCP debug domain | ETM.<br>CTI.<br>SCP PPB DBG ROM.<br><br>For more information about SCP Core DBG ROM, see <i>Arm® Cortex®-M7 Processor Technical Reference Manual</i> Section 9, "Debug". |
| SCP PPB DBG ROM  | SCP debug domain | FPB.<br>DWT.<br>ITM.<br>SCS.<br><br>For more information about SCP PPB DBG ROM, see <i>Arm® Cortex®-M7 Processor Technical Reference Manual</i> Section 9, "Debug".      |
| MCP SS DBG ROM   | MCP debug domain | SWO.<br>Funnel.<br>CTI.<br>ATB replicator.<br>MCP Core DBG ROM.  |
| MCP Core DBG ROM | MCP debug domain | ETM.<br>CTI.<br>MCP PPB DBG ROM.<br><br>For more information about MCP Core DBG ROM, see <i>Arm® Cortex®-M7 Processor Technical Reference Manual</i> Section 9, "Debug". |
| MCP PPB DBG ROM  | MCP debug domain | FPB.<br>DWT.<br>ITM.<br>SCS.<br><br>For more information about MCP PPB Core DBG ROM, see <i>Arm® Cortex®-M7 Processor Technical Reference Manual</i> Section 9, "Debug". |

### 3.7.8 Trace sources

RD-V2 contains various trace sources.

The following trace sources are present:

- Trace sources from each application processor core can be routed to different individual buffers in the DDR memory. The trace sources can also be routed to the system ETR for transfer over functional I/O interfaces, such as PCIe or USB.
- Trace sources from the SCP and MCP ITMs and ETMs are routed to the system ETR for writing to DDR memory or transfer over functional interfaces.
- Traces from the STM are routed to the system ETR for writing to DDR memory or transfer over functional interfaces.
- Trace sources from the CMN-700 interconnect are routed to the system ETR for writing to DDR memory or transfer over functional interfaces.
- Depending on the implementation of the SMMU ELA, trace sources from the SMMU TCU ELA components are routed to the system ETR. The trace sources can be written to DDR memory or transferred over functional interfaces.
- Other trace sources, such as ELA components that are added as part of the SoC.

### 3.7.9 Cross triggers

Cross triggers provide a mechanism for cores and components to trigger each other in a controlled manner.

Triggers to and from a component or core connect to a CTI module. The CTI then maps them onto channels that are connected to one or more CTMs to broadcast the trigger to all the CTIs in the system. The following table lists the components that contain trigger sources and sinks, and details how the triggers are connected.

**Table 3-2: Trigger sources, sinks, and connectivity**

| Module name | Source | Sinks | CTI and CTM connectivity   |
|-------------|--------|-------|--|
| CPU0–CPUn   | Y      | Y     | Triggers from each core are connected, in order, to: <ul style="list-style-type: none"> <li>• A CTI inside the application processor core.</li> <li>• A CTM per core to support daisy chaining with the neighboring core.</li> <li>• The system CTM.</li> </ul>                            |
| SCP         | Y      | Y     | Triggers from the SCP core are connected to: <ul style="list-style-type: none"> <li>• A CTI inside the SCP core.</li> <li>• A CTM to connect triggers from the SCP core, other components in the SCP block, and trigger interface from the MCP block</li> <li>• The system CTM.</li> </ul> |



| Module name                                   | Source | Sinks | CTI and CTM connectivity  |
|---|--------|-------|---|
| MCP   | Y      | Y     | Triggers from the MCP core are connected to: <ul style="list-style-type: none"> <li>• A CTI inside the MCP core.</li> <li>• A CTM to connect triggers from the MCP core and other components in the MCP block.</li> <li>• The CTM in the SCP block.</li> <li>• The system CTM.</li> </ul>   |
| STM   | Y      | Y     | The STM provides the trigger outputs TRIGOUTSPTE, TRIGOUTSW, TRIGOUTHETE, and ASYNCOOUT. Two trigger inputs are required to drive four inputs on the hardware event interface. Two triggers drive HWEVENTS[0] and HWEVENTS[2] directly, and the same two triggers, after inversion, drive HWEVENTS[1] and HWEVENTS[3].<br><br>These triggers are connected to the system CTM through a CTI. |
| ETF   | Y      | Y     | Each ETF generates two triggers, FULL and ACQCOMP, and takes trigger inputs to drive FLUSHIN and TRIGIN.<br><br>These triggers are connected to the system CTM through a CTI.   |
| ETR   | Y      | Y     | The ETR generates two triggers, FULL and ACQCOMP, and takes trigger inputs for FLUSHIN and TRIGIN.<br><br>These triggers are connected to the system CTM through a CTI.   |
| REFCLK generic counter<br>(REFCLK CNTControl) | N      | Y     | This generic counter takes two triggers to halt the counter.<br><br>These triggers are connected to the system CTM through a CTI.   |
| CMN-700 Interconnect                          | Y      | N     | The CMN-700 interconnect generates a trigger for the Debug Watch triggers.<br><br>These triggers are connected to the system CTM through a CTI.   |
| CMN-700 interconnect                          | N      | Y     | Trigger request for the CMN-700 interconnect PMU counter snapshot. Connected to CMN PMUSNAPSHOTREQ.<br><br>These triggers are connected to the system CTM through a CTI.  |
| NI-700 interconnect                           | N      | Y     | Multiple trigger requests for the NI-700 interconnect PMU counter snapshot. Connected to various NI-700 network PMUSNAPSHOTREQ signals.<br><br>These triggers are connected to the system CTM through a CTI.  |
| MMU-700 TCUn                                  | N      | Y     | Trigger request for the TCU PMU counter snapshot. Connected to the respective TCU PMUSNAPSHOTREQ. There is one request for each TCU in the system.<br><br>These triggers are connected to the system CTM through a CTI.   |
| MMU-700 TBUn (read/write)                     | N      | Y     | Trigger request for the TBU PMU counter snapshot. Connected to the respective TBU PMUSNAPSHOTREQ. There is one request for each TBU in the system.<br><br>These triggers are connected to the system CTM through a CTI.   |
| GIC-700                                       | N      | Y     | Trigger request for the GIC PMU counter snapshot. Connected to the respective GIC sample_req.<br><br>These triggers are connected to the system CTM through a CTI.  |

| Module name                   | Source | Sinks | CTI and CTM connectivity   |
|-------------------------------|--------|-------|--|
| ELA for each Neoverse V2 core | Y      | Y     | Triggers from the core ELA are combined with core triggers.  |
| Expansion triggers            | Y      | Y     | Triggers from other components in the SoC, or from other chips in the multichip use case, should be connected to the system CTM. These triggers are exported as expansion trigger interfaces on the compute subsystem. |
| ELA in each TCU               | Y      | Y     | Triggers from each TCU ELA should be connected to the system CTM.  |

For more information about CTIs and the CTM, see the *Arm® CoreSight™ Architecture Specification version 3.0*.

### 3.7.10 System Trace Macrocell

STM-500 provides high-bandwidth tracing of instrumentation that is embedded into software.

This instrumentation is made up of memory-mapped writes to the STM through its AMBA AXI subordinate interface. In addition, the STM provides a hardware event interface that generates trace data on the rising edge of the signals on the hardware event interface.

#### 3.7.10.1 High-bandwidth trace instrumentation

The STM supports multiple MIPI System Trace Protocol version 2 (STPv2) managers.

For AMBA AXI transactions, the manager identification is based on:

- Whether the access is Secure or Non-secure
- The upper bits of the AMBA AXI address

Software stimulus has 128 manager IDs allocated, from 0x00 to 0x7F. The lower half of the manager ID space is for Secure accesses and the upper half for Non-secure accesses.

The STPv2 manager ID[7:0] is constructed from the AWADDR and AWPROT bits of the AMBA AXI stimulus port:

- Manager ID[7] = 0b0
- Manager ID[6] = AWPROT[1]
- Manager ID[5:0] = AWADDR[29:24]

In this ID, manager IDs 0–63 are allocated to Secure transactions and manager IDs 64–127 to Non-secure transactions.

RD-V2 provides a single 16MB address space for the STM-500 AMBA AXI interface in the application processor memory map. However, the STM provides a separate view of the address space to different managers, grouped by the STPv2 Manager IDs shown in the following table.

All the AMBA AXI transactions from different managers target the same 16MB address space. The AMBA AXI transactions use AWUSER bits to specify the manager to which the transaction belongs. So, the AWUSER bits are mapped to upper address bits AWADDR[29:24].

When writing traces to the STM using the AMBA AXI subordinate expansion interface, each external manager is identified using the AWUSER[5:0]. For all the managers, the AWUSER[7:6] bits are reserved for SOC integration logic. If any accesses do not belong to any logical system manager in the table, default managers are selected.

**Table 3-3: Manager AWUSER bits mapped to STM views and associated STPv2 manager IDs**

| Source  | AWUSERS[5:0] | STPv2 Manager ID[7:0] Secure accesses AWPROT[1] = 0 | STPv2 Manager ID[7:0] Non-secure accesses AWPROT[1] = 1 |
|---|--------------|---|---|
| Hardware tie-off for all AP cores                               | 0            | 0   | 64  |
| Reserved  | 1–15         | 1–15  | 65–79   |
| SoC external I/O controllers (to be assigned by SoC integrator) | 16–58        | 16–58   | 80–122  |
| Default manager   | 59           | 59  | 123   |
| MCP   | 60           | 60  | 124   |
| SCP   | 61           | 61  | 125   |
| Reserved  | 62           | 62  | 126   |
| DAP (AXI-AP)  | 63           | 63  | 127   |

### 3.7.10.2 STM hardware event support

STM-500 supports the HWEVENTS[63:32] interface. Internal hardware events in the compute subsystem can be connected to this interface so that event traces can be generated.

The hardware event interface is assigned as follows:

| Event Signal | Source  | Edge/Level |
|--------------|---|------------|
| HWEVENTS[0]  | Trigger Output CTI2TRIGOUT[0] from CTI2, rising edge detection  | Edge       |
| HWEVENTS[1]  | Trigger Output CTI2TRIGOUT[0] from CTI2, falling edge detection | Edge       |
| HWEVENTS[2]  | Trigger Output CTI2TRIGOUT[1] from CTI2, rising edge detection  | Edge       |
| HWEVENTS[3]  | Trigger Output CTI2TRIGOUT[1] from CTI2, falling edge detection | Edge       |
| HWEVENTS[4]  | SCP Sleep Entry   | Level      |
| HWEVENTS[5]  | SCP Sleep Exit  | Level      |
| HWEVENTS[6]  | MHU APP to MCP Non-secure interrupt                             | Level      |
| HWEVENTS[7]  | MHU MCP to APP Non-secure interrupt                             | Level      |
| HWEVENTS[8]  | MHU SCP to MCP Non-secure interrupt                             | Level      |
| HWEVENTS[9]  | MHU MCP to SCP Non-secure interrupt                             | Level      |

| Event Signal    | Source   | Edge/Level |
|-----------------|--|------------|
| HWEVENTS[10]    | MHU APPs to SCP Non-secure interrupt   | Level      |
| HWEVENTS[11]    | MHU APPs to SCP Secure interrupt   | Level      |
| HWEVENTS[12]    | MHU SCP to APPs Non-secure interrupt   | Level      |
| HWEVENTS[13]    | MHU SCP to APPs Secure Interrupt   | Level      |
| HWEVENTS[31:14] | reserved   | n/a        |
| HWEVENTS[63:32] | STM Hardware Events Expansion Interface (EXSSTME) (routed as primary input to subsystem) | Edge/Level |

Signals connected to the Hardware Events Expansion Interface must operate in the DBGCLK clock domain. DBGCLK is made available at the subsystem top-level.

For more information about STM-500, see the *CoreSight™ System Trace Macrocell Technical Reference Manual*.

### 3.7.11 Self-hosted debug

The compute subsystem supports self-hosted debug. With self-hosted debug, the debug target runs debug monitor software on any cores in the system. This arrangement avoids a requirement for expensive interface hardware to connect a second host computer.

The debug target can run on any of the application processor cores, the SCP core, or the MCP core. The subsystem allows for self-hosted debug of any of the debug domains. The appropriate debug domain authentication signals must be enabled to allow debugging of the respective debug domains. All the cores have access to all the debug components in compute subsystem provided the respective debug domain authentication signals are enabled.

Debug targets running on any application processor core can debug the application processor debug domain, the SCP core debug domain, or the MCP debug domain. Debug targets running on the SCP or MCP cores can debug their own debug domain or the application processor core debug domain.

Self-hosted debug accesses are marked secure when the subsystem comes out of reset. The security state is configurable by software, where a secure controller can allow non-secure controllers to access the debug memory map. See [Interconnect block NIC-450 GPV memory map](#) and [Self-hosted memory map](#) for details.

### 3.7.12 Debug through functional I/O interfaces

The debug trace can be output to external storage over functional I/Os such as PCIe or USB.

For PCIe, the ETR can write directly to PCIe device memory or the PCIe device can read the trace from the DDR buffer. It is assumed that the debug components are programmed through JTAG by an external debugger or a debug target running on the one of the cores.



Because external devices are regarded as Non-secure by default, these devices do not have access to any debug components in the system when the debug access interface is made secure during boot time.

## 3.8 MSCP block

The Manageability and System Control Processor (MSCP) block implements the Cortex-M7-based SCP and MCP. This block connects to all system control and power control logic for the relevant functional blocks.

The Cortex-M7 core is a highly efficient high-performance, embedded processor that features:

- Low interrupt latency
- In-order super-scalar pipeline that means many instructions can be dual-issued, including load/load and load/store instruction pairs because of multiple memory interfaces.
- Memory interfaces that the processor supports include:
  - Tightly-Coupled Memory (TCM) interfaces.
  - Optionally enable Harvard instruction and data caches.
  - AXI manager (AXIM) interface.
  - Dedicated low-latency AHB-Lite peripheral (AHBP) interface.
  - AHB-Lite subordinate (AHBS) interface that provides DMA access to TCMs.
- Optional Memory Protection Unit (MPU) that you can configure to protect regions of memory
- Error Correcting Code (ECC) functionality for error detection and correction is included in the data and instruction caches when implemented.
- TCM interfaces support the implementation of external ECC to provide improved reliability.
- Optionally enable floating-point arithmetic functionality with support for single and double-precision arithmetic.

### 3.8.1 System Control Processor block

The SCP manages the overall power, clock, reset, and system control of RD-V2.

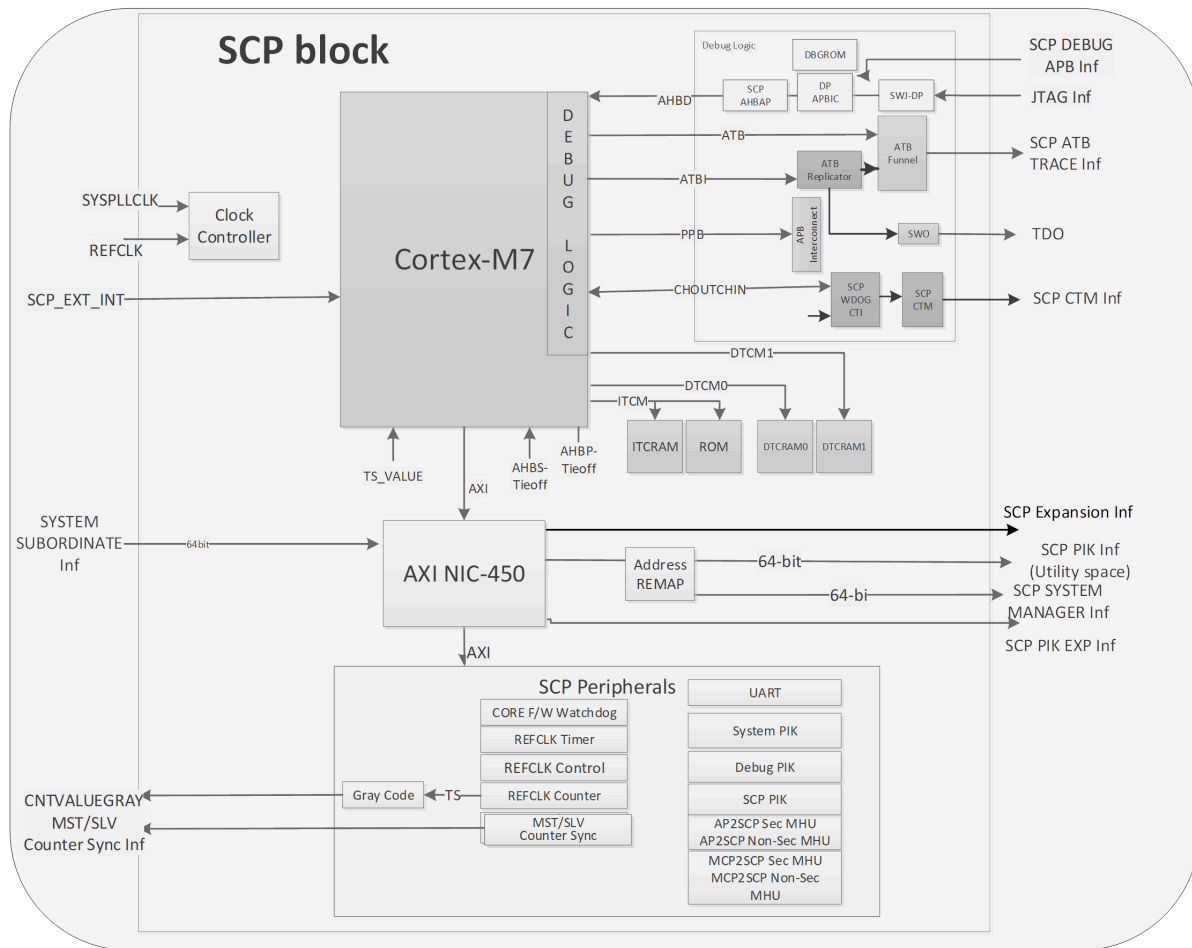
The System Control Processor contains a Cortex-M7 core that operates only in the secure world.

The SCP has the following functions:

- Provides boot sequencing during system start-up
- Communicates with the MCP to establish trust and the security integrity of the system
- Responsible for all the clock and power controls
- Controls initial configuration and subsequent reset

- Manages transitions between operating points, that is, the external voltage regulator and clock management to support Dynamic Voltage and Frequency Scaling (DVFS)
- Handles hardware wake up requests from components such as timers and interrupts
- Saves and restores all states in the interconnect when powering down or powering up
- Manages a consistent matrix of device states across the whole system
- Controls components that are both internal and external to the SoC - For example, PLL, clock and reset controls, and Power Management Integrated Circuit (PMIC)
- Support for SECEDED (Single Error Correction, Double Error Detection) ECC on the RAMs

The following figure shows the architecture of the SCP block. The system is based on a Cortex-M7 core with NIC-450 to extend and support interfaces such as Power Integration Kits (PIKs), watchdogs, timers, and counters.

**Figure 3-18: SCP block architecture**

The SCP supports several peripherals that are connected through the non-coherent interconnect:

- Non-secure Message Handling Unit (MHU) for communication with the MCP and processor cores - For more information, see [Message communication between processors](#).
- Secure MHU for communication with the MCP and processor cores - For more information, see [Message communication between processors](#).
- Tightly coupled SRAM (TCRAMs) for private data and code
- On-chip (Trusted) and Secure boot ROM
- PCK-600 power management logic to control the PD\_SYSTOP and PD\_CLUSTOP reset domain, and PD\_CPUn power domain
- PL011 UART

- BP140 AMBA AXI memory interface
- Timing peripherals
- Watchdog timer
- System generic REFCLK counter. The REFCLK counter is an Arm generic counter that is memory mapped and running on REFCLK
- SCP generic REFCLK timer
- Sensor Control Framework (SCF) data RAM - This peripheral collects data from the various sensors in the chip and the data is written to the RAM. The SCP core can access this data and process.
- Expansion spaces to enable the addition of various AON and sensor components
- Various interrupts from the compute subsystem that are routed to the Cortex-M7 core

### Clock and Reset generation module

The SCP block contains a Clock and Reset Generation (SCP CRG) module that controls the resets to the SCP M7 core and its peripherals, and thus controls the resets for the entire subsystem. It is the first module to come out of reset. For more information about the resets and the reset tree implemented in the compute subsystem, see [Resets](#). The CRG block also has a few clock generators that generate the clocks needed for the SCP block. For more information about the clocks, see [Clocks](#).

### SCP Power Control module

The SCP block also contains an SCP Power Control (SCP PWR CTRL) module that implements these features:

- provides registers to program the clock generation logic within the SCP block.
- provides memory-mapped interface to consolidate interrupts to the SCP M7 core.
- records the watchdog interrupts in non-resettable registers for debug purposes.
- provides the control to SCP M7 core to warm reset just the core. For more information, see [SCP core Warm reset](#).

For more details on the SCP Power Control registers, see [MSCP Power Control registers](#), SCP.

### System Power Integration Kit module

The SCP block also implements a System Power Integration Kit (System PIK) module that implements all the power management control logic related to the SYSTOP domain. This includes a Power Policy Unit (PPU) to control the SYSTOP reset domain, and also an APB register bank used to provide memory-mapped interface to software to control the logic (clocks, resets, etc) in the SYSTOP domain. For more details on the System PIK registers, see [System Power Integration Kit registers](#).

### System ID module

The System ID module implements an memory-mapped APB register bank that provides system-specific ID configuration data. For more details on the System ID registers, see [System ID registers](#).



## System Power Control

Along with SCP Power Control and System PIK modules, the SCP M7 core manages the overall subsystem power, clock and reset logic. Through the CMN-700 PUB network, SCP has memory-mapped access to the Cluster Utility region on all the Processor blocks to control the Core/Cluster PPU in the DSU, and other core manager registers. The SCP can also access the DMC PIK interfaces (EXMDMCPK\_DMC<x>) over the CMN-700 PUB network using memory-mapped accesses to initialize the DMC and PHY that are present external to the compute subsystem. Also, the compute subsystem provides expansion SCP PIK interfaces (EXMSCPAXI) to provide memory-mapped accesses to expansion PIK modules in the SoC, if needed.

### 3.8.1.1 Address translation

Cortex-M7 processors only access 32-bit address space, so address translation is required for the SCP and MCP to access peripherals on the AP memory map.

Address translations are performed to support SCP and MCP access to:

- The lower 2GB of the local chip application memory.
- Above 2GB of the local chip application memory or application memory region on different chips in the multichip scenario. This access is achieved by windowing into one 1MB window at a time.
- Debug components mapped in the memory region  $\text{CHIP\_ADDR\_SZ} \times \text{CHIPID} + (0 \times 04\_0000\_0000 - 0 \times 04\_3FFF\_FFFF)$  in the respective chips.

All of the local application memory space or all of the application memory map region on the different chip can be accessed. To achieve this access, the top bits are altered using a value from the SCP or MCP PIK ADDR\_TRANS register. The register that is used depends on the processor that is performing the access.

**Table 3-5: Address translation from the SCP and MCP memory map to the application processor memory map**

| Cortex-M7 address space   | DBG_ADDR_TRANS[EN] | ADDR_TRANS[EN] | ADDR_TRANS[CMN_ATRANS_EN] | ADDR_TRANS[ADDR_47_20]   | Translated address space  |
|---------------------------|--------------------|----------------|---------------------------|--|---|
| 0xCB00_0000 - 0xCB0F_FFFF | 0                  | 1              | X                         | Program field with bits[47:20] of address on multichip application processor memory map. | Above 2GB on local or remote memory map.<br><br>{ADDR_TRANS[47:20] + 0x0_0000} - {ADDR_TRANS[47:20] + 0xF_FFFF}   |
| 0xA000_0000 - 0xDFFF_FFFF | 1                  | X              | X                         | Unused   | $\text{CHIP\_ADDR\_SZ} \times \text{CHIPID} + (\{\text{DBG\_ADDR\_TRANS}[31:16], \text{ADDR\_IN}[31:28] - \text{DBG\_ADDR\_TRANS}[15:12], \text{ADDR\_IN}[27:0]\})$ |
| 0xA000_0000 - 0xDFFF_FFFF | 0                  | 0              | 0                         | Unused   | Lower 1GB on local chip.<br><br>$\text{CHIP\_ADDR\_SZ} \times \text{CHIPID} + (0 \times 0000\_0000 - 0 \times 3FFF\_FFFF)$  |

| Cortex-M7 address space   | DBG_ADDR_TRANS[EN] | ADDR_TRANS[EN] | ADDR_TRANS[CMN_ATRANS_EN] | ADDR_TRANS[ADDR_47_20] | Translated address space   |
|---------------------------|--------------------|----------------|---------------------------|------------------------|--|
| 0x6000_0000 - 0x9FFF_FFFF | X                  | X              | 1                         | Unused                 | Translate to CMN configuration space.<br><br>CHIP_ADDR_SZ*CHIPID + (0x01_4000_0000 - 0x01_7FFF_FFFF) |
| 0x6000_0000 - 0x9FFF_FFFF | 0                  | 0              | 0                         | Unused                 | 1GB-2GB on local chip.<br><br>CHIP_ADDR_SZ*CHIPID + (0x4000_0000 - 0x7FFF_FFFF)                      |

### 3.8.1.2 SCP PIK interface

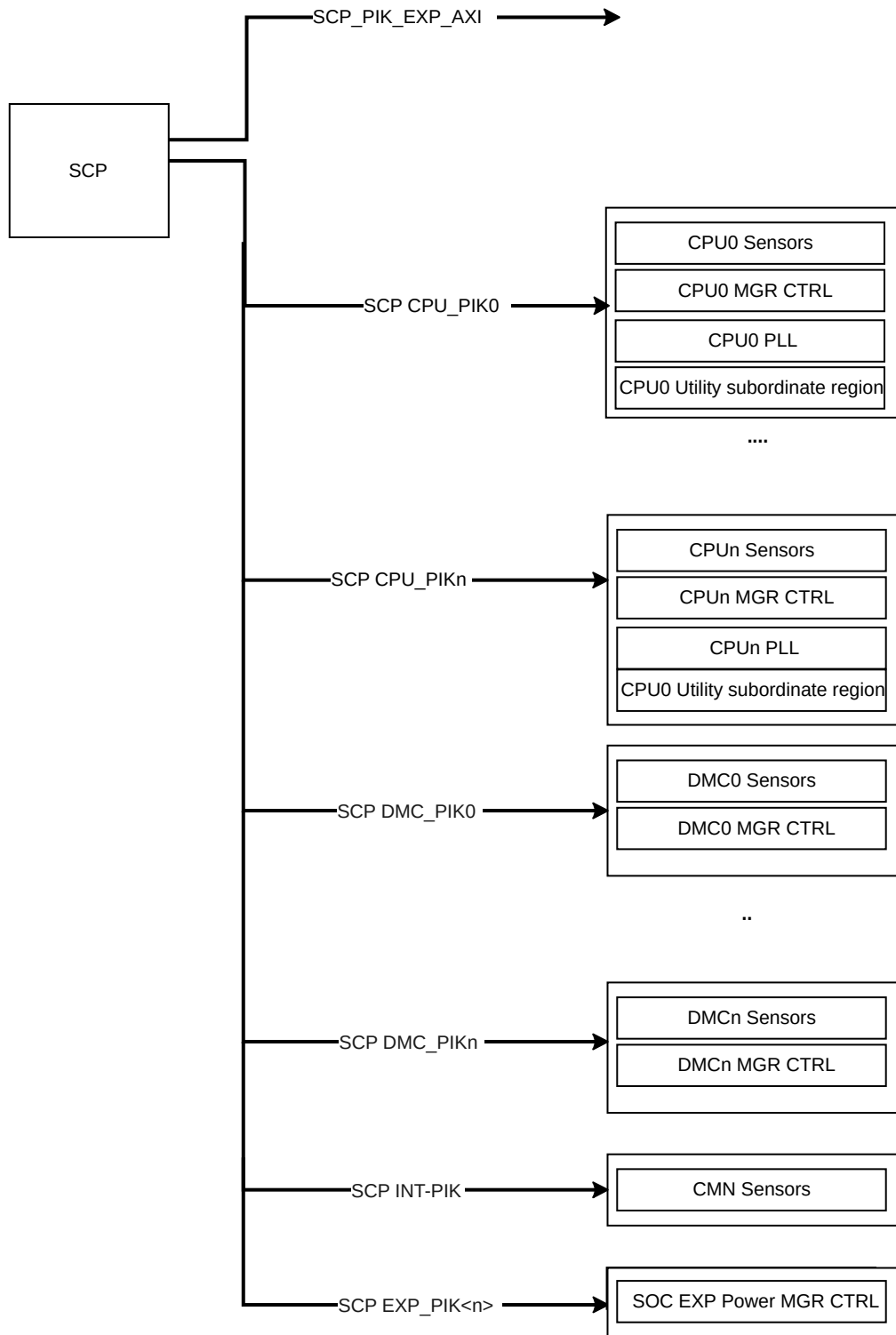
The SCP PIK interface controls all the sensors and power management logic across the compute subsystem.

This interface exports expansion interfaces out of the compute subsystem to control the power management logic in the SoC. The SCP PIK interface is also used to access the utility subordinate memory region in each of the processor clusters.



Note

These interfaces are internal and can be implemented using the CMN-700 PUB channel or routed outside the CMN-700 interconnect using the NI-700 non-coherent interconnect. The SCP PIK expansions are exported as AMBA AXI interfaces.

**Figure 3-19: Example implementation of the SCP PIK interface**

### 3.8.2 Manageability Control Processor block

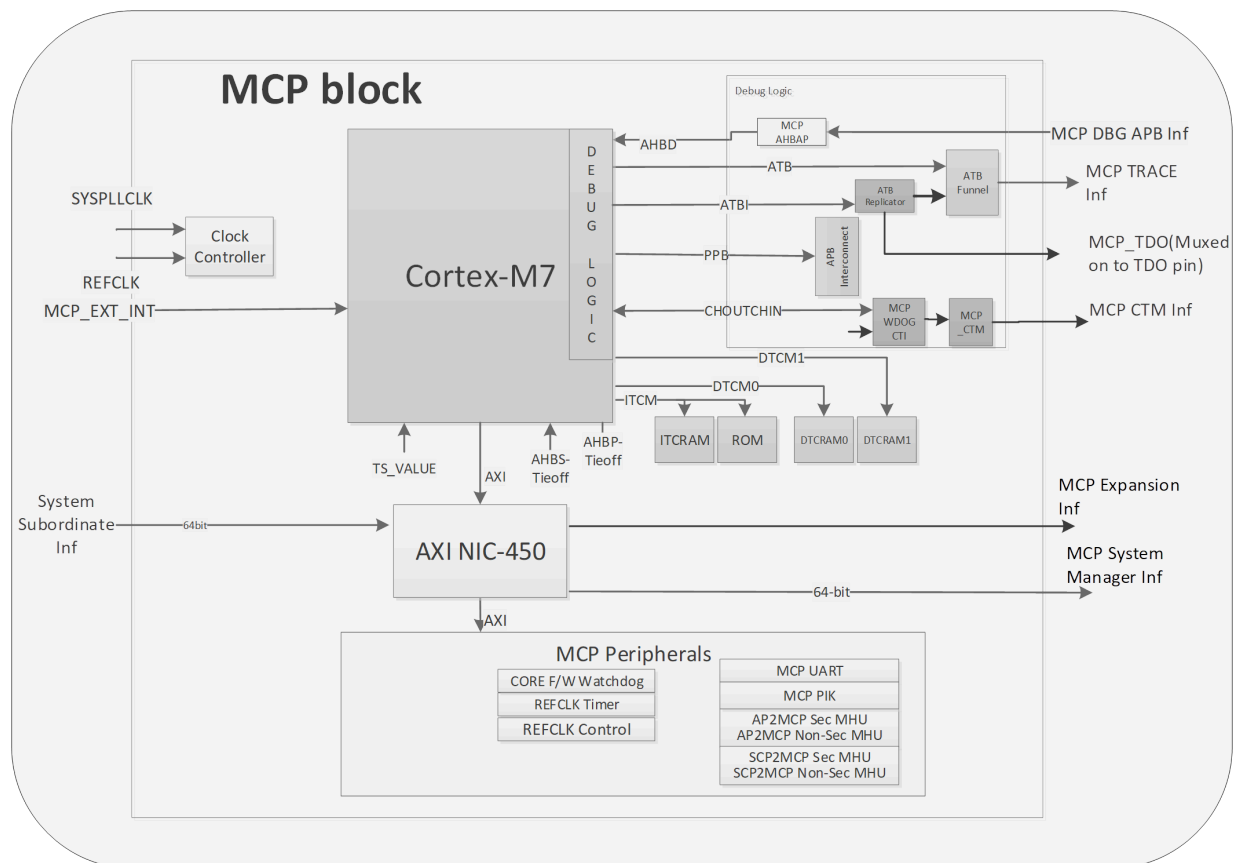
The MCP manages communications with the external Baseboard Management Controller.

The Manageability Control Processor contains a Cortex-M7 core with private peripherals such as timers, UART, instruction, and data memory. The MCP has the following functions:

- Provides boot sequencing during system start-up
- Establishes security integrity with the SCP through software
- Communicates with the external BMC
- Resets the SoC when the BMC sends a reset message or when a reset is indicated through General Purpose Input/Output (GPIO)
- Logs events and communicates with the external BMC
- Along with processor cores, responsible for all the RAS manageability

The following figure shows the architecture of the MCP block.

**Figure 3-20: MCP block architecture**



The MCP core has the following private peripheral components:

- MHU for communication with the SCP and application processor cores - For more information, see [Message communication between processors](#).
- SRAM for private data (512KB) and code (512KB)
- On-chip (Trusted) Secure boot ROM (128KB)
- PIK to handle the reset and power states of the MCP - The MCP PIK generates all the resets and supports various reset functionalities within the MCP.
- MCP UART
- Timing peripherals
- Watchdog timer
- MCP generic REFCLK timer - The REFCLK counter is an Arm generic counter that is memory mapped and running on REFCLK.

The MCP PIK, timing peripherals, watchdog timer, and generic REFCLK timer peripherals, along with the core Warm reset are all the same as for the SCP.

The MCP PIK power control is connected to the PORESETn input. This reset is used to reset all the logic within the SCP and MCP, and therefore the rest of the compute subsystem. The MCP block also provides the option to Warm reset just the MCP core. For more information, see [MCP core Warm reset](#).

The MCP block includes expansion space for adding SoC peripherals that are available for the MCP core.

### 3.8.3 Message communication between processors

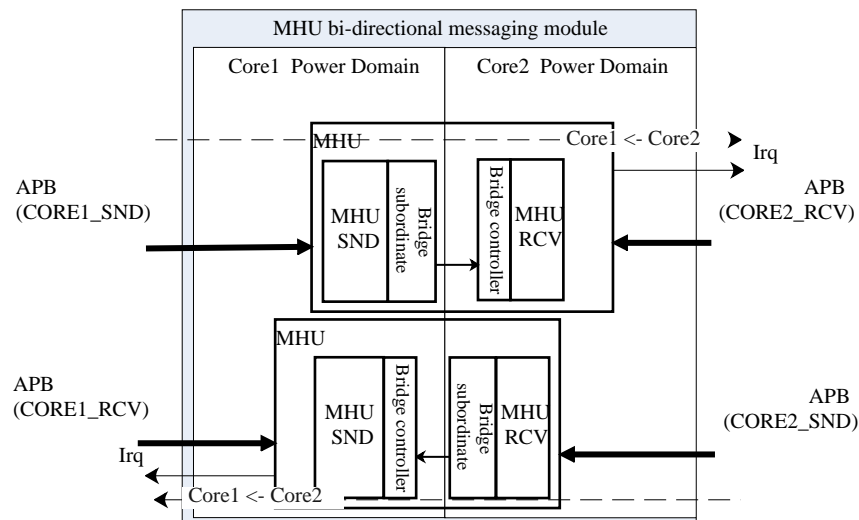
In RD-V2, messages are transferred between processors by using the MHU communication method.

The MHU supports communication between processors through the following features:

- Direct message channel
- Message channel is independent of remote bus infrastructure
- Support for remote interrupt generation
- Provision of isolation between source and target processors

RD-V2 supports the MHUv2.1 versions. Each MHU is implemented as a bidirectional messaging system. The following figure shows the MHU for communication between various application processor cores and the SCP and MCP. The figure also shows the MHU for communication between the SCP and MCP.

**Figure 3-21: MHU module for communication between various cores**



The compute subsystem contains multiple instances of the module that is shown in the preceding figure:

- One secure and one non-secure bi-directional MHU module to support messaging between application processor cores and the SCP
- One non-secure bi-directional MHU module to support messaging between the SCP and MCP
- One non-secure bi-directional MHU module to support messaging between all application processor cores and the MCP

The MHU asserts the following interrupts to be mapped between processors for message passing:

- A non-secure and secure interrupt mapped to one processor
- A non-secure and secure interrupt mapped to the other processor

These interrupts are generated by writing to a corresponding 32-bit register. The use of 32 bits per interrupt line enables software to provide more information about the source of the interrupt. For example, each bit of the register can be associated with an event type that can contribute to raising the interrupt.

Each MHU also has dedicated secure and non-secure channels (each channel is 32-bits), to write request and response messages. The numbers of channels used are configured as such:

- Secure MHU between application processor cores and SCP : 16
- Non-secure MHU between application processor cores and SCP : 16
- Non-secure MHU between application processor cores and MCP : 16

- Non-secure MHU between SCP and MCP : 16

## 3.9 Clock Control block

The Clock Control block contains the clock generation logic for system-level clocks.

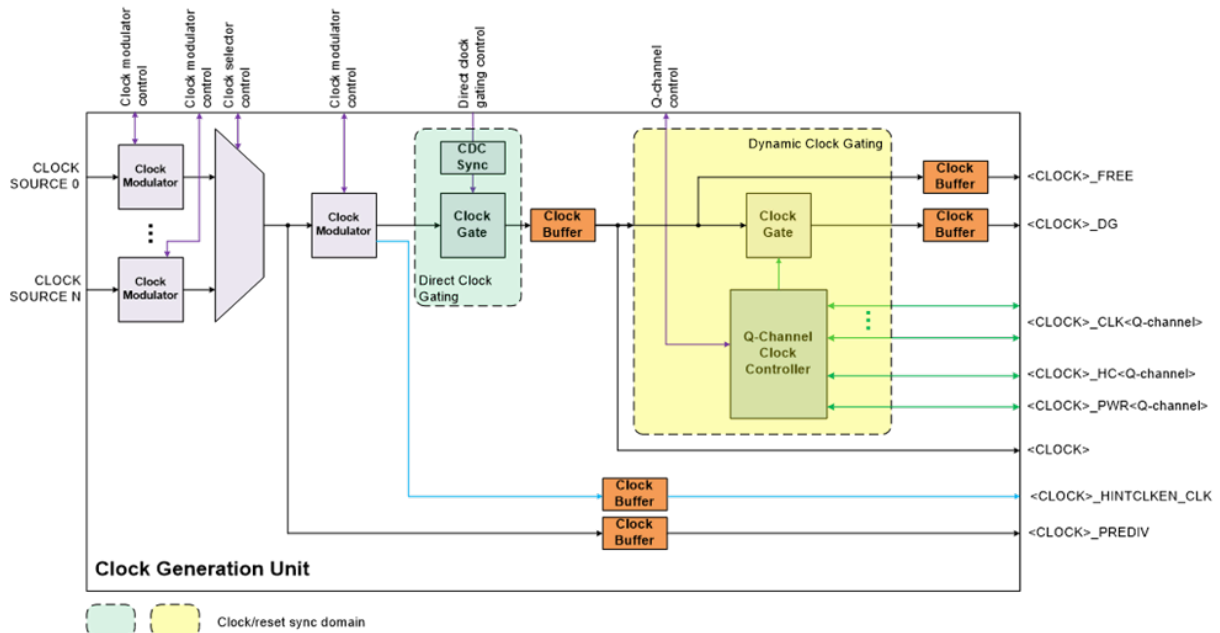
This block does not contain clock generation logic for clocks that are internally generated by the Processor block or the Debug block.

The key component of the Clock Control block is the Clock Generation Unit (CGU), which can be individually configured into one of several basic clock structures. For more complex system-level clock generation structures, configured units are connected so that the output clock of one CGU is used as clock source of another CGU.

The Clock Control block provides the following configurable features:

- Number of clock sources for each generated clock
- Reset source for each generated clock
- Divider and modulator structure, shared or per-clock source
- Software clock gating
- Hardware dynamic clock gating
- Clock enable hint clock generation for n:1 synchronous divided clocks
- Buffer delay value per CGU
- Clock tree structure

The following figure shows a full CGU. The actual CGU, that is generated, is based on the corresponding clock configuration.

**Figure 3-22: Structure of a full CGU**

## 3.10 Peripheral block

RD-V2 supports multiple peripherals that are used by the application cores.

These peripherals include:

- Generic and watchdog timers:
  - AP\_REFCLK CNTCTL, the application processor generic timer control
  - Secure application processor watchdog, a generic watchdog timer for Trusted applications
  - Non-secure application processor watchdog, a generic watchdog timer for non-Trusted applications
  - AP\_REFCLK\_S CNTBase1 application processor generic timer - This timer is Secure access only.
  - AP\_REFCLK\_NS CNTBase0 application processor generic timer - This timer permits Non-secure accesses.
- Scratch RAMs:
  - Secure on-chip SRAM that is used by the application processor cores
  - Non-secure on-chip SRAM that is used by the application processor cores
- Application processor boot ROM:
  - Secure boot ROM, which contains the code for initializing the application processor boot process - This ROM is accessible in Secure mode only.



- Non-secure boot ROM, which contains code that is required during firmware updates - This ROM is accessible in both Secure and Non-secure modes.
- BP140 AMBA AXI internal memory interface that is used to connect to the scratch RAMs and boot ROMs
- PL011 UARTs:
  - Secure application processor UART
  - Non-secure application processor UART

All these peripherals are connected to the main CMN-700 interconnect through NIC-450 components.

## 3.11 Dynamic Memory block

In RD-V2, the Dynamic Memory block supports DDR5.

To use DDR5, the third-party memory controller must support the following key features:

- Native AMBA CHI protocol-based third-party DDR5 controllers
- Two multiport *AMBA® 5 CHI Architecture Specification, issue E* interfaces with managed QoS to the DDR memory controller
- Configurable data bus widths of 256 bits on the *AMBA® 5 CHI Architecture Specification, issue E* interfaces
- DFI5.0 PHY interface
- Multiple DFI clock ratio for DDR5 with efficient phase-aware scheduling
- Up to two ranks and 32 logical ranks
- Multichannel DRAM interface, with dual 32-bit and 40-bit channels
- JEDEC standard DDR5 SDRAMs and DIMMs
- DDR5 RDIMM that supports a high-bandwidth design with up to 64 CAM entries for reads and 64 CAM entries for writes - The latency must be as low as eight clock cycles.
- Read reorder buffering to enable maximum scheduling flexibility for strongly ordered command streams
- Phase Aware Scheduling (PAS) that enables any command to issue any DFI phase allowing maximum memory efficiency
- Multiple RAS features.

The third-party memory controller must also support the following key features of the Dynamic Memory block:

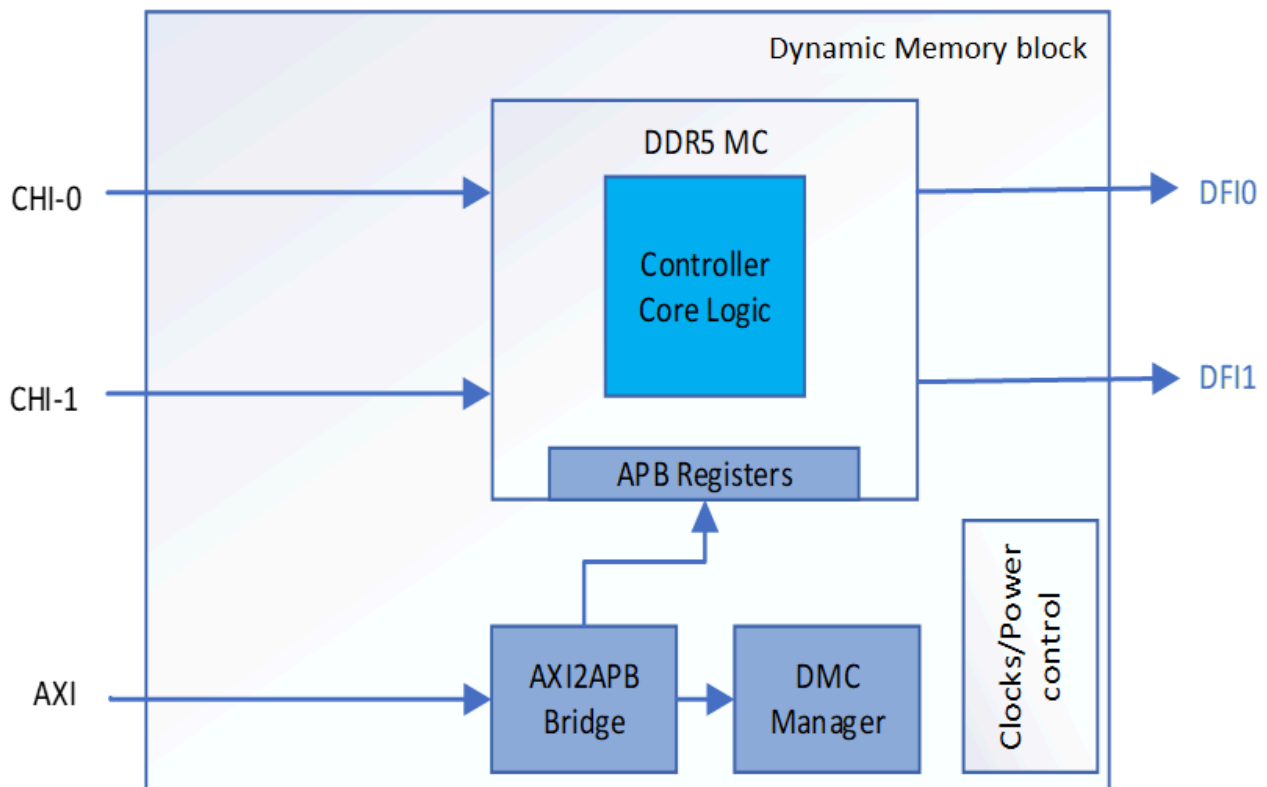
- CBusy feature in the AMBA CHI protocol-based controller
- TrustZone memory region support in the third-party memory controller itself for the AMBA CHI protocol-based controller

- MPAM support for bandwidth monitoring and allocation - Partition-based bandwidth allocation is controlled by sending the CBusy indication for the partition back to the requestor. It is the responsibility of the requestor to take appropriate action by reducing the number of outstanding transactions for that particular partition.

For more information, see the documentation for the third-party memory controller.

The following figure shows an example CHI protocol-based DDR Dynamic Memory block. It consists of a third-party DDR5 memory controller with two AMBA CHI interface ports configured.

**Figure 3-23: Example DDR Dynamic Memory block**



The Dynamic Memory block lies in the VSYS voltage domain and is completely encapsulated inside the AONTOP power domain and the SYSTOP reset domain.

The Dynamic Memory Controller (DMC) manager provides a memory region to include any logic that must be added outside of the DMC.

For security implementation details, see the documentation for the third-party memory controller.

## 4. Functional description

Components in RD-V2, such as clocks and resets, work across multiple functional blocks.

### 4.1 Clocks

The clocks in RD-V2 are categorized according to their type and the functional blocks in which they are used.

RD-V2 includes the following types of clocks:

#### Input clocks

Input clocks must be provided with a source that is external to, or embedded in, the compute subsystem.

#### Internal clocks

Internal clocks are generated and used in the compute subsystem.

#### Output clocks

Output clocks are source clocks for peripherals and other components that are integrated into an SoC externally to the compute subsystem.

For more information on which input, internal, and output clocks are used in each of the functional blocks, see [Clocks by functional block](#).

#### 4.1.1 Input clocks

The following table lists the input clocks in the RD-V2, some of which are driven by Phase Locked Loops (PLLs).

A lock signal input must be provided for each clock input coming from a PLL. The input indicates that the PLL providing the clock is locked and that the clock is available. The SCP uses the PLL lock signals.

Configuration registers for the PLLs must be implemented in the SoC. These registers must be accessible from the SCP. The specification of these registers can be **IMPLEMENTATION DEFINED**.

**Table 4-1: Input clocks**

| Clock signal | PLL lock signal | Description  |
|--------------|-----------------|--|
| REFCLK       | N/A             | Main input clock that the SCP and MCP boot when coming out of reset. This clock is always on.<br><br>REFCLK is also the slow clock input select option for all the system clocks that are generated internally to the compute subsystem. |

| Clock signal                | PLL lock signal | Description  |
|-----------------------------|-----------------|--|
| CPUPLLCLK<n>                | CPUPLLLOCK<n>   | CPU PLL. There is one per core, so n = 0–31.<br><br>Optionally, an implementation can choose to share a PLL(SHCOREPLLCLK<n>) among group of cores.                                     |
| INTPLLCLK                   | INTPLLLOCK      | PLL that generates the interconnect clock.   |
| SYSPLLCLK                   | SYSPLLLOCK      | PLL clock input for the main system. SYSPLLCLK is used to generate the clocks for PPUs.  |
| DDRPLLCLK                   | DDRPLLLOCK      | Optional PLL clock input for the DDR Dynamic Memory block if this block is included in the compute subsystem.  |
| EMCLK0-<br>EMCLK<n-1>       | N/A             | Clock input for external controller expansion I/O ports with TBU, NCI, or ITS present on the expansion I/O path. "n" represents the number of external controller expansion I/O ports. |
| EMLTICK0-<br>EMLTICK<n-1>   | N/A             | Clock input for external LTI expansion I/O ports. "n" represents the number of external LTI expansion I/O ports.   |
| EMATSCLK0-<br>EMATSCLK<n-1> | N/A             | Clock input for external DTI-ATS expansion I/O ports. "n" represents the number of external DTI-ATS expansion I/O ports.   |
| EMSICK0-<br>EMSICK<n-1>     | N/A             | Clock input for external ITS MSI expansion I/O ports. "n" represents the number of external ITS MSI expansion I/O ports.   |
| SWTCKCLK                    | N/A             | Clock that drives the combined JTAG and SWD interface.   |
| TRACECLKIN                  | N/A             | Optional input clock for the TPIU interface, if the TPIU is implemented.   |



In general, the RTL implementation can choose to have different names for the signals to match the specific implementation.

RD-V2 is not limited to only the input clocks that are listed in the preceding table. Based on a complete SoC definition or microarchitectural requirements, the number of input clocks to the compute subsystem can vary.

### 4.1.2 Internal clocks

RD-V2 internally derives clocks that are used in the components of the compute subsystem.

These clocks are only generated when the VSYS.SYSTOP PPU is in the ON state. Each clock can be controlled individually.

The main internally derived clocks for the compute subsystem are shown in the following tables.



Depending on the SoC definition or microarchitectural implementation, the internally derived clocks can change in a compute subsystem. Some clocks might not be used or additional clocks could be needed due to physical implementation changes.

**Table 4-2: Compute subsystem internally generated clocks**

| Clock signal    | Description                 | Source clock        | Divider | Dynamic clock gating | Description   |
|-----------------|-----------------------------|---------------------|---------|----------------------|---|
| INTCLK          | Coherent interconnect clock | REFCLK<br>INTPLLCLK | Y       | Y                    | Clocks the interconnect and other expansion controller and responder ports. This clock is generated from INTPLLCLK.<br><br>Note that hardware gating can be optional and a choice can be made to do only software clock gating. |
| INT_ATCLK       | CMN-700 trace clock         | INTCLK              | Y       | Y                    | INTCLK divided by two or four. This clock is gated when INTCLK is gated.  |
| IONICLK         | I/O interface NCI clock     | REFCLK<br>SYSPLLCLK | Y       | Y                    | Clocks the NCI network for PCIe and other I/O interfaces.   |
| SYSPERCLK       | Interconnect clock          | REFCLK<br>SYSPLLCLK | Y       | Y                    | Clocks for the system peripheral and various NIC components. This clock is generated out of SYSPLLCLK.  |
| SYDBGPCLK       | Debug APB clock             | REFCLK<br>SYSPLLCLK | Y       | N                    | Clocks the APB interfaces and bridge at the top level.  |
| DBGCLK          | Debug clock                 | REFCLK<br>SYSPLLCLK | Y       | N                    | Debug clock for all system trace and trigger logic, except for the APB interface logic.   |
| DBGCH<n>ATCLK   | Debug ATB clock             | REFCLK<br>SYSPLLCLK | N       | N                    | Clocks the ATB interfaces from the debug logic to the debug daisy chains.<br><br>There is a dedicated clock for each debug daisy chain supported.   |
| DBGCH<n>PCLKDBG | Debug APB clock             | REFCLK<br>SYSPLLCLK | N       | N                    | Clocks the APB interfaces for the debug chains.<br><br>There is a dedicated APB clock for each debug daisy chain supported.   |
| GICCLK          | GIC clock                   | REFCLK<br>SYSPLLCLK | Y       | Y                    | Clocks the GIC-D and waker logic.<br><br>Note that the SPI Collator runs off the free running GICCLK.   |
| TCUCLK          | SMMU clock                  | REFCLK<br>SYSPLLCLK | Y       | Y                    | SMMU TCU clock.<br><br>IMPLEMENTATION DEPENDENT. All TCUs can use the same TCUCLK or each TCU can have its own clock.   |
| APUARTCLK       | AP UART clock               | REFCLK<br>SYSPLLCLK | Y       | Y                    | Clock for the application processor Secure and Non-secure UART.   |

**Table 4-3: SCP block internally generated clocks**

| Clock signal | Description    | Source clock        | Divider | Dynamic clock gating | Description                |
|--------------|----------------|---------------------|---------|----------------------|----------------------------|
| SCPCORECLK   | SCP core clock | REFCLK<br>SYSPLLCLK | Y       | N                    | Clocks the core of the SCP |

| Clock signal  | Description             | Source clock        | Divider | Dynamic clock gating | Description                           |
|---------------|-------------------------|---------------------|---------|----------------------|---------------------------------------|
| SCPPIKCLK     | SCP PIK interface clock | REFCLK<br>SYSPLLCLK | Y       | Y                    | Clocks the SCP PIK interfaces         |
| SCP UARTCLK   | UART clock              | REFCLK              | N       | N                    | Clock for the SCP UART                |
| SCPACLK       | SCP expansion clock     | REFCLK<br>SYSPLLCLK | Y       | Y                    | Clock for the SCP AON expansion logic |
| SCP_SYSPIKCLK | System PIK clock        | REFCLK<br>SYSPLLCLK | Y       | Y                    | Clock for the system PIK logic        |

**Table 4-4: MCP block internally generated clocks**

| Clock signal | Description         | Source clock        | Divider | Dynamic clock gating | Description                           |
|--------------|---------------------|---------------------|---------|----------------------|---------------------------------------|
| MPCORECLK    | MCP core clock      | REFCLK<br>SYSPLLCLK | Y       | N                    | Clocks the core of the MCP            |
| MCPACLK      | MCP expansion clock | REFCLK<br>SYSPLLCLK | Y       | Y                    | Clock for the MCP AON expansion logic |
| MCP UARTCLK  | UART clock          | REFCLK              | N       | N                    | Clock for the MCP UART                |

**Table 4-5: Processor block internally generated clocks**

| Clock signal      | Description              | Source clock           | Divider | Dynamic clock gating | Description   |
|-------------------|--------------------------|------------------------|---------|----------------------|---|
| CORECLK<n>        | Main AP core clock       | REFCLK<br>CPUPLLCLK<n> | Y       | Y                    | Each core is clocked independently of the others. The clock for each core is generated from dedicated CPU PLLs for each core.<br><br>Implementations can choose to share a PLL between multiple cores, which is <b>IMPLEMENTATION DEFINED</b> . |
| CLUS_SCLK<n>      | AMBA CHI interface clock | INTCLK                 | N       | N                    | Clock for the cluster AMBA CHI interface logic.   |
| CLUS_PCLK<n>      | Cluster debug APB clock  | DBGCHUPPCLK<n>         | N       | N                    | Clocks the DSU debug APB interface logic.   |
| DBGBLK_PCLK<n>    | Debug block APB clock    | DBGCHUPPCLK<n>         | N       | N                    | Clock from the debug TOP APB interface logic.   |
| CLUS_ATCLK<n>     | DSU cluster trace clock  | DBGCHUPATCLK<n>        | N       | N                    | Clock for the cluster debug chain CTIs and trace interface logic.   |
| CLUS_GICCLK<n>    | Cluster GIC clock        | SCLK                   | Y       | Y                    | Clock for the cluster GCI (PPI/SGI) interface logic.  |
| CLUS_PERIPHCLK<n> | Cluster peripheral clock | SCLK                   | Y       | Y                    | Clock for the peripheral interface logic.   |

| Clock signal   | Description       | Source clock | Divider | Dynamic clock gating | Description                      |
|----------------|-------------------|--------------|---------|----------------------|----------------------------------|
| CLUS_PPUCLK<n> | Cluster PPU clock | SCLK         | Y       | Y                    | Clock for the cluster PPU logic. |



- The divider is only on the faster clock. The REFCLK is not divided when it is selected.



- Hardware dynamic gating for the clocks can be optional depending on the implementation. The choice can be made to perform only software clock gating, as defined by the clock control registers.

These clocks are asynchronous to each other and can be managed independently using the following controls in the compute subsystem:

- Clock source selection.
- Clock division with all integer ratios between 1 and 16 supported.
- Clock force enabled. When a clock is force enabled, hardware dynamic clock gating is turned off and the clock is always on. This mode is only intended for internal use when debugging clock control software. Some clocks do not have this mode because they do not have any transparent hardware clock gating, so this mode is not needed.

Clock selection is glitchless, and dividers produce a clock with a 50:50 duty cycle.

### 4.1.3 Output clocks

Output clocks are generated internally within the compute subsystem and routed out of the subsystem for external SoC integration purposes.

RD-V2 supports the Q-Channel interfaces to the output clocks to facilitate clock gating, except for the clocks that are suffixed with "\_FREE".

**Table 4-6: Output clocks**

| Clock               | Description  |
|---------------------|--|
| INTCLK / INTCLKFREE | Output clock for coherent expansion AMBA ACE-Lite manager and subordinate interfaces. SoC integration can choose to run the I/O controllers in a SoC-defined clock. In such cases, a domain bridge logic must be enabled accordingly. Output clock for expansion AMBA ACE-Lite manager ports, EACEM<n>.  |
| MC<n>_CLK           | Memory controller output clock to DDR PHY. "n" represents the number of memory controller interfaces in the system. This clock is from the same source as MC<n>_DFICLK. MC<n>_CLK is optional, depending on the DFI/PHY and clock ratio support requirements, and must be used accordingly. For example, a third-party memory controller might not require this clock. |

| Clock                        | Description  |
|------------------------------|--|
| MC<n>_DFICLK                 | Optional memory controller DFI output clock for DFI manager interfaces. "n" represents the number of memory controller interfaces in the system.   |
| GICCLK<br>GICCLK_FREE        | GIC clock. The GICCLK_FREE is a free running clock, not a gated version of GICCLK. Both versions of the clocks are exported out of the subsystem.<br><br>All the incoming GIC_EXT_INT interrupts are assumed to be level sensitive. If the incoming interrupts are edge triggered, then they must be synchronized to this clock domain. The interrupts must be as wide as one clock pulse of this clock. |
| SYSPERCLK<br>SYSPERCLK_FREE  | Output clock for the EXMAXI expansion AMBA AXI4 manager interface. The free running version is also supported. Both versions of the clocks are exported out of the subsystem.  |
| SCPPIK_CLK<br>SCPPIKCLK_FREE | Clocks the SCP expansion PIK interfaces from the SCP block. Both versions of the clocks are exported out of the subsystem.   |
| SYSDBGCLK                    | Output clock for the EXMAPB CoreSight APB requester expansion interface.   |
| DBGCLK                       | Output clock for the EXSATB<n> CoreSight ATB input expansion interface.  |
| TRACECLKOUT                  | Optional output clock for the TPIU interface, if the TPIU is implemented.  |
| SCPAXICLK                    | Output clock for the SCP AMBA AXI expansion interface. Exporting this interface at the subsystem level is just a reference implementation.   |
| MCPAXICLK                    | Output clock for the MCP AMBA AXI expansion interface. Exporting this interface at the subsystem level is just a reference implementation.   |
| SCPCORECLK                   | Output clock for the SCP interrupt expansion interface. This clock is used by the EXSCPINT interface.  |
| MCPCORECLK                   | Output clock for the MCP interrupt expansion interface. This clock is used by the EXMCPINT interface.  |

#### 4.1.4 PLL lock control

The PLL lock input signals are used to generate lock and unlock interrupts to the SCP Cortex-M7 Nested Vectored Interrupt Controller (NVIC).

#### 4.1.5 Clocks by functional block

The functional blocks in RD-V2 contain various clocks.

##### 4.1.5.1 Interconnect block clocks

There is single clock domain for the coherent mesh network.

The mesh clock INTCLK is generated by Clock Control block logic. For more information about INTCLK, see [Internal clocks](#).



### 4.1.5.2 Processor block clocks

Each core in the Processor block is clocked independently of the others.

The clock for each core is generated from dedicated CPU PLLs for each core. For more information about clocks in the Processor block, see [Internal clocks](#).

### 4.1.5.3 Interrupt block clocks

The distributed GIC components are clocked at different clock domains that are generated by system-level clock control or core clock control.

The key distributed GIC components and their clock domains are shown in the following table.



The source clock in the table can be changed to a different clock based on the specific system implementation.

**Table 4-7: GIC components and their clocks**

| Clock       | Logic clocked              | Description   |
|-------------|----------------------------|---|
| GICCLK      | Main GIC Distributor logic | Generated from the system PLL.  |
| ITS<n>_CLK  | Respective ITS logic clock | ITS blocks in the same clock domain as their respective I/O controller interface clock domain or the same clock as the AMBA AXI4-Stream IC. Dependent on the implementation. System ITS is clocked with GICCLK. |
| GCI<n>_CLK  | GIC GCI logic              | PPIs and SGIs in the GCI are in their respective cluster or core GIC clock domain. Dependent on the implementation. Can be in the CMN-700 interconnect clock domain.  |
| GIC_SPI_CLK | GIC SPI logic              | Must be a free running clock. Dependent on the implementation. If a global SPI block is implemented, this clock can be same as the GIC clock, but asynchronous to the main GICCLK.                              |

### 4.1.5.4 I/O Virtualization block clocks

The distributed SMMU components are clocked at different clock domains that are generated by system-level clock control.

The clocks can be the same, but each TCU clock domain is asynchronous to the others. For more information about the clocks in the I/O Virtualization block, see [Internal clocks](#).

**Table 4-8: SMMU clocks**

| Clock         | Logic clocked                     | Description   |
|---------------|-----------------------------------|---|
| TCUCLK<n>     | Respective TCU block clock        | Can be the same clock, but each TCU clock domain is asynchronous to the others.   |
| TCUATSCCLK<n> | DTI-ATS clock                     | Clock for external DTI-ATS interfaces from the PCIe I/O controllers. Input EMATSCCLK<n> clocks this clock.  |
| TBUAXICLK<n>  | Clock for each TBU in Inline mode | The architecture assumes the same clock as the I/O controller clock. This clock can be internally generated if the I/O controller is internal to the Processor block. Alternatively, the clock can be the same as the I/O controller interface clock EMCLK<n> if the TBU AMBA AXI is ported as an expansion port.                 |
| TBULTICLK<n>  | Clock for TBU in LTI mode         | The architecture assumes the same clock as the I/O controller LTI interface clock. This clock can be internally generated if the I/O controller is internal to the Processor block. Alternatively, the clock can be the same as the I/O controller LTI interface clock EMLTICLK<n> if the TBU LTI is ported as an expansion port. |

#### 4.1.5.5 MSCP block clocks

The clock control logic inside the SCP and MCP blocks generates all the clocks that are required by the Cortex-M7 cores. This logic also generates clocks for various peripherals inside the blocks.

For more information, see [Internal clocks](#).

## 4.2 Counters and timers

The following sections describe the counters and timers in RD-V2.

### 4.2.1 System generic counter

The system generic counter is an implementation of the memory-mapped generic counter module that is defined in the Armv8.x architecture.

This counter implements the CNTControlBase and CNTReadBase frames that are defined by the Arm architecture. These frames are mapped in the application processor memory map and reside in the AONTOP power domain.

The CNTControl frame is always Secure. The following features are implemented:

- 64-bit counter
- Single frequency mode – fixed count increment and fixed counter clock frequency
- Counter logic and APB interfaces are synchronous
- Software-enabled halt-on-debug from an external CoreSight CTI
- Security aspects must be handled externally

- Counter output in natural binary

For more information, see the *Arm® Architecture Reference Manual for A-profile architecture*.

## 4.2.2 Generic timers

There are multiple timers in the RD-V2 subsystem.

### 4.2.2.1 REFCLK time domain

There is a single REFCLK time domain. The application processor cores, the SCP, the MCP, and the Debug System Trace Macrocell (STM) operate in this time domain.

The system generic counter generates a time stamp value for the REFCLK time domain. CoreSight components also use this time stamp for trace generation. The time stamp value must be routed and balanced to all the various application processor, SCP, MCP, and debug components across the system.



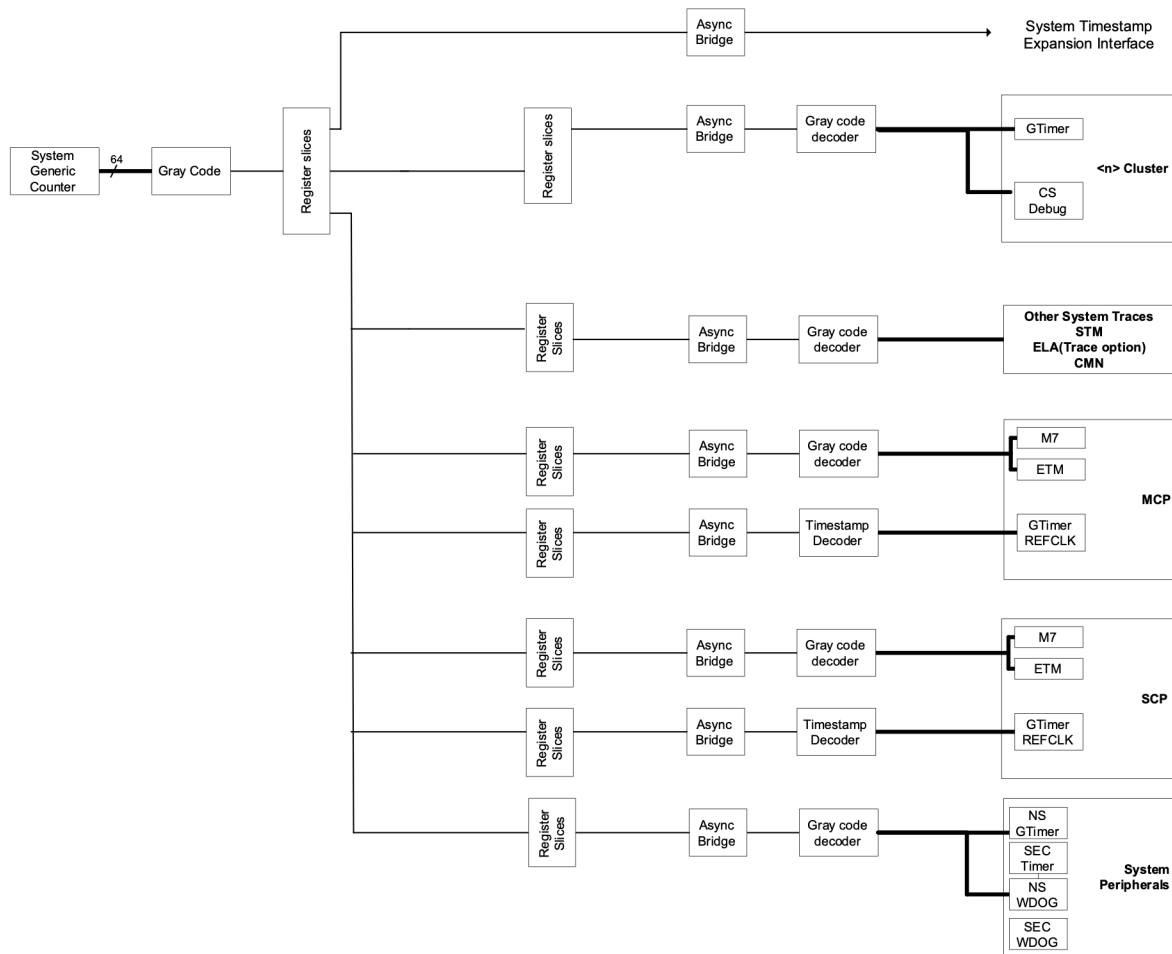
The REFCLK time domain is halted during debug.

---

In multichip implementations, the REFCLK time domain of each chip is globally synchronized using the global timer synchronization method.

The REFCLK time domain contains several timers:

- All application cores implement the Arm Generic Timer, which is defined in the *Arm® Architecture Reference Manual for A-profile architecture*. The interrupts from these timers are mapped as PPI interrupts through Redistributor (GIC Cluster interface) in the GIC.
- SCP\_REFCLK generic timer, for private use by the SCP. For more information, see [SCP\\_REFCLK generic timer](#).
- MCP\_REFCLK generic timer, for private use by the MCP. For more information, see [MCP\\_REFCLK generic timer](#).
- Two more REFCLK generic timers, one Secure and one Non-secure, for use solely by the application processors for general purposes. For more information, see [AP\\_REFCLK generic timer](#).
- Non-secure watchdog timer used by the application processor cores.
- Secure watchdog timer used by the application processor cores.

**Figure 4-1: System generic count value distribution**

Gray code handles increments by 1 after scaling is applied. However, synchronization with timers on other chips can cause irregular increase in counter value. Because of this, gray code used for clock domain crossings can encounter issues when multi-chip timer synchronization is also in use. Partners will need to ensure that their implementation addresses potential issues.

#### 4.2.2.2 SCP\_REFCLK generic timer

The SCP includes a private memory-mapped Arm Generic Timer, which is defined in the Arm® *Architecture Reference Manual for A-profile architecture*.

The SCP\_REFCLK generic timer provides a single timer frame, without a second view, and without a virtual timer capability. This timer is called the SCP REFCLK generic timer, SCP Timer control frame, and SCP Timer frame in the SCP memory map, and is in the VSYS.AONTOP power domain.

The SCP core uses this timer for creating various time events to track the task. It is also used for waking up the SCP core when in Wait for Interrupt (WFI).

#### 4.2.2.3 MCP\_REFCLK generic timer

The MCP includes a private memory-mapped Arm Generic Timer, which is defined in the *Arm® Architecture Reference Manual for A-profile architecture*.

The MCP\_REFCLK generic timer provides a single timer frame, without a second view, and without a virtual timer capability. This timer is called the MCP REFCLK generic timer, MCP Timer Control frame and MCP Timer frame in the MCP memory map, and is in the VSYS.AONTOP power domain. The MCP core uses this timer for creating various time events to track the task. It is also used for waking up the MCP core when in WFI.

#### 4.2.2.4 AP\_REFCLK Generic Timer

RD-V2 includes two memory-mapped Arm Generic Timers for general-purpose functions, which are defined in the *Arm® Architecture Reference Manual for A-profile architecture*.

Each timer provides single frames, without a second view, and without a virtual timer capability. These timers are called the AP\_REFCLK generic timer, AP Generic Timer Control Frame, AP Secure Generic Timer Frame and AP Non-secure Generic Timer frame in the application processor memory map, and are in the PD\_SYSTOP power domain. Access to the AP Non-secure Generic Timer frame is Non-secure, while the AP Generic Timer control Frame, and AP Secure Generic Timer frame are Secure.

### 4.2.3 Watchdog timers

The following sections describe watchdog timers in RD-V2.

#### 4.2.3.1 AP Non-secure watchdog timer

RD-V2 implements a Non-secure watchdog timer that is compliant with the *Arm® Server Base System Architecture, version 6.0*. The system generic counter provides the timestamp for this timer.

This watchdog generates two interrupts Watchdog Signal0 (WS0) and Watchdog Signal 1 (WS1). The WS0 interrupt is configured as an EL2 interrupt and is routed as a GIC SPI. This interrupt is also sent to the SCP to support logging.

The WS1 interrupt is routed as an SPI and can be configured as EL3 interrupt. It is also sent to the SCP to support logging according to the requirements of the *Arm® Server Base System Architecture, version 6.0*. The action taken on the raising of WS1 is software **IMPLEMENTATION DEFINED**.

The generic watchdog is managed by two memory-mapped register frames - AP Non-secure Watchdog Control and Refresh frame. See [AP system memory map](#). In the compute subsystem, these frames are accessible by Non-secure accesses from the application processors.

This watchdog timer is clocked by REFCLK.

#### 4.2.3.2 Secure Watchdog Timer

A Secure watchdog timer is available to the application processors in Secure mode. The watchdog timer is compliant with the *Arm® Server Base System Architecture, version 6.0*. The system generic counter provides the timestamp for this timer.

This watchdog generates two interrupts, Watchdog Signal0 (WS0) and Watchdog Signal 1 (WS1). The WS0 interrupt is configured as an EL2 interrupt and is routed as a GIC SPI. This interrupt is also sent to the SCP to support logging.

The WS1 interrupt is routed as an interrupt to the SCP. The SCP takes appropriate action, which is at minimum a Warm reset of all cores.

The generic watchdog is managed by two memory-mapped register frames - AP Secure Watchdog Control and Refresh Frame. In the RD-V2 subsystem, these frames are accessible by Secure accesses from the application processors.

If a global compute subsystem reset is the response the SCP takes on second expiration, the Trusted Watchdog state is not preserved through reset.

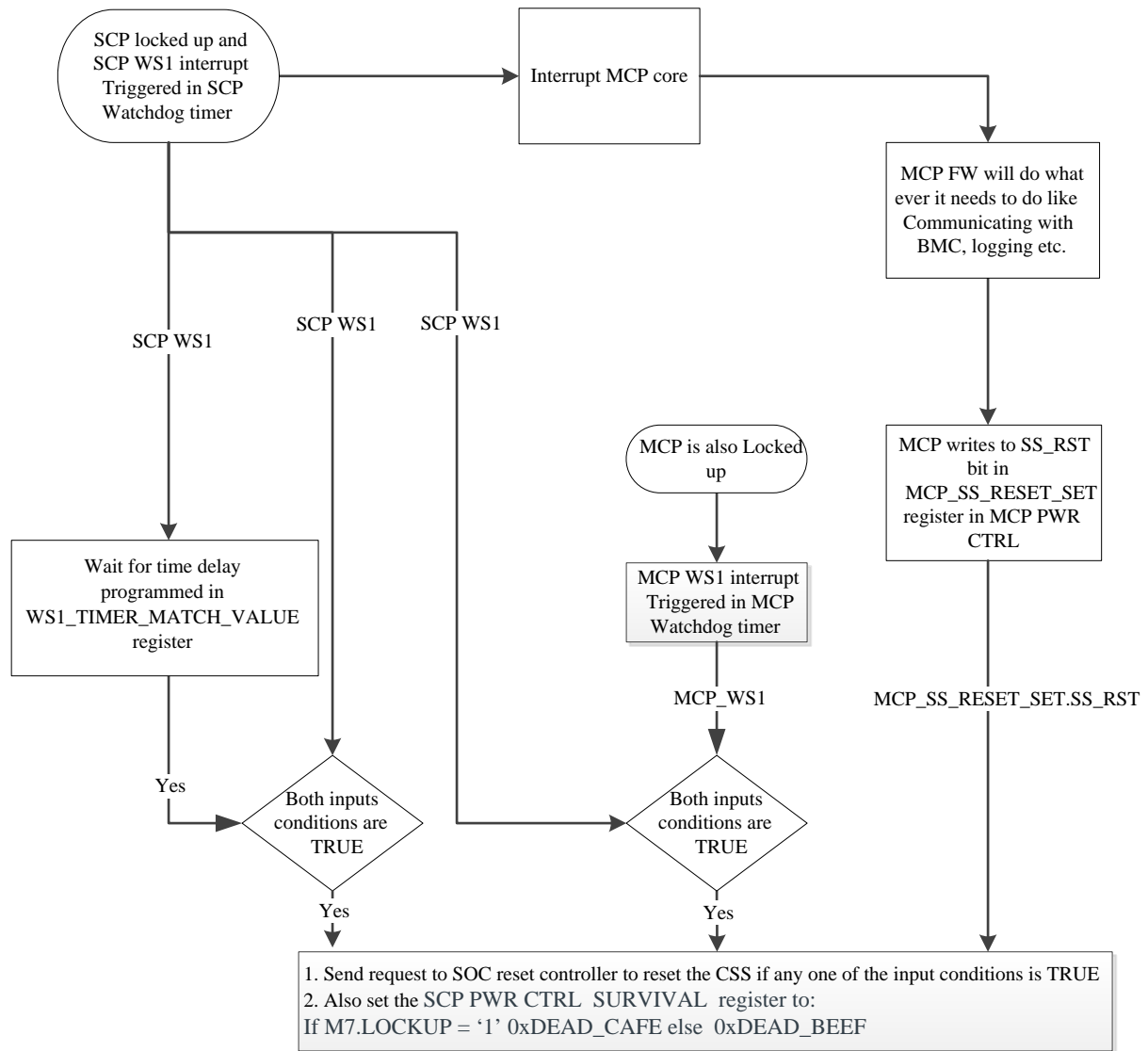
This watchdog timer is clocked by REFCLK.

#### 4.2.3.3 SCP Watchdog Timer

The SCP block includes a Cortex-M System Design Kit watchdog timer that protects against lockups in the firmware.

This watchdog generates two interrupts, Watchdog Signal0 (WS0) and Watchdog Signal 1 (WS1). The WS0 interrupt is routed as an interrupt to the SCP. The WS1 interrupt is routed as an interrupt to MCP.

If the SCP core fails to clear the WS0 interrupt, then the WS1 interrupt will interrupt the MCP core. The following figure shows the flow of the watchdog reset sequence.

**Figure 4-2: SCP watchdog timer reset sequence**

The status for this compute subsystem reset is recorded by hardware in the SCP Power Control SURVIVAL\_RESET\_STATUS register as 0xDEAD\_BEEF.

This watchdog timer is clocked by REFCLK.

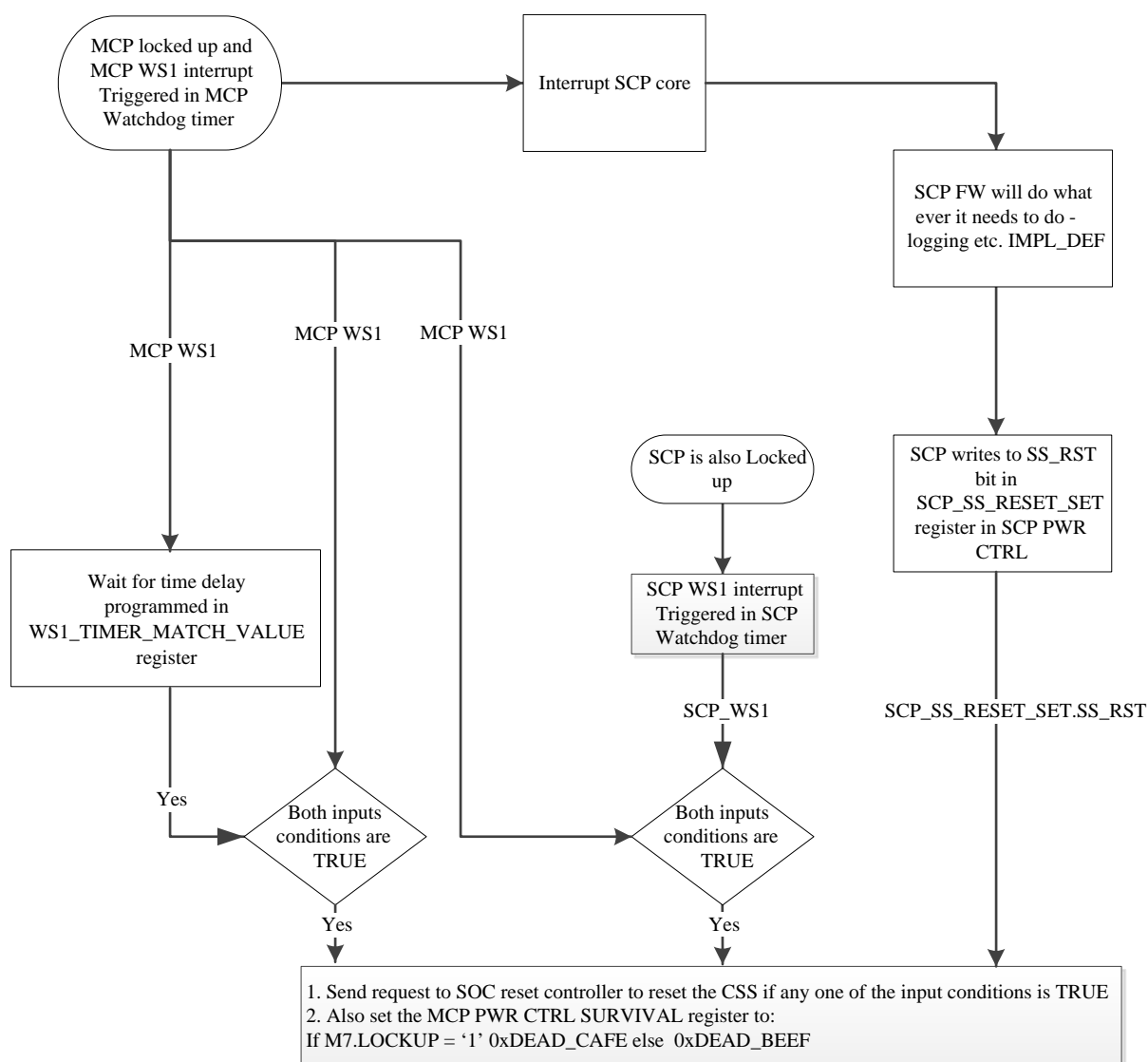
#### 4.2.3.4 MCP Watchdog Timer

The MCP block includes a Cortex-M System Design Kit watchdog timer that protects against lockups in the firmware.

This watchdog generates two interrupts, Watchdog Signal0 (WS0) and Watchdog Signal 1 (WS1). The WS0 interrupt is routed as an interrupt to the MCP. The WS1 interrupt is routed as an interrupt to SCP.

If the MCP core fails to clear the WSO interrupt, then WS1 interrupt will interrupt the SCP core. The following figure shows the flow of the watchdog reset sequence.

### Figure 4-3: MCP watchdog timer reset sequence







The status for this compute subsystem reset is recorded in the SCP Power Control SURVIVAL\_RESET\_STATUS register as 0xDEAD\_BEEF.

This watchdog timer is clocked by REFCLK.

#### 4.2.3.5 Watchdog security

Both SCP watchdog and Secure watchdog timers are accessible by Secure accesses only. These watchdogs also support halt-on-debug functionality, enabling cross triggers to halt the watchdog.

### 4.2.4 Power down considerations

Each core has Arm architectural timers that reside in the Direct connect DSU, the processor bridge cluster logic.

A core can wake from timer interrupts generated by these timers after entering WFI or Wait for Event (WFE) mode. Cores can enter the WFI and WFE modes without any side effects relating to their timers.

When core and cluster logic is also powered down, the respective core timer state is lost. So, extra steps must be taken to save timer state to AP\_REFCLK timer timers.

There are two models for powering down a core, referred to here as AP Wakeup and SCP Wakeup.

#### 4.2.4.1 AP Wakeup model

In this model, if the Arm architectural timers of a core are also powered down, software running on the applications core must take certain actions.

Software must save the core generic timer state to the AP\_REFCLK timer in the AONTOP power domain and SYSTOP reset domain, and execute WFI.

When the core is in WFI, it is powered down by the hardware. Any application processor interrupts from the AP\_REFCLK timer expire that are mapped to this core wakes up the core.

#### 4.2.4.2 SCP Wakeup model

This model applies when the system goes into the CSS.sleep1 state.

The SCP can wake up on external interrupts that are mapped to the SCP. Alternatively, the SCP can use the state from the SCP\_REFCLK generic timer to schedule wake up of SYSTOP. On receiving an interrupt when the SCP\_REFCLK timer expires, or any external interrupt, the SCP:

- Brings up the SYSTOP domain and restores the state of the system
- Brings up the corresponding core out of reset

For information about the sequence to enter the CSS.SLEEP1 state, see [SYSTOP domain reset control sequences](#).

Before the SCP powers down VSYS.PD\_SYSTOP, if the AP\_REFCLK Generic Timers are intended to be used for system wakeup, save the state of the AP\_REFCLK Generic Timer (subtract PD\_SYSTOP and Core power up time) into SCP\_REFCLK Generic Timer before powering down PD\_SYSTOP.

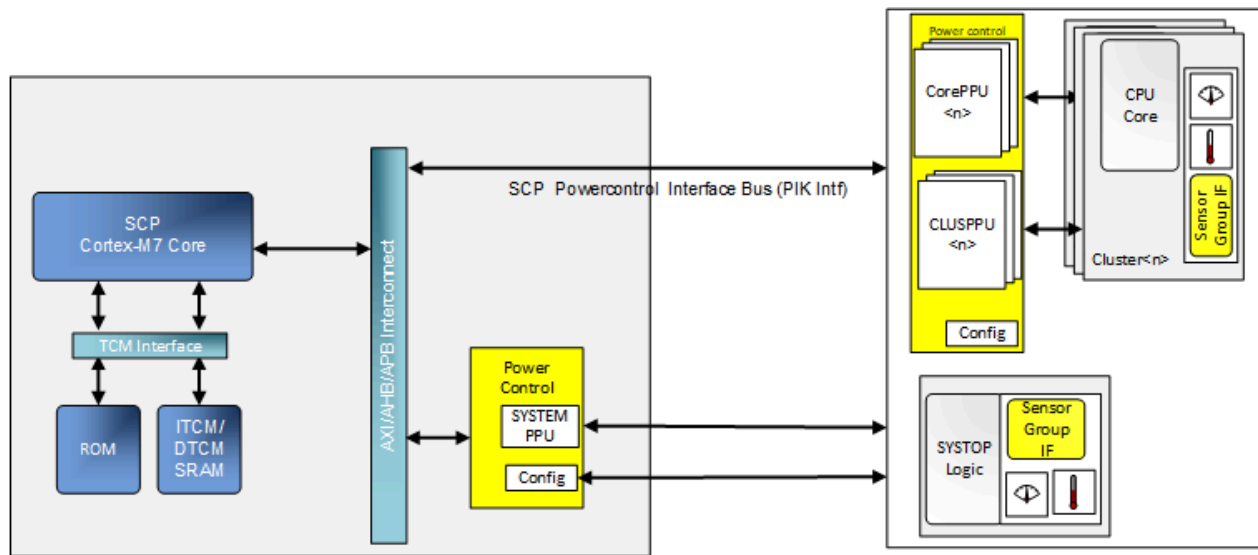
## 4.3 System power management and domains

RD-V2 supports various features for power management.

The following features are supported:

- The SCP controls power, clock, reset, and the static configuration of the subsystem or block
- Multiple voltage domains to allow for DVFS on application cores
- Multiple power-gated regions providing comprehensive leakage management
- Low-power, autonomous wake and sleep mode
- Globally Asynchronous Locally Synchronous (GALS) clocking architecture:
  - All primary clock domains are independent from each other
  - Simplifies frequency scaling and interfacing
  - Enables an accelerated route to a higher quality result for the physical design
- Hierarchical clock gating across the system

The following figure shows an overview of how the distributed power management system has been implemented in RD-V2. The power control blocks such as the MSCP block, the PPU, and the sensors are distributed across the system.

**Figure 4-4: Distributed power management in RD-V2**

### 4.3.1 Power and voltage domains

RD-V2 supports various voltage domains within the compute subsystem.

The following voltage domains are supported:

- VSYS - Voltage domain for the rest of the compute subsystem. DVFS is not supported.
- VCPUn - Separate voltage domain and DVFS for each core. Optionally, multiple cores can be grouped and share a voltage domain.

RD-V2 supports the following top-level power domains within the voltage domains:

- AONTOP - Power domain for the AON part of the logic, which includes all logic except the cores. This domain is separate but not power gated. AONTOP can be expanded to encompass other logic components in the rest of the SoC.
- SYSTOP - Top-level system logic implemented as a separate reset domain.
- CLUSTOPn - Individual core cluster reset domain. All the logic in the processor bridge is in the SYSTOP reset domain.
- PD\_CPUUn - Power-gated regions. One power domain per core.

The following table shows the logic that resides in the various power domains.

**Table 4-9: Compute subsystem power and reset domains, and PPU implementation**

| Domain   | Logic in domain          | Associated PPU                                  | PPU functionality                                  | Power states supported |
|----------|--------------------------|---|--|------------------------|
| SYSTOP   | Interconnect block       | SYSTOP PPU: PPU for the system logic.           | Reset Domain Controller.                           | ON                     |
|          | Interrupt block          | SYSTOP_PPU resides in the SCP block.            | Allows you to reset only the SYSTOP logic.         | OFF                    |
|          | I/O Virtualization block |   |  | WARM_RESET             |
|          | Dynamic Memory block     |   |  |                        |
|          | Peripheral block         |   |  |                        |
|          | Clock Control block      |   |  |                        |
| CLUSTOPn | Core cluster-level logic | CLUSTOPn PPU: PPU for core cluster logic.       | Reset Domain Controller.                           | ON                     |
|          |                          | CLUSTOPn PPU resides in the Direct connect DSU. | Allows you to reset each cluster logic separately. | OFF                    |
|          |                          |   |  | WARM_RESET             |
|          |                          |   |  | EMULATED OFF           |
|          |                          |   |  | DBG_RECOV              |
| PD_CPUUn | Core logic               | CPUUn PPU: PPU for the processor core logic.    | Power Domain Controller.                           | ON                     |
|          |                          | CPUUn PPU resides in the Direct connect DSU.    | Allows you to power gate the corresponding core.   | OFF                    |
|          |                          |   |  | WARM_RESET             |
|          |                          |   |  | EMULATED OFF           |
|          |                          |   |  | DBG_RECOV              |

See the Arm® Power Policy Unit Architecture Specification for more details on the power states.

#### 4.3.1.1 Power domains by functional block

The functional blocks in RD-V2 are in various power domains.

##### 4.3.1.1.1 Interconnect block power domains

The coherent mesh network interconnect has a single power domain and resides in the top-level AONTOP power domain and the SYSTOP reset domain.

Additionally, the SLC and SF RAMs can be power managed independently of AONTOP by the SCP software as part of static power control. Dynamic power transitions are executed autonomously within each HN-F partition by the CMN-700 hardware. For more information about CMN-700

power domain support, see the *Arm® Neoverse™ CMN-700 Coherent Mesh Network Technical Reference Manual*.

The non-coherent interconnect and network interconnect requirements are in the top-level AONTOP region and the SYSTOP reset domain. The AONTOP region is always active and not power gated. Depending on the SoC implementation, the implementation of the power domain can vary.

#### 4.3.1.1.2 Processor block power domains

Each core is in separate power domain, labeled PD\_CPU<sub>n</sub>.

There are separate, dedicated PPU and clock domains for each core. The cluster power domain, CLUSTOP<sub>n</sub>, and the SYSTOP domain are reset domains.

The PPU and clock control logic generates the clock gating and resets required to put the core in clock gated, reset, or low-power domains. The power gating can be implemented by using on-chip power gates, or by turning off the external or on-chip voltage regulators.

#### 4.3.1.1.3 Interrupt block power domains

The global GIC Distributor logic resides in the top-level AONTOP power domain and the SYSTOP reset domain.

The ITS blocks power domain can be in the same domain as the respective I/O controller power domains or the AONTOP power domain. The GIC Redistributors are in their respective cluster or Core power domains.

#### 4.3.1.1.4 I/O Virtualization block power domains

All the SMMU logic resides in the top-level AONTOP power domain and SYSTOP reset domain.

External I/O controllers such as the PCIe-RC can be part of AONTOP and SYSTOP. Alternatively, external I/O controllers can be part of separate SoC-defined power and reset domains. These choices are outside the scope of the RD-V2.

#### 4.3.1.1.5 MSCP block power domains

All the SCP and MCP logic resides in the AONTOP power domain. There are respective domain bridges on the interfaces for power domain crossing to any other power domains that exist.

### 4.3.1.2 Voltage domains by functional block

The functional blocks in RD-V2 are in various voltage domains.

#### 4.3.1.2.1 Interconnect block voltage domains

All the coherent mesh network interconnect logic is in the VSYS voltage domain.

In RD-V2, the non-coherent interconnect and network interconnect requirements are also in the VSYS voltage domain. However, the non-coherent interconnect and network interconnect are not architecturally limited to any one voltage domain. Depending on the SoC implementation, the implementation of the voltage domain can vary.

#### 4.3.1.2.2 Processor block voltage domains

Each core is in a separate voltage domain, labeled VCPUn. For Direct connect mode, the cluster core bridge logic is in the VSYS voltage domain.

#### 4.3.1.2.3 Interrupt block voltage domains

All the GIC logic is in the VSYS voltage domain. The PPIs and SGIs are in the VCPUn domains.



RD-V2 does not strictly limit the GIC logic to the VSYS and VCPUn domains due to the nature of the distributed architecture. The microarchitecture might choose different domains as a trade-off between performance and ease of implementation.

---

#### 4.3.1.2.4 I/O Virtualization block voltage domains

All the SMMU logic is in the VSYS voltage domain.



As with GIC, the RD-V2 system architecture does not strictly limit the SMMU logic to the VSYS domain due to the nature of the distributed architecture. The microarchitecture might choose different domains as a trade-off between performance and ease of implementation.

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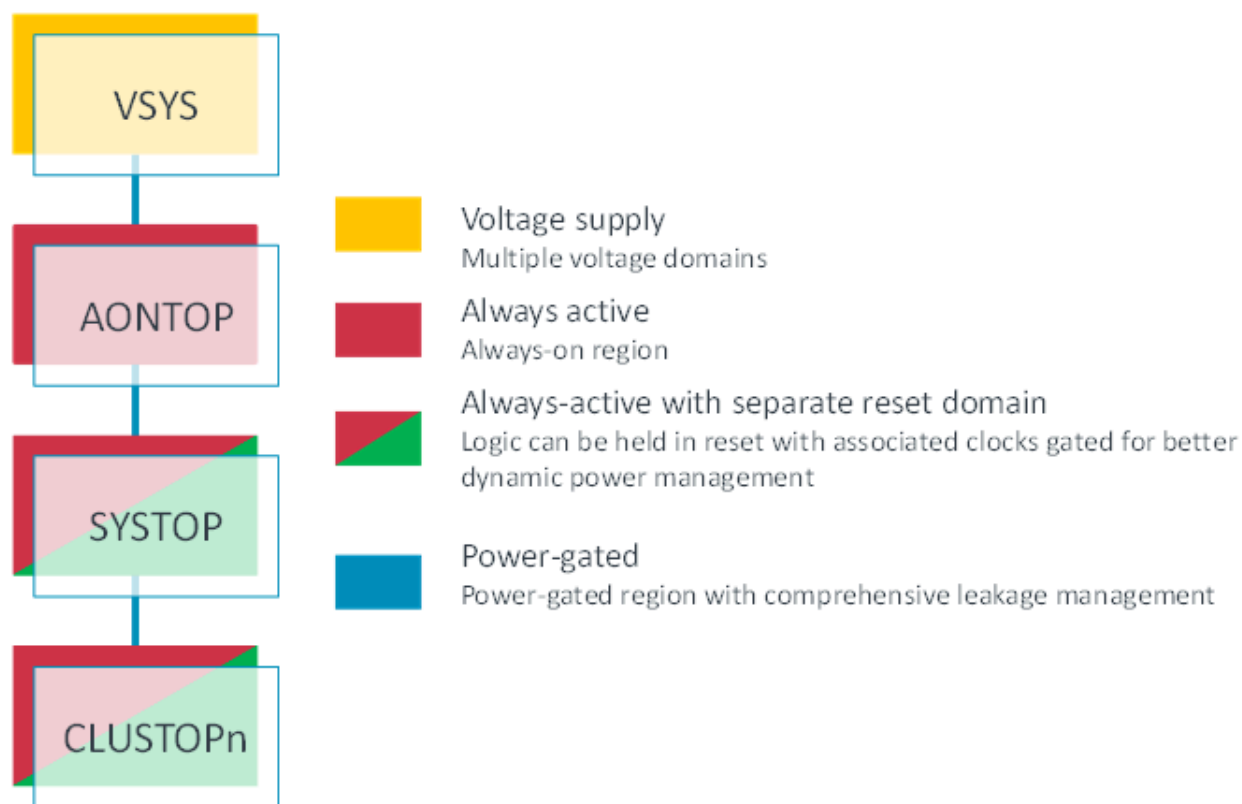
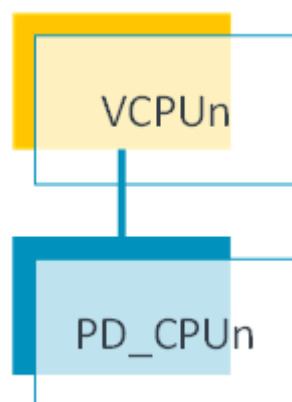
#### 4.3.1.2.5 MSCP block voltage domains

All the SCP and MCP logic is in the VSYS voltage domain.

### 4.3.2 Power and voltage domain hierarchy

A hierarchy of power and voltage domains exists in RD-V2.

The voltage and power domain hierarchies in the following figures are illustrative only of logical relationships between the power-gated domains.

**Figure 4-5: VSYS hierarchy in RD-V2****Figure 4-6: VCPUn hierarchy in RD-V2**

A single PPU or multiple PPUs controls each power domain. PPUs contain a programmer-visible state that the SCP uses to set the power policy and control the power mode of the power domains. For more information about the PPU, see the *Arm® Power Policy Unit Architecture Specification, version 1.1*.

### 4.3.3 Compute subsystem power states

RD-V2 supports various system power and reset states.

The following table shows the system power and reset states that are supported.

**Table 4-10: Compute subsystem power and reset states**

| SYSTOP PPU (reset controller) | PD_CPU <sub>n</sub> PPU (power controller) | CLUSTOP <sub>n</sub> PPU (reset controller) | Equivalent CSS power states                            | Description   |
|-------------------------------|--|---|--|---|
| WARM_RESET                    | OFF  | OFF   | CSS.SLEEP0   | System logic is reset while the debug logic is not used, that is, held in reset.  |
| WARM_RESET                    | OFF  | OFF   | CSS.SLEEP0   | System logic is reset while the debug logic is up. Allows debug of AONTOP (SYSTOP reset domain) through a Warm reset of the system logic PPU. |
| ON                            | OFF  | OFF   | CSS.RUN or CSS.SLEEP0                                  | System logic operational with cores and clusters off.   |
| OFF                           | OFF  | OFF   | CSS.SLEEP1 (if VSYS is ON) or CSS.OFF (if VSYS is OFF) | If VSYS is ON, power is still provided to the AONTOP power domain.  |

The following guidelines apply to RD-V2.

- The power states are compute subsystem specific and do not define the state for the SoC logic outside the compute subsystem boundary.
- The CMN-700 SLC memories can be configured independently to be in the ON and OFF states without power gating. Additional power domains are managed internally within CMN-700 by:
  - Software through the Global Programmers View (GPV) space for static transitions.
  - Power management logic hardware within CMN-700 for dynamic transitions.

These CMN-700 internal domains are:

- HN-F SLC RAM0 power domain
- HN-F SLC RAM1 power domain
- SFRAM snoop filter RAM power domain

For more information, see the Arm® Neoverse™ CMN-700 Coherent Mesh Network Technical Reference Manual.

Memory retention of SLCRAMx and SFRAM is not supported in this implementation.

The following table shows the power states that each PPU supports.



**Table 4-11: Compute subsystem PPU power states**

| Power Policy Unit    | Power states supported                               | Description  |
|----------------------|--|--|
| System logic PPU     | ON<br>OFF<br>WARM_RESET                              | Only static.<br><br>CMN memories power state is controlled through software. Software can program CMN register to change the state of the SLC/SF RAMs when PD_SYSTOP is in ON state.<br><br>Resets all of the logic in PD_SYSTOP including all the cores.<br><br>Permits you to debug the powerup and powerdown cycle of SYSTOP without changing the software. In this mode, the SYSTOP powerdown is normal, except: - The PD_SYSTOP related clocks are not gated by the PPU clock gate control signal and power is not removed when the PD_SYSTOP is powered down. - Only the Warm reset for PD_SYSTOP is asserted. |
| CLUSTOPn_PPU         | ON<br>OFF<br>WARM_RESET<br>EMULATED OFF<br>DBG_RECOV | See the <i>Arm® DynamIQ™ Shared Unit-110 Technical Reference Manual</i> for more details on the power mode support and cluster or core power sequence details.<br><br>PD_CLUSnTOP is not implemented as a separate power domain and is in the same domain as SYSTOP. However, CLUSnTOP_PPU needs be programmed to ON state to bring it out of reset.   |
| CPU <sub>n</sub> PPU | ON<br>OFF<br>WARM_RESET<br>EMULATED OFF<br>DBG_RECOV | See the <i>Arm® DynamIQ™ Shared Unit-110 Technical Reference Manual</i> for more details on the power mode support and cluster or core power sequence details.<br><br>Power gating is IMPL_DEF.  |

### 4.3.4 SYSTOP reset control

This domain is an always-active power domain, but with a separate SYSTOP reset domain.

The SYSTOP logic is implemented as a separate reset domain and the system PPU provides all the reset controls. The system PPU implements ON and OFF states, where the OFF state means that the logic is in reset and clocks can be turned off.

The PPU for SYSTOP is implemented in the MSCP Always-on power domain.

The System PPU manages power control of the following logic that resides in this reset domain:

- Interconnect block: CMN, NI, and NIC
- Interrupt block
- I/O Virtualization block

- Dynamic Memory block
- Peripheral block
- Clock Control block

The following power domains are managed internally within CMN-700 by software through the GPV space for static transitions, and by power management logic within CMN-700 for dynamic transitions:

- HN-F SLC RAM0 power domain. SLC tag/data RAMs bits[7:0] within HN-F partitions. The RAMs in each HN-F partition can be independently controlled.
- HN-F SLC RAM1 power domain. SLC tag/data RAMs bits[15:8] within HN-F partitions. The RAMs in each HN-F partition can be independently controlled.
- SFRAM power domain. Power domain for snoop filter RAM in CMN.

The SLC RAM and the SF RAM support the different power states defined in the *Arm® Neoverse™ CMN-700 Coherent Mesh Network Technical Reference Manual*.

All the top-level AMBA AXI and ACE-Lite interfaces terminate in the AONTOP power region and SYSTOP reset region. To facilitate reset of SYSTOP, components outside the compute subsystem must handshake with the system logic PPU to quiesce the system components before going into the OFF state. The handshake is performed through an expansion power Q-Channel or P-Channel. For more information, see [Power Q-Channel expansion interface \(EXPWRQ\\_SYSTOP\)](#).

For more information about the Q-Channel and P-Channel protocol, see the *AMBA® Low Power Interface Specification*, *Arm® Q-Channel and P-Channel Interfaces*.

### 4.3.5 PD\_CPUn power control

PD\_CPUn is a power domain per core.

The power gating for each core can be implemented with on-chip power gates or by turning off external or on-chip voltage regulators. There is a separate dedicated PPU per core that generates control logic to put the core in low-power state. This change prepares the core for entering the corresponding CPUn power gating mode. The corresponding core PPU must be in the OFF state before:

- The on-chip power gates are turned off dynamically by hardware
- The on-chip or external voltage regulators are turned off by the SCP core



An implementation can choose not to have power gating per core and group multiple cores into a single power-gated region. The core PPUs in the power-gated region must be in the OFF state before the power is gated. When all the cores in that power-gated region are in the OFF state, the SCP handles the control sequence for turning off the power.

---

The following table describes legal power policy state combinations for the VCPUn voltage domains. It also shows the dependencies to relevant power-gated regions under VSYS and VCPUn in each configuration. The states of all other power-gated regions can be considered orthogonal to the core and cluster power states.

**Table 4-12: Core power policy states**

| VSYS | VCPUn | PD_CPUUn |
|------|-------|----------|
| ON   | ON    | ON/OFF   |
| ON   | OFF   | OFF      |
| OFF  | OFF   | OFF      |

The ON power policy encompasses RUN and IDLE (STANDBYWFI) device states.

### 4.3.6 SYSTOP domain reset control sequences

The SYSTOP region is a resettable domain.

The system logic PPU is in the MSCP block, resides in the AONTOP domain, and acts as a reset controller. This PPU supports the ON, OFF, and WARM\_RESET states.

The following steps are required for a system logic PPU transition to the OFF state:

- Reset state preconditions:
  - The architectural state is saved before the application processor core goes into the OFF state.
  - All the application processor cores and cluster PPUs are in the OFF state.
  - The application processor wake up latency requirements must also permit the exit latency from the SYSTOP OFF state.
  - It is assumed that all I/O controllers that are managed by application processor cores are quiesced by disabling them.
- Save state:
  - The SCP saves any system IP states that are not already saved.
  - Any state in the SRAM must be saved to memory before the memory controllers shut down.
- Set CMN-700 SLC and SF memories to the OFF state. The SCP programs the respective CMN-700 registers to put the SLC and SF memories into the OFF state.
- Shut down memory controller and self-refresh by the DDR. All memory controllers must be placed in an architectural low-power state.
- Set the system logic PPU to the OFF state. The SCP sets to the OFF state the POLICY field in the Power Policy register of the system PPU that controls SYSTOP. The SCP waits for the PPU interrupts to indicate that SYSTOP is entering the OFF state.
- Stop PLLs related to the SYSTOP logic. The SCP stops the PLLs. If a PLL shares external logic that remains active, then it must remain running.

The following steps are required to manage a SYSTOP PPU transition from the OFF state to the ON state:

1. Start system PLLs. The SCP restarts any required PLLs, waits for lock interrupts, and switches the clock muxes to PLL clock source, as required.
2. Set the system logic PPU to the ON state. The SCP sets to the ON state the POLICY field in the system PPU that controls SYSTOP. Completion of the reset sequence is indicated by a PPU interrupt.
3. Start the memory controllers. The SCP programs the memory controllers, performs the DDR PHY start-up sequences and then configures the memory controller to the active state.
4. Restore the system state. The SCP restores the system IP, SRAM memory state, and memory controller states.

### 4.3.7 PD\_CPUUn power domain power control sequences

The following sections describe the power control sequences in the PD\_CPUUn power domain.

#### 4.3.7.1 PD\_CPUUn power sequence from the OFF to the ON state

The PD\_CPUUn power transition from the OFF state to the ON state can be done statically or dynamically.

The following sequence provides a general overview of the tasks that are required to manage the PD\_CPUUn power domain transition from the OFF state to the ON state.

In the static transition, the SCP brings the core out of reset on power on reset or whenever SYSTOP transitions from the OFF state to the ON state:

1. The SCP turns on the corresponding VCPUUn voltage rail through an external PMIC or an integrated voltage regulator.
2. The SCP starts the core PLLs and waits for the respective PLLLOCK interrupt.
3. The SCP core programs the corresponding cluster CLUSTOPn\_PPU, acting as a reset controller, setting the static power mode policy to the ON state.
4. The SCP core programs the corresponding CPUUn\_PPU, setting the static power mode policy to the ON state.
5. When the core comes out of reset, it determines the boot type and takes the appropriate action. Note that the way in which the boot type is determined is software **IMPLEMENTATION DEFINED**.



Note

The preceding sequence programs the cluster before the cores. It is possible to change the order and program the cores before the cluster. However, the cores will not take effect and will not reach the ON power mode state, until after the cluster has reached the ON power mode state.

---

In a dynamic transition from the OFF state to the ON state, the core wakes up dynamically on various interrupts and events in the system through COREWAKEUPREQUEST<n> or CLUSTERDBGWRUPREQ<n>:

- Core timer interrupts from the timers that reside in the cluster logic. This event is only possible if the cluster power domain is in the ON state. Note that the core timer interrupts wake up the core only when the CLUSTOPn is in the ON state.
- Interrupts from other cores.
- System interrupts, such as application processor timer interrupts and MHU interrupts from the SCP, MCP, and other system peripherals.
- Debug powerup requests (CLUSTERDBGWRUPREQ<n>).

The transition sequence is as follows:

1. CLUSTOPn\_PPU, if it is in the OFF state, and CPUUn\_PPU transition to the ON state on any of the events in the preceding list.
2. The core comes out of reset and restore the architectural state.
3. The coherency domain is entered by asserting SYSCOREQ signals.

#### 4.3.7.2 PD\_CPUUn power sequence from the ON to the OFF state

The PD\_CPUUn power transition from the ON state to the OFF state can be done statically or dynamically.

In the static transition, the request for static power down to the OFF state can be initiated by:

- The application processor cores or the OS sending a message through the MHU to the SCP core when a task is complete and a transition to a lower power state is required. This message states that PD\_CPUUn must be powered down and clarifies whether the L2 cache requires flushing using the SCP-controlled L2 cache flush mechanism. The message indicates that the OS is ready to power down, with context saved, at the next STANDBYWFI. When saving context, the core must mask interrupts to the core in the GIC to prevent exit from STANDBYWFI before the power down sequence is complete.
- The SCP sending a message to application processor cores due to system events such as maintaining system Thermal Design Power (TDP), temperature events, and other maintenance events.

The transition sequence is as follows:

1. The SCP core programs the corresponding CPUUn\_PPU, setting the static power mode policy to the OFF state.
2. If CLUSTOPn is to be set to the OFF state, the SCP core programs the corresponding CLUSTOPn\_PPU, setting the static power mode policy to the OFF state.
3. When the application processor core is ready to go to a low-power state, it saves the architectural state, flushes the caches, and execute WFI.
4. The PPU starts the transition to the OFF state on receiving the WFI event and sends an interrupt to the SCP when the transition is complete.

5. The SCP can power down the respective core PLLs to save power.

In the dynamic transition, the request for dynamic power down to the OFF state is initiated by a PPU set in dynamic mode and an application processor core executing WFI.

The following steps are required to manage a PD\_CPUn power domain dynamic transition from the ON state to the OFF state:

1. The SCP core programs the corresponding CPU\_n\_PPU, setting the dynamic operating mode policy and the lowest power mode to the OFF state.
2. Before AP core enters low-power mode, software running on the application processor core saves the architectural state and flushes the caches.
3. The application processor core configures the GIC Distributor to disable or reroute interrupts away from the core.
4. The application processor core sends an MHU message to the SCP stating its intent to go to low-power mode and execute a WFI instruction. The message must also indicate whether the cluster CLUSTOPn\_PPU must also be transitioned to the OFF state.
5. The CPU\_n\_PPU starts the low-power mode transition when it receives the WFI indication. The core is removed from the coherency domain during the power down sequence by deasserting the SYSCOREQ signal.
6. The CPU\_n\_PPU sends an interrupt to the SCP when power down sequence is complete.
7. If CLUSTOPn\_PPU must be set to the OFF state, the transition is initiated statically by the SCP:
  - a. On receiving a message from the application processor core (Step 5), the SCP programs CLUSTOPn\_PPU, setting the static power mode policy to the OFF state.
  - b. When the core is in the OFF state, CLUSTOPn\_PPU starts transitioning to the OFF state.
  - c. The power sequence is completed when the SCP receives an interrupt from CLUSTOPn\_PPU.
8. If the power gating is implemented on-chip, the power is turned off automatically by power gating control logic as part of the PPU transition. Otherwise, if power gating is performed off-chip, the external voltage regulator requires SCP intervention to turn off the power rails.

### 4.3.8 Core power and performance management

The core implements power management features that enable a system to regulate high-activity workloads with the aim of trading off peak performance for improved power efficiency. These features are described in the Supplemental Performance/Power Document that is part of the Arm Neoverse V2 core IP bundle.

The processor features include: Max Power Mitigation Mechanism (MPMM) : Aims to limit the maximum time-averaged power based on a set threshold below the maximum virus workload. Three MPMM parameter sets, called “Gears”, enable the threshold to vary during runtime based on pin control settings. MPMM does not address short-term di/dt demands on the Power Delivery Network (PDN) but can limit the time-averaged power to an expected worst-case real workload.

### Activity Monitoring Unit (AMU)

A set of AMU counters dedicated to monitoring activity within the processor that are always accessible over the debug APB sideband bus even when the core is powered down. In addition, the AMU can be exposed at various levels of the Exception level 3 software stack based on a boot time configuration. The AMU can be used for software-based power management.

### Performance Defined Power (PDP)

A “smart” autonomous mechanism within the Arm Neoverse V2 core that power gates aspects of the processor microarchitecture based on the running state.

### Event detection and throttling

Targeted to throttle workloads that can operate at significantly higher power levels than typical integer workloads. MPMM is not intended to throttle workloads at or near typical power levels. The events are limited to high-power load-store events and vector unit instructions.

In RD-V2, the Processor block implements PPUs for each core to manage power per core. Pin control is also supported for the cores to control the power states of each individual core independently.

The programming of the CPUPPMCR\_EL3 register drives configuration inputs to the core. SCP power management firmware can program these values during boot and runtime.

In RD-V2, the following settings are recommended:

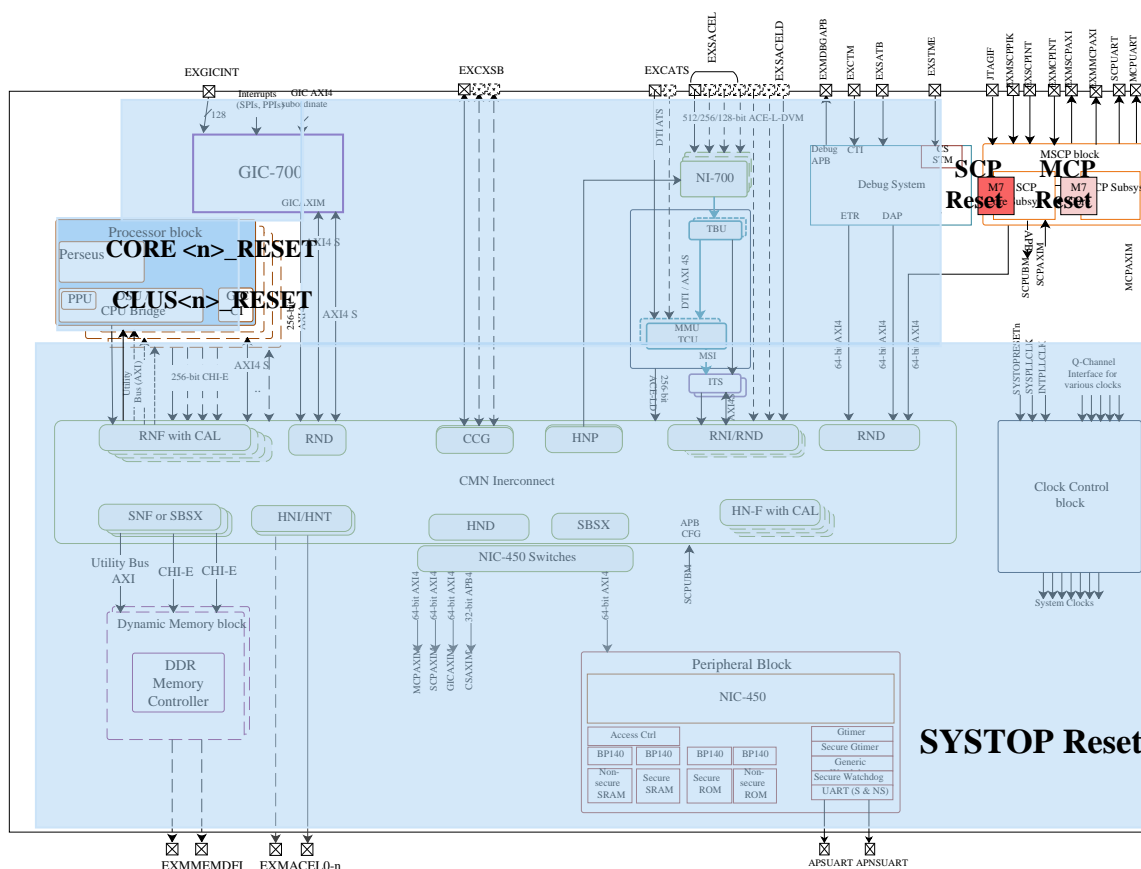
- For MPMM:
  - MPMMEN Enabled
  - MPMM Gear 0 (to throttle medium and high-bandwidth vector and viruses)
  - MPMM Gear 1 (to throttle high-bandwidth vector and viruses)
  - MPMM Gear 2 (to throttle power viruses only)
- For PDP:
  - PDP Enabled
  - PDP set points LOW (engages PDP at low aggressiveness)

## 4.4 Resets

This section describes the resets in RD-V2.

The following figure shows the reset domains in the RD-V2 subsystem.

**Figure 4-7: Example compute subsystem system reset domains**



#### 4.4.1 Input resets

RD-V2 has a number of external reset inputs.

External reset inputs:

- PORESETn - Power-on reset. Resets the entire compute subsystem.
- nTRST - JTAG port reset. Resets the CoreSight DAPs only.
- nSRST - System reset. Asynchronously asserted and de-asserted active-LOW System Reset, typically from an external debugger. nSRST request is internally synchronized to REFCLK. The subsystem performs a power-on reset, as if PORESETn was asserted, for a certain number of REFCLK cycles to allow for reset propagation. After this defined number of cycles, the subsystem starts to exit the power-on reset condition but holds Cortex-M7 CPUWAIT high while nSRST is asserted. This allows an external debugger to access MSCP peripherals through Cortex-M7 AXI external memory interface while Cortex-M7 CPU core is halted. CPUWAIT is released when nSRST is deasserted.



## 4.4.2 Internal resets

RD-V2 has internal resets such as Warm resets of the SCP and MCP cores, and watchdog resets.

The following table lists the internal reset sources in the MSCP block.

**Table 4-13: MSCP internal reset sources**

| Reset type                       | MCP core | MCP non- core logic | SCP core | SCP non- core logic | SYSTOP logic | CLUSTOPn | PD_CPU <sub>n</sub> |
|----------------------------------|----------|---------------------|----------|---------------------|--------------|----------|---------------------|
| PORESET <sub>n</sub>             | Y        | Y                   | Y        | Y                   | Y            | Y        | Y                   |
| SCP_CORE_WARM_RESET <sub>n</sub> | N        | N                   | Y        | N                   | N            | N        | N                   |
| SCP_WATCHDOG_RESET <sub>n</sub>  | Y        | Y                   | Y        | Y                   | Y            | Y        | Y                   |
| SYSTOPRESET <sub>n</sub>         | N        | N                   | N        | N                   | Y            | Y        | Y                   |
| MCP_CORE_WARM_RESET <sub>n</sub> | Y        | N                   | N        | N                   | N            | N        | N                   |
| MCP_WATCHDOG_RESET <sub>n</sub>  | Y        | Y                   | Y        | Y                   | Y            | Y        | Y                   |

### PORESET<sub>n</sub>

PORESET<sub>n</sub> is an input to the compute subsystem and not internally generated.

### SCP\_CORE\_WARM\_RESET<sub>n</sub>

SCP\_CORE\_WARM\_RESET<sub>n</sub> is the SCP core warm reset. Please see [SCP core Warm reset](#) for details on how this reset is generated.

### SCP\_WATCHDOG\_RESET<sub>n</sub>

SCP\_WATCHDOG\_RESET<sub>n</sub> is the SCP Watchdog Timer Reset.

### SYSTOPRESET<sub>n</sub>

SYSTOPRESET<sub>n</sub> is the delayed version of the output of the system reset logic (SYSTOPCLKGENRESET<sub>n</sub>). The system clocking logic gets the SYSTOPCLKGENRESET<sub>n</sub>. CMN-700 logic needs a delayed version of the SYSTOPRESET<sub>n</sub>.

### MCP\_CORE\_WARM\_RESET<sub>n</sub>

MCP\_CORE\_WARM\_RESET<sub>n</sub> is the MCP core warm reset Please see [MCP core Warm reset](#) for details on how this reset is generated.

### MCP\_WATCHDOG\_RESET<sub>n</sub>

MCP\_WATCHDOG\_RESET<sub>n</sub> is the MCP Watchdog Timer Reset.



All the resets are active-LOW signals.

### 4.4.3 Output resets

RD-V2 provides various reset outputs.

Reset outputs:

#### **SYSTOPRESETn**

An active-LOW reset that must be used by any logic that is attached to an interface within the SYSTOP reset domain.

#### **SCPAXIEXPRESETn**

An active-LOW reset that is synchronous to SCPAXINICCLK in the SCP block. Use this reset for any logic that connects to the SCP expansion manager (EXMSCPAXI) interface.

#### **MCPAXIEXPRESETn**

An active-LOW reset that is synchronous to MCPAXINICCLK in the MCP block. Use this reset for any logic that connects to the MCP expansion manager (EXMMCAXI) interface.

#### **IO<x>\_PCle\_RESETn**

An active-LOW reset signal that must be synchronized to the respective I/O controller clock. Use this reset for any logic that connects to the PCIe Root port controller and related logic.

It is expected that this reset is to be combined (and) with the respective power domain reset. If the PCIe logic is in then SYSTOP reset domain then combine this logic with SYSTOPRESETn.

### 4.4.4 Power policy unit resets

The PPU resets come from the respective PPUs within the design. Software controls the values of these resets by selecting different power policies.

For more information, see the *Arm® Power Policy Unit Architecture Specification, version 1.1*.

A PPU has three discrete resets that allow resets to be applied to different areas of the design next state programmed in the PPU by the SCP firmware.

The three PPU resets are:

- DEVPORESETn - Power-on reset for the power domain
- DEVRETPRESETn - Warm reset for any retention flip-flops within the power domain
- DEWWARMRESETn - Warm reset for any non-retention flip-flops within the power domain

Not all the PPU resets are used for every power domain.

### 4.4.5 SCP core Warm reset

The SCP power control is connected to the PORESETn input for the SoC.

SCP core Warm reset can be used to:

- Reset all the logic in the SCP, and therefore the rest of the subsystem.
- Reset the SCP core only, using either the external reset control signal EXTSCPRESn or SCP firmware to perform the following sequence:
  1. The SCP core writes a message to the SCP Power Control [SURVIVAL\\_RESET\\_STATUS](#) register to capture the type of reset that occurred.
  2. The SCP core writes to the internal SYSRESETREQ register bit in the Cortex-M7 core. See *Arm® Cortex®-M7 Processor Technical Reference Manual*.
  3. The SCP core executes WFI.
  4. The SCP Power Control module detects this idle state and generates a reset to Warm reset the SCP.

#### 4.4.6 MCP core Warm reset

The MCP power control is also connected to the PORESETn input for the SoC.

MCP core Warm reset can be used to:

- Reset all the logic within the MCP, and therefore the rest of the subsystem.
- Reset the MCP core only, using either the external reset control signal EXTMCPRESn or MCP firmware to perform the following sequence:
  1. The MCP core writes a message to the MCP Power Control [SURVIVAL\\_RESET\\_STATUS](#) register to capture the type of reset that occurred.
  2. The MCP core writes to the internal SYSRESETREQ register bit in the Cortex-M7 core. See *Arm® Cortex®-M7 Processor Technical Reference Manual*.
  3. The MCP core executes WFI.
  4. The MCP Power Control module detects this idle state and generates a reset to Warm reset the MCP.

#### 4.4.7 Debug through reset

Debug tools might need to access the debug components of the SCP and MCP core before the processor leaves reset.

For example, it might be necessary to set watchpoints or breakpoints that cause the processor to enter debug mode immediately after leaving reset. RD-V2 provides this ability using a dedicated debug system reset input, nSRST.

PORESETn must be driven HIGH, when nSRST is being used, to enable debug through reset.

The debug system reset, nSRST, must be driven HIGH during normal operation.

When nSRST is driven from HIGH to LOW, the subsystem performs a power-on reset, as if PORESETn was asserted, for a certain number of REFCLK cycles to allow for reset propagation.

After this defined number of cycles, the subsystem starts to exit the power-on reset condition but holds Cortex-M7 CPUWAIT high while nSRST is asserted. This allows an external debugger to access MSCP peripherals through Cortex-M7 AXI external memory interface while Cortex-M7 CPU core is halted. CPUWAIT is released when nSRST is deasserted.

For debugger to access AP core debug components before the core is released from reset it is done by SCP programming the CORE<x> PPU as follows:

- Debugger writes to DP ROM GPR registers requesting to power on PD\_SYSTOP power/reset domains.
- SCP core will program the SYSTEM PPU to power the PD\_SYSTOP power domain (to deassert SYSTOPRESETn).
- SCP core will program CLUS<x> PPU to go to static ON state and CORE<x> PPU to dynamic ON state.
- Once the CLUS<x> PPU is ON state, debugger can access cluster debug components. Program the cluster debug registers as required and then write to corresponding cluster ROM table GPR registers requesting to power on the core. The CORE<x> PPU will transition to ON state.

You must program the core PPUs to the OFF\_EMU, WARM\_RST or DBG\_RECOV power modes to support debug for various debug functionality. For more information, see the *Arm® Neoverse™ V2 Core Technical Reference Manual*.

## 4.5 Top-level I/O interfaces

This chapter provides an overview of all the top-level I/O interfaces at a compute subsystem level.

### 4.5.1 I/O coherent expansion responder interfaces (EXSACEL<0-n>, EXSACELD<0-n>)

EXSACEL<0-n> and EXSACELD<0-n> are multiple coherent expansion responder interfaces that support AMBA ACE-Lite with or without Distributed Virtual Memory (DVM) support.

These interfaces have configurable bus widths of 512 bits, 256 bits, or 128 bits. EXSACEL<0-n> and EXSACELD<0-n> are connected either directly, through an asynchronous bridge, or through the non-coherent interconnect network to RN-I and RN-D input interfaces.

I/O coherent controllers such as PCIe-RC (AMBA ACE-Lite) can be connected to EXSACEL<0-n> and EXSACELD<0-n>. The transactions on these interfaces are physical addresses. Any address translation is performed in the SoC.

The AMBA ACE-Lite with DVM expansion interface can be connected to external TCUs that require DVM support.

These interfaces are synchronized with INTCLK or EMCLK<n> and are in same AONTOP power domain and SYSTOP reset domains. Any clock crossing and power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.2 I/O coherent expansion responder interfaces with integrated inline TBUs (EXSACELT<0-n>)

EXSACELT<0-n> are multiple I/O coherent expansion responder interfaces that support AMBA ACE-Lite with various configurable of 512 bits, 256 bits, or 128 bits. These interfaces connect to the compute subsystem.

I/O coherent controllers such as PCIe-RC (AMBA ACE-Lite) can be connected to EXSACELT<0-n>. The transactions on these interfaces are virtual addresses.

These interfaces are synchronized with EMCLK<n> and are in the same AONTOP power and SYSTOP reset domains. Any power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.3 Expansion manager interfaces (EXMACEL<0-n>, EXMAXI<0-n>)

EXMACEL<0-n> and EXMAXI<0-n> are multiple expansion AMBA ACE-Lite or AXI manager interfaces that support 512 bits, 256 bits, or 128 bits. AMBA ACE-Lite or AXI subordinate peripherals connect to these interfaces.

These ports are supported by using HN-I, HN-D, and HN-T nodes in the CMN-700 interconnect.

The AMBA AXI manager interface EXMAXI<0-n> is optional and extends from NIC connecting to HN-D nodes. The intended use case is for small systems when there are only HN-D nodes in the mesh.

PCIe subordinates must not be connected to the EXMAXI<n> expansion interfaces.

These interfaces are synchronized with SYSPERCLK and are in the same PD\_SYSTOP power and reset domains. Any clock crossing and power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.4 DFI manager interfaces (EXMMEMDFI<0-n>)

The DDR Physical Interfaces (DFIs) EXMMEMDFI<0-n> are exported when the Dynamic Memory block is integrated in the compute subsystem. These interfaces are connected to the DMC PHY.

DFI 4.0 and DFI 5.0-compliant PHY devices connect to these interfaces.

The EXMMEMDFI<0-n> interfaces are synchronized with DMCLK and are in the same AONTOP power and SYSTOP reset domains. Any power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.



These interfaces are exported only when the Dynamic Memory block is integrated inside the compute subsystem.

In EXMMEMDFI<0-n>, n includes twice the number of DFI memory interfaces to support a 40-bit dual-channel controllers configuration.

### 4.5.5 GIC expansion interrupts interface (EXGICINT)

The GIC Expansion Interrupts (GEI) interface EXGICINT can accept up to 84 interrupts from devices that are external to the compute subsystem.



These interrupts can be level or edge triggered. If edge triggered, SoC integrators must synchronize the interrupt to the GICCLK domain and extend the interrupt pulse to be asserted for at least one GICCLK cycle.

This interface is synchronous to the GIC Distributor clock (GICCLK).

### 4.5.6 LTI expansion subordinate interfaces (EXSLTI<0-n>)

To support LTI/TaaS implementation, a configurable number of EXSLTI<0-n> interfaces are exported from internally instantiated TBUs to connect with external I/O controllers that support LTI interfaces.

These interfaces are synchronized with EMLTICK<n> and are in the same AONTOP power and SYSTOP reset domains. Any power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.7 ATS\_DTI expansion TCU interfaces (EXSATS<0-n>)

Configurable numbers of EXSATS<0-n> interfaces are exported from internally instantiated TCUs to connect to external I/O controllers that support DTS-ATS interfaces.

These interfaces are synchronized with EMATSCLK<n> and are in the same AONTOP power and SYSTOP reset domains. Any power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.8 MSI expansion responder interfaces (EXSMSI<0-n>)

To support LTI/TaaS implementation, a configurable number of EXSMSI<0-n> interfaces are exported from internally instantiated ITS blocks to connect to PCIe-RCs that support MSI interfaces.

These interfaces are synchronized with EMSICLK<n> and are in the same AONTOP power and SYSTOP reset domains. Any power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.9 STM event expansion interfaces (EXSSTME<0-n>)

The EXSSTME<0-n> interfaces can capture 16 level-sensitive events and 16 edge-sensitive events that occur outside the subsystem.

These interfaces are asynchronous to the STM clock domain and in the AONTOP power domain and the SYSTOP reset domain.

### 4.5.10 CoreSight ATB receiver trace expansion interfaces (EXSATB<0-n>)

CoreSight components, such as ELA, that are added outside the compute subsystem during SoC integration use the EXSATB<0-n> interfaces to connect to the external trace source.

In CSATBSE<n>, n is the number of expansion interfaces, which is **IMPLEMENTATION DEFINED**.

These interfaces are synchronized with DBGCLK and are in the AONTOP power domain. Any clock crossing and power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.11 CoreSight APB requester expansion interface (EXMDBGAPB)

The CSAPBME interface enables programming of all the debug components that are added outside of the compute subsystem in the rest of the SoC. This extra debug logic is known as the debug expansion block.

These interfaces are synchronized with SYSDBGCLK and are in the AONTOP power domain. Any clock crossing and power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.12 CoreSight Cross Trigger Interface (EXCTM)

The EXCTM interface enables connection of triggers from sources in the debug expansion block, and then cross triggers with other devices in the subsystem.

These interfaces are asynchronous. Power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.13 AMBA CXS expansion transmitter and receiver interfaces (EXSCXSB<0-n>, EXMCXSB<0-n>)

The EXSCXSB<0-n>, EXMCXSB<0-n> interfaces are used for chip-to-chip links and CXL connectivity for the accelerator use cases.

These interfaces contain *AMBA® CXS Protocol Specification, issue B* interfaces to support die-to-die, socket-to-socket and CXL device connectivity.

A configurable number of *AMBA® CXS Protocol Specification, issue B* manager and subordinate interfaces are supported.

The EXSCXSB<0-n> interfaces are exported out of the compute subsystem to connect to the chip-to-chip controllers and CXL transport parts of the SoC system.

These interfaces are synchronized with INTCLK and are in the AONTOP power and SYSTOP reset domains. Any clock crossing and power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

### 4.5.14 Power Q-Channel expansion interface (EXPWRQ\_SYSTOP)

This interface is used to perform handshakes between external components and the system logic PPU.

When the SYSTOP domain is reset, components outside the subsystem must handshake with the system logic PPU to quiesce the system components before going into the OFF state. The handshake is performed through an expansion power Q-Channel. This interface is asynchronous and is in the AONTOP power domain and SYSTOP reset domain.



### 4.5.15 SCP expansion interrupts (EXSCPINT)

The EXSCPINT interface (32 interrupts) enables the addition of interrupt sources from devices that are external to the compute subsystem. The subsystem routes the interrupts to the interrupt controller in the SCP Cortex-M7 processor.



These interrupts can be level or edge triggered. If edge triggered, SoC integrators must synchronize the interrupt to the SCPCORECLK domain and extend the interrupt pulse to be asserted for at one SCPCORECLK cycle.

This interface is assumed to be synchronous to SCPCORECLK and is in the AONTOP power domain.

### 4.5.16 MCP expansion interrupts (EXMCPINT)

The EXMCPINT interface (32 interrupts) enables the addition of interrupt sources from devices that are external to the compute subsystem. The subsystem routes the interrupts to the interrupt controller in the MCP Cortex-M7 processor.



These interrupts can be level or edge triggered. If edge triggered, SoC integrators must synchronize the interrupt to the MCPCORECLK domain and extend the interrupt pulse to be asserted for at least one MCPCORECLK cycle.

This interface is assumed to be synchronous to MCPCORECLK and is in the AONTOP power domain.

### 4.5.17 SCP PIK expansion interfaces (EXSCPPIK<0-n>)

The EXSCPPIK<0-n> interfaces are provided to connect to the responder interfaces of modules added in the SoC.

These interfaces connect to the following modules:

- Power management control logic.
- Any other peripheral responder interfaces that are added to the SoC outside the compute subsystem and that are controlled by the SCP. SoC integration determines the number of interfaces to be supported.

The interface type is **IMPLEMENTATION DEFINED**.

These interfaces are synchronized with SCPPIKCLK and are in the same AONTOP power and reset domains. Any clock crossing and power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

#### 4.5.18 SCP AON expansion interface (EXMSCPAXI)

The EXMSCPAXI interface enables the addition of AMBA AXI subordinate peripherals to the SCP.

The peripherals can be either internal or external to the compute subsystem. The most common subordinate peripherals are clock, reset, power management, and debug-related functionalities.

This interface is synchronized with SCPAXICLK and is in the same AONTOP power and reset domains. Any clock crossing and power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

#### 4.5.19 MCP AON expansion interface (EXMMCPAXI)

The EXMSCPAXI interface enables the addition of AMBA AXI subordinate peripherals to the MCP.

The peripherals can be either internal or external to the compute subsystem. The MCP expansion interface is used to connect peripheral devices such as SPI and I2C.

This interface is synchronized with MCPAXICLK and is in the same AONTOP power and reset domains. Any clock crossing and power domain bridges must be added in the SoC area as necessary and are **IMPLEMENTATION DEFINED**.

#### 4.5.20 AP, SCP, and MCP UART interfaces (APNSUART, APSUART, SCPUART, MCPUART)

The UART serial interfaces from various UARTs are exported to connect to I/O pins in the SoC.

#### 4.5.21 JTAG and SWD interface (JTAGIF)

The combined JTAG and SWD interface JTAGIF provides connectivity to an external debugger.

The signals for this interface are shown in the following table.

**Table 4-14: JTAGIF interface signals**

| Signal  | Direction | Description  |
|---------|-----------|--|
| TDI     | Input     | Debug data in                                      |
| TDO     | Output    | Debug data out                                     |
| nTRST   | Output    | JTAG reset   |
| SWDITMS | Input     | Combined serial wire data in and debug mode select |
| SWDO    | Output    | Serial data out                                    |
| SWDOEN  | Input     | Serial data out enable                             |



The SWO is muxed on to TDO in debug mode.

The signals SWDITMS, SWDO and SWDOEN are expected to be used to form a bidirectional SWDIOTMS external signal, with SWDOEN determining the direction.

This interface is synchronized with SWTCKCLK and is in the AONTOP power domain.

## 4.5.22 Debug authentication signals

Debug authentication signals control access to debug components in the system.

The signals for this interface are shown in the following table.

**Table 4-15: Debug authentication signals**

| Name        | Direction | Width | Description  |
|-------------|-----------|-------|--|
| SYSDBGGEN   | input     | 1     | System debug domain invasive debug enable                        |
| SYSNIDEN    | input     | 1     | System debug domain non-invasive debug enable                    |
| SYSSPIDEN   | input     | 1     | System debug domain secure privilege invasive debug enable       |
| SYSSPNIDEN  | input     | 1     | System debug domain secure privilege non-invasive debug enable   |
| SCPDBGGEN   | input     | 1     | SCP core debug domain invasive debug enable                      |
| SCPNIIDEN   | input     | 1     | SCP core debug domain non-invasive debug enable                  |
| SCPSPIDEN   | input     | 1     | SCP core debug domain secure privilege invasive debug enable     |
| SCPSPNIIDEN | input     | 1     | SCP core debug domain secure privilege non-invasive debug enable |
| MCPDBGGEN   | input     | 1     | MCP core debug domain invasive debug enable                      |
| MCPNIIDEN   | input     | 1     | MCP core debug domain non-invasive debug enable                  |
| MCPSPIDEN   | input     | 1     | MCP core debug domain secure privilege invasive debug enable     |
| MCPSPNIIDEN | input     | 1     | MCP core debug domain secure privilege non-invasive debug enable |
| APDBGGEN    | input     | 1     | AP core debug domain invasive debug enable                       |
| APSPIDEN    | input     | 1     | AP core debug domain secure privilege invasive debug enable      |

## 4.5.23 Functional override inputs

Various input signals are provided to turn off some of the functionality within the compute subsystem.

The following table lists these input signals.

**Table 4-16: Override inputs**

| Signal             | Direction | Description  |
|--------------------|-----------|--|
| ELADISABLE         | Input     | <p>Connect to ELADISABLE signals on all the application processor cores.</p> <p>Connect to the TCU ELADISABLE signal.</p> <p>When this input is HIGH, access to ELAs is disabled.</p> <p>This input must be connected to a fuse bit or driven by a register bit set by a Secure entity in the SoC. This choice is SoC <b>IMPLEMENTATION DEFINED</b>.</p>       |
| CRYPTODISABLE      | Input     | <p>Connect to CRYPTODISABLE signals on all the application processor cores.</p> <p>When this input is HIGH, cryptographic functionality in the application processor cores is disabled.</p> <p>This input must be connected to a fuse bit or driven by a register bit set by a Secure entity in the SoC. This choice is SoC <b>IMPLEMENTATION DEFINED</b>.</p> |
| TCU_SECURE_DISABLE | Input     | <p>Connect to sec_override signals on all the TCUs.</p> <p>When this input is HIGH, certain registers are accessible to Non-secure accesses from reset.</p> <p>This input must be connected to a fuse bit or driven by a register bit set by a Secure entity in the SoC. This choice is SoC <b>IMPLEMENTATION DEFINED</b>.</p>                                 |

### 4.5.24 Miscellaneous output signals

There are other miscellaneous output signals from the compute subsystem.

The following table lists these output signals.

**Table 4-17: Miscellaneous output signals**

| Signal           | Direction | Description  |
|------------------|-----------|--|
| ELASTOPCLOCK_OUT | Output    | <p>The ELASTOPCLK signal from all the ELAs in the compute subsystem are ORed and sent as an output to the SoC.</p> <p>This output can be used by DFT logic to prevent all the PLLs in the system from being able to scan dump the state of the system. The implementation of the DFT logic is SoC <b>IMPLEMENTATION DEFINED</b>.</p> |

## 4.6 System Boot

RD-V2 supports the Secure board boot.

To support Secure boot, the compute subsystem provides:

- A Cortex-M7 based SCP and MCP designed to function as a Trusted block. This block includes:
  - A local on-chip (Trusted) boot ROM.
  - A local on-chip Secure SRAM to execute the main SCP and MCP firmware loaded in from external non-volatile memory.

- For application processor core Secure boot, support for the following features:
  - On-chip Secure boot ROM intended for storing Trusted boot code.
  - On-chip Non-secure ROM intended for storing Non-secure boot code.
  - On-chip Secure SRAM intended for storing Trusted data.

### 4.6.1 Boot flow overview

This section provides an overview of an example compute subsystem boot flow.

To boot-up, the SCP and MCP assumption is that the compute subsystem must be supplied with voltage and input clocks before the PORESETn reset is deasserted:

1. Both the SCP and the MCP come out of reset and start booting from their respective boot ROMs.
2. The SCP optionally copies the flash image from external flash to scratch RAM, which could be part of the SoC.
3. The SCP programs SYSPLL.
4. The SCP and MCP wait until SYSPLL is locked.
  - a. The SCP waits until the SYSPLL lock interrupt is asserted.
  - b. The SCP sends an MHU message response to the MCP to indicate that the SYSPLL is locked.
5. If the SCP and MCP firmware is going to authenticate the image:
  - a. Both the SCP and MCP load external images from SoC RAM or off-chip flash into their respective Tightly Coupled Instruction RAMs (ITCRAMs).
  - b. Optionally, the SCP and MCP authenticate the respective images.
6. The SCP and MCP jump to the respective ITCRAMs.
7. As part of the boot image, the SCP sends a mailbox command through the MHU to the MCP and stalls.
8. The MCP responds to the mailbox command from the SCP.
9. Both the SCP and the MCP establish security trust by exchanging keys, which is all handled in firmware.
10. The SCP stalls when trust is established and waits for the MCP to send a further message to bring the rest of system out of reset.
11. The SCP enables all the application processor PLLs.
12. The SCP powers up PD\_SYSTOP.
13. The CMN-700 interconnect and the memory controllers are initialized, and the PHYs are trained.
14. The SCP powers up one of the cores in the cluster, such as CPU0.
15. The powered up core starts booting from the Secure ROM in the AONTOP domain. The Secure ROM contains Trusted Firmware BL1.

16. If the application processor is performing the authentication, as part of the BL1 image, the application processor copies the image from flash to the compute subsystem Secure scratch RAM. The application processor then authenticates the image.



The software architecture defines the rest of the software boot flow steps.

---

## 4.7 Security

RD-V2 supports multiple security features to enable system-level security.

Security features are implemented by application processors, GIC, CMN, non-coherent interconnects, SCP and MCP cores, and the associated CoreSight components. RD-V2 has the following key hardware requirements for Trusted boot, Trusted OS, and Trusted applications:

- Trusted cores
- GIC, an interrupt controller that supports Secure and Non-secure interrupts
- SMMU, a system memory management unit that supports translation tables for Secure and Non-secure processes
- CMN-700 and all non-coherent interconnects (NI, NIC), which support the transfer of the Secure and Non-secure (NS) flag that defines the security settings of accesses through the network
- Support for the debug enable control signals DBGEN, NIDEN, SPIDEN, and SPNIDEN to permit Secure debug



Cores that implement the Armv9.0-A debug architecture do not have NIDEN or SPNIDEN inputs.

---

- Trusted on-chip boot ROM, RAM, and Trusted off-chip DRAM
- The SCP and MCP blocks, including their internal RAM and ROM memories, are treated as inherently Trusted and Secure
  - The SCP and MCP boot from private on-chip Trusted ROM so that boot code cannot be modified
  - Any access from the SCP to the rest of the system is also Trusted and Secure

## 4.7.1 Application processor security

The application processors in the compute subsystem support the Armv8.4 and Armv9.0 architectures, including Security Extensions.

Support for the Cryptographic Extensions is a configurable option. The selected option applies to all cores in the system. For example, the Cryptographic Extensions are optional in the RD-V2 cores.

The CRYPTODISABLE input signal to the core or cluster is exposed as a top-level subsystem input to allow the SoC to control availability of a selected Security Extension.



Export control laws can require disabling of high-performance encryption capabilities such as these Security Extensions.

The presence of the Armv9-A Cryptographic Extensions in an implementation is subject to export license controls. The implementation of Scalable Vector Extensions and Cryptographic Extensions are subject to export license controls.

## 4.7.2 Interconnect block security

CMN-700 and the non-coherent interconnects in RD-V2 support the transfer of the NS flag from all controller interfaces to responder interfaces.

The NS flag is transferred through either:

- The request flit on the AMBA CHI interfaces
- The AxPROT[1] bit on the AMBA ACE-Lite, AXI5, AXI4, and AXI3 interfaces
- PPROT on the APB interfaces

These values define the security setting of an access.

The REQFLIT.NS field or AxPROT[1] specifies whether a read or write transaction is Secure or Non-secure.

Within RD-V2, peripheral accesses are placed into the Secure or Non-secure world by either:

- The peripheral itself, interpreting the NS flag
- Responder ports in NIC and NI, either permanently as Secure or Non-secure, or software-configurable using the respective programmers model registers

## 4.7.3 Peripheral block security

The NS flag from all manager to subordinate interfaces through the AxPROT[1] bit on the AMBA ACE-Lite, AXI4, and AXI3 interfaces is connected to various peripherals. These peripherals define the security setting of an access.

#### 4.7.4 SCP block security

The SCP core is treated as a Secure core. All accesses from the SCP core are assumed to be Secure.

Any Secure data that the SCP stores, such as Secure state save and restore data, must be stored in the SCP internal private SRAM or Secure on-chip SRAM. The SCP private SRAM is not accessible from outside the SCP.

In the SCP, the Cortex-M7 core and the associated debug logic do not directly support TrustZone. The core only implements the DBGGEN and NIDEN inputs. However, the SCP is inherently a Trusted block and therefore the DBGGEN and NIDEN inputs are driven as follows:

- SPIDEN drives DBGGEN in the SCP
- SPNIDEN drives NIDEN in the SCP

#### 4.7.5 MCP block security

The MCP core is treated as a non-Secure core. All the accesses from MCP core are non-Secure.

In the MCP, the Cortex-M7 core and the associated debug logic do not directly support TrustZone. The core only implements the DBGGEN and NIDEN inputs. However, the MCP is inherently a Non-secure block and therefore the DBGGEN and NIDEN inputs are driven as follows:

- DBGGEN drives DBGGEN in the MCP
- NIDEN drives NIDEN in the MCP

### 4.8 Multichip architecture

RD-V2 supports chip-to-chip cache-coherent interfaces for multichip use cases.

The following chip-to-chip protocols are supported:

- The CML\_SMP protocol is used for connecting to compliant device accelerators and memory devices, or for the host-to-host Symmetric Multiprocessing (SMP) use case.
- The CXL 2.0 protocol is used for connecting to accelerators and memory devices that are compliant with these protocols.

In both cases, the transport interface between the CMN-700 interconnect and the physical interface is an AMBA® CXS *Protocol Specification, issue B* interface.

Memory coherency is maintained between all interconnected chips. All cache-coherent and remote memory traffic between the chips uses these protocols. The physical transport can be PCIe or other low-latency die-to-die transports, such as XSR or USR, and HBM technologies.

RD-V2 supports the following topologies:

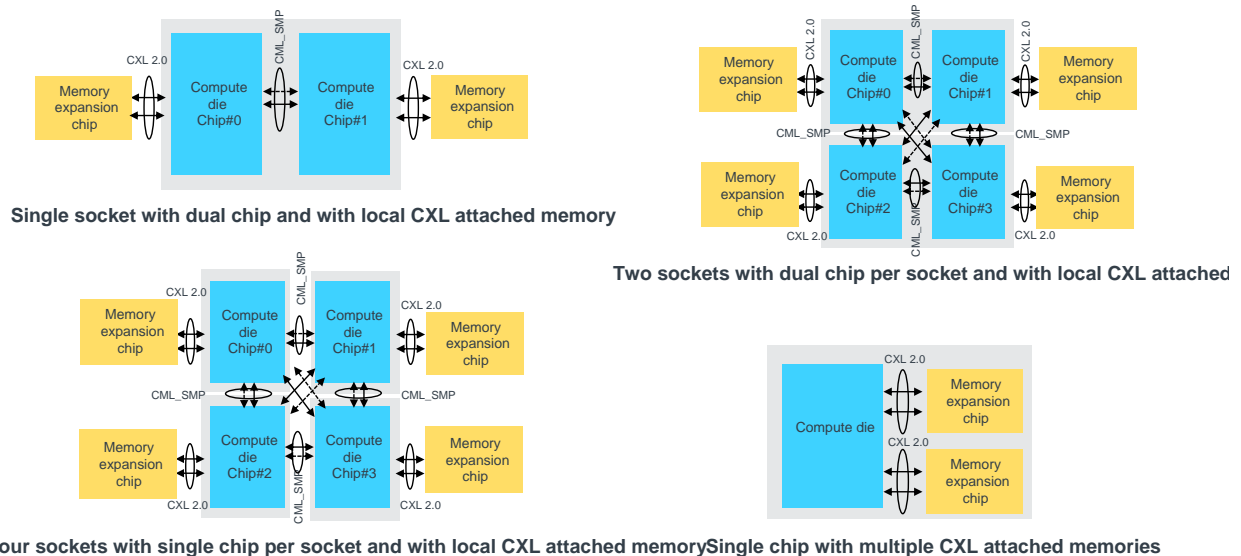


## Host-to-host SMP multichip connections

In this use case, host-to-host connections are used for SMP in a multichip environment. Here, SMP does not mean that all cores in the system are identical. Instead, in this context, SMP indicates that a single hypervisor or operating system is running across the cores in the multichip system. RD-V2 supports up to four chiplets.

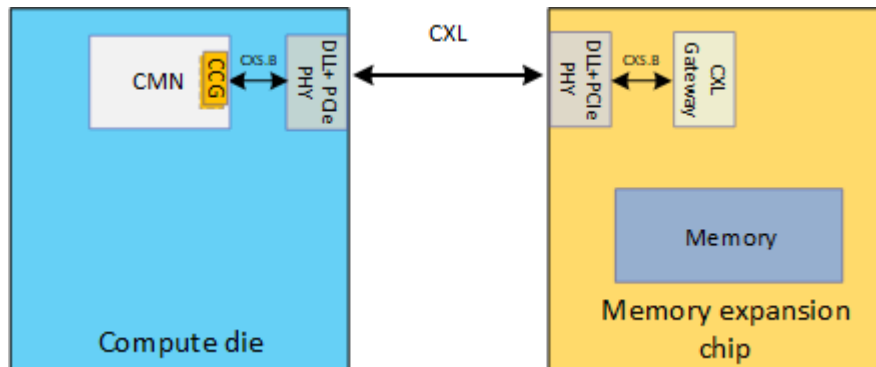
The following figure shows examples for die-to-die in-package or off-package multichip topologies. The CML\_SMP protocol is used over a 64-byte flit interface or over implementation-dependent die-to-die interfaces.

**Figure 4-8: Die-to-die in-package and off-package multichip connectivity**



## Host-to-memory expansion connections

In this use case, the CXL connections are used to add further memory capacity to a system. As a result, expansion of the system memory domain beyond the host-attached memory is enabled. The host memory manager can optionally allocate and manage peripheral-attached memory in the same manner that host memory is allocated and managed, as part of system memory.

**Figure 4-9: Expansion memory chip connected over optimized CXL PCIe PHY**

### 4.8.1 Host-to-host SMP multichip use case

RD-V2 supports up to 4 chiplets.

#### 4.8.1.1 Identification of each chip

A single-chip or multichip system is identified by the `SID_CHIP_ID[MULTI_CHIP_MODE]` register bit field. Each chip has a tie off to indicate whether the system is single chip or multichip, and the chip ID for each chip.

This information is captured in the `SID_CHIP_ID[CHIP_ID]` register bit field. All the cores in the system have access to the `SID_CHIP_ID` register. The chip with `SID_CHIP_ID[CHIP_ID]` set to 0 is the primary and all the other chips are secondary.

#### 4.8.1.2 Address mapping for multichip systems

RD-V2 supports separate Non-Uniform Memory Access (NUMA) regions for each chip where the group of HN-Fs on each chip form a coherent subdomain.

Each chip is allocated a different memory region. The CMN-700 interconnect on each chip is programmed with its own RN SAM at boot time.

Each chip is assigned a chunk of memory space. If all the chips are identical, the chips have same memory map regions with different base addresses.

For a quad-chip example, the following memory regions are assigned to each chip:

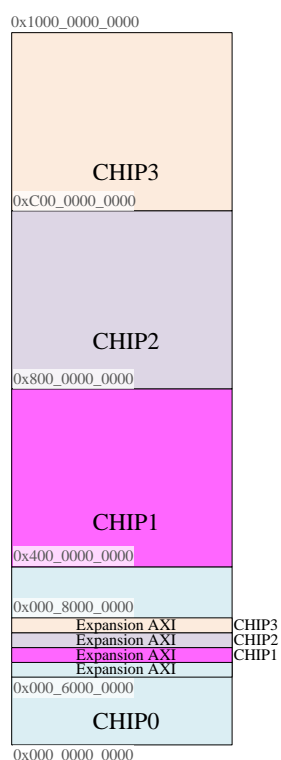
- Chip 0: `0x000_0000_0000 - 0x3FF_FFFF_FFFF`
- Chip 1: `0x400_0000_0000 - 0x7FF_FFFF_FFFF`
- Chip 2: `0x800_0000_0000 - 0xCFF_FFFF_FFFF`
- Chip 3: `0xC00_0000_0000 - 0xFFF_FFFF_FFFF`



The only exception involves the lower 4GB space, which is a part of the application processor memory expansion region. Some portion of this region can be carved out for allocation to external PCIe devices non-prefetchable MMIO space connected to secondary chips. This example shows the memory region split into 4TB chunks for each chip. Depending on the number of chips and the system requirements, the memory can be split into different blocks.

The following figure shows the memory regions allocated to each chip for this example.

**Figure 4-10: Memory regions allocated to each chip in a quad-chip example**



The expansion AMBA AXI mapping shown in the lower 4GB of the preceding figure is just an example.

### 4.8.1.3 Data communication between chips

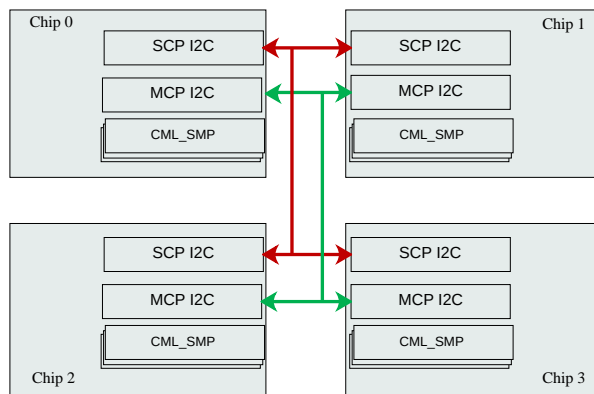
The main data interface between the chips is provided by CML\_SMP links for coherent and non-coherent data communication.

The data flow between the chips over the CML\_SMP links includes:

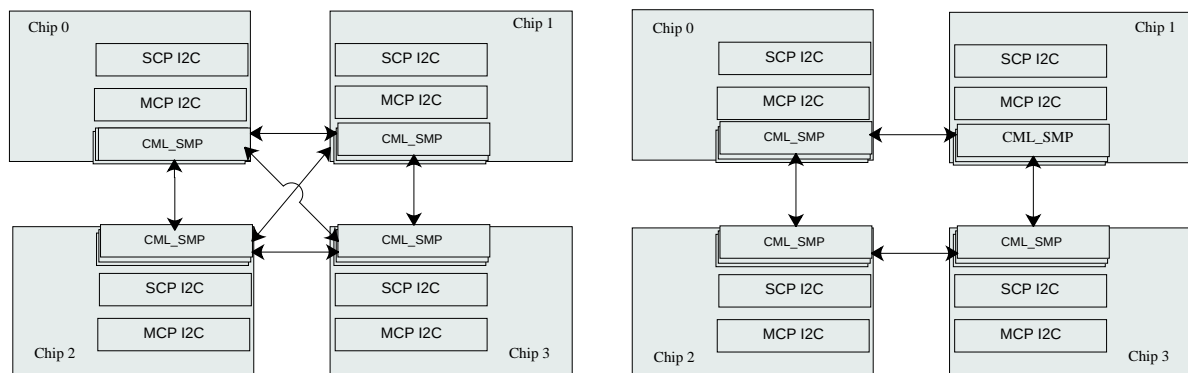
- Memory traffic to the remote memory
- Cache-coherent traffic between chips
- SMMU DVM (translation table invalidation requests) broadcast to remote chips
- Interrupt messages communicated between chips

Before the CML\_SMP links are enabled, serial interface communication must be supported between SCPs and MCPs on primary and secondary chips for synchronization and exchange of configuration information. To address this requirement, the compute subsystem provides SCP and MCP expansion interfaces to add support for serial interfaces such as I2C at the SoC level. The following figure shows I2C serial interface connections between multiple chips. This interface is used by the SCP and MCP to communicate with SCPs and MCPs in other chips before the CML\_SMP interface is enabled. The I2C interface in the primary chip is configured in primary mode and all the secondary chips are in secondary mode.

**Figure 4-11: I2C serial interface between SCPs and MCPs on primary and secondary chips**



The following figure shows CML\_SMP connections between multiple chips. The chips can be fully connected or sparsely connected. If they are sparsely connected, CMN-700 supports port forwarding, which forwards the transactions from one chip to another when they are connected directly.

**Figure 4-12: Fully and sparsely connected chips**

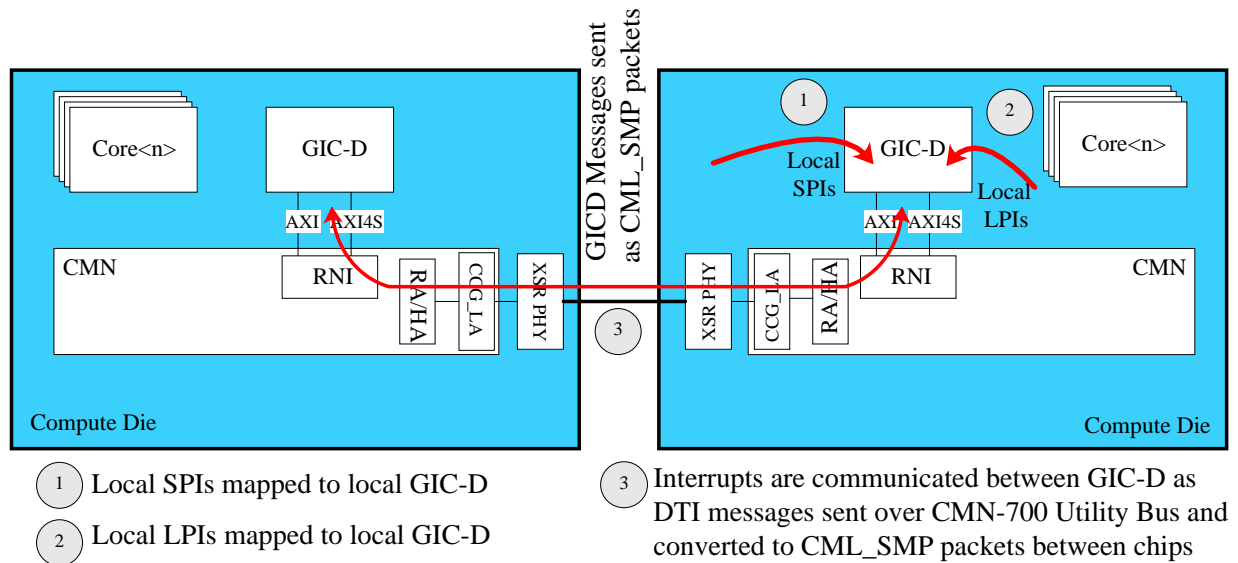
#### 4.8.1.4 Interrupt routing between the chips

Each chip has an individual distributed GIC-D mapped at a different physical address map in their own local memory map region.

From a software perspective, there is single physical address for GIC-D for the whole system. There is a single global GIC-D instance at the same base address (primary chip address region) for all chips. CMN-700 RN SAM address mapping is programmed to map this GIC-D address space to its local GIC-D.

The local GIC-D on each chip services all interrupts. If the interrupt is mapped to a remote core, it routes the interrupt information as a message to the remote GIC-D to interrupt the respective core in that chip.

Interrupt routing from one chip to another is performed by sending messages between the chips over a CML\_SMP interface. The GIC messages from GIC-D to the CML\_SMP interface are routed over the CMN-700 Utility Bus. CMN-700 packetizes the GIC messages and sends them to the other chips over the CML\_SMP interface. The following figure shows the interrupt routing for a dual-chip use case.

**Figure 4-13: Interrupt routing in multichip scenarios: in-package accelerator attached through XSR**

#### 4.8.1.5 Generic timer synchronization between the chips

The system generic count value is gray coded and routed to each core. The value is balanced so that each application core gets the same generic time count.

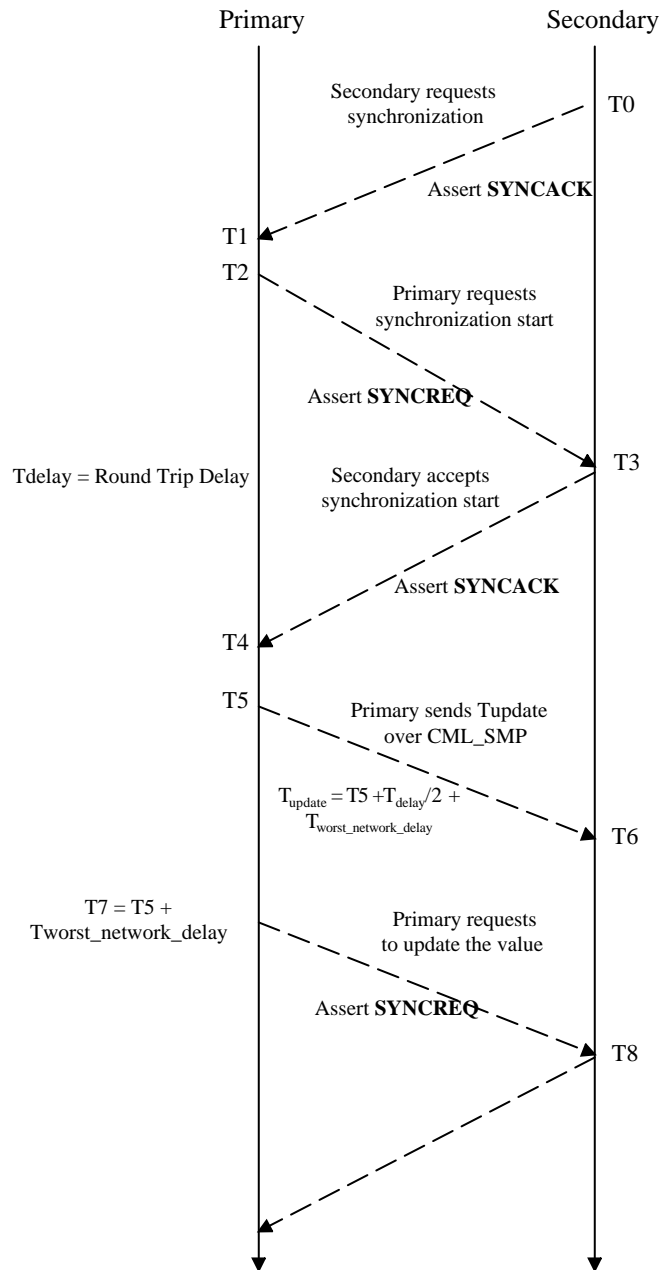
It is difficult to balance these count values because all cores across the multichip can see the same value. So, each chip or platform has its local generic counter. The primary socket has a primary generic time count. Secondary sockets synchronize their local generic time count with the primary generic time count. This process is performed by using a dedicated two-pin interface (SYNCREQ and SYNCACK) between each primary and secondary pair, and sending messages over CML\_SMP.

Messages are sent as device writes over CML\_SMP to memory-mapped registers when:

- The primary sends future  $T_{update}$  time values to the secondary
- The secondary uses the interface to reset the primary state machine for any error conditions

SYNCREQ/SYNCACK four-phase handshake signals are used when:

- The secondary initiates a request to the primary to start the synchronization process
- The primary initiates the start of the synchronization process.
- The primary indicates an update of the secondary counter with the value that was sent previously.
- After the secondary socket comes out of reset, it synchronizes with the primary socket to initialize the local REFCLK time. After the local REFCLK time is initialized, the secondary socket synchronizes with the primary socket at regular intervals that are programmed by software.

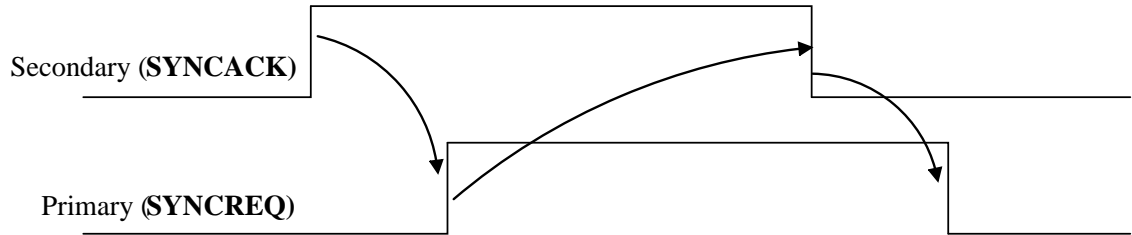
**Figure 4-14: Synchronization process between primary and secondary**

Synchronization process between primary and secondary:

1. The secondary initiates synchronization at T0:
  - The secondary asserts SYNCACK to indicate to the primary to start synchronization.

- The primary acknowledges by asserting SYNCREQ.

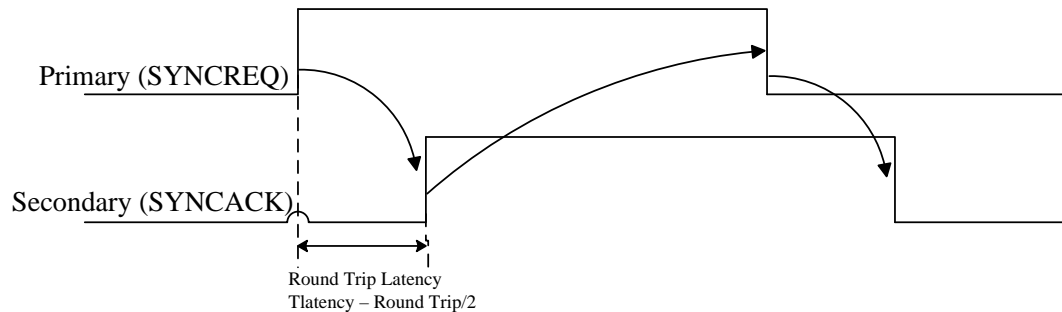
**Figure 4-15: Synchronization process at T0**



2. The primary initiates synchronization by asserting SYNCREQ @T2. The secondary accepts the synchronization by asserting the SYNCACK @T3.

Delay value on the dedicated pins between primary and secondary:  $T_{\text{delay}} = (T4 - T2)/2$

**Figure 4-16: Synchronization process at T2**



3. The primary sends a device write with  $T_{\text{updtvalue}}$  @T5 over CML\_SMP. The secondary receives @T6.

Future time value:  $T_{\text{updtvalue}} = T5 + X$ , where  $X = T_{\text{delay}} + T_{\text{worst\_network\_delay}}$

4. Primary @T7 =  $T_{\text{updtvalue}} - T_{\text{delay}}$  initiates the synchronization update to the secondary by asserting SYNCREQ. The secondary acknowledges the synchronization update @T8 by asserting SYNCACK.
  - If  $T_{\text{updtsecondary}} < T_{\text{secondary}}$  @T8, raise an interrupt to software. Alternatively, stall the `slsecondaryave` counter for  $(T_{\text{updtsecondary}} - T8)$  cycles, then update the counter with  $T_{\text{updtsecondary}}$  and continue.
  - If  $|T_{\text{updtsecondary}} - T_{\text{secondary}}| > \text{OFFSET\_THRESHOLD}$  raise an interrupt to the SCP.
  - Otherwise, the secondary updates its local time with the previously received  $T_{\text{updtvalue}}$ .

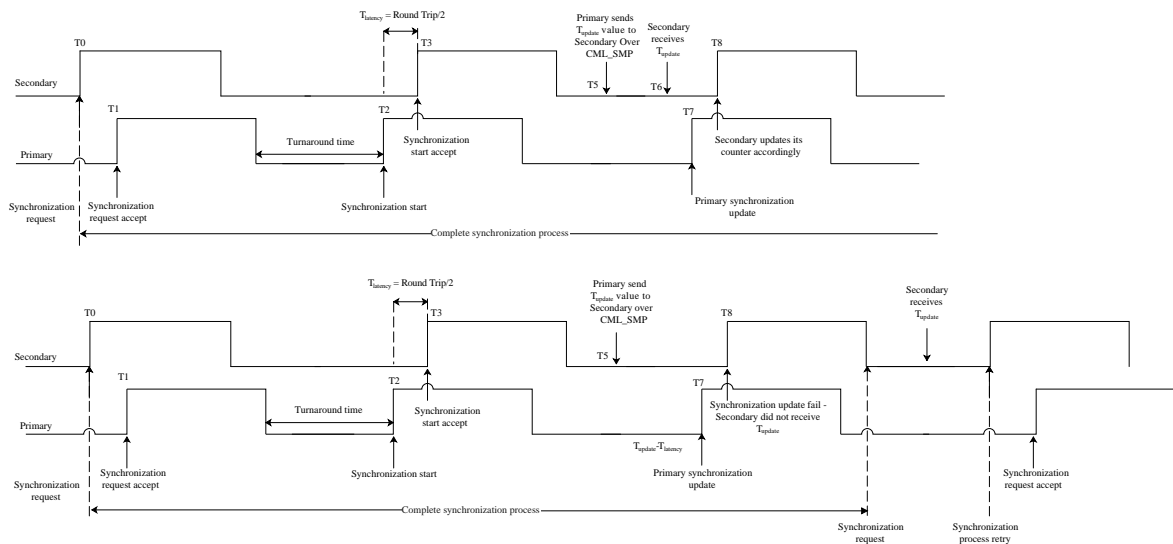


- If at T8 the secondary does not receive a  $T_{update}$  value from the primary, the secondary waits until receiving the value. The secondary initiates another synchronization immediately and ignores the received  $T_{update}$  value.

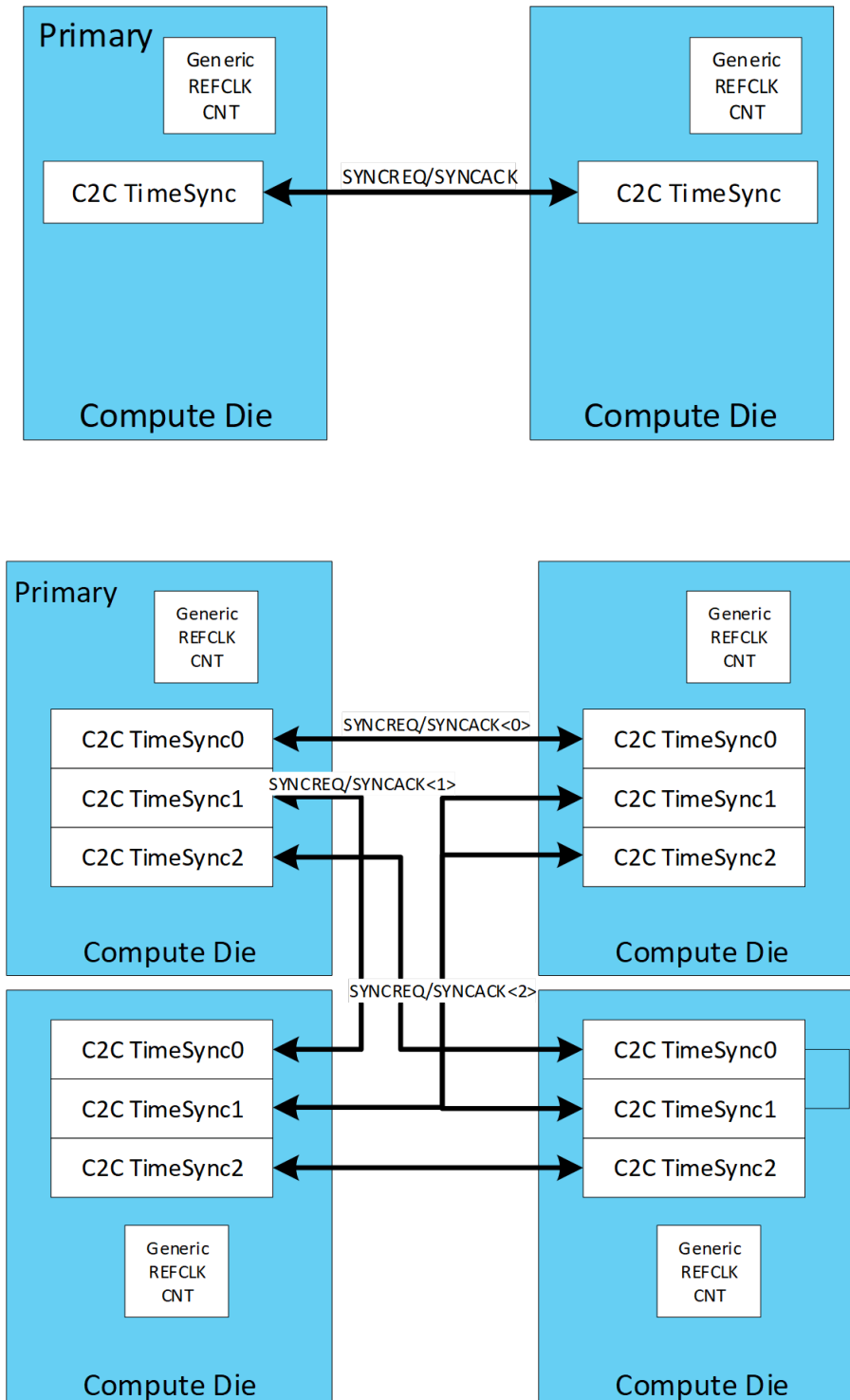
The process is repeated at regular time intervals that are programmed by the software.

The following figure shows the synchronization process for both the pass and failed cases when the secondary does not receive the  $T_{update}$  value. Each phase of the process times out if the secondary or the primary does not respond for the time duration programmed in the respective SLV<n>\_GCNT\_TIMEOUT register.

**Figure 4-17: Synchronization process between the primary and secondary for the pass and fail cases**



The following figure shows the block diagram for timer synchronization logic that resides on primary and secondary SoCs. This logic is duplicated between each primary and secondary pair. So, there are three instances of this block for a multichip system with four chips.

**Figure 4-18: Timer synchronization architecture block diagram for dual and quadruple chiplets**

### 4.8.1.6 Multichip debug

This section describes the debug and trace architecture for multichip implementations.

The following topics are covered:

- [Debug access to all chips](#)
- [Cross-triggering between chips](#)
- [Trace output from all chips](#)

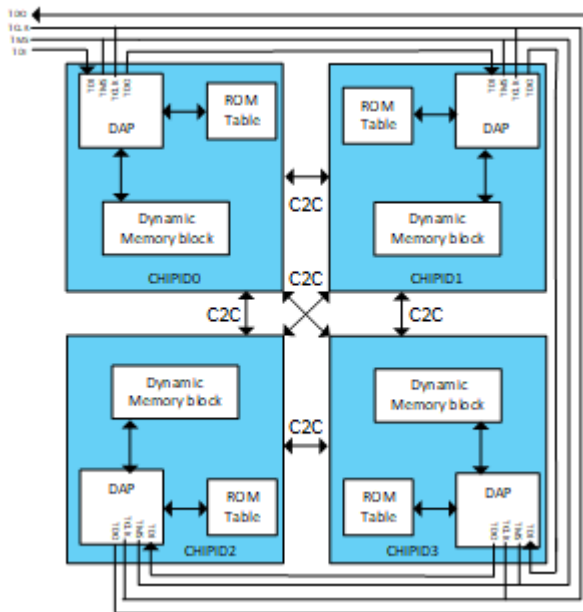
#### 4.8.1.6.1 Debug access to all chips

In a multichip system using CoreSight debug and trace, each chip has local DAPs that are used to access the memory and debug component of that chip.

The multichip system might include chip-to-chip links providing a single address space so that each DAP can access memory on any other DAP. However, each chip retains its own DAP and these DAPs are connected together as follows:

- JTAG is connected to each chip in a daisy chain fashion for debug access to all the chips.

**Figure 4-19: Multichip debug and trace: JTAG daisy chaining for a quadruple chip system**



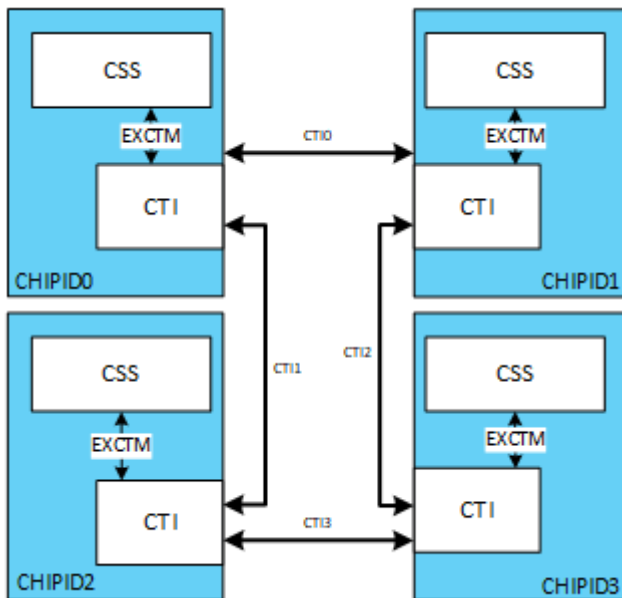
- Each chip has its own ROM table for discovery. There are no links between ROM tables on different chips.
- During early system bring-up, debug access does not rely on the C2C interfaces.

#### 4.8.1.6.2 Cross-triggering between chips

In a multichip system, triggers are passed from one chip to other chips by passing the triggers through dedicated wires using the CTI interface.

Such an arrangement requires four wires between each chip.

**Figure 4-20: CTI interface connectivity for a quadruple chip system**

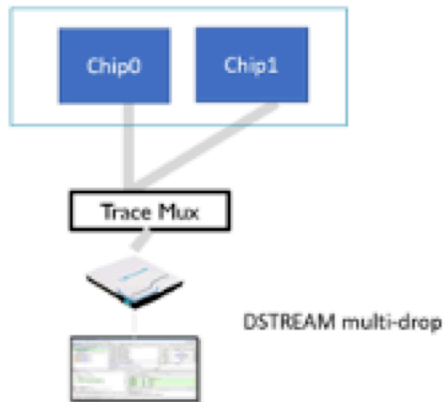


#### 4.8.1.6.3 Trace output from all chips

RD-V2 support tracing through a dedicated TPIU interface or through functional I/O interfaces, such as PCIe or USB interfaces.

Tracing through a TPIU interface is performed as follows:

- There are individual trace outputs from each chip.
- Muxing all the interfaces using Trace Mux on the board to connect to a single DSTREAM as shown in the following figure. (Describing the details of Trace Mux is out of the scope of this document.)

**Figure 4-21: Trace outputs from all chips**

Tracing through functional interfaces is performed by using the following methods:

- The trace from all the chips can be written into DDR memory. The trace data from the memory buffer can be moved to off-chip memory storage using PCIe or USB.
- CoreSight ETR can directly write to the off-chip memory through a PCIe interface. These writes are done as MMIO writes to the storage device connected to the PCIe interface.

#### 4.8.1.7 Multichip SMP boot sequence

There is a specific boot sequence in multichip systems.

The following table shows the boot sequence.

**Table 4-18: Multichip SMP boot sequence**

| SCP/MCP primary chip   | SCP/MCP secondary chips  |
|--|--|
| SCP/MCP follow the boot sequence described in <a href="#">Boot flow overview</a> . | SCP/MCP follow the boot sequence described in <a href="#">Boot flow overview</a> . |
| Enable the system PLLs and SYSTOP.   | Enable the system PLLs and SYSTOP.   |
| Program the CMN-700 for local routing.   | Program the CMN-700 for local routing.   |
| Initialize local DDR memories.   | Initialize local DDR memories.   |
| Check for the secondary over I2C.  | Enter the idle state and wait for the primary to synchronize over I2C.             |
| 1. Wait until the secondary is ready.<br>2. Check with the secondaries over I2C.   | 1. Wait until the secondary is ready.<br>2. Check with the secondaries over I2C.   |
| Request secondary chip configuration over I2C with the secondaries.                | Secondary chip configuration over I2C with the primary.                            |
| Bring up chip-to-chip/PCIe links.  | Bring up chip-to-chip/PCIe links.  |
| Program the chip-to-chip controller and RN SAM registers.                          | Program the chip-to-chip controller and RN SAM registers.                          |
| Synchronize the timers.  | Secondary initiates to synchronize timers.   |
| Power up one of the AP cores to boot the OS.                                       | Enter the idle state.  |

The use of the multi-chip boot sequence from the above table is recommended. Multi-chip variants of the reference design FVP and software stack differ from this flow on two aspects:

- The I2C is not used for inter-chip sideband communication.
- The mesh configuration is not exchanged between the chips because this information is predefined at build time.

### 4.8.2 Host-to-memory expansion use case

CXL allows for expansion of the system memory domain beyond the host attached memory.

The host memory manager can optionally allocate and manage peripheral attached memory in the same manner that host memory is allocated and managed, as part of system memory.

With memory expansion a host can expand its memory capacity and support new memory technologies beyond what is available with the native memory capabilities of the host.

## 5. Fixed Virtual Platform

The Fixed Virtual Platform (FVP) models much of the Arm IP in RD-V2. The FVP enables partners to develop ahead of hardware availability and to explore the design from a software perspective.

### 5.1 About the FVP

Two configurations of RD-V2 are supported:

- The RD-V2 FVP models CFG32C4M, which is a single-chiplet system with the number of Arm Neoverse V2 cores reduced to 16.
- The RD-V2 quad-chiplet FVP models a reduced-size variant of CFG32C4M, consisting of four compute subsystems linked by CMN-700 CML. It provides a functional model of a quad-chiplet system. Each subsystem contains one IOMACRO instance, 4 Arm Neoverse V2 cores for a total of 16 cores in the FVP.

The FVP models the following IP components:

- Arm Neoverse V2 MP1 cores
- CMN-700
- Multiple NIC-450 interconnects
- GIC-700
- MMU-700
- Arm Cortex-M7 SCP and MCP cores
- Memory access path towards DRAM which includes a TrustZone controller.



The FVP does not model every component that RD-V2 describes. For example, the FVP does not model the CoreSight technology components.

---

The RD-V2 FVP drives system architecture and software standardization. The models provide software and binaries of proprietary firmware that reduce the amount of work that is required for SoC development.

### 5.2 FVP peripherals

The RD-V2 FVP includes peripherals that the software payload requires to run.

The SoC peripherals area and board peripherals area in the RD-V2 memory map are mapped to an expansion AMBA AXI region. Therefore, these mappings are not defined in the reference design.

The peripherals are organized into two layers:

#### SoC:

The SoC peripherals represent peripherals that might be added to a compute subsystem in an SoC design. The RD-V2 SoC model is based on the Juno Arm Development Platform (ADP).

#### Board:

The board peripherals represent peripherals that might be present on the board onto which the SoC is mounted. The RD-V2 board model is based on the Juno (ADP).

In the quad-chiplet system described in [About the FVP](#), each compute subsystem has SoC and Board layers dedicated to that subsystem. Addressing for each chip is defined in [AP system memory map](#).

#### Chip 0

0x000\_0000\_0000 - 0x3FF\_FFFF\_FFFF

#### Chip 1

0x400\_0000\_0000 - 0x7FF\_FFFF\_FFFF

#### Chip 2

0x800\_0000\_0000 - 0xBFF\_FFFF\_FFFF

#### Chip 3

0xC00\_0000\_0000 - 0xFFF\_FFFF\_FFFF

A sideband communication channel is required to coordinate multi-chiplet software boot over CMN-700. The FVP implements this using the MHU device, but Arm recommends using a solution such as I2C in hardware.

**Table 5-1: FVP SoC peripherals**

| Name                             | Base address    | Size  | Description          |
|----------------------------------|-----------------|-------|----------------------|
| SMC0 interface                   | 0x00_0800_0000  | 64MB  | Routed to the board. |
| SMC1 interface                   | 0x010_5000_0000 | 256MB | Routed to the board. |
| PCIe Config                      | 0x10_1000_0000  | 256MB | -                    |
| PCIe 32-bit Memory               | 0x00_6000_0000  | 512MB | -                    |
| PCIe 64-bit Memory               | 0x40_0000_0000  | 258GB | -                    |
| DMA MMU-500                      | 0x00_E00_0000   | 64KB  | -                    |
| HDLCD1 MMU-500                   | 0x00_E01_0000   | 64KB  | -                    |
| HDLCD0 MMU-500                   | 0x00_E02_0000   | 64KB  | -                    |
| SoC Interconnect<br>NIC-400 GPV  | 0x00_ED0_0000   | 1MB   | -                    |
| Surge detector                   | 0x00_EE5_0000   | 4KB   | Dummy APB.           |
| TRNG                             | 0x00_EE6_0000   | 4KB   | -                    |
| Trusted Non-volatile<br>counters | 0x00_EE7_0000   | 4KB   | -                    |
| Trusted Root-Key<br>storage      | 0x00_EE8_0000   | 4KB   | -                    |



| Name                      | Base address  | Size      | Description  |
|---------------------------|---------------|-----------|--|
| Secure I2C                | 0x00_EE9_0000 | 512 bytes | There is no Secure I2C component in the FVP. Instead, a PL061 GPIO is mapped as a dummy component. |
| DDR PHY 0–31              | 0x00_EB0_0000 | 2MB       | Dummy APB.   |
| DMA Secure                | 0x00_EF0_0000 | 64KB      | -  |
| DMA Non-Secure            | 0x00_EF1_0000 | 64KB      | -  |
| PCIE Macro                | 0x00_EF2_0000 | 64KB      | -  |
| PCIE Root Port            | 0x00_EF3_0000 | 64KB      | -  |
| HDLCD1                    | 0x00_EF5_0000 | 4KB       | -  |
| HDLCD0                    | 0x00_EF6_0000 | 4KB       | -  |
| UART 0                    | 0x00_EF7_0000 | 4KB       | -  |
| UART 1                    | 0x00_EF8_0000 | 4KB       | -  |
| I2S                       | 0x00_EF9_0000 | 1KB       | There is no I2S component in the FVP. Instead, a PL061 GPIO is mapped as a dummy component.        |
| I2C                       | 0x00_EFA_0000 | 256 bytes | There is no I2C component in the FVP. Instead, a PL061 GPIO is mapped as a dummy component.        |
| PL354                     | 0x00_EFD_0000 | 64KB      | Arm® PrimeCell® SMC dual SRAM memory interface (PL354).  |
| System override Registers | 0x00_EFF_0000 | 64KB      | -  |
| AP configuration          | 0x00_EFE_0000 | 64KB      | Granular Power Requester (GPR).  |

**Table 5-2: FVP board peripherals**

| Name                | Base address    | Size | Description  |
|---------------------|-----------------|------|--|
| NOR Flash 0         | 0x00_0800_0000  | 64MB | -  |
| NOR Flash 1         | 0x010_5000_0000 | 64MB | -  |
| NOR Flash 2         | 0x010_5400_0000 | 64MB | -  |
| Ethernet            | 0x010_5C00_0000 | 64MB | Non-PCI Ethernet controller (SMSC 91C111)          |
| System Registers    | 0x00_0C01_0000  | 64KB | -  |
| SP810 Sysctrl       | 0x00_0C02_0000  | 64KB | -  |
| MCI                 | 0x00_0C05_0000  | 64KB | Arm PrimeCell Multimedia Card Interface (PL180)    |
| KMI 0               | 0x00_0C06_0000  | 64KB | Arm PrimeCell PS2 Keyboard/Mouse Interface (PL050) |
| KMI 1               | 0x00_0C07_0000  | 64KB | Arm PrimeCell PS2 Keyboard/Mouse Interface (PL050) |
| UART 0              | 0x00_0C09_0000  | 64KB | Arm PrimeCell UART (PL011)                         |
| UART 1              | 0x00_0C0A_0000  | 64KB | Arm PrimeCell UART (PL011)                         |
| Watchdog            | 0x00_0C0F_0000  | 64KB | Arm Watchdog Module (SP805)                        |
| Dual Timer          | 0x00_0C11_0000  | 64KB | Arm Dual-Timer Module (SP804)                      |
| Virtio Block Device | 0x00_0C13_0000  | 64KB | -  |
| Virtio Net Device   | 0x00_0C15_0000  | 64KB | -  |
| GPIO 2Wire (DVI)    | 0x00_0C16_0000  | 64KB | Arm PrimeCell General Purpose Input/Output (PL061) |
| RTC0                | 0x00_0C17_0000  | 64KB | Arm PrimeCell Real Time Clock (PL031)              |
| RTC1                | 0x00_0C18_0000  | 64KB | Arm PrimeCell Real Time Clock (PL031)              |
| GPIO 0              | 0x00_0C1D_0000  | 64KB | Arm PrimeCell General Purpose Input/Output (PL061) |
| GPIO 1              | 0x00_0C1E_0000  | 64KB | Arm PrimeCell General Purpose Input/Output (PL061) |

| Name | Base address   | Size | Description |
|------|----------------|------|-------------|
| DRAM | 0x00_8000_0000 | 2GB  | -           |
| DRAM | 0x80_8000_0000 | 6GB  | -           |

**Table 5-3: Interrupt map at the SoC layer**

| Interrupt ID | Source                |
|--------------|-----------------------|
| 403          | UART 0                |
| 404          | UART 1                |
| 405          | HDLCD controller 0    |
| 406          | SMC PL354 interface 0 |
| 413          | HDLCD controller 1    |
| 418-425      | DMA0 IRQ7-0           |
| 426          | DMA0 IRQ abort        |
| 427          | TRNG                  |

**Table 5-4: Interrupt map at the board layer**

| Interrupt offset | Source                        |
|------------------|-------------------------------|
| 387              | RTC1                          |
| 388              | RTC0                          |
| 389              | UART0 (board)                 |
| 390              | UART1 (board)                 |
| 391              | KMI1                          |
| 392              | GPIO0                         |
| 393              | GPIO1                         |
| 394              | I2C GPIO                      |
| 395              | MCIINTR0                      |
| 396              | MCIINTR1                      |
| 397              | SMSC 91C111                   |
| 458              | Virtio block device           |
| 460              | Virtio net                    |
| 483              | RTCC                          |
| 484              | WDT                           |
| 485              | KMIO                          |
| 486              | Dual timer                    |
| 487              | System registers              |
| 488              | System register – USB         |
| 489              | System register – Tile        |
| 490              | System register – Push button |
| 491              | System register – Ethernet    |

The FVP is used with the RD-V2 software package.

For instructions on setting up and running the FVP, see the RD-V2 Software Bundle Readme.

## 6. Software stack

The integrated software stack provides a starting point to modify, extend, and develop the software stack for an SoC based on the RD-V2.

### 6.1 About the software

The Board Support Package (BSP) software contains firmware and kernel components that can be run on the associated FVP.

The BSP consists of:

**SCP firmware**

Controls the system and manages the power.

**MCP firmware**

Performs minimal MCP element initialization.

**Application processor firmware**

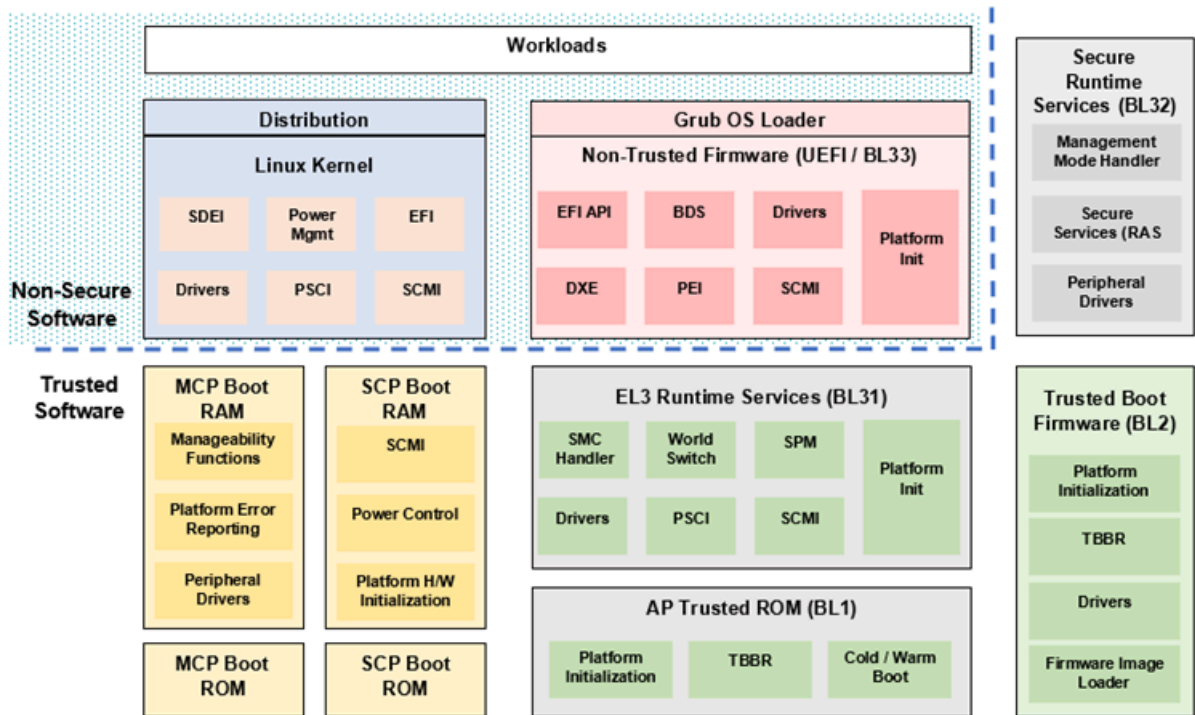
Comprising the Arm Trusted Firmware and Unified Extensible Firmware Interface (UEFI), loads the OS and provides platform services to the OS. The supported OS is a variant of Linux.

**Linux kernel**

Contains the following kernel features, which are required to exploit and demonstrate RD-V2 hardware features:

- Linux device drivers for all the I/O components.
- Support for virtio disk.

The following figure shows a high-level overview of the software components and their features.

**Figure 6-1: RD-V2 software components and features**

## 6.2 SCP firmware

The SCP is a compute unit running in the Always-on power domain of RD-V2 that is responsible for low-level system management. The SCP is a Cortex-M7 processor with a set of dedicated peripherals and interfaces that you can extend.

The SCP firmware supports:

- Powerup sequence and system startup
- Initial hardware configuration
- Clock and regulator management
- Servicing power state requests from the OS Power Management (OSPM) software
- Multichiplet operation

The SCP firmware manages the overall power, clock, reset, and system control of RD-V2. This firmware is an inherently Trusted part of the software. All the memory that the firmware uses for execution and private storage is internal RAM to prevent tampering.

## 6.2.1 Power control

This block is the generic interface to the SCP from the application processor.

The power control performs the following functions:

- Inquires about the capabilities of the system and individual devices
- Obtains or sets the state of the whole RD-V2 subsystem and individual devices under SCP control
- Obtains or sets the performance level of the processors

The SCP provides a well-defined API for extending the standard commands in the power control interface.

## 6.2.2 SCP boot ROM

The SCP boot ROM code executes after RD-V2 exits from a Cold reset. This boot ROM configures the initial state of the hardware.

For example, the SCP boot ROM can define:

- The processor cores that are released from reset
- The clocks that are available
- The state of the PMIC

## 6.3 MCP firmware

The MCP is a Cortex-M7 processor compute unit running in the AON power domain of RD-V2. The MCP firmware is intended to control all the manageability functions and RAS features.

The MCP firmware can also be extended to communicate with an external BMC to provide event logging and communication of alerts.

### 6.3.1 MCP boot ROM

The MCP boot ROM code executes after RD-V2 exits from a Cold reset. This boot ROM configures the initial state of the hardware.

For example, the MCP boot ROM can:

- Control the MCP block clocks
- Establish communication with the SCP

## 6.4 Application processor firmware

The application processor firmware consists of the code that is required to boot RD-V2 up to the point where the OS execution starts.

The firmware contains the code that is required to:

- Set up the initial security environment
- Support runtime processor power state control using the Power State Coordination Interface (PSCI)
- Load Linux from boot media

### 6.4.1 Arm Trusted firmware BL1

The application processor contains an on-chip trusted ROM that executes the boot code on an RD-V2 SoC.

The application processor boot ROM is fixed for the lifetime of the device and executes minimal code to:

- Maximize robustness
- Reduce the risk of security vulnerabilities

### 6.4.2 Arm Trusted firmware BL2

Arm application processor Trusted firmware BL2 executes in on-chip Trusted RAM, where content is loaded from non-volatile storage.

Subsequent application processor firmware images are stored in DRAM after the application processor is initialized.

#### 6.4.2.1 TrustZone initialization, TZ Init

The AP Trusted RAM firmware initializes any Trusted world resources that the AP Trusted boot ROM either does not initialize, or any Trusted world resources that require more initialization, for example the memory controller.

### 6.4.3 Arm Trusted firmware BL31

The Arm Trusted firmware BL31 consists of the PSCI, Secure monitor framework, and Secure partition manager.

### 6.4.3.1 Power state coordination interface

The application processor Trusted RAM firmware defines a Secure Monitor Call (SMC) interface to support rich OS power management in accordance with the PSCI system software on Arm systems.

The Linux CPU idle framework uses PSCI to power up or down the application processor cores.

### 6.4.3.2 Secure monitor framework

The Secure monitor framework handles all SMCs in the application processor Trusted RAM firmware.

The framework handles the transition to Trusted world execution and distributes the SMCs to the correct SMC handler. The following organizations can own these SMC handlers:

- Arm
- Silicon partner (SiP)
- Original Design Manufacturer (ODM)
- Original Equipment Manufacturer (OEM)

### 6.4.3.3 Secure partition manager

The Secure partition manager framework can be extended to pass the RAS event that is generated in the Secure world to the Normal world.

## 6.4.4 Secure runtime services BL32

Secure runtime services execute at S-EL0 and interface with the Secure partition manager at EL3.

The use of Secure runtime services on a platform is optional. Typical uses of Secure services include Secure firmware-first error handling and support for Secure variable service.

## 6.4.5 Bootloader BL33

Bootloaders such as UEFI-compliant EDK II provide the interface between an operating system and platform firmware. EDK II allows early platform configuration and execution of operating system loaders such as grub.

## 6.5 Linux kernel

The RD-V2 Linux kernel contains the subsystem-specific features that demonstrate the capabilities of RD-V2.

The kernel contains the following features:

- Multiprocessing



- UEFI awareness
- Device drivers

### 6.5.1 Multiprocessing

Linux can view all processors at the same time, which enables the task scheduler to make the best use of the cores.

In addition to the multiprocessing mechanics, the Linux kernel contains optimizations to permit efficient operation on RD-V2. The optimizations include tuning to ensure that threads are scheduled efficiently across all application processor cores. These optimizations are validated against multiple use cases.

### 6.5.2 UEFI awareness

The kernel contains the functionality that is required to configure the system using UEFI, ACPI, and SMBIOS tables that the underlying firmware provides.

### 6.5.3 Device drivers

The RD-V2 Linux kernel contains various device drivers.

The following device drivers are included:

- Generic timer
- UART
- GIC (GICv3)
- Virtio network controller
- PCIe-RC and AHCI

## 7. Programmers model

The Programmers Model describes the RD-V2 memory locations, register details, and bit description needed to program software that runs on the subsystem hardware.

### 7.1 About the programmers model

This section describes the functions and programmers model of the RD-V2.

When using the programmers model, adhere to the following guidelines:

- Do not attempt to access reserved or unused address locations. Attempting to access these locations can result in unpredictable behavior.
- Unless otherwise stated in the accompanying text:
  - Do not modify undefined register bits.
  - Ignore undefined register bits on reads.
  - Unless otherwise specified, all register bits are reset to a logic 0 by a system or power up reset.

The following describes the access type:

**RW**

Read and write.

**RO**

Read-only.

**WO**

Write-only.

**RAZ**

Read as zero.

**WI**

Writes ignored.

**RW1C**

Read and write 1 to clear.

### 7.2 Memory maps

The SCP and MCP have their own memory maps that differ from the AP memory map.

## 7.2.1 AP system memory map

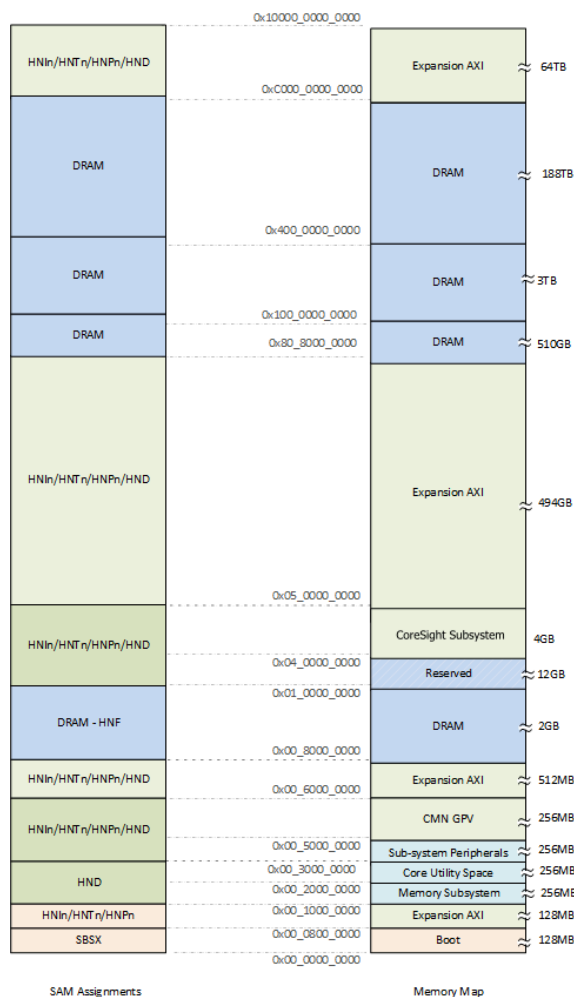
Memory map for the Application Processors.

The AP memory map is visible to the following:

- APs
- SCP through address remapping
- MCP through address remapping
- Embedded Trace Router
- Coherent Expansion AXI subordinate interfaces
- AP DAP
- Devices in the remote chips through CML\_SMP/CXL interfaces

The following figure shows a top-level representation of the AP memory map.

**Figure 7-1: RN SAM application processor memory map**





The memory map does not adhere to the *Principles of Arm® Memory Maps White Paper* standard.

Unless explicitly stated otherwise:

- Where a region is used to map a peripheral or device, it is possible that the peripheral or device occupies less than the region size used. For example, a peripheral might only occupy 4KB out of the 64KB of the region that is reserved for it. Access to an unmapped region causes a Decode Error (DECERR) response.
- Accesses to reserved areas within the memory map also results in a DECERR response.
- When accessing areas occupied by peripherals or devices, it is the peripherals or devices themselves that determine the response to return. These accesses can include unmapped or reserved area within the areas occupied by the peripheral or device.
- Any Non-secure access targeting Secure regions causes a DECERR response. Note: APB completers will return SLVERR response for Secure access failed case also.

The memory map in the following tables shows the overall security attributes associated to each area of memory. These are split into the following groups:

- Always Secure Access: A component or region that is only accessible to Secure transactions. Any Non-secure access targeting these components causes a DECERR response. Note: APB completers will return SLVERR response for Secure access failed case also.
- Non-secure Access: A component or region that is accessible to both Secure and Non-secure transactions.
- Programmable Access security (also referred to as “SW securable”): Components or regions that are defined to be independently software configurable can be changed between the above two states by trusted software. These attributes can be configured in the network interconnect, NIC-450 or in the component itself, and the default state is Secure access only from reset.
- User Defined: These attributes are areas which are mapped to expansion interfaces and the components outside of the RD-V2 subsystem defines their access security. These components must use the ARPROT[1] or AWPROT[1] bits provided on the expansion interfaces to determine the security permission of each access. Any accesses that fail any external security checks must result in a DECERR response.

For a multichip case, each chip is assigned an equal amount of memory space size of 4TB. Each chip has same memory map with a different base address. The SID\_CHIP\_ID determines the base address.

The application memory base address of each chip is shown in the following calculation:

$$\text{AP\_BASE\_ADDRESS} = \text{SID\_CHIP\_ID} * 4\text{TB} + 0\text{x}000\_0000\_0000$$

For Quad-chip design, each chip is assigned the following regions:

#### Chip 0

0x000\_0000\_0000 – 0x3FF\_FFFF\_FFFF

**Chip 1**

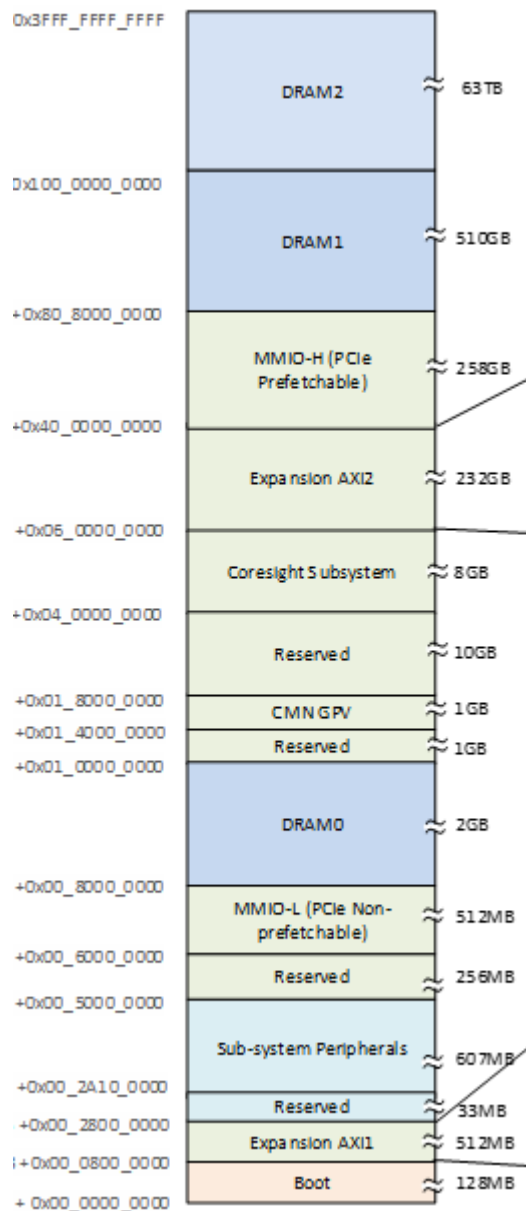
0x400\_0000\_0000 – 0x7FF\_FFFF\_FFFF

**Chip 2**

0x800\_0000\_0000 – 0xBFF\_FFFF\_FFFF

**Chip 3**

0xC00\_0000\_0000 – 0xFFF\_FFFF\_FFFF

**Figure 7-2: Application processor memory map for a multi-chip use case**

The following table gives more details of the application processor memory map. The values for Access Control are defined as follows:

- Secure: only TrustZone secure transactions will be able to access the labeled region; non-secure accesses made to secure regions will either be Read-As-Zero/Write-Ignore or return an error, depending on the specifics of the component being accessed
- Non-secure: both TrustZone secure and TrustZone non-secure transactions will be able to access the region
- Per-access Secure: the security requirements of the region depend on the specific address being accessed; an example is a register bank that includes some secure and some non-secure registers
- SW securable: the security behavior is programmable by software; the region is treated as secure unless software writes to a particular register to make it operate as non-secure (the exact register used for control will depend on the region and the relevant reference material for the components should be consulted for programming details)

**Table 7-1: Memory map for the application processors**

| Start address  | End address    | Size  | Description  | Access control                                 |
|----------------|----------------|-------|--|--|
| 0x00_0000_0000 | 0x00_03FF_FFFF | 64MB  | AP Secure BOOT ROM   | Secure   |
| 0x00_0400_0000 | 0x00_04FF_FFFF | 16MB  | AP Secure RAM  | Secure   |
| 0x00_0500_0000 | 0x00_05FF_FFFF | 16MB  | AP Non-secure Boot ROM   | Non-secure                                     |
| 0x00_0600_0000 | 0x00_07FF_FFFF | 32MB  | AP Non-secure RAM  | Non-secure                                     |
| 0x00_0800_0000 | 0x00_0FFF_FFFF | 128MB | AP expansion for SoC components  | Non-secure                                     |
| 0x00_1000_0000 | 0x00_1FFF_FFFF | 256MB | Memory region for DMC controllers  | Secure   |
| 0x00_2000_0000 | 0x00_21FF_FFFF | 32MB  | Memory region for all cluster Utility space, see <a href="#">Cluster Utility memory map</a> for details                              | See <a href="#">Cluster Utility memory map</a> |
| 0x00_2200_0000 | 0x00_27FF_FFFF | 96MB  | Reserved   | -  |
| 0x00_2800_0000 | 0x00_2A0F_FFFF | 33MB  | Reserved   | -  |
| 0x00_2A10_0000 | 0x00_2A1F_FFFF | 1MB   | Reserved GPV space for various NICs implemented in the system. The memory region for individual NICs is IMPL_DEF for each system.    | Secure   |
| 0x00_2A20_0000 | 0x00_2A3F_FFFF | 2MB   | Reserved GPV space for various NICs implemented for debug system. The memory region for individual NICs is IMPL_DEF for each system. | Non-secure                                     |
| 0x00_2A40_0000 | 0x00_2A40_FFFF | 64KB  | AP Non-secure UART   | Non-secure                                     |
| 0x00_2A41_0000 | 0x00_2A41_FFFF | 64KB  | AP Secure UART   | Secure   |
| 0x00_2A42_0000 | 0x00_2A42_FFFF | 64KB  | Reserved   | Secure   |
| 0x00_2A43_0000 | 0x00_2A43_FFFF | 64KB  | System Generic Counter control frame (GENERIC REFCLK CNT Control)  | Secure   |
| 0x00_2A44_0000 | 0x00_2A44_FFFF | 64KB  | AP Non-secure WatchDog control frame   | Non-secure                                     |
| 0x00_2A45_0000 | 0x00_2A45_FFFF | 64KB  | AP Non-secure WatchDog refresh frame   | Non-secure                                     |
| 0x00_2A46_0000 | 0x00_2A47_FFFF | 128KB | Reserved   | Non-secure                                     |
| 0x00_2A48_0000 | 0x00_2A48_FFFF | 64KB  | AP Secure/trusted WatchDog control frame   | Secure   |
| 0x00_2A49_0000 | 0x00_2A49_FFFF | 64KB  | AP Secure/trusted WatchDog refresh frame   | Secure   |
| 0x00_2A4A_0000 | 0x00_2A4A_FFFF | 64KB  | <a href="#">System ID registers</a> (SID)  | Non-secure                                     |
| 0x00_2A4B_0000 | 0x00_2A4B_FFFF | 64KB  | AP Secure RAM ECC Error record block (AP_S_RAM_ECC)  | Secure   |

| Start address  | End address    | Size    | Description  | Access control    |
|----------------|----------------|---------|--|-------------------|
| 0x00_2A4C_0000 | 0x00_2A4C_FFFF | 64KB    | AP Non-secure RAM ECC Error record block (AP_NS_RAM_ECC)   | Non-secure        |
| 0x00_2A4D_0000 | 0x00_2A4D_FFFF | 64KB    | SCP Secure RAM Error record block  | Secure            |
| 0x00_2A4E_0000 | 0x00_2A4E_FFFF | 64KB    | SCP Non Secure RAM Error record block  | Non-secure        |
| 0x00_2A4F_0000 | 0x00_2A4F_FFFF | 64KB    | MCP Secure RAM Error record block  | Secure            |
| 0x00_2A50_0000 | 0x00_2A50_FFFF | 64KB    | MCP Non Secure RAM Error record block  | Non-secure        |
| 0x00_2A51_0000 | 0x00_2A7F_FFFF | 3008KB  | Reserved   | -                 |
| 0x00_2A80_0000 | 0x00_2A80_FFFF | 64KB    | System Generic Counter read frame  | Non-secure        |
| 0x00_2A81_0000 | 0x00_2A81_FFFF | 64KB    | AP Generic Timer Control Frame (AP_REFCLK_CNTCTL)  | Non-secure        |
| 0x00_2A82_0000 | 0x00_2A82_FFFF | 64KB    | AP Secure Generic Timer control base frame   | Secure            |
| 0x00_2A83_0000 | 0x00_2A83_FFFF | 64KB    | AP Non-secure Generic Timer control base frame   | Non-secure        |
| 0x00_2A84_0000 | 0x00_2A8F_FFFF | 768KB   | Reserved   | -                 |
| 0x00_2A90_0000 | 0x00_2A90_FFFF | 64KB    | AP to SCP Non-secure MHU send frame  | Non-secure        |
| 0x00_2A91_0000 | 0x00_2A91_FFFF | 64KB    | AP to SCP Non-secure MHU receive frame   | Non-secure        |
| 0x00_2A92_0000 | 0x00_2A92_FFFF | 64KB    | AP to SCP Secure MHU send frame  | Secure            |
| 0x00_2A93_0000 | 0x00_2A93_FFFF | 64KB    | AP to SCP Secure MHU receive frame   | Secure            |
| 0x00_2A94_0000 | 0x00_2A9F_FFFF | 768KB   | Reserved   | -                 |
| 0x00_2AA0_0000 | 0x00_2AA0_FFFF | 64KB    | AP to MCP Non-secure MHU send frame  | Non-secure        |
| 0x00_2AA1_0000 | 0x00_2AA1_FFFF | 64KB    | AP to MCP Non-secure MHU receive frame   | Non-secure        |
| 0x00_2AA2_0000 | 0x00_2AFF_FFFF | 6016KB  | Reserved   | Non-secure        |
| 0x00_2B00_0000 | 0x00_2B0F_FFFF | 1MB     | This 1MB window is used with address translation enabled in SCP and MCP                            | Non-secure        |
| 0x00_2B10_0000 | 0x00_2B10_FFFF | 64KB    | Base address for timer synchronization controller side to send the update value.                   | Secure            |
| 0x00_2B11_0000 | 0x00_2EFF_FFFF | 64448KB | Reserved   | Non-secure        |
| 0x00_2E00_0000 | 0x00_2EFF_FFFF | 16MB    | STM-500, see <a href="#">System Trace Macrocell</a> for details                                    | -                 |
| 0x00_2F00_0000 | 0x00_2FFF_FFFF | 16MB    | Reserved   | Non-secure        |
| 0x00_3000_0000 | 0x00_309C_FFFF | 10048KB | GIC IP   | Per-access Secure |
| 0x00_3800_0000 | 0x00_309D_FFFF | 246MB   | Reserved   | Non-secure        |
| 0x00_4000_0000 | 0x00_4FFF_FFFF | 256MB   | See <a href="#">I/O Virtualization block memory map</a>  | -                 |
| 0x00_5000_0000 | 0x00_5FFF_FFFF | 256MB   | Reserved space for CMN-700 configuration space   | Per-access Secure |
| 0x00_6000_0000 | 0x00_7FFF_FFFF | 512MB   | SoC expansion reserved for PCIe. See <a href="#">PCIe MMIO and ECAM memory regions</a> for details | Per-access Secure |
| 0x00_8000_0000 | 0x00_FFFF_FFFF | 2GB     | DDR memory space   | SW Securable      |
| 0x01_0000_0000 | 0x01_3FFF_FFFF | 1GB     | Reserved   | -                 |
| 0x01_4000_0000 | 0x01_7FFF_FFFF | 1GB     | CMN-700 GPV space (configuration space for CMN-700)  | Per-access Secure |
| 0x01_8000_0000 | 0x03_FFFF_FFFF | 10GB    | Reserved   | -                 |

| Start address    | End address      | Size     | Description  | Access control    |
|------------------|------------------|----------|--|-------------------|
| 0x04_0000_0000   | 0x05_FFFF_FFFF   | 8GB      | Debug memory region for software self-hosted. See <a href="#">Self-hosted memory map</a> for details | SW Securable      |
| 0x06_0000_0000   | 0x10_0FFF_FFFF   | 40.25GB  | Reserved   | Non-secure        |
| 0x10_1000_0000   | 0x10_4FFF_FFFF   | 1GB      | PCIe NCI Memory space 2. See <a href="#">PCIe MMIO and ECAM memory regions</a> for details           | Per-access Secure |
| 0x10_5000_0000   | 0x3F_FFFF_FFFF   | 190.75GB | AP expansion for SoC components  | Per-access Secure |
| 0x40_0000_0000   | 0x80_7FFF_FFFF   | 258GB    | PCIe NCI Memory space 3. See <a href="#">PCIe MMIO and ECAM memory regions</a> for details           | Per-access Secure |
| 0x80_8000_0000   | 0xFF_FFFF_FFFF   | 510GB    | DRAM   | SW Securable      |
| 0x100_0000_0000  | 0x3FF_FFFF_FFFF  | 3TB      | DRAM   | SW Securable      |
| 0x400_0000_0000  | 0xBFFF_FFFF_FFFF | 188TB    | DRAM   | SW Securable      |
| 0xC000_0000_0000 | 0xFFFF_FFFF_FFFF | 64TB     | AP expansion for SoC components  | Per-access Secure |

### 7.2.1.1 Cluster Utility memory map

The following table shows how the memory range is decoded for different processor blocks.

**Table 7-2: Memory range decoding in processor blocks**

| Instance             | Start address  | End address    |
|----------------------|----------------|----------------|
| Processor block 0    | 0x00_2000_0000 | 0x00_200F_FFFF |
| Processor block 1    | 0x00_2010_0000 | 0x00_201F_FFFF |
| Processor block 2    | 0x00_2020_0000 | 0x00_202F_FFFF |
| Processor block 3-31 | 0x00_2030_0000 | 0x00_21FF_FFFF |

Each Processor block is assigned a Cluster Affinity based on its location in the CMN-700 mesh. The processor block numbers are marked on the CMN-700 mesh diagram. See mesh diagram [Figure 3-4: RD-V2 6 x 6 CMN-700 system mesh topology](#) on page 24 for details.

The 1MB region for each Processor block is mapped as shown in the following table.

**Table 7-3: Processor block memory map**

| Start - End Offset    | Register Group Name | Memory Group Size | Access Control | Further information   |
|-----------------------|---------------------|-------------------|----------------|---|
| 0x00_0000 - 0x00_FFFF | Cluster control     | 64KB              | Secure         | See Arm® <i>DynamiQ™ Shared Unit-110 Technical Reference Manual</i> |
| 0x01_0000 - 0x01_FFFF | Reserved            | 64KB              | -              |   |
| 0x02_0000 - 0x02_FFFF | Reserved            | 64KB              | -              |   |



| Start - End Offset    | Register Group Name                       | Memory Group Size | Access Control | Further information   |
|-----------------------|---|-------------------|----------------|---|
| 0x03_0000 - 0x03_FFFF | Cluster PPU                               | 64KB              | Secure         | See Arm® DynamIQ™ Shared Unit-110 Technical Reference Manual  |
| 0x04_0000 - 0x04_FFFF | Reserved                                  | 64KB              | -              |   |
| 0x05_0000 - 0x05_FFFF | Core Manager and clock control registers  | 64KB              | Secure         |   |
| 0x06_0000 - 0x07_FFFF | Processor block partner expansion module  | 128KB             | Non-secure     | This expansion module used by SoC integrator for Core PLL, DVF logic, sensors, and so on                        |
| 0x08_0000 - 0x08_FFFF | Core 0 PPU                                | 64KB              | Secure         | See Arm® DynamIQ™ Shared Unit-110 Technical Reference Manual  |
| 0x09_0000 - 0x09_FFFF | Core 0 Activity Monitors Unit (AMU)       | 64KB              | Secure         | See Arm® Architecture Reference Manual for A-profile architecture for Activity Monitors External register views |
| 0x0A_0000 - 0x0A_FFFF | Reserved                                  | 64KB              | -              |   |
| 0x0B_0000 - 0x0B_FFFF | Core 0 Power Performance Management (PPM) | 64KB              | Secure         | See Arm® Neoverse™ V2 Core Technical Reference Manual for Power Performance Managements registers               |
| 0x0C_0000 - 0x0F_FFFF | Reserved                                  | 256KB             | -              |   |

### 7.2.1.2 Interconnect block NIC-450 GPV memory map

The following table shows the memory map for the NIC-450 GPV.

**Table 7-4: NIC-450 GPV memory map**

| Start - End offset    | Region                               | Register block type       | Further information  |
|-----------------------|--------------------------------------|---------------------------|--|
| 0x00_0000 - 0x00_0FFF | Address control registers            | Address control           | See NIC-450 TRM  |
| 0x00_1000 - 0x00_1FFF | Peripheral ID registers              | Peripheral ID             | See NIC-450 TRM  |
| 0x00_2000 - 0x00_2FFF | SCP controller interface registers   | Controller Interface/AMIB | Controller interface from Interconnect block to SCP peripherals in MSCP block        |
| 0x00_3000 - 0x00_3FFF | MCP controller interface registers   | Controller Interface/AMIB | Controller interface from Interconnect block to MCP peripherals in MSCP block        |
| 0x00_4000 - 0x00_4FFF | Base controller interface registers  | Controller Interface/AMIB | Controller interface from Interconnect block to Peripheral block                     |
| 0x00_5000 - 0x00_5FFF | STM controller interface registers   | Controller Interface/AMIB | Controller interface from Interconnect block to STM                                  |
| 0x00_6000 - 0x00_6FFF | ITS controller interface registers   | Controller Interface/AMIB | Controller interface from Interconnect block to System ITS                           |
| 0x00_7000 - 0x00_7FFF | GIC controller interface registers   | Controller Interface/AMIB | Controller interface from Interconnect block to GIC peripherals in MSCP block        |
| 0x00_8000 - 0x00_8FFF | Debug controller interface registers | Controller Interface/AMIB | Controller interface from Interconnect block to Debug block for self-hosted accesses |
| 0x00_9000 - 0x04_1FFF | Reserved                             | Reserved                  |  |

| Start - End offset    | Region                             | Register block type      | Further information                                |
|-----------------------|------------------------------------|--------------------------|--|
| 0x04_2000 - 0x04_2FFF | HND responder interface registers  | Responder interface/ASIB | Responder interface from HND in CMN-700            |
| 0x04_3000 - 0x04_3FFF | SBSX responder interface registers | Responder interface/ASIB | Responder interface from Boot SBSX node in CMN-700 |
| 0x04_4000 - 0x0F_FFFF | Reserved                           | Reserved                 |  |

For more details about registers within each memory frame in the table above, see Arm® CoreLink™ NIC-400 Network Interconnect Technical Reference Manual.

### 7.2.1.3 I/O Virtualization block memory map

The following table shows the memory map within each I/O Virtualization block memory frame.

**Table 7-5: Memory map for the I/O Macros**

| Start address  | End address    | Description  | Access Control    |
|----------------|----------------|--|-------------------|
| 0x00_4000_0000 | 0x00_40BD_FFFF | TCU0 and connected TBUs  | Per-access Secure |
| 0x00_40BE_0000 | 0x00_40BF_FFFF | Reserved   | -                 |
| 0x00_40C0_0000 | 0x00_40CF_FFFF | NCI GPV for x16 PCIe Bifurcation Path0   | Per-access Secure |
| 0x00_40D0_0000 | 0x00_40D0_FFFF | PCIe Integration control registers   | Boot Secure       |
| 0x00_40D1_0000 | 0x00_40DF_FFFF | Reserved for other components connected to NCI in the PCIe subsystem in the CSS  | -                 |
| 0x00_40E0_0000 | 0x00_40FF_FFFF | Expansion interface for PHY and other components configuration register space. (512KB for each controller PCIe0- 3).   | Per-access Secure |
| 0x00_4100_0000 | 0x00_41FF_FFFF | Expansion interface for x16 PCIe Bifurcation path0 (PCIe0-3 controller config space (4MB for each controller). This is the region assigned to the PCIe specific controller registers (not the ECAM space RP registers). Map this as the same expansion interface as above PCIe PHY space or maps to main PCIe CTRL responder expansion space when this 4M region is programmed in PCIe_CTRL_x*_CFG_START/END_ADDR registers. | Per-access Secure |
| 0x00_4200_0000 | 0x00_42BD_FFFF | TCU1 and connected TBUs  | Per-access Secure |
| 0x00_42BE_0000 | 0x00_42BF_FFFF | Reserved   | -                 |
| 0x00_42C0_0000 | 0x00_42CF_FFFF | NCI GPV for x16 PCIe Bifurcation Path1   | Per-access Secure |
| 0x00_42D0_0000 | 0x00_42D0_FFFF | PCIe Integration control registers   | Boot Secure       |
| 0x00_42D1_0000 | 0x00_42DF_FFFF | Reserved for other components connected to NCI in the PCIe subsystem in the CSS  | -                 |

| Start address  | End address    | Description   | Access Control    |
|----------------|----------------|---|-------------------|
| 0x00_42E0_0000 | 0x00_40FF_FFFF | Expansion interface for PHY and other components configuration register space. (512KB for each controller PCIe4- 7).  | Per-access Secure |
| 0x00_4300_0000 | 0x00_43FF_FFFF | Expansion interface for x16 PCIe Bifurcation path0 (PCIe4-7 controller config space (4MB for each controller). This is the region assigned to the PCIe specific controller registers(not the ECAM space RP registers). Map this as the same expansion interface as above PCIe PHY space or maps to main PCIe CTRL responder expansion space when this 4M region is programmed in PCIe_CTRL_x*_CFG_START/END_ADDR registers.   | Per-access Secure |
| 0x00_4400_0000 | 0x00_44BD_FFFF | TCU2 and connected TBUs   | Per-access Secure |
| 0x00_44BE_0000 | 0x00_44BF_FFFF | Reserved  | -                 |
| 0x00_44C0_0000 | 0x00_44CF_FFFF | NCI GPV for x16 PCIe Bifurcation Path1  | Per-access Secure |
| 0x00_44D0_0000 | 0x00_44D0_FFFF | PCIe Integration control registers  | Boot Secure       |
| 0x00_44D1_0000 | 0x00_44DF_FFFF | Reserved for other components connected to NCI in the PCIe subsystem in the CSS   | -                 |
| 0x00_44E0_0000 | 0x00_44FF_FFFF | Expansion interface for PHY and other components configuration register space. (512KB for each controller PCIe8- 11).   | Per-access Secure |
| 0x00_4500_0000 | 0x00_45FF_FFFF | Expansion interface for x16 PCIe Bifurcation path0 (PCIe8-11 controller config space (4MB for each controller). This is the region assigned to the PCIe specific controller registers(not the ECAM space RP registers). Map this as the same expansion interface as above PCIe PHY space or maps to main PCIe CTRL responder expansion space when this 4M region is programmed in PCIe_CTRL_x*_CFG_START/END_ADDR registers.  | Per-access Secure |
| 0x00_4600_0000 | 0x00_46BD_FFFF | TCU3 and connected TBUs   | Per-access Secure |
| 0x00_46BE_0000 | 0x00_46BF_FFFF | Reserved  | -                 |
| 0x00_46C0_0000 | 0x00_46CF_FFFF | NCI GPV for x16 PCIe Bifurcation Path1  | Per-access Secure |
| 0x00_46D0_0000 | 0x00_46D0_FFFF | PCIe Integration control registers  | Boot Secure       |
| 0x00_46D1_0000 | 0x00_46DF_FFFF | Reserved for other components connected to NCI in the PCIe subsystem in the CSS   | -                 |
| 0x00_46E0_0000 | 0x00_46FF_FFFF | Expansion interface for PHY and other components configuration register space. (512KB for each controller PCIe12- 15).  | Per-access Secure |
| 0x00_4700_0000 | 0x00_47FF_FFFF | Expansion interface for x16 PCIe Bifurcation path0 (PCIe12-15 controller config space (4MB for each controller). This is the region assigned to the PCIe specific controller registers(not the ECAM space RP registers). Map this as the same expansion interface as above PCIe PHY space or maps to main PCIe CTRL responder expansion space when this 4M region is programmed in PCIe_CTRL_x*_CFG_START/END_ADDR registers. | Per-access Secure |

| Start address  | End address    | Description | Access Control    |
|----------------|----------------|-------------|-------------------|
| 0x00_4800_0000 | 0x00_4FFF_FFFF | Reserved    | Per-access Secure |

### 7.2.1.4 Self-hosted memory map

Memory map for Self-hosted debug

**Table 7-6: Memory map for Self-Hosted debug**

| Base address  | End address   | Size | Peripheral            |
|---------------|---------------|------|-----------------------|
| 0x4_0000_0000 | 0x4_0000_0FFF | 4KB  | APP Debug ROM         |
| 0x4_0000_1000 | 0x4_0000_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0001_0000 | 0x4_0001_0FFF | 4KB  | STM ETF               |
| 0x4_0001_1000 | 0x4_0001_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0002_0000 | 0x4_0002_0FFF | 4KB  | System ETF            |
| 0x4_0002_1000 | 0x4_0008_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0009_0000 | 0x4_0009_0FFF | 4KB  | System Funnel         |
| 0x4_0009_1000 | 0x4_0009_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_000A_0000 | 0x4_000A_0FFF | 4KB  | Controller Funnel     |
| 0x4_000A_1000 | 0x4_000A_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_000B_0000 | 0x4_000B_0FFF | 4KB  | DBGCH Funnel          |
| 0x4_000B_1000 | 0x4_0010_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0011_0000 | 0x4_0011_0FFF | 4KB  | Reserved (APP APBIC)  |
| 0x4_0011_1000 | 0x4_0011_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0012_0000 | 0x4_0012_0FFF | 4KB  | System ETR            |
| 0x4_0012_1000 | 0x4_0013_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0014_0000 | 0x4_0014_0FFF | 4KB  | System CTI            |
| 0x4_0014_1000 | 0x4_0015_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0016_0000 | 0x4_0016_0FFF | 4KB  | System CATU           |
| 0x4_0016_1000 | 0x4_0016_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0017_0000 | 0x4_0017_0FFF | 4KB  | STM Debug APB         |
| 0x4_0017_1000 | 0x4_0017_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0018_0000 | 0x4_0018_0FFF | -    | Reserved (APP APBIC)  |
| 0x4_0018_1000 | 0x4_003F_FFFF | -    | Reserved (APP APBIC)  |
| 0x4_0040_0000 | 0x4_004F_FFFF | 1MB  | APB Expansion Regions |
| 0x4_0050_0000 | 0x4_3FFF_FFFF | -    | Reserved              |
| 0x4_4000_0000 | 0x4_400_00FFF | 4KB  | DP Debug ROM          |
| 0x4_4000_1000 | 0x4_4000_FFFF | -    | Reserved (DP APBIC)   |
| 0x4_4001_0000 | 0x4_4401_1FFF | 8KB  | SCP AHB-AP            |
| 0x4_4001_2000 | 0x4_4001_FFFF | -    | Reserved (DP APBIC)   |

| Base address  | End address   | Size     | Peripheral   |
|---------------|---------------|----------|--|
| 0x4_4002_0000 | 0x4_4002_1FFF | 8KB      | MCP AHB-AP   |
| 0x4_4002_2000 | 0x4_7FFF_FFFF | -        | Reserved (DP APBIC)  |
| 0x4_8000_0000 | 0x4_8007_FFFF | 512KB    | Reserved (SYS APBIC)   |
| 0x4_8008_0000 | 0x4_8008_0FFF | 4KB      | SYSDBG DEBUG ROM   |
| 0x4_8008_1000 | 0x4_8008_FFFF | -        | Reserved (SYS APBIC)   |
| 0x4_8009_0000 | 0x4_8009_1FFF | 8KB      | APP APB-AP   |
| 0x4_8009_2000 | 0x4_8009_FFFF | -        | Reserved (SYS APBIC)   |
| 0x4_800A_0000 | 0x4_800A_1FFF | 8KB      | SYSMEM AXI-AP  |
| 0x4_800A_2000 | 0x4_800A_FFFF | -        | Reserved (SYS APBIC)   |
| 0x4_800B_0000 | 0x4_800B_0FFF | 4KB      | Reserved   |
| 0x4_800B_1000 | 0x4_800B_FFFF | -        | Reserved (SYS APBIC)   |
| 0x4_800C_0000 | 0x4_800C_0FFF | 4KB      | Reserved   |
| 0x4_800C_1000 | 0x4_800C_FFFF | -        | Reserved (SYS APBIC)   |
| 0x4_800D_0000 | 0x4_800D_0FFF | 4KB      | Reserved   |
| 0x4_800D_1000 | 0x4_800D_FFFF | -        | Reserved (SYS APBIC)   |
| 0x4_800E_0000 | 0x4_800E_1FFF | 8KB      | DBGCH APB-AP   |
| 0x4_800E_2000 | 0x4_FFFF_FFFF | -        | Reserved (SYS APBIC)   |
| 0x5_0000_0000 | 0x5_7EFF_FFFF | 127*16MB | Cluster 0-126 Debug APB - 16MB for each; See <a href="#">Core&lt;n&gt; SS APB IC</a> |
| 0x5_7F00_0000 | 0x5_7FEF_FFFF | 15MB     | Cluster 127 DSU Debug Block  |
| 0x5_7FF0_0000 | 0x5_7FFE_FFFF | -        | Reserved   |
| 0x5_7FFF_0000 | 0x5_7FFF_0FFF | 4KB      | Cluster 127 Core SS DBGROM   |
| 0x5_7FFF_1000 | 0x5_7FFF_1FFF | 4KB      | Reserved   |
| 0x5_7FFF_2000 | 0x5_7FFF_2FFF | 4KB      | Cluster 127 CTI  |
| 0x5_7FFF_3000 | 0x5_7FFF_3FFF | 4KB      | Cluster 127 Trace Funnel   |
| 0x5_7FFF_4000 | 0x5_7FFF_4FFF | 4KB      | Cluster 127 ETF  |
| 0x5_7FFF_5000 | 0x5_7FFF_EFFF | -        | Reserved   |
| 0x5_7FFF_F000 | 0x5_7FFF_FFFF | 4KB      | DBGCH ROM TABLE  |
| 0x5_8000_0000 | 0x5_FFFF_FFFF | -        | Reserved   |

### 7.2.1.5 PCIe MMIO and ECAM memory regions

PCIe requires two memory regions.

#### Enhanced Configuration Access Method memory region

PCI devices have a set of registers referred to as configuration space and PCI Express introduces extended configuration space for devices. Configuration space registers are mapped to memory locations. PCIe devices are referred to by the bus, device, and function number.

Each PCIe device function requires 4K bytes of the configuration space. There could be 256 buses, each with up to 32 devices, each supporting eight functions in a device PCIe tree . Each PCIe device tree is called a segment. So you need total 256MB of contiguous memory

region for the config space for this Enhanced Configuration Access method (ECAM) region allocated for each segment. ECAM space to be split across different RPs that are in the same segments depending on allocation of the bus numbers for the devices behind it.

Also you could be have multiple segments in the single or multichip systems. For example you could have following:

- Single PCIe segment across 4 chips
- Each chip has it own PCIe segment. Separate 256MB of ECAM region for each chip. With in each chip the 256MB is split across how many ever RPs.
- Multiple segments within the chips.
- Peer-to-Peer traffic is possible only between the devices that are in the segment

### PCIe memory-mapped address space

Each PCIe device will have internal memory which needs to be memory mapped so that it is visible to the system memory. During PCIe discovery, software will get the information on how much memory space requirements from device configuration registers. Some of the legacy devices can decode 32bit addresses, so they require memory region allocated in lower 4GB space. So architecture must provide two memory regions one in the lower 4GB space called MMIOH and another above 4G space called MMIOH.

Also PCIe device might need non-prefetchable PCIe Memory-Mapped (MMIO) space which has to be in the lower 4GB space and prefetchable MMIO space which can be anywhere in the system memory. Each device non-prefetchable memory needs to be allocated from the MMIOH region and prefetchable memory can be allocated from MMIOH region.

All this PCIe memory requirements needs to be supported by NI-700 if the outgoing I/O path from CMN-700 to PCIe root port includes NCI network.

The following table shows how the various memory regions are allocated.

**Table 7-7: Memory map for PCIe MMIO and ECAM regions through I/O Macro**

| Start address  | End address    | Name                           | Description   | Remapping   |
|----------------|----------------|--------------------------------|---|---|
| 0x00_6000_0000 | 0x00_7FFF_FFFF | PCIe NCI Memory space1         | MMIOH - SoC expansion reserved for PCIe. This address region can be mapped to each of the PCIe path using RNSAM to particular HNP connected to respective X16 path. This address region is used for PCIe non-prefetchable memory space.   | Software to program the address region allocated to each HNP is split according to the devices needs connected behind each x16 path and programmed in the corresponding PCIe_CTRL<x>_MMIOH_START_ADDR and PCIe_CTRL<x>_MMIOH_END_ADDR registers |
| 0x10_1000_0000 | 0x10_1FFF_FFFF | ECAM0 - PCIe NCI Memory space2 | ECAM0 Memory region - This region is reserved for ECAM space. This address region is split across multiple HNPs as per required on what devices are connected behind each PCIe controller. This is mapped to each PCIe path using RNSAM to particular HNP connected to respective X16 path. | Software to program the address region allocated to each HNP is split according to the devices connected behind each x16 path and programmed in the corresponding PCIe_CTRL<x>_ECAM_START_ADDR and PCIe_CTRL<x>_ECAM_END_ADDR registers         |

| Start address  | End address    | Name                           | Description   | Remapping   |
|----------------|----------------|--------------------------------|---|---|
| 0x10_2000_0000 | 0x10_2FFF_FFFF | ECAM1 - PCIe NCI Memory space2 | ECAM1 Memory region - This region is reserved for ECAM space. This address region is split across multiple HNPs as per required on what devices are connected behind each PCIe controller. This is mapped to each PCIe path using RNSAM to particular HNP connected to respective X16 path.     | Software to program the address region allocated to each HNP is split according to the devices connected behind each x16 path and programmed in the corresponding PCIe_CTRL<x>_ECAM_START_ADDR and PCIe_CTRL<x>_ECAM_END_ADDR registers   |
| 0x10_3000_0000 | 0x10_3FFF_FFFF | ECAM2 - PCIe NCI Memory space2 | ECAM2+D13 Memory region - This region is reserved for ECAM space. This address region is split across multiple HNPs as per required on what devices are connected behind each PCIe controller. This is mapped to each PCIe path using RNSAM to particular HNP connected to respective X16 path. | Software to program the address region allocated to each HNP is split according to the devices connected behind each x16 path and programmed in the corresponding PCIe_CTRL<x>_ECAM_START_ADDR and PCIe_CTRL<x>_ECAM_END_ADDR registers   |
| 0x10_4000_0000 | 0x10_4FFF_FFFF | ECAM3 - PCIe NCI Memory space2 | ECAM3 Memory region - This region is reserved for ECAM space. This address region is split across multiple HNPs as per required on what devices are connected behind each PCIe controller. This is mapped to each PCIe path using RNSAM to particular HNP connected to respective X16 path.     | Software to program the address region allocated to each HNP is split according to the devices connected behind each x16 path and programmed in the corresponding PCIe_CTRL<x>_ECAM_START_ADDR and PCIe_CTRL<x>_ECAM_END_ADDR registers   |
| 0x40_0000_0000 | 0x80_7FFF_FFFF | PCIe NCI Memory space3         | MMIOH - This memory region is used as MMIO space. It can be used as prefetchable MMIO space or some part of it can be also used as non-prefetchable memory with address translated to lower 4GB.  | Software needs to program the address region allocated to each HNP is split and programmed in either of the corresponding:<br>- PCIe_CTRL<x>_MMIOH_START_ADDR and PCIe_CTRL<x>_MMIOH_END_ADDR registers -<br>PCIe_CTRL<x>_MMIOH2L_TR_START_ADDR and<br>PCIe_CTRL<x>_MMIOH2L_TR_END_ADDR registers |

## 7.2.2 PCIe address mapping

The RNSAM will be programmed to map the various PCIe address regions(ECAM, MMIOH, MMIOH regions) to respective HNPs connected to each x16 PCIe path.

Second level of address mapping is done to map the address regions to various PCIe controllers supporting the PCIe bifurcation in the x16 PCIe path. This is done by programming the respective PCIe\_CTRL\_x\*\_START\_ADDR and PCIe\_CTRL\_x\*\_END\_ADDR. If the incoming address from the CMN-700 mesh matches the range that is programmed in the PCIe\_CTRL\_x\*\_START\_ADDR and PCIe\_CTRL\_x\*\_END\_ADDR registers, then the address is modified and sent to the NCI. The following table specifies how the address is modified.

**Table 7-8: PCIe Address mapping**

| Match condition = Falls in the range programmed in: | If CMN-700 mesh support 52bit address. Set address bits[55:52] | If CMN-700 mesh support 48bit address. Set address bits[51:48] |
|---|--|--|
| PCIe_CTRL_x4_0*                                     | Set the address bit[55] = 1                                    | Set the address bit[51] = 1                                    |
| PCIe_CTRL_x4_1*                                     | Set the address bit[54] = 1                                    | Set the address bit[50] = 1                                    |
| PCIe_CTRL_x8*                                       | Set the address bit[53] = 1                                    | Set the address bit[49] = 1                                    |
| PCIe_CTRL_x16*                                      | Set the address bit[52] = 1                                    | Set the address bit[48] = 1                                    |

In addition to setting the above address bit, if the address falls in the range programmed in PCIe\_CTRL\_x\*\_MMIOH2L\_TR\_START\_ADDR and PCIe\_CTRL\_x\*\_MMIOH2L\_TR\_END\_ADDR registers replace the MSB bits [51:32] or [47:32] with '0's and set [31]=1.



These MSB bits from NCI are dropped from the address sent to the respective PCIe controllers.

### 7.2.3 SCP memory map

The SCP is a Cortex-M7 based subsystem which implements a 32-bit address space.

The Cortex-M7 uses a fixed high-level memory map as specified in the *Arm® v7-M Architecture Reference Manual*. The SCP core is always treated as a trusted core. See the *Arm® v7-M Architecture Reference Manual* for recommendations regarding the use of these memory areas.

**Table 7-9: Memory map for the SCP**

| Start - End address             | Size   | Description                      | Access control | Further information   |
|---------------------------------|--------|----------------------------------|----------------|---|
| 0x0000_0000<br>-<br>0x0001_FFFF | 128KB  | SCP Boot ROM                     | Secure         | See <a href="#">System Control Processor block</a>                    |
| 0x0002_0000<br>-<br>0x007F_FFFF | 8064KB | Reserved for SCP Boot ROM        | -              | -   |
| 0x0080_0000<br>-<br>0x0087_FFFF | 512KB  | SCP Instruction RAM              | Secure         | See <a href="#">System Control Processor block</a>                    |
| 0x0088_0000<br>-<br>0x00FF_FFFF | 7680KB | Reserved for SCP Instruction RAM | -              | -   |
| 0x0100_0000<br>-<br>0x0FFF_FFFF | 240MB  | SCP Private Expansion Area 1     | Secure         | Accesses are routed on SCP expansion AXI4 Manager interface EXMSCPAXI |
| 0x1000_0000<br>-<br>0x1FFF_FFFF | 256MB  | Reserved                         | -              | -   |



| Start - End address             | Size    | Description                            | Access control | Further information   |
|---------------------------------|---------|--|----------------|---|
| 0x2000_0000<br>-<br>0x2007_FFFF | 512KB   | SCP Tightly Coupled Data RAM           | Secure         | See <a href="#">System Control Processor block</a>  |
| 0x2008_0000<br>-<br>0x20FF_FFFF | 15872KB | Reserved                               | -              | -   |
| 0x2100_0000<br>-<br>0x2FFF_FFFF | 240MB   | Reserved                               | -              | -   |
| 0x3000_0000<br>-<br>0x3FFF_FFFF | 256MB   | SCP Private Expansion Area 2           | Secure         | Accesses are routed on SCP expansion AXI4 Manager interface EXMSCPAXI   |
| 0x4000_0000<br>-<br>0x43FF_FFFF | 64MB    | SCP Private Expansion Area 3           | Secure         | Accesses are routed on SCP expansion AXI4 Manager interface EXMSCPAXI   |
| 0x4400_0000<br>-<br>0x4400_0FFF | 4KB     | SCP Timer control frame                | Secure         | See <i>Arm® Architecture Reference Manual for A-profile architecture</i> - Memory-Mapped Timer Components module for CNTCTLBase registers. Also, see <a href="#">Generic timer registers</a> for implementation-specific timer registers. |
| 0x4400_1000<br>-<br>0x4400_1FFF | 4KB     | SCP Timer frame                        | Secure         | See <i>Arm® Architecture Reference Manual for A-profile architecture</i> - Memory-Mapped Timer Components module for CNTBaseN registers. Also, see <a href="#">Generic timer registers</a> for implementation-specific timer registers.   |
| 0x4400_2000<br>-<br>0x4400_2FFF | 4KB     | SCP UART                               | Secure         | -   |
| 0x4400_3000<br>-<br>0x4400_5FFF | 12KB    | Reserved                               | -              | -   |
| 0x4400_6000<br>-<br>0x4400_6FFF | 4KB     | SCP Watchdog Timer                     | Secure         | -   |
| 0x4400_7000<br>-<br>0x44FF_FFFF | 16356KB | Reserved                               | -              | -   |
| 0x4500_0000<br>-<br>0x4500_FFFF | 64KB    | AP to SCP Non-secure MHU send frame    | Secure         | See <a href="#">Message Handling Unit registers</a>   |
| 0x4501_0000<br>-<br>0x4501_FFFF | 64KB    | AP to SCP Non-secure MHU receive frame | Secure         | See <a href="#">Message Handling Unit registers</a>   |
| 0x4502_0000<br>-<br>0x4502_FFFF | 64KB    | AP to SCP Secure MHU send frame        | Secure         | See <a href="#">Message Handling Unit registers</a>   |
| 0x4503_0000<br>-<br>0x4503_FFFF | 64KB    | AP to SCP Secure MHU receive frame     | Secure         | See <a href="#">Message Handling Unit registers</a>   |
| 0x4504_0000<br>-<br>0x457F_FFFF | 7936KB  | Reserved                               | -              | -   |

| Start - End address             | Size     | Description   | Access control | Further information   |
|---------------------------------|----------|---|----------------|---|
| 0x4580_0000<br>-<br>0x4580_FFFF | 64KB     | SCP to MCP Non-secure MHU send frame                    | Secure         | See <a href="#">Message Handling Unit registers</a>                   |
| 0x4581_0000<br>-<br>0x4581_FFFF | 64KB     | SCP to MCP Non-secure MHU receive frame                 | Secure         | See <a href="#">Message Handling Unit registers</a>                   |
| 0x4582_0000<br>-<br>0x46FF_FFFF | 24448KB  | Reserved  | -              | -   |
| 0x4700_0000<br>-<br>0x4700_FFFF | 64KB     | Reserved  | -              | -   |
| 0x4701_0000<br>-<br>0x4701_FFFF | 64KB     | Reserved  | -              | -   |
| 0x4702_0000<br>-<br>0x4702_FFFF | 64KB     | Reserved  | -              | -   |
| 0x4703_0000<br>-<br>0x4FFF_FFFF | 147264KB | Reserved  | -              | -   |
| 0x5000_0000<br>-<br>0x5000_FFFF | 64KB     | SCP Power Control registers                             | Secure         | -   |
| 0x5001_0000<br>-<br>0x5001_FFFF | 64KB     | Reserved  | -              | -   |
| 0x5002_0000<br>-<br>0x5002_FFFF | 64KB     | <a href="#">Debug Power Integration Kit registers</a>   | Secure         | -   |
| 0x5003_0000<br>-<br>0x5003_FFFF | 64KB     | Reserved  | -              | -   |
| 0x5004_0000<br>-<br>0x5004_FFFF | 64KB     | <a href="#">System Power Integration Kit registers</a>  | Secure         | -   |
| 0x5005_0000<br>-<br>0x50EF_FFFF | 15040KB  | Reserved  | -              | -   |
| 0x50F0_0000<br>-<br>0x50FF_FFFF | 1MB      | Expansion area reserved for SoC Power control Expansion | Secure         | Accesses are routed on SCP expansion AXI4 Manager interface EXMSCPAXI |
| 0x5100_0000<br>-<br>0x5FFF_FFFF | 240MB    | Reserved  | -              | -   |
| 0x6000_0000<br>-<br>0x9FFF_FFFF | 1GB      | Memory region to access AP Memory map.                  | Secure         | See <a href="#">Address Translation</a>                               |

| Start - End address             | Size  | Description                            | Access control | Further information                                      |
|---------------------------------|-------|--|----------------|--|
| 0xA000_0000<br>-<br>0xDFFF_FFFF | 1GB   | Memory region to access AP Memory map. | Secure         | See <a href="#">Address Translation</a>                  |
| 0xE000_0000<br>-<br>0xE00F_FFFF | 1MB   | Cortex-M7 Debug Memory region          | Secure         | See <a href="#">SCP Cortex-M7 Private Peripheral Bus</a> |
| 0xE010_0000<br>-<br>0xFFFF_FFFF | 511MB | Reserved                               | -              | -  |

## 7.2.4 MCP memory map

The MCP is a Cortex-M7 based subsystem that implements a 32-bit address space.

The Cortex-M7 uses a fixed high-level memory map as specified in the *Arm®v7-M Architecture Reference Manual* (which also contains recommendations regarding the use of these memory areas).

**Table 7-10: Memory map for the MCP**

| Start - End address             | Size    | Description                      | Access control | Further information   |
|---------------------------------|---------|----------------------------------|----------------|---|
| 0x0000_0000<br>-<br>0x0001_FFFF | 128KB   | MCP Boot ROM                     | Non-secure     | See <a href="#">Manageability Control Processor block</a>             |
| 0x0002_0000<br>-<br>0x007F_FFFF | 8064KB  | Reserved for MCP Boot ROM        | -              | -   |
| 0x0080_0000<br>-<br>0x0087_FFFF | 512KB   | MCP Instruction RAM              | Non-secure     | See <a href="#">Manageability Control Processor block</a>             |
| 0x0088_0000<br>-<br>0x00FF_FFFF | 7680MB  | Reserved for MCP Instruction RAM | -              | -   |
| 0x0100_0000<br>-<br>0x1FFF_FFFF | 496MB   | MCP Expansion memory region 1    | Non-secure     | Accesses are routed on MCP expansion AXI4 Manager interface EXMMCPAXI |
| 0x2000_0000<br>-<br>0x2007_FFFF | 512KB   | MCP Tightly Coupled Data RAM     | Non-secure     | See <a href="#">Manageability Control Processor block</a>             |
| 0x2008_0000<br>-<br>0x20FF_FFFF | 15872KB | Reserved                         | -              | -   |
| 0x2100_0000<br>-<br>0x3FFF_FFFF | 496MB   | MCP SoC expansion region 2       | Non-secure     | Accesses are routed on MCP expansion AXI4 Manager interface EXMMCPAXI |

| Start - End address             | Size    | Description                             | Access control | Further information   |
|---------------------------------|---------|---|----------------|---|
| 0x4000_0000<br>-<br>0x43FF_FFFF | 64MB    | MCP SoC expansion region 3              | Non-secure     | Accesses are routed on MCP expansion AXI4 Manager interface EXMMCPAXI   |
| 0x4400_0000<br>-<br>0x455F_FFFF | 22MB    | Reserved                                | -              | -   |
| 0x4560_0000<br>-<br>0x4560_FFFF | 64KB    | MCP to SCP Non-secure MHU send frame    | Non-secure     | See <a href="#">Message Handling Unit registers</a>   |
| 0x4561_0000<br>-<br>0x4561_FFFF | 64KB    | MCP to SCP Non-secure MHU receive frame | Non-secure     | See <a href="#">Message Handling Unit registers</a>   |
| 0x4562_0000<br>-<br>0x47FF_FFFF | 42880KB | Reserved                                | -              | -   |
| 0x4800_0000<br>-<br>0x4BFF_FFFF | 64MB    | MCP SoC expansion region 4              | Non-secure     | Accesses are routed on MCP expansion AXI4 Manager interface EXMMCPAXI   |
| 0x4C00_0000<br>-<br>0x4C00_0FFF | 4KB     | MCP Timer control frame                 | Non-secure     | This is a private timer used only by the MCP. See <i>Arm® Architecture Reference Manual for A-profile architecture</i> - Memory-Mapped Timer Components module for CNTCTLBase registers. Also, see <a href="#">Generic timer registers</a> for implementation-specific timer registers. |
| 0x4C00_1000<br>-<br>0x4C00_1FFF | 4KB     | MCP Timer frame                         | Non-secure     | This is a private timer used only by the MCP. See <i>Arm® Architecture Reference Manual for A-profile architecture</i> - Memory-Mapped Timer Components module for CNTBaseN registers. Also, see <a href="#">Generic timer registers</a> for implementation-specific timer registers.   |
| 0x4C00_2000<br>-<br>0x4C00_2FFF | 4KB     | MCP UART                                | Non-secure     | -   |
| 0x4C00_3000<br>-<br>0x4C00_5FFF | 12KB    | Reserved                                | -              | -   |
| 0x4C00_6000<br>-<br>0x4C00_6FFF | 4KB     | MCP Watchdog Timer                      | Non-secure     | -   |
| 0x4C00_7000<br>-<br>0x4C3F_FFFF | 4068KB  | Reserved                                | -              | -   |
| 0x4C40_0000<br>-<br>0x4C40_FFFF | 64KB    | MCP to AP Non-secure MHU send frame     | Non-secure     | See <a href="#">Message Handling Unit registers</a>   |
| 0x4C41_0000<br>-<br>0x4C41_FFFF | 64KB    | MCP to AP Non-secure MHU receive frame  | Non-secure     | See <a href="#">Message Handling Unit registers</a>   |

| Start - End address             | Size    | Description                            | Access control | Further information                                      |
|---------------------------------|---------|--|----------------|--|
| 0x4C42_0000<br>-<br>0x4FFF_FFFF | 61312KB | Reserved                               | -              | -  |
| 0x5000_0000<br>-<br>0x5000_FFFF | 64KB    | MCP Power Control registers            | Non-secure     | -  |
| 0x5001_0000<br>-<br>0x507F_FFFF | 8128KB  | Reserved                               | -              | -  |
| 0x5080_0000<br>-<br>0x5FFF_FFFF | 248MB   | Reserved                               | -              | -  |
| 0x6000_0000<br>-<br>0x9FFF_FFFF | 1GB     | Memory region to access AP Memory map. | Non-secure     | See <a href="#">Address Translation</a>                  |
| 0xA000_0000<br>-<br>0xDFFF_FFFF | 1GB     | Memory region to access AP Memory map. | Non-secure     | See <a href="#">Address Translation</a>                  |
| 0xE000_0000<br>-<br>0xE00F_FFFF | 1MB     | Cortex-M7 Debug Memory region          | Non-secure     | See <a href="#">MCP Cortex-M7 Private Peripheral Bus</a> |
| 0xE010_0000<br>-<br>0xFFFF_FFFF | 511MB   | Reserved                               | -              | -  |

## 7.2.5 Address translation table

Cortex-M7 address space

**Table 7-11: Address translations from SCP and MCP regions to application processor core regions**

| DBG_ADDR_TRANS[EN]              | ADDR_TRANS[EN] | ADDR_TRANS[CMN_ATRANS_EN] | ADDR_TRANS[ADDR_47_20] | Translated address space   |   |
|---------------------------------|----------------|---------------------------|------------------------|--|---|
| 0xCB00_0000<br>-<br>0xCB0F_FFFF | 0              | 1                         | X                      | Program field with bits[47:20] of address on multichip application processor memory map. | Above 2GB on local or remote memory map.<br><br>{ADDR_TRANS[47:20] + 0x0_0000} – {ADDR_TRANS[47:20] + 0xF_FFFF} |
| 0xA000_0000<br>-<br>0xDFFF_FFFF | 1              | X                         | X                      | Unused   | CHIP_ADDR_SZ*CHIPID + ({DBG_ADDR_TRANS[31:16], (ADDR_IN[31:28] – DBG_ADDR_TRANS[15:12]), ADDR_IN[27:0]})        |

| DBG_ADDR_TRANS[EN]        | ADDR_TRANS[EN] | ADDR_TRANS[CMN_ATRANS_EN] | ADDR_TRANS[ADDR_47_20] | Translated address space |  |
|---------------------------|----------------|---------------------------|------------------------|--------------------------|--|
| 0xA000_0000 - 0xDFFF_FFFF | 0              | 0                         | 0                      | Unused                   | Lower 1GB on local chip.<br><br>CHIP_ADDR_SZ*CHIPID + (0x0000_0000 - 0x3FFF_FFFF)                        |
| 0x6000_0000 - 0x9FFF_FFFF | X              | X                         | 1                      | Unused                   | Translate to CMN-700 configuration space.<br><br>CHIP_ADDR_SZ*CHIPID + (0x01_4000_0000 - 0x01_7FFF_FFFF) |
| 0x6000_0000 - 0x9FFF_FFFF | 0              | 0                         | 0                      | Unused                   | 1GB-2GB on local chip.<br><br>CHIP_ADDR_SZ*CHIPID + (0x4000_0000 - 0x7FFF_FFFF)                          |

## 7.2.6 Debug memory maps

Memory map for the Debug interfaces

### 7.2.6.1 DP IC debug memory map

Debug memory map for debug components behind the main DP IC.

For details on the peripherals, see Arm® CoreSight™ System-on-Chip SoC-600 Technical Reference Manual.

| Base address | End address | Size  | Peripheral  |
|--------------|-------------|-------|---|
| 0x0000_0000  | 0x0000_0FFF | 4KB   | DP Debug ROM  |
| 0x0000_1000  | 0x0000_FFFF | -     | Reserved  |
| 0x0001_0000  | 0x0001_1FFF | 8KB   | SCP AHB-AP  |
| 0x0001_2000  | 0x0001_FFFF | -     | Reserved  |
| 0x0002_0000  | 0x0002_1FFF | 8KB   | MCP AHB-AP  |
| 0x0002_2000  | 0x0007_FFFF | -     | Reserved  |
| 0x0008_0000  | 0x000F_FFFF | 512KB | SYSDBG APB IC, see <a href="#">Debug memory for SYSDBG APB IC</a> |
| 0x0010_0000  | 0x001F_FFFF | -     | Reserved  |
| 0x0020_0000  | 0xFFFF_FFFF | -     | Reserved  |

### 7.2.6.2 Debug memory for SYSDBG APB IC

Debug memory map for all the components behind SYSDBG APB IC.

For details on the peripherals, see Arm® CoreSight™ System-on-Chip SoC-600 Technical Reference Manual.

| Base address | End address | Size | Peripheral       | Exp |
|--------------|-------------|------|------------------|-----|
| 0x00080000   | 0x00080FFF  | 4KB  | SYSDBG Debug ROM | 0   |
| 0x00081000   | 0x0008FFFF  | -    | Reserved         | -   |
| 0x00090000   | 0x00091FFF  | 8KB  | APP APB-AP       | 0   |
| 0x00092000   | 0x0009FFFF  | -    | Reserved         | -   |
| 0x000A0000   | 0x000A1FFF  | 8KB  | SYSMEM AXI-AP    | 0   |
| 0x000A2000   | 0x000AFFFF  | -    | Reserved         | -   |
| 0x000B0000   | 0x000B0FFF  | 4KB  | Reserved         | 1   |
| 0x000B1000   | 0x000BFFFF  | -    | Reserved         | -   |
| 0x000C0000   | 0x000C0FFF  | 4KB  | Reserved         | 1   |
| 0x000C1000   | 0x000CFFFF  | -    | Reserved         | -   |
| 0x000D0000   | 0x000D0FFF  | 4KB  | Reserved         | 1   |
| 0x000D1000   | 0x000DFFFF  | -    | Reserved         | -   |
| 0x000E0000   | 0x000E1FFF  | 8KB  | DBGCH APB-AP     | 0   |
| 0x000E2000   | 0x000EFFFF  | -    | Reserved         | -   |

### 7.2.6.3 Debug domain memory map for APP APB IC

Memory map for debug components with in the system debug domain behind APP APB IC.

For details on the peripherals, see Arm® CoreSight™ System-on-Chip SoC-600 Technical Reference Manual.

| Base address | End address | Size | Peripheral        | Exp |
|--------------|-------------|------|-------------------|-----|
| 0x00000000   | 0x00000FFF  | 4KB  | APP Debug ROM     | 0   |
| 0x00001000   | 0x0000FFFF  | -    | Reserved          | -   |
| 0x00010000   | 0x00010FFF  | 4KB  | STM ETF           | 2   |
| 0x00011000   | 0x0001FFFF  | -    | Reserved          | -   |
| 0x00020000   | 0x00020FFF  | 4KB  | System ETF        | 1   |
| 0x00021000   | 0x0002FFFF  | -    | Reserved          | -   |
| 0x00090000   | 0x00090FFF  | 4KB  | System Funnel     | 1   |
| 0x00091000   | 0x0009FFFF  | -    | Reserved          | -   |
| 0x000A0000   | 0x000A0FFF  | 4KB  | Controller Funnel | 1   |
| 0x000A1000   | 0x000AFFFF  | -    | Reserved          | -   |
| 0x000B0000   | 0x000B0FFF  | 4KB  | DBGCH Funnel      | 1   |
| 0x000B1000   | 0x000BFFFF  | -    | Reserved          | -   |

| Base address | End address  | Size | Peripheral              | Exp |
|--------------|--------------|------|-------------------------|-----|
| 0x00110000   | 0x00110FFF   | 4KB  | Replicator              | 1   |
| 0x00111000   | 0x0011FFFF   | -    | Reserved                | -   |
| 0x00120000   | 0x00120FFF   | 4KB  | ETR                     | 1   |
| 0x00121000   | 0x0013FFFF   | -    | Reserved                | -   |
| 0x00140000   | 0x00140FFF   | 4KB  | CTI                     | 3   |
| 0x00141000   | 0x0015FFFF   | -    | Reserved                | -   |
| 0x00160000   | 0x00160FFF   | 4KB  | CATU                    | 1   |
| 0x00161000   | 0x0016FFFF   | -    | Reserved                | -   |
| 0x00170000   | 0x00170FFF   | 4KB  | Debug Element STM Debug | 2   |
| 0x00171000   | 0x0017FFFF   | -    | Reserved                | -   |
| 0x00180000   | 0x00180FFF   | -    | Reserved                | 0   |
| 0x00181000   | 0x003FFFFFFF | -    | Reserved                | -   |
| 0x00400000   | 0x004FFFFFFF | 1MB  | APB Expansion Regions   | 0   |
| 0x00500000   | 0x4FFFFFFF   | -    | Reserved                | -   |

#### 7.2.6.4 Debug memory map for DBGCHx APB IC

Memory map for debug components behind DBGCHx APB IC.

| Base address | End address  | Size     | Peripheral  |
|--------------|--------------|----------|---|
| 0x00000000   | 0x7EFFFFFF   | 127*16MB | Cluster CoreSight Memory Map. See <a href="#">Core&lt;n&gt; SS APB IC</a> for Clusters 0-126. - 16MB for each cluster |
| 0x7F000000   | 0x7FEFFFFFFF | 15MB     | Cluster 127 DSU Debug Block   |
| 0x7FF00000   | 0x7FFFFFFFFF | -        | Reserved  |
| 0x7FFF0000   | 0x7FFF0FFF   | 4KB      | Cluster 127 Core SS DBGROM  |
| 0x7FFF1000   | 0x7FFF1FFF   | 4KB      | Reserved  |
| 0x7FFF2000   | 0x7FFF2FFF   | 4KB      | Cluster 127 CTI   |
| 0x7FFF3000   | 0x7FFF3FFF   | 4KB      | Cluster 127 Trace Funnel  |
| 0x7FFF4000   | 0x7FFF4FFF   | 4KB      | Cluster 127 ETF   |
| 0x7FFF5000   | 0x7FFFEFFF   | -        | Reserved  |
| 0x7FFF6000   | 0x7FFFFFFF   | 4KB      | DBGCH ROM TABLE   |
| 0x80000000   | 0xFFFFFFFF   | 2GB      | Reserved  |

#### 7.2.6.5 SCP Cortex-M7 Private Peripheral Bus

Memory map for SCP Cortex-M7 Private Peripheral Bus (PPB).

For details on the peripherals, see *Arm® Cortex®-M7 Processor Technical Reference Manual*.



**Table 7-16: Memory map for SCP Cortex-M7 Private Peripheral Bus**

| Base address  | End address   | Size  | Peripheral         |
|---------------|---------------|-------|--------------------|
| 0x0_E000_0000 | 0x0_E000_0FFF | 4KB   | ITM                |
| 0x0_E000_1000 | 0x0_E000_1FFF | 4KB   | DWT                |
| 0x0_E000_2000 | 0x0_E000_2FFF | 4KB   | FPB                |
| 0x0_E000_3000 | 0x0_E000_DFFF | 44KB  | Reserved           |
| 0x0_E000_E000 | 0x0_E000_EFFF | 4KB   | SCS                |
| 0x0_E000_F000 | 0x0_E003_FFFF | 196KB | Reserved           |
| 0x0_E004_0000 | 0x0_E004_0FFF | 4KB   | Reserved           |
| 0x0_E004_1000 | 0x0_E004_1FFF | 4KB   | ETM                |
| 0x0_E004_2000 | 0x0_E004_2FFF | 4KB   | CTI                |
| 0x0_E004_3000 | 0x0_E00F_DFFF | 748KB | SCP EPPB APBIC     |
| 0x0_E00F_E000 | 0x0_E00F_EFFF | 4KB   | SCP Core ROM TABLE |
| 0x0_E00F_F000 | 0x0_E00F_FFFF | 4KB   | SCP PPB ROM TABLE  |

### 7.2.6.6 SCP core debug components

Memory map for SCP core debug components.

For details on the peripherals, see *Arm® Cortex®-M7 Processor Technical Reference Manual*.

| Base address  | End address   | Size  | Peripheral         |
|---------------|---------------|-------|--------------------|
| 0x0_E004_0000 | 0x0_E004_0FFF | -     | Reserved           |
| 0x0_E004_1000 | 0x0_E004_1FFF | 4KB   | ETM                |
| 0x0_E004_2000 | 0x0_E004_2FFF | 4KB   | CTI                |
| 0x0_E004_3000 | 0x0_E004_FFFF | -     | Reserved           |
| 0x0_E005_0000 | 0x0_E006_FFFF | 128KB | SCP SS APB IC      |
| 0x0_E005_1000 | 0x0_E00F_DFFF | -     | Reserved           |
| 0x0_E00F_E000 | 0x0_E00F_EFFF | 4KB   | SCP Core ROM TABLE |

### 7.2.6.7 SCP SS APB IC

Memory map for SCP APB IC.

For details on the peripherals, see *Arm® Cortex®-M7 Processor Technical Reference Manual*.

**Table 7-18: Memory map for SCP APB IC**

| Base address  | End address   | Size | Peripheral      |
|---------------|---------------|------|-----------------|
| 0x0_E005_0000 | 0x0_E005_0FFF | 4KB  | SCP SS ROM BASE |
| 0x0_E005_1000 | 0x0_E005_1FFF | 4KB  | Reserved        |
| 0x0_E005_2000 | 0x0_E005_2FFF | 4KB  | Reserved        |

| Base address  | End address   | Size | Peripheral         |
|---------------|---------------|------|--------------------|
| 0x0_E005_3000 | 0x0_E005_3FFF | 4KB  | SWO                |
| 0x0_E005_4000 | 0x0_E005_4FFF | 4KB  | SCP FUNNEL         |
| 0x0_E005_5000 | 0x0_E005_5FFF | 4KB  | SCP ATB REPLICATOR |
| 0x0_E005_6000 | 0x0_E005_6FFF | 4KB  | CTI                |
| 0x0_E005_6000 | 0x0_E006_FFFF | -    | Reserved           |

### 7.2.6.8 MCP Cortex-M7 Private Peripheral Bus

Memory map for MCP Cortex-M7 Private Peripheral Bus (PPB).

For details on the peripherals, see *Arm® Cortex®-M7 Processor Technical Reference Manual*.

**Table 7-19: Memory map for MCP Cortex-M7 Private Peripheral Bus**

| Base address  | End address   | Size  | Peripheral         |
|---------------|---------------|-------|--------------------|
| 0x0_E000_0000 | 0x0_E000_0FFF | 4KB   | ITM                |
| 0x0_E000_1000 | 0x0_E000_1FFF | 4KB   | DWT                |
| 0x0_E000_2000 | 0x0_E000_2FFF | 4KB   | FPB                |
| 0x0_E000_3000 | 0x0_E000_DFFF | 44KB  | Reserved           |
| 0x0_E000_E000 | 0x0_E000_EFFF | 4KB   | SCS                |
| 0x0_E000_F000 | 0x0_E003_FFFF | 196KB | Reserved           |
| 0x0_E004_0000 | 0x0_E004_0FFF | 4KB   | Reserved           |
| 0x0_E004_1000 | 0x0_E004_1FFF | 4KB   | ETM                |
| 0x0_E004_2000 | 0x0_E004_2FFF | 4KB   | CTI                |
| 0x0_E004_3000 | 0x0_E00F_DFFF | 748KB | MCP EPPB APBIC     |
| 0x0_E00F_E000 | 0x0_E00F_EFFF | 4KB   | MCP Core ROM TABLE |
| 0x0_E00F_F000 | 0x0_E00F_FFFF | 4KB   | MCP PPB ROM TABLE  |

### 7.2.6.9 MCP core debug components

Memory map for MCP core debug components.

For details on the peripherals, see *Arm® Cortex®-M7 Processor Technical Reference Manual*.

| Base address  | End address   | Size  | Peripheral    |
|---------------|---------------|-------|---------------|
| 0x0_E004_0000 | 0x0_E004_0FFF | -     | Reserved      |
| 0x0_E004_1000 | 0x0_E004_1FFF | 4KB   | ETM           |
| 0x0_E004_2000 | 0x0_E004_2FFF | 4KB   | CTI           |
| 0x0_E004_3000 | 0x0_E004_FFFF | -     | Reserved      |
| 0x0_E005_0000 | 0x0_E006_FFFF | 128KB | MCP SS APB IC |
| 0x0_E005_1000 | 0x0_E00F_DFFF | -     | Reserved      |

| Base address  | End address   | Size | Peripheral         |
|---------------|---------------|------|--------------------|
| 0x0_E00F_E000 | 0x0_E00F_EFFF | 4KB  | MCP Core ROM TABLE |

### 7.2.6.10 MCP SS APB IC

Memory map for Manageability Control Processor APB IC.

For details on the peripherals, see Arm® Cortex®-M7 Processor Technical Reference Manual.

**Table 7-21: Memory map for MCP SS APB IC**

| Base address  | End address   | Size | Peripheral         |
|---------------|---------------|------|--------------------|
| 0x0_E005_0000 | 0x0_E005_0FFF | 4KB  | MCP SS ROM BASE    |
| 0x0_E005_1000 | 0x0_E005_1FFF | 4KB  | Reserved           |
| 0x0_E005_2000 | 0x0_E005_2FFF | 4KB  | Reserved           |
| 0x0_E005_3000 | 0x0_E005_3FFF | 4KB  | Reserved           |
| 0x0_E005_4000 | 0x0_E005_4FFF | 4KB  | MCP FUNNEL         |
| 0x0_E005_5000 | 0x0_E005_5FFF | 4KB  | MCP ATB REPLICATOR |
| 0x0_E005_6000 | 0x0_E005_6FFF | 4KB  | CTI                |
| 0x0_E005_6000 | 0x0_E006_FFFF | -    | Reserved           |

### 7.2.6.11 Core<n> SS APB IC

Memory map for Debug components connected to the core SS APB IC.

For details on the peripherals, see Arm® CoreSight™ System-on-Chip SoC-600 Technical Reference Manual.

**Table 7-22: Memory map for Debug components connected to the core SS APB IC**

| Base address | End address | Size | Peripheral             |
|--------------|-------------|------|------------------------|
| 0x0000_0000  | 0x00EF_FFFF | 15MB | CORE DEBUG BLOCK APBIC |
| 0x00F0_0000  | 0x00FE_FFFF | -    | Reserved               |
| 0x00FF_0000  | 0x00FF_0FFF | 4KB  | CORE SS DBGROM         |
| 0x00FF_1000  | 0x00FF_1FFF | -    | Reserved               |
| 0x00FF_2000  | 0x00FF_2FFF | 4KB  | CTI                    |
| 0x00FF_3000  | 0x00FF_3FFF | 4KB  | TRACE FUNNEL           |
| 0x00FF_4000  | 0x00FF_4FFF | 4KB  | ETF                    |
| 0x00FF_5000  | 0x00FF_FFFF | -    | Reserved               |

## 7.3 Interrupt maps

This section describes the RD-V2 interrupt maps.

### 7.3.1 PPI and SPI interrupt maps

The Generic Interrupt Controller Architecture defines two different types of interrupts. PPIs exist separately for every microprocessor, while SPIs are shared for all microprocessors.

PPI and SPI interrupts have configurable options, including number of interrupts, Edge or Level triggered, and Polarity (that is, active-LOW, active-HIGH, or Rising edge). The GIC supports 48 PPIs interrupts per core and total of 1984 SPI interrupts. The SPI interrupts are split across multichip. So for a quad chip, each chip will have support for 480 (have to be multiples of 32 interrupts for each).

For a quad multichip system the SPI are split as shown in the following table:

**Table 7-23: Multichip Interrupt ID allocation**

| Chip# | CHIP_START_INTID | CHIP_END_INTID |
|-------|------------------|----------------|
| Chip0 | 32               | 511            |
| Chip1 | 512              | 991            |
| Chip2 | 4096             | 4575           |
| Chip3 | 4576             | 5055           |

**Table 7-24: Application Processor PPIs**

| Interrupt ID | Interrupt Name | Description  | Trigger | Polarity    |
|--------------|----------------|--|---------|-------------|
| 16           | nERRIRQ        | Core Error Interrupt   | Level   | Active-LOW  |
| 17           | nFaultIRQ      | Core Fault Interrupt   | Level   | Active-LOW  |
| 18           | nTBEIRQ        | Trace Buffer Extension interrupt request.  | Level   | Active-LOW  |
| 19           | CNTHVS         | Secure EL2 virtual timer interrupt (if PEs are Armv8.4 or greater).                  | Level   | Active-LOW  |
| 20           | CNTHPS         | Secure EL2 physical timer interrupt (if PEs are Armv8.4 or greater)                  | Level   | Active-LOW  |
| 21           | PMBIRQ         | Statistical Profiling Interrupt, if Statistical Profiling Extensions are implemented | Level   | Active-LOW  |
| 22           | COMMIRQn       | Debug Communications Channel receive or transmit request                             | Level   | Active-LOW  |
| 23           | PMUIRQn        | PMU interrupt  | Level   | Active-LOW  |
| 24           | CTIIRQ         | CTI Interrupt  | Edge    | rising_edge |
| 25           | VCPUMNTIRQn    | Virtual Maintenance Interrupt  | Level   | Active-LOW  |
| 26           | CNTHPIRQn      | Hypervisor Non-secure EL2 Timer event  | Level   | Active-LOW  |
| 27           | CNTVIRQn       | Virtual Timer event  | Level   | Active-LOW  |
| 28           | CNTHVIRQn      | EL2 virtual timer  | Level   | Active-LOW  |
| 29           | CNTPSIRQn      | Secure PL1 Physical Timer event  | Level   | Active-LOW  |
| 30           | CNTPNSIRQn     | Non-secure PL1 Physical Timer event  | Level   | Active-LOW  |

| Interrupt ID | Interrupt Name | Description | Trigger | Polarity                                 |
|--------------|----------------|-------------|---------|--|
| 31           | RESERVED       | -           | -       |  |
| 1087-1056    | RESERVED       | Reserved    | Level   | Active-LOW (must be tied HIGH if unused) |

**Table 7-25: Application Processor SPIs**

| Interrupt ID Range for each CHIPID0 | Interrupt ID (Offset from CHIP_START_INTID) | Source                           | Description  | Trigger | Polarity                       |
|-------------------------------------|---|----------------------------------|--|---------|--------------------------------|
| 15:0                                | [\$NUM_DMC]+0                               | dmc<n>_combined_err_intrv        | Combined interrupts from each DMC controller. Where "n" is 0 to NUM_DMC-1 Controllers. | Level   | Active-HIGH                    |
| 31:16                               | 31:16                                       | Reserved                         | -  | Level   | Active-HIGH (must be tied LOW) |
| 32                                  | 32  | MCP2APMHU_NS                     | MCP2AP MHU Non-secure interrupt from the receiver frame                                | Level   | Active-HIGH                    |
| 39:33                               | 39:33                                       | Reserved                         | -  | Level   | Active-HIGH (must be tied LOW) |
| 40                                  | 40  | GICD_PMU_INT                     | GIC-700 PMU counter overflow interrupt   | Level   | Active-HIGH                    |
| 44:41                               | [\$NUM_DTC]+41                              | CMN-700 INTREQPMU_DTC[\$NUM_DTC] | CMN-700 PMU Count Overflow Interrupt. NUM_DTC = 1 to 4                                 | Level   | Active-HIGH                    |
| 45                                  | 45  | INTREQERRS                       | Secure error handling interrupt from CMN-700   | Level   | ACTIVE-High                    |
| 46                                  | 46  | INTREQFAULTS                     | Secure Fault handling interrupt from CMN-700   | Level   | ACTIVE-High                    |
| 47                                  | 47  | INTREQFAULTNS                    | Non Secure Fault handling interrupt from CMN-700                                       | Level   | ACTIVE-High                    |
| 48                                  | 48  | INTREQERRNS                      | Non Secure error handling interrupt from CMN-700                                       | Level   | ACTIVE-High                    |
| 49                                  | 49  | INTREQMPAMERRNS                  | Non-secure Memory Partitioning And Monitoring (MPAM) fault handling interrupt          | Level   | ACTIVE-High                    |

| Interrupt ID Range for each CHIPID0 | Interrupt ID (Offset from CHIP_START_INTID) | Source                                | Description   | Trigger | Polarity                       |
|-------------------------------------|---|---------------------------------------|---|---------|--------------------------------|
| 50                                  | 50  | INTREQMPAMERRS                        | Secure Memory Partitioning And Monitoring (MPAM) fault handling interrupt | Level   | ACTIVE-High                    |
| 63:51                               | 63:51                                       | Reserved                              | -   | Level   | Active-HIGH (must be tied LOW) |
| 64                                  | 64  | CATU                                  | CATUADDRERROR interrupt   | Level   | Active-HIGH                    |
| 65                                  | 65  | ETR                                   | ETRBUFINT interrupt   | Level   | Active-HIGH                    |
| 66                                  | 66  | SCP2AP MHU Non Secure interrupt       | SCP2AP MHU Non-secure interrupt from the receiver frame                   | Level   | Active-HIGH                    |
| 67                                  | 67  | SCP2AP MHU Secure interrupt           | SCP2AP MHU Secure interrupt from the receiver frame                       | Level   | Active-HIGH                    |
| 71:68                               | 71:68                                       | Reserved                              | CMN-700 PMU Count Overflow Interrupt. NUM_DTC = 1 to 4                    | Level   | Active-HIGH (must be tied LOW) |
| 72                                  | 72  | STM-500                               | STM-500 Synchronization Interrupt   | Edge    | rising_edge                    |
| 73                                  | 73  | CTI Trigger 0                         | CTI Trigger output 6 from CTI2  | Edge    | rising_edge                    |
| 74                                  | 74  | CTI Trigger 1                         | CTI Trigger output 7 from CTI2  | Edge    | rising_edge                    |
| 75                                  | 75  | APP Secure Watchdog                   | Secure Watchdog interrupt(WSO)  | Level   | Active-HIGH                    |
| 76                                  | 76  | AP_REFCLK Generic Timer (Secure)      | AP_REFCLK Generic Timer Interrupt (Secure)                                | Level   | Active-HIGH                    |
| 77                                  | 77  | AP_REFCLK Generic Timer (Non- Secure) | AP_REFCLK Generic Timer Interrupt (Non-Secure)                            | Level   | Active-HIGH                    |
| 78                                  | 78  | AP_NSWDOG_WSO                         | AP Non-secure Watchdog timer interrupt WSO                                | Level   | Active-HIGH                    |
| 79                                  | 79  | AP_NSWDOG_WS1                         | AP Non-secure Watchdog timer interrupt WS1                                | Level   | Active-HIGH                    |
| 80                                  | 80  | AP_UART_NS                            | AP Non-secure UART interrupt  | Level   | Active-HIGH                    |

| Interrupt ID Range for each CHIPID0 | Interrupt ID (Offset from CHIP_START_INTID) | Source                            | Description  | Trigger | Polarity                       |
|-------------------------------------|---|-----------------------------------|--|---------|--------------------------------|
| 81                                  | 81  | AP_UART_S                         | AP Secure UART interrupt   | Level   | Active-HIGH                    |
| 85:82                               | 85:82                                       | Reserved                          | -  | Level   | Active-HIGH (must be tied LOW) |
| 133:86                              | 6*[\$NUM_TCU]+86                            | MMUTCU[\$NUM_TCU]_PMU_IRPT        | PMU interrupt. NUM_TCU = 0 to 7. Note: This interrupt allocation starts at lowest Interrupt ID in this range.  | Edge    | Rising Edge                    |
|                                     | 6*[\$NUM_TCU]+1+86                          | MMUTCU[\$NUM_TCU]_EVENT_Q_IRPT_S  | Event Queue Secure interrupt, indicating Event Queue Non-Empty or Overflow. These Secure interrupts can be wired or sent as write messages to set the SPI interrupt. | Edge    | Rising Edge                    |
|                                     | 6*[\$NUM_TCU]+2+86                          | MMUTCU[\$NUM_TCU]_CMD_SYNC_IRPT_S | SYNC Complete Secure interrupt. These Secure interrupts can be wired or sent as write messages to set the SPI interrupt.   | Edge    | Rising Edge                    |
|                                     | 6*[\$NUM_TCU]+3+86                          | MMUTCU[\$NUM_TCU]_GLOBAL_IRPT_S   | Global Secure interrupt. These Secure interrupts can be wired or sent as write messages to set the SPI interrupt.  | Edge    | Rising Edge                    |
|                                     | 6*[\$NUM_TCU]+4+86                          | MMUTCU[\$NUM_TCU]_ERRI            | TCU RAS ERI interrupt  | Edge    | Rising Edge                    |
|                                     | 6*[\$NUM_TCU]+5+86                          | MMUTCU[\$NUM_TCU]_FHI             | TCU RAS FHI interrupt  | Edge    | Rising Edge                    |

| Interrupt ID Range for each CHIPID0 | Interrupt ID (Offset from CHIP_START_INTID)   | Source  | Description  | Trigger | Polarity    |
|-------------------------------------|---|---|--|---------|-------------|
| 325:134                             | 2*[\$NUM_TCU]+<br>[\$NUM_TBU_[\$NUM_TCU]]+134:<br><br>3*[\$NUM_TCU]+<br>[\$NUM_TBU_[\$NUM_TCU]]+134 | MMUTBU[\$NUM_TCU][\$NUM_TBU_[\$NUM_TCU]]_PMU_IRPT | TBU PMU Interrupt.<br>NUM_TCU = 0 to 7<br>NUM_TBU_[\$NUM_TCU] = 0 to 7<br>Note: This interrupt allocation start lowest Interrupt ID in this range<br>The LSB is MMUTBU[0][0][\0]]_PMU_IRPT<br>Note: Each interrupt is the combination of the output from the read & write TBUs. For individual TBU status, read the ITOP_TBU register (see MMU-700 TRM for more details) | Edge    | Rising Edge |
|                                     |   | MMUTBU[\$NUM_TCU][\$NUM_TBU_[\$NUM_TCU]]_RAS_ERI  | TBU RAS ERI Interrupt<br>Note: Each interrupt is the combination of the output from the read & write TBUs. For individual TBU status, read the ITOP_TBU register (see MMU-700 TRM for more details)  | Edge    | Rising Edge |
|                                     |   | MMUTBU[\$NUM_TCU][\$NUM_TBU_[\$NUM_TCU]]_RAS_FHI  | TBU RAS FHI Interrupt<br>Note: Each interrupt is the combination of the output from the read & write TBUs. For individual TBU status, read the ITOP_TBU register (see MMU-700 TRM for more details)  | Edge    | Rising Edge |
| 341:326                             | 2*[\$NUM_PCIE_NCI]+326  | PCle[\$NUM_PCIE_NCI]_NCI_NS_INT                   | Non-secure interrupt for PCIe<x> NCI networks, where NUM_PCIE_NCI = 0 to 7<br>Note: This interrupt allocation start lowest Interrupt ID in this range.<br>PCle0_NCI_NS_INT is allocated the LSB of this interrupt range.   | Level   | Active-High |



| Interrupt ID Range for each CHIPID0 | Interrupt ID (Offset from CHIP_START_INTID) | Source  | Description   | Trigger | Polarity    |
|-------------------------------------|---|---|---|---------|-------------|
|                                     | 2*[\$NUM_PCl_e_NCI]+1+326                   | PCl_e[\$NUM_PCl_e_NCI]_NCI_S_INT                                  | Secure interrupt for PCl_e<x> NCI networks, where NUM_PCl_e_NCI = 0 to 7  | Level   | Active-High |
| 349:342                             | 349:342                                     | {PCl_e[\$NUM_PCl_e_NCI]_NCI_nPMU_INTERRUPT[\$NUM_NCI_CLKDOMAIN]>} | Consolidated PMU counter overflow interrupts from various clock domains from each PCl_e<x> NCI networks, where NUM_PCl_e_NCI = 0 to 7 | Level   | Active-Low  |

### 7.3.2 SCP NVIC interrupt map

The SCP receives interrupts from four sources. These interrupts are routed to the NVIC that is included in the Cortex-M7 processor, where they can be managed by software.

The four sources of interrupts are:

- Applications processor system wakeup interrupts
- CoreSight power and reset request interrupts
- Internal SCP interrupts
- Expansion SCP interrupts

**Table 7-26: Interrupt map for the SCP NVIC**

| ID   | Source               | Description                                  | Trigger | Polarity                   |
|------|----------------------|--|---------|----------------------------|
| NMI  | SCP Generic Watchdog | SCP Watchdog(WSO)                            | Level   | ACTIVE-High                |
| 0    | CDBGPWRREQ_INT       | Debug Power up request from Debugger         | Level   | ACTIVE-High                |
| 1    | CSYSPWRREQ_INT       | SYSTOP Power up request from Debugger        | Level   | ACTIVE-High                |
| 2    | CDBGIRSTREQ_INT      | Debug Reset request from Debugger            | Level   | ACTIVE-High                |
| 3    | CSYSRSTREQ_INT       | SYSTOP Reset request from Debugger           | Level   | ACTIVE-High                |
| 20:4 | RESERVED             | -  | -       | Active-High (tie off 1'b0) |
| 21   | TCM_ECCOF_INT        | TCM ECC overflow error interrupt             | Level   | ACTIVE-High                |
| 22   | TCM_ECCCE_INT        | TCM ECC Correctable error interrupt          | Level   | ACTIVE-High                |
| 23   | TCM_ECCUE_INT        | TCM ECC Uncorrectable error interrupt        | Level   | ACTIVE-High                |
| 24   | S_RAM_ECCOF_INT      | Secure RAM ECC overflow error interrupt      | Level   | ACTIVE-High                |
| 25   | S_RAM_ECCCE_INT      | Secure RAM ECC Correctable error interrupt   | Level   | ACTIVE-High                |
| 26   | S_RAM_ECCUE_INT      | Secure RAM ECC Uncorrectable error interrupt | Level   | ACTIVE-High                |

| ID    | Source                                   | Description   | Trigger | Polarity                   |
|-------|--|---|---------|----------------------------|
| 27    | NS_RAM_ECCOF_INT                         | Non Secure RAM ECC overflow error interrupt                       | Level   | ACTIVE-High                |
| 28    | NS_RAM_ECCCE_INT                         | Non Secure RAM ECC Correctable error interrupt                    | Level   | ACTIVE-High                |
| 29    | NS_RAM_ECCUE_INT                         | Non Secure RAM ECC Uncorrectable error interrupt                  | Level   | ACTIVE-High                |
| 32-30 | RESERVED                                 | -   | -       | Active-High (tie off 1'b0) |
| 33    | SCP_REFCLK_Generic_Timer                 | SCP Timer interrupt   | Level   | ACTIVE-High                |
| 34    | GENTIM_SYNC_INT0                         | System generic timer synchronization interrupt for SYNCNT_INST0   | Level   | ACTIVE-HIGH                |
| 35    | GENTIM_SYNC_INT1                         | System generic timer synchronization interrupt for SYNCNT_INST1   | Level   | ACTIVE-HIGH                |
| 36    | GENTIM_SYNC_INT2                         | System generic timer synchronization interrupt SYNCNT_INST2       | Level   | ACTIVE-HIGH                |
| 37    | CTI                                      | CTI Trigger 0   | Edge    | ACTIVE-High                |
| 38    | CTI                                      | CTI Trigger 1   | Edge    | ACTIVE-High                |
| 39    | GIC_FAULT_INT                            | GIC Fault Interrupt   | Level   | ACTIVE-High                |
| 40    | GIC_ERR_INT                              | GIC Error INT   | Level   | ACTIVE-High                |
| 41    | RESERVED                                 | -   | -       | Active-High (tie off 1'b0) |
| 42    | SCP_UART_INT                             | SCP UART interrupt  | Level   | ACTIVE-High                |
| 43    | RESERVED                                 | -   | -       | Active-High (tie off 1'b0) |
| 44    | AP_NSWDG_WSO                             | AP Non-secure Watchdog timer interrupt WSO                        | Level   | ACTIVE-High                |
| 45    | AP_NSWDG_WS1                             | AP Non-secure Watchdog timer interrupt WS1                        | Level   | ACTIVE-High                |
| 46    | AP_SWDOG_WSO                             | AP Secure Watchdog timer interrupt WSO                            | Level   | ACTIVE-High                |
| 47    | AP_SWDOG_WS1                             | AP Secure Watchdog timer interrupt WS1                            | Level   | ACTIVE-High                |
| 48    | AP_UART_NS                               | AP Non-secure UART interrupt                                      | Level   | ACTIVE-High                |
| 49    | AP_UART_S                                | AP Secure UART interrupt  | Level   | ACTIVE-High                |
| 50    | Consolidated CPU Core Power Policy Units | Consolidated CPU PPU Interrupt for 0-31 cores                     | Level   | ACTIVE-High                |
| 53-51 | Consolidated CPU Core Power Policy Units | RESERVED for additional cores                                     | Level   | ACTIVE-High                |
| 54    | RESERVED                                 | -   | -       | Active-High (tie off 1'b0) |
| 55    | Consolidated CPU Core PLL Lock           | Consolidated CPU PLL Lock for PLLs 0-31, 64-95                    | Level   | ACTIVE-High                |
| 56    | Consolidated CPU Core PLL Lock           | Consolidated CPU PLL Lock for PLLs 32-63, 96-127                  | Level   | ACTIVE-High                |
| 57    | Consolidated CPU PLL Unlock              | Consolidated CPU PLL Unlock for PLLs 0-31, 64-95                  | Level   | ACTIVE-High                |
| 58    | Consolidated CPU PLL Unlock              | Consolidated CPU PLL Unlock for PLLs 32-63, 96-127                | Level   | ACTIVE-High                |
| 59    | Consolidated CPU Cluster PPU interrupt 0 | Consolidated CPU cluster PPU Interrupt for clusters 0-31          | Level   | ACTIVE-High                |
| 62-60 | Consolidated CPU Cluster PPU interrupts  | RESERVED for additional clusters                                  | Level   | ACTIVE-High                |
| 63    | Consolidated Cluster SCF INTO            | Reserved for consolidated cluster SCF Interrupt for clusters 0-31 | Level   | ACTIVE-High                |

| ID      | Source                       | Description   | Trigger | Polarity                   |
|---------|------------------------------|---|---------|----------------------------|
| 66-64   | Consolidated Cluster SCF INT | RESERVED for additional clusters  | Level   | ACTIVE-High                |
| 72:67   | RESERVED                     | -   | -       | Active-High (tie off 1'b0) |
| 73      | FPU_EXCEPT_INT               | Combined OR'ed FPIX, FPUFC, FPOFC, FPDZC, FPIDC, and FPIOC output signals from the Cortex-M7 core | Level   | ACTIVE-High                |
| 74      | DCDET_DATA_UE                | Multi-bit Fatal error on Dcache data RAM read   | Edge    | ACTIVE-High                |
| 75      | DCDET_DATA_CE                | Correctable error on Dcache data RAM read   | Edge    | ACTIVE-High                |
| 76      | DCDET_TAG_UE                 | Multi-bit Fatal error on DCache tag RAM read  | Edge    | ACTIVE-High                |
| 77      | DCDET_TAG_CE                 | Correctable error on Dcache tag RAM read  | Edge    | ACTIVE-High                |
| 78      | ICDET_DATA_UE                | Multibit Fatal error on Icache data RAM read  | Edge    | ACTIVE-High                |
| 79      | ICDET_DATA_CE                | Correctable error on Icache data RAM read   | Edge    | ACTIVE-High                |
| 80      | ICDET_TAG_UE                 | Multibit Fatal error on Icache tag RAM read   | Edge    | ACTIVE-High                |
| 81      | ICDET_TAG_CE                 | Correctable error on Icache tag RAM read  | Edge    | ACTIVE-High                |
| 82      | AP2SCP MHU Non-secure int    | AP2SCP MHU High Priority Non-secure interrupt   | Level   | ACTIVE-High                |
| 83      | AP2SCP MHU Secure int        | AP2SCP MHU Secure interrupt   | Level   | ACTIVE-High                |
| 84      | MCP2SCP MHU Non-secure Int   | MCP2SCP MHU High Priority Int   | Level   | ACTIVE-High                |
| 93:85   | RESERVED                     | -   | -       | Active-High (tie off 1'b0) |
| 94      | MMU_TCU_RAS_INT              | Consolidated MMU RAS_CRI/ERI/FHI interrupts from all the TCUs                                     | Level   | ACTIVE-High                |
| 95      | MMU_TBU_RAS_INT              | Consolidated TBU RAS_CRI/ERI/FHI interrupts from all the TBUs                                     | Level   | ACTIVE-High                |
| 96      | INTREQPPU                    | PPU interrupt from CMN-700  | Level   | ACTIVE-High                |
| 97      | INTREQERRNS                  | Non Secure error handling interrupt from CMN-700  | Level   | ACTIVE-High                |
| 98      | INTREQERRS                   | Secure error handling interrupt from CMN-700  | Level   | ACTIVE-High                |
| 99      | INTREQFAULTS                 | Secure Fault handling interrupt from CMN-700  | Level   | ACTIVE-High                |
| 100     | INTREQFAULTNS                | Non Secure Fault handling interrupt from CMN-700  | Level   | ACTIVE-High                |
| 104:101 | INTREQPMU_DTC[3:0]           | PMU count overflow interrupts from DTC domains  | Level   | ACTIVE-High                |
| 130:105 | RESERVED                     | -   | -       | Active-High (tie off 1'b0) |
| 131     | SYSTOP_PPU_INT               | PD_SYSTOP PPU Interrupt   | Level   | ACTIVE-High                |
| 138:132 | RESERVED                     | -   | -       | Active-High (tie off 1'b0) |
| 139     | MCP WS1                      | MCP Watch dog reset   | Level   | ACTIVE-High                |
| 173:140 | RESERVED                     | -   | -       | Active-High (tie off 1'b0) |
| 177:174 | dmc<n>_combined_err_intr     | Combined interrupts from each DMC, where "n" is 0 to NUM_DMC-1                                    | Level   | ACTIVE-High                |
|         | dmc<n>_combine_temp_intr     |   | Level   | ACTIVE-High                |
| 189:178 | RESERVED                     | RESERVED for additional DMCs  | Level   | ACTIVE-High (tie off 1'b0) |
| 207:190 | RESERVED                     | -   | -       | Active-High (tie off 1'b0) |
| 239:208 | External Interrupts          | 32 Interrupts for SCP SoC Expansion   | Level   | ACTIVE-High                |

### 7.3.3 MCP NVIC interrupt map

The MCP receives interrupts from three sources. These interrupts are routed to the NVIC that is included in the Cortex-M7 processor, where they can be managed by software.

The three sources of interrupts are;

- CoreSight power and reset request interrupts
- Internal MCP interrupts
- Expansion MCP interrupts

**Table 7-27: Interrupt map for the MCP NVIC**

| ID    | Source                   | Description                                      | Trigger | Polarity                   |
|-------|--------------------------|--|---------|----------------------------|
| NMI   | MCP Generic Watchdog     | MCP Watchdog(WSO)                                | Level   | Active-High                |
| 20:1  | RESERVED                 | -  | -       | Active-High (tie off 1'b0) |
| 21    | TCM_ECCOF_INT            | TCM ECC overflow error interrupt                 | Level   | ACTIVE-High                |
| 22    | TCM_ECCCE_INT            | TCM ECC Correctable error interrupt              | Level   | ACTIVE-High                |
| 23    | TCM_ECCUE_INT            | TCM ECC Uncorrectable error interrupt            | Level   | ACTIVE-High                |
| 24    | S_RAM_ECCOF_INT          | Secure RAM ECC overflow error interrupt          | Level   | ACTIVE-High                |
| 25    | S_RAM_ECCCE_INT          | Secure RAM ECC Correctable error interrupt       | Level   | ACTIVE-High                |
| 26    | S_RAM_ECCUE_INT          | Secure RAM ECC Uncorrectable error interrupt     | Level   | ACTIVE-High                |
| 27    | NS_RAM_ECCOF_INT         | Non Secure RAM ECC overflow error interrupt      | Level   | ACTIVE-High                |
| 28    | NS_RAM_ECCCE_INT         | Non Secure RAM ECC Correctable error interrupt   | Level   | ACTIVE-High                |
| 29    | NS_RAM_ECCUE_INT         | Non Secure RAM ECC Uncorrectable error interrupt | Level   | ACTIVE-High                |
| 32-30 | RESERVED                 | -  | -       | Active-High (tie off 1'b0) |
| 33    | MCP REFCLK Generic Timer | REFCLK Physical Timer interrupt                  | Level   | Active-High                |
| 34    | Non-secure AP2MCP MHU    | MHU Non-secure interrupt                         | Level   | Active-High                |
| 36:35 | RESERVED                 | -  | -       | Active-High (tie off 1'b0) |
| 37    | CTI                      | CTI Trigger 0                                    | Edge    | Rising & Falling Edge      |
| 38    | CTI                      | CTI Trigger 1                                    | Edge    | Rising & Falling Edge      |
| 39    | GIC_FAULT_INT            | GIC Fault Interrupt                              | Level   | ACTIVE-High                |
| 40    | GIC_ERR_INT              | GIC Error INT                                    | Level   | ACTIVE-High                |
| 41    | RESERVED                 | -  | -       | Active-High (tie off 1'b0) |
| 42    | MCP_UART_INT             | MCP UART interrupt                               | Level   | ACTIVE-High                |
| 72:43 | RESERVED                 | -  | -       | Active-High (tie off 1'b0) |

| ID      | Source                     | Description   | Trigger | Polarity                   |
|---------|----------------------------|---|---------|----------------------------|
| 73      | FPU_EXCEPT_INT             | Combined OR'ed FPIX, FPUFC, FPOFC, FPDZC, FPIDC, and FPIOC output signals from the Cortex-M7 core | Level   | Active-High                |
| 74      | DCDET_DATA_UE              | Multibit Fatal error on Dcache data RAM read  | Edge    | Active-High                |
| 75      | DCDET_DATA_CE              | Correctable error on Dcache data RAM read   | Edge    | Active-High                |
| 76      | DCDET_TAG_UE               | Multibit Fatal error on DCache tag RAM read   | Edge    | Active-High                |
| 77      | DCDET_TAG_CE               | Correctable error on Dcache tag RAM read  | Edge    | Active-High                |
| 78      | ICDET_DATA_UE              | Multibit Fatal error on Icache data RAM read  | Edge    | Active-High                |
| 79      | ICDET_DATA_CE              | Correctable error on Icache data RAM read   | Edge    | Active-High                |
| 80      | ICDET_TAG_UE               | Multibit Fatal error on Icache tag RAM read   | Edge    | Active-High                |
| 81      | ICDET_TAG_CE               | Correctable error on Icache tag RAM read  | Edge    | Active-High                |
| 83:82   | RESERVED                   | -   | -       | Active-High (tie off 1'b0) |
| 84      | MCP2SCP MHU Non-secure Int | MCP2SCP MHU High Priority Int   | Level   | Active-High                |
| 93:85   | RESERVED                   | -   | -       | Active-High (tie off 1'b0) |
| 94      | MMU_TCU_RAS_INT            | Consolidated MMU RAS_CRI/ERI/FHI interrupts from all the TCUs                                     | Level   | ACTIVE-High                |
| 95      | MMU_TBU_RAS_INT            | Consolidated TBU RAS_CRI/ERI/FHI interrupts from all the TBUs                                     | Level   | ACTIVE-High                |
| 96      | RESERVED                   | -   | -       | ACTIVE-High (tie off 1'b0) |
| 97      | INTREQERRNS                | Non-secure error handling interrupt from Porter   | Level   | ACTIVE-High                |
| 98      | INTREQFAULTNS              | Non-secure Fault handling interrupt from CMN-700  | Level   | ACTIVE-High                |
| 138:99  | RESERVED                   | -   | -       | Active-High (tie off 1'b0) |
| 139     | SCP WS1                    | SCP Watch dog reset   | Level   | Active-High                |
| 173:140 | RESERVED                   | -   | -       | Active-High (tie off 1'b0) |
| 177:174 | dmc<n>_combined_err_intr   | Combined interrupts from each DMC, where "n" is 0 to NUM_DMC-1                                    | Level   | ACTIVE-High                |
|         | dmc<n>_combine_temp_intr   |   | Level   | ACTIVE-High                |
| 189:178 | RESERVED                   | RESERVED for additional DMCs  | Level   | ACTIVE-High (tie off 1'b0) |
| 207:190 | RESERVED                   | -   | -       | Active-High (tie off 1'b0) |
| 239:208 | External Interrupts        | 32 Interrupts for MCP SoC Expansion   | Level   | Active-High                |

## 7.4 Register descriptions

This section contains information that can be used to program the subsystem. Each description provides details about a register, such as configurations, attributes, and bit assignments.

## 7.4.1 System ID registers

The System ID (SID) registers allow the embedding of identification and configuration information in a system.

The following table lists the registers and their corresponding address offsets for the SID. SID\_BASE is the base address of the SID. All registers support Secure and Non-secure accesses.

**Table 7-28: System ID register summary**

| Offset            | Name                           | Description                     | Type | Reset       | Width  |
|-------------------|--------------------------------|---------------------------------|------|-------------|--------|
| SID_BASE + 0x0040 | <a href="#">SID_SYSTEM_ID</a>  | System ID System Identification | RO   | 0x0047_77B6 | 32-bit |
| SID_BASE + 0x0050 | <a href="#">SID_SOC_ID</a>     | System ID SoC Identification    | RO   | CFG_DEF     | 32-bit |
| SID_BASE + 0x0060 | <a href="#">SID_CHIP_ID</a>    | System ID Chip Identification   | RO   | CFG_DEF     | 32-bit |
| SID_BASE + 0x0070 | <a href="#">SID_SYSTEM_CFG</a> | System ID System Configuration  | RO   | CFG_DEF     | 32-bit |
| SID_BASE + 0x0FD0 | <a href="#">SID_PID_4</a>      | System ID Peripheral ID 4       | RO   | 0x0000_0004 | 32-bit |
| SID_BASE + 0x0FE0 | <a href="#">SID_PID_0</a>      | System ID Peripheral ID 0       | RO   | 0x0000_00BC | 32-bit |
| SID_BASE + 0x0FE4 | <a href="#">SID_PID_1</a>      | System ID Peripheral ID 1       | RO   | 0x0000_00B0 | 32-bit |
| SID_BASE + 0x0FE8 | <a href="#">SID_PID_2</a>      | System ID Peripheral ID 2       | RO   | 0x0000_000B | 32-bit |
| SID_BASE + 0x0FEC | <a href="#">SID_PID_3</a>      | System ID Peripheral ID 3       | RO   | 0x0000_0000 | 32-bit |
| SID_BASE + 0x0FF0 | <a href="#">COMPID0</a>        | System ID Component ID 0        | RO   | 0x0000_000D | 32-bit |
| SID_BASE + 0x0FF4 | <a href="#">COMPID1</a>        | System ID Component ID 1        | RO   | 0x0000_00F0 | 32-bit |
| SID_BASE + 0x0FF8 | <a href="#">COMPID2</a>        | System ID Component ID 2        | RO   | 0x0000_0005 | 32-bit |
| SID_BASE + 0x0FFC | <a href="#">COMPID3</a>        | System ID Component ID 3        | RO   | 0x0000_00B1 | 32-bit |

### 7.4.1.1 SID\_SYSTEM\_ID, System ID System Identification register

The SID\_SYSTEM\_ID register contains version information for the subsystem.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System ID registers](#)

##### Address offset

SID\_BASE + 0x0040

##### Type

RO

##### Reset value

0x0047\_77B7

## Bit descriptions

**Table 7-29: SID\_SYSTEM\_ID bit descriptions**

| Bits    | Name           | Description  | Type   | Reset |
|---------|----------------|--|--------|-------|
| [31:28] | VARIANT_NUMBER | Specifies the configuration code for the compute subsystem.                  | RO     | 0x0   |
| [27:23] | RESERVED       | Reserved   | RAZ/WI | -     |
| [22:12] | DESIGNER_ID    | Specifies the identification code for the subsystem designer. 0x477 for Arm. | RO     | 0x477 |
| [11:0]  | PART_NUMBER    | Specifies the part number for the subsystem.                                 | RO     | 0x7B7 |

### 7.4.1.2 SID\_SOC\_ID, System ID SoC Identification register

The SID\_SOC\_ID register contains version information for the SoC that integrates the subsystem. The value of this register depends on the SID\_SOC\_ID signal.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

[System ID registers](#)

### Address offset

SID\_BASE + 0x0050

### Type

RO

### Reset value

CFG\_DEF

## Bit descriptions

**Table 7-30: SID\_SOC\_ID bit descriptions**

| Bits    | Name            | Description  | Type | Reset   |
|---------|-----------------|--|------|---------|
| [31:28] | SOC_TREVISION   | Soc Target Revision. The value is driven from the tie-off primary input port - SOC_TREVISION   | RO   | CFG_DEF |
| [27:12] | SOC_TPARTNO     | SoC Target Part Number. The value is driven from the tie-off primary input port - SOC_TPARTNO  | RO   | CFG_DEF |
| [11:1]  | SOC_DESIGNER_ID | SoC Designer ID, based on the 11-bit JEDEC JEP106 continuation and identity code. The value is driven from the tie-off primary input port - SOC_DESIGNER | RO   | CFG_DEF |
| [0]     | RESERVED        | Reserved   | RA1  | 0x1     |

### 7.4.1.3 SID\_CHIP\_ID, System ID Chip Identification register

The SID\_CHIP\_ID register contains information about the node when there are multiple sockets. The value of this register depends on the CHIPID and MULTI\_CHIP\_MODE signals.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

System ID registers

##### Address offset

SID\_BASE + 0x0060

##### Type

RO

##### Reset value

CFG\_DEF

#### Bit descriptions

**Table 7-31: SID\_CHIP\_ID bit descriptions**

| Bits    | Name            | Description  | Type   | Reset   |
|---------|-----------------|--|--------|---------|
| [31:28] | RESERVED        | Reserved   | RAZ/WI | -       |
| [27:24] | MAJOR REVISION  | Specifies the major revision number for the compute subsystem.   | RO     | 0x0     |
| [23:20] | MINOR REVISION  | Specifies the minor revision number for the compute subsystem.   | RO     | 0x0     |
| [19:9]  | RESERVED        | Reserved   | RAZ/WI | -       |
| [8]     | MULTI_CHIP_MODE | Specifies the chip mode, as indicated by the input signals into the compute subsystem. <ul style="list-style-type: none"> <li>0 - single-chip mode</li> <li>1 - multi-chip mode</li> </ul> | RO     | CFG_DEF |
| [7:0]   | CHIP_ID         | Specifies the CHIP_ID tie-off value in multi-chip mode. In single-chip mode, this value is 0.  | RO     | CFG_DEF |

### 7.4.1.4 SID\_SYSTEM\_CFG, System ID System Configuration register

The SID\_SYSTEM\_CFG register contains information about the subsystem configuration when multiple variants that use the same compute subsystem are supported. For example, when two DDR channel and four DDR channel variants are supported. The value of this register depends on the SID\_SYSTEM\_CFG signal.

#### Configurations

This register is available in all configurations.



**Attributes****Width**

32-bit

**Functional group**

System ID registers

**Address offset**

SID\_BASE + 0x0070

**Type**

RO

**Reset value**

CFG\_DEF

**Bit descriptions****Table 7-32: SID\_SYSTEM\_CFG bit descriptions**

| Bits   | Name               | Description                               | Type | Reset |
|--------|--------------------|---|------|-------|
| [31:0] | SYSTEM_CONFIG_INFO | CFG_DEF. Dependent on the implementation. | RO   | -     |

**7.4.1.5 SID\_PID\_4, System ID Peripheral ID 4 register**

The SID\_PID\_4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System ID registers

**Address offset**

SID\_BASE + 0x0FD0

**Type**

RO

**Reset value**

0x00000004

## Bit descriptions

**Table 7-33: SID PID\_4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.  | RO     | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of continuation characters in the manufacturer identity code. 0x4 for Arm. | RO     | 0x4   |

### 7.4.1.6 SID PID\_0, System ID Peripheral ID 0 register

The SID PID\_0 register contains the first eight bits of the identifier for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System ID registers](#)

##### Address offset

SID\_BASE + 0x0FE0

##### Type

RO

##### Reset value

0x000000BC

## Bit descriptions

**Table 7-34: SID PID\_0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0xBC  |

### 7.4.1.7 SID PID\_1, System ID Peripheral ID 1 register

The SID PID\_1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[System ID registers](#)**Address offset**

SID\_BASE + 0x0FE4

**Type**

RO

**Reset value**

0x000000B0

**Bit descriptions****Table 7-35: SID PID\_1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral. Set to 0xB. | RO     | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral.                       | RO     | 0x0   |

**7.4.1.8 SID PID\_2, System ID Peripheral ID 2 register**

The SID PID\_2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[System ID registers](#)**Address offset**

SID\_BASE + 0x0FE8

**Type**

RO

**Reset value**

0x0000000B

## Bit descriptions

**Table 7-36: SID PID\_2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block.  | RO     | 0x0   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use. Set to 0x1.               | RO     | 0b1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral. Set to 0x3 for Arm. | RO     | 0b011 |

### 7.4.1.9 SID PID\_3, System ID Peripheral ID 3 register

The SID PID\_3 register provides information about any modifications to the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System ID registers](#)

##### Address offset

SID\_BASE + 0x0FEC

##### Type

RO

##### Reset value

0x00000000

## Bit descriptions

**Table 7-37: SID PID\_3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

#### 7.4.1.10 COMPID0, System ID Component ID 0 register

The COMPID0 register contains segment 0 of the preamble to the system ID component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[System ID registers](#)

###### Address offset

SID\_BASE + 0x0FF0

###### Type

RO

###### Reset value

0x0000000D

##### Bit descriptions

**Table 7-38: COMPID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_0  | Specifies segment 0 of the preamble to the code that identifies the system ID component class. | RO     | 0x0D  |

#### 7.4.1.11 COMPID1, System ID Component ID 1 register

The COMPID1 register contains segment 1 of the preamble and the system ID component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[System ID registers](#)

###### Address offset

SID\_BASE + 0x0FF4

**Type**

RO

**Reset value**

0x00000000

**Bit descriptions****Table 7-39: COMPID1 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | CLASS    | Specifies a code that identifies the system ID component class.                                | RO     | 0xF   |
| [3:0]  | PRMBL_1  | Specifies segment 1 of the preamble to the code that identifies the system ID component class. | RO     | 0x0   |

**7.4.1.12 COMPID2, System ID Component ID 2 register**

The COMPID2 register contains segment 2 of the preamble to the system ID component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[System ID registers](#)**Address offset**

SID\_BASE + 0x0FF8

**Type**

RO

**Reset value**

0x00000005

**Bit descriptions****Table 7-40: COMPID2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_2  | Specifies segment 2 of the preamble to the code that identifies the system ID component class. | RO     | 0x05  |

### 7.4.1.13 COMPID3, System ID Component ID 3 register

The COMPID3 register contains segment 3 of the preamble to the system ID component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System ID registers](#)

##### Address offset

SID\_BASE + 0x0FFC

##### Type

RO

##### Reset value

0x000000B1

#### Bit descriptions

**Table 7-41: COMPID3 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_3  | Specifies segment 3 of the preamble to the code that identifies the system ID component class. | RO     | 0xB1  |

## 7.4.2 REFCLK counter registers

The REFCLK counter registers provide access to and control of the counter.

The REFCLK counter is an implementation of the memory-mapped counter that the *Arm® Architecture Reference Manual for A-profile architecture* defines. This counter implements both the standard REFCLK CNTControl frame and the REFCLK CNTRead frame in the application processor memory map. The base address and accessibility of these frames are defined in [Memory maps](#).

The REFCLK counter implements four additional registers in the CNTControl frame that are not defined in the *Arm® Architecture Reference Manual for A-profile architecture*. The following table lists these extra registers and their address offsets in the CNTControl frame.

**Table 7-42: Implementation-specific REFCLK counter CNTControl register summary**

| Offset | Name             | Description                         | Type   | Reset      | Width  |
|--------|------------------|-------------------------------------|--------|------------|--------|
| 0x00C0 | CNTENCR          | Counter Enable Control.             | RW     | 0x00       | 32-bit |
| 0x00C4 | Reserved         | Reserved                            | RAZ/WI | -          | 32-bit |
| 0x00C8 | CNTSAMPVAL_L     | Counter Sample Counter Lower Value. | RO     | 0x00       | 32-bit |
| 0x00CC | CNTSAMPVAL_U     | Counter Sample Counter Upper Value. | RO     | 0x00       | 32-bit |
| 0x00D0 | CNTINCR          | Counter Increment Control.          | RW     | 0x00       | 32-bit |
| 0x0FD0 | CNTControl PID_4 | CNTControl Peripheral ID 4          | RO     | 0x00000004 | 32-bit |
| 0x0FE0 | CNTControl PID_0 | CNTControl Peripheral ID 0          | RO     | 0x0000009C | 32-bit |
| 0x0FE4 | CNTControl PID_1 | CNTControl Peripheral ID 1          | RO     | 0x000000B0 | 32-bit |
| 0x0FE8 | CNTControl PID_2 | CNTControl Peripheral ID 2          | RO     | 0x0000001B | 32-bit |
| 0x0FEC | CNTControl PID_3 | CNTControl Peripheral ID 3          | RO     | 0x00000000 | 32-bit |
| 0x0FF0 | COMPID0          | CNTControl Component ID 0           | RO     | 0x0000000D | 32-bit |
| 0x0FF4 | COMPID1          | CNTControl Component ID 1           | RO     | 0x000000F0 | 32-bit |
| 0x0FF8 | COMPID2          | CNTControl Component ID 2           | RO     | 0x00000005 | 32-bit |
| 0x0FFC | COMPID3          | CNTControl Component ID 3           | RO     | 0x000000B1 | 32-bit |

The following table lists the Peripheral ID and Component ID registers in the CNTReadBase frame.

**Table 7-43: Implementation-specific REFCLK counter CNTReadBase register summary**

| Offset | Name              | Description                 | Type | Reset      | Width  |
|--------|-------------------|-----------------------------|------|------------|--------|
| 0x0FD0 | CNTReadBase PID_4 | CNTReadBase Peripheral ID 4 | RO   | 0x00000004 | 32-bit |
| 0x0FE0 | CNTReadBase PID_0 | CNTReadBase Peripheral ID 0 | RO   | 0x0000009D | 32-bit |
| 0x0FE4 | CNTReadBase PID_1 | CNTReadBase Peripheral ID 1 | RO   | 0x000000B0 | 32-bit |
| 0x0FE8 | CNTReadBase PID_2 | CNTReadBase Peripheral ID 2 | RO   | 0x0000000B | 32-bit |
| 0x0FEC | CNTReadBase PID_3 | CNTReadBase Peripheral ID 3 | RO   | 0x00000000 | 32-bit |
| 0x0FF0 | COMPID0           | CNTReadBase Component ID 0  | RO   | 0x0000000D | 32-bit |
| 0x0FF4 | COMPID1           | CNTReadBase Component ID 1  | RO   | 0x000000F0 | 32-bit |
| 0x0FF8 | COMPID2           | CNTReadBase Component ID 2  | RO   | 0x00000005 | 32-bit |
| 0x0FFC | COMPID3           | CNTReadBase Component ID 3  | RO   | 0x000000B1 | 32-bit |

### 7.4.2.1 CNTENCR, Counter Enable Control register

The CNTENCR register specifies how the REFCLK generic counter is enabled and disabled.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit



**Functional group**

REFCLK counter registers

**Address offset**

0xC0

**Type**

RW

**Reset value**

0x00

**Bit descriptions****Table 7-44: CNTENCR bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:1] | RESERVED | Reserved  | RAZ/WI | -     |
| [0]    | ENCTRL   | Controls the operation of the Counter Control register EN bit. <ul style="list-style-type: none"> <li>When this bit is set to 0, the counter is enabled and disabled immediately.</li> <li>If the setting is 1, enabling of the counter is delayed until just after the next rising edge at the REFCLK. Disabling of the counter is not delayed.</li> </ul> | RW     | -     |

**7.4.2.2 CNTSAMPVAL\_L, Counter Sample Counter Lower Value register**

The CNTSAMPVAL\_L register enables read back of the lower word of the counter value sampled on the rising of edge of the RFCLK.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

REFCLK counter registers

**Address offset**

0xC8

**Type**

RO

**Reset value**

0x00

## Bit descriptions

**Table 7-45: CNTSAMPVAL\_L bit descriptions**

| Bits   | Name         | Description  | Type | Reset |
|--------|--------------|--|------|-------|
| [31:0] | CNTSAMPVAL_L | Displays bits[31:0] of the REFCLK-sampled counter value. | RO   | 0x00  |

### 7.4.2.3 CNTSAMPVAL\_U, Counter Sample Counter Upper Value register

The CNTSAMPVAL\_U register enables read back of the upper word of the counter value sampled on the rising edge of the RFCLK.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[REFCLK counter registers](#)

##### Address offset

0xCC

##### Type

RO

##### Reset value

0x00

## Bit descriptions

**Table 7-46: CNTSAMPVAL\_U bit descriptions**

| Bits   | Name         | Description   | Type | Reset |
|--------|--------------|---|------|-------|
| [31:0] | CNTSAMPVAL_U | Displays bits[63:32] of the REFCLK-sampled counter value. | RO   | 0x00  |

### 7.4.2.4 CNTINCR, Counter Increment Control register

The CNTINCR register specifies the increment step value for the counter.

This register is added to mimic incrementing of the counter at 1GHz, which is a requirement of the Arm® *Server Base System Architecture, version 6.0*. Depending on the REFCLK frequency, the step value must be programmed so that the counter appears to be incremented at a clock frequency of 1GHz.



- Arm® *Server Base System Architecture, version 6.0* has a requirement SBSA\_CNT\_019 that states: 'A system compatible with level 5 will implement a generic counter which counts in nanosecond units. This means that, to the operating system the reported frequency will be 1GHz.'
- We recommend the following combinations of REFCLK and INCR\_VALUE to meet this requirement: (125MHz \* 8), (62.5MHz \* 16) or (31.25MHz \* 32).

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

REFCLK counter registers

### Address offset

0xD0

### Type

RW

### Reset value

0x00

## Bit descriptions

**Table 7-47: CNTINCR bit descriptions**

| Bits   | Name       | Description  | Type   | Reset |
|--------|------------|--|--------|-------|
| [31:5] | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]  | INCR_VALUE | Specifies the value that the counter increments with every clock tick. <ul style="list-style-type: none"> <li>• The programmed increment value must be a power of two.</li> <li>• For REFCLK, the increment must give an apparent counter update frequency of 1GHz.</li> </ul> | RW     | -     |

### 7.4.2.5 CNTControl PID\_4, CNTControl Peripheral ID 4 register

The CNTControl PID\_4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

## Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

REFCLK counter registers

**Address offset**

0x0FD0

**Type**

RO

**Reset value**

0x00000004

**Bit descriptions****Table 7-48: CNTControl PID\_4 bit descriptions**

| Bits   | Name     | Description   | Type       | Reset |
|--------|----------|---|------------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/<br>WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.   | RO         | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. 0x4 for Arm. | RO         | 0x4   |

**7.4.2.6 CNTControl PID\_0, CNTControl Peripheral ID 0 register**

The CNTControl PID\_0 register contains the first eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

REFCLK counter registers

**Address offset**

0x0FE0

**Type**

RO

**Reset value**

0x0000009C

## Bit descriptions

**Table 7-49: CNTControl PID\_0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0x9C  |

### 7.4.2.7 CNTControl PID\_1, CNTControl Peripheral ID 1 register

The CNTControl PID\_1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[REFCLK counter registers](#)

##### Address offset

0x0FE4

##### Type

RO

##### Reset value

0x000000B0

## Bit descriptions

**Table 7-50: CNTControl PID\_1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral. Set to 0xB. | RO     | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral.                       | RO     | 0x0   |

### 7.4.2.8 CNTControl PID\_2, CNTControl Peripheral ID 2 register

The CNTControl PID\_2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

REFCLK counter registers

**Address offset**

0x0FE8

**Type**

RO

**Reset value**

0x0000001B

**Bit descriptions****Table 7-51: CNTControl PID\_2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block.  | RO     | 0x1   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use. Set to 0x1.               | RO     | 0b1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral. Set to 0x3 for Arm. | RO     | 0b011 |

**7.4.2.9 CNTControl PID\_3, CNTControl Peripheral ID 3 register**

The CNTControl PID\_3 register provides information about any modifications to the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

REFCLK counter registers

**Address offset**

0x0FEC

**Type**

RO

**Reset value**

0x00000000

## Bit descriptions

**Table 7-52: CNTControl PID\_3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

### 7.4.2.10 COMPID0, CNTControl Component ID 0 register

The COMPID0 register contains segment 0 of the preamble to the REFCLK counter CNTControl frame class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

REFCLK counter registers

##### Address offset

0x0FF0

##### Type

RO

##### Reset value

0x0000000D

## Bit descriptions

**Table 7-53: COMPID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_0  | Specifies segment 0 of the preamble to the code that identifies the REFCLK counter CNTControl frame class. | RO     | 0x0D  |

### 7.4.2.11 COMPID1, CNTControl Component ID 1 register

The COMPID1 register contains segment 1 of the preamble and the REFCLK counter CNTControl frame class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[REFCLK counter registers](#)

##### Address offset

0x0FF4

##### Type

RO

##### Reset value

0x00000000

#### Bit descriptions

**Table 7-54: COMPID1 bit descriptions**

| Bits   | Name     | Description  | Type       | Reset |
|--------|----------|--|------------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/<br>WI | -     |
| [7:4]  | CLASS    | Specifies a code that identifies the system ID component class.  | RO         | 0xF   |
| [3:0]  | PRMBL_1  | Specifies segment 1 of the preamble to the code that identifies the REFCLK counter CNTControl frame class. | RO         | 0x0   |

### 7.4.2.12 COMPID2, CNTControl Component ID 2 register

The COMPID2 register contains segment 2 of the preamble to the REFCLK counter CNTControl frame class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[REFCLK counter registers](#)



**Address offset**

0x0FF8

**Type**

RO

**Reset value**

0x00000005

**Bit descriptions****Table 7-55: COMPID2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_2  | Specifies segment 2 of the preamble to the code that identifies the REFCLK counter CNTControl frame component class. | RO     | 0x05  |

**7.4.2.13 COMPID3, CNTControl Component ID 3 register**

The COMPID3 register contains segment 3 of the preamble to the REFCLK counter CNTControl frame class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[REFCLK counter registers](#)**Address offset**

0x0FFC

**Type**

RO

**Reset value**

0x000000B1

**Bit descriptions****Table 7-56: COMPID3 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_3  | Specifies segment 3 of the preamble to the code that identifies the REFCLK counter CNTControl frame component class. | RO     | 0xB1  |

#### 7.4.2.14 CNTReadBase PID\_4, CNTReadBase Peripheral ID 4 register

The CNTReadBase PID\_4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

REFCLK counter registers

###### Address offset

0x0FD0

###### Type

RO

###### Reset value

0x0000\_0004

##### Bit descriptions

**Table 7-57: CNTReadBase PID\_4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.  | RO     | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of continuation characters in the manufacturer identity code. 0x4 for Arm. | RO     | 0x4   |

#### 7.4.2.15 CNTReadBase PID\_0, CNTReadBase Peripheral ID 0 register

The CNTReadBase PID\_0 register contains the first eight bits of the identifier for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

REFCLK counter registers

**Address offset**

0x0FE0

**Type**

RO

**Reset value**

0x0000009D

**Bit descriptions****Table 7-58: CNTReadBase PID\_0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0x9D  |

**7.4.2.16 CNTReadBase PID\_1, CNTReadBase Peripheral ID 1 register**

The CNTReadBase PID\_1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

REFCLK counter registers

**Address offset**

0x0FE4

**Type**

RO

**Reset value**

0x000000B0

**Bit descriptions****Table 7-59: CNTReadBase PID\_1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral. Set to 0xB. | RO     | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral.                       | RO     | 0x0   |

### 7.4.2.17 CNTReadBase PID\_2, CNTReadBase Peripheral ID 2 register

The CNTReadBase PID\_2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[REFCLK counter registers](#)

##### Address offset

0x0FE8

##### Type

RO

##### Reset value

0x0000000B

#### Bit descriptions

**Table 7-60: CNTReadBase PID\_2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block.  | RO     | 0x1   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use. Set to 0x1.               | RO     | 0b1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral. Set to 0x3 for Arm. | RO     | 0b011 |

### 7.4.2.18 CNTReadBase PID\_3, CNTReadBase Peripheral ID 3 register

The CNTReadBase PID\_3 register provides information about any modifications to the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[REFCLK counter registers](#)

**Address offset**

0x0FEC

**Type**

RO

**Reset value**

0x0000\_0000

**Bit descriptions****Table 7-61: CNTReadBase PID\_3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

**7.4.2.19 COMPID0, CNTReadBase Component ID 0 register**

The COMPID0 register contains segment 0 of the preamble to the REFCLK Counter CNTReadBase frame class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

REFCLK counter registers

**Address offset**

0x0FF0

**Type**

RO

**Reset value**

0x0000000D

**Bit descriptions****Table 7-62: COMPID0 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:8] | RESERVED | Reserved    | RAZ/WI | -     |

| Bits  | Name    | Description   | Type | Reset |
|-------|---------|---|------|-------|
| [7:0] | PRMBL_0 | Specifies segment 0 of the preamble to the code that identifies the REFCLK Counter CNTReadBase frame class. | RO   | 0x0D  |

#### 7.4.2.20 COMPID1, CNTReadBase Component ID 1 register

The COMPID1 register contains segment 1 of the preamble and the REFCLK Counter CNTReadBase frame class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[REFCLK counter registers](#)

###### Address offset

0x0FF4

###### Type

RO

###### Reset value

0x00000000

##### Bit descriptions

**Table 7-63: COMPID1 bit descriptions**

| Bits   | Name     | Description   | Type       | Reset |
|--------|----------|---|------------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/<br>WI | -     |
| [7:4]  | CLASS    | Specifies a code that identifies the system ID component class.   | RO         | 0xF   |
| [3:0]  | PRMBL_1  | Specifies segment 1 of the preamble to the code that identifies the REFCLK Counter CNTReadBase frame class. | RO         | 0x0   |

#### 7.4.2.21 COMPID2, CNTReadBase Component ID 2 register

The COMPID2 register contains segment 2 of the preamble to the REFCLK Counter CNTReadBase frame class identifier.

##### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

REFCLK counter registers

**Address offset**

0x0FF8

**Type**

RO

**Reset value**

0x00000005

**Bit descriptions****Table 7-64: COMPID2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:0]  | PRMBL_2  | Specifies segment 2 of the preamble to the code that identifies the REFCLK Counter CNTReadBase frame class. | RO     | 0x05  |

**7.4.2.22 COMPID3, CNTReadBase Component ID 3 register**

The COMPID3 register contains segment 3 of the preamble to the REFCLK Counter CNTReadBase frame class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

REFCLK counter registers

**Address offset**

0x0FFC

**Type**

RO

**Reset value**

0x000000B1

## Bit descriptions

**Table 7-65: COMPID3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:0]  | PRMBL_3  | Specifies segment 3 of the preamble to the code that identifies the REFCLK Counter CNTReadBase frame class. | RO     | 0xB1  |

### 7.4.2.23 Counter scaling extension support

RD-V2 supports optional counter scaling for the system generic global counter, as introduced in Armv8.4. This support is optional and is **IMPLEMENTATION DEFINED**.

To support counter scaling, a scaling register is added to the memory-mapped counter module that is described in the *Arm® Architecture Reference Manual for A-profile architecture*. The register allows the frequency of the counter that is generated to be scaled from the basic frequency that is reported in the counter ID mechanisms. The effect of this scaling is visible in all values of the generic counter that is presented in the system.

In implementations with this feature, the counter count value is extended to 88 bits. The count is expressed as a fixed-point number with a 64-bit integer value and a 24-bit fractional value. The 64-bit integer value is read from the Counter Count Value register and this value is distributed as the generic count.

To support counter scaling, the following changes are made to registers at the CNTControlBase memory map:

- The [Counter Scale \(CNTSCR\) register](#) is added to the memory-mapped counter module as part of the CNTControlBase memory map to the *Arm® Architecture Reference Manual for A-profile architecture*.
- The [Counter Identification \(CNTID\) register](#) is added as part of the CNTControlBase memory map.
- The Scale Enable (SCEN) control bit is added to the [Counter Control \(CNTCR\) register](#).

When counter scaling is implemented, the generic counter must still be balanced across the system. As the counter increment value that is specified in the CNTSCR.ScaleVal field is programmable, distribution using Gray coding is not possible. The whole 88-bit or 64-bit binary value must be distributed as required. Balancing of the generic counter value is **IMPLEMENTATION DEFINED**.



#### 7.4.2.23.1 CNTSCR, Counter Scale register

The CNTSCR register specifies a scale value that is added to the counter value for every counter tick. The scale value is added only when counter scaling is enabled.

##### Configurations

This register is present only when Armv8.4 counter scaling is implemented.

##### Attributes

###### Width

32-bit

###### Functional group

Generic timer memory-mapped registers

###### Address offset

0x10

###### Type

RW

###### Reset value

UNKNOWN

##### Bit descriptions

**Table 7-66: CNTSCR bit descriptions**

| Bits   | Name     | Description   | Type | Reset   |
|--------|----------|---|------|---------|
| [31:0] | ScaleVal | <p>When counter scaling is enabled, specifies a value to add to the counter value for every counter tick. The counter tick is determined by the inverse of the current operating frequency of the generic counter. The scale value is expressed as an unsigned fixed-point number with an 8-bit integer value and a 24-bit fractional value.</p> <p>The value of this field can only be changed when the system counter is disabled, that is, CNTCR.EN is set to 0. If the scale value is changed when the system counter is enabled, the counter value becomes <b>UNKNOWN</b> and remains <b>UNKNOWN</b> on future ticks of the clock.</p> | RW   | UNKNOWN |

#### 7.4.2.23.2 CNTID, Counter Identification register

The CNTID register indicates whether counter scaling is implemented.

##### Configurations

This register is present only when Armv8.4 counter scaling is implemented.

##### Attributes

###### Width

32-bit

**Functional group**

Generic timer memory-mapped registers

**Address offset**

0x1C

**Type**

RO

**Bit descriptions****Table 7-67: CNTID bit descriptions**

| Bits   | Name     | Description   | Type       | Reset |
|--------|----------|---|------------|-------|
| [31:4] | RESERVED | Reserved  | RAZ/<br>WI | -     |
| [3:0]  | CNTSC    | Shows whether counter scaling is implemented. A value of 0b0000 indicates that counter scaling is not implemented, while a setting of 0b0001 specifies that counter scaling is implemented. All other values are Reserved.<br><br>When a value is written to the CNTCV register in the CNTControlBase frame of the memory-mapped counter module, the accumulated fraction information is reset to zero. | RO         | -     |

**7.4.2.23.3 CNTCR, Counter Control register**

The CNTCR register enables the counter and counter scaling, allows counter frequency change requests, and controls counter debug behavior.

**Configurations**

This register is present only when Armv8.4 counter scaling is implemented.

**Attributes****Width**

32-bit

**Functional group**

Generic timer memory-mapped registers

**Address offset**

0x000

**Type**

RW

**Reset value**

UNKNOWN

## Bit descriptions

**Table 7-68: CNTCR bit descriptions**

| Bits    | Name     | Description   | Type       | Reset          |
|---------|----------|---|------------|----------------|
| [31:18] | RESERVED | Reserved  | RAZ/<br>WI | -              |
| [17:8]  | FCREQ    | Specifies the entry number to select in the Frequency modes table for a counter frequency change. Selecting an unimplemented entry or an entry that contains 0 has no effect on the counter.<br><br>Implementations of this field are only required to contain values up to the maximum number of entries in the Frequency modes table. The maximum number of table entries is IMPLEMENTATION DEFINED, with an upper limit of 1004.   | RW         | 0x0            |
| [7:3]   | RESERVED | Reserved  | RAZ/<br>WI | -              |
| [2]     | SCEN     | When Armv8.4 counter scaling is implemented, enables and disables this function. A value of 0 indicates that counter scaling is not enabled and the counter value is incremented by 0x1.0000000 for each counter tick. When this field is set to 1, counter scaling is enabled and the counter is incremented by the value of the CNTSCR.ScaleVal field for each counter tick.<br><br>The value of this field can only be changed when the system counter is disabled, that is, CNTCR.EN is set to 0. If the value of this bit is changed when the system counter is enabled, the counter value becomes <b>UNKNOWN</b> and remains <b>UNKNOWN</b> on future ticks of the clock. | RW         | <b>UNKNOWN</b> |
| [1]     | HDBG     | Specifies whether halt-on-debug signals halt the system counter. When this bit is set to 0, the system counter ignores halt-on-debug signals. If the setting is 1, system counter updates are halted when a halt-on-debug signal is asserted.   | RW         | <b>UNKNOWN</b> |
| [0]     | EN       | Enables and disables the system counter. A value of 0 indicates that the counter is disabled, while setting this field to 1 enables the counter.  | RW         | 0b0            |

### 7.4.3 Generic timer registers

The generic timer registers provide access to and control of the timer.

The RD-V2 supports various timers. The timer base addresses are mapped in the memory maps for the application processors, System Control Processor, and Manageability Control Processor:

- The SCP REFCLK Generic Timer is mapped in the SCP memory map.
- The MCP REFCLK Generic Timer is mapped in the MCP memory map.
- Two additional REFCLK generic timers are mapped in the AP memory map. These two extra timers, one Secure and one Non-secure, are solely for general-purpose use by the application processors.

In addition, the system generic timer synchronization logic is mapped in the SCP memory map. This logic is not a timer. However, the registers that are related to the logic are used to synchronize the system generic count value across the chips.

The following table lists the implementation-specific generic timer registers for CNTCTLBase memory frame. See the *Arm® Architecture Reference Manual for A-profile architecture - Memory-mapped Timer component* for the complete set of registers.

**Table 7-69: Implementation-specific Generic timer CNTCTLBase register summary**

| Offset | Name     | Description                   | Type | Reset      | Width  |
|--------|----------|-------------------------------|------|------------|--------|
| 0xFD0  | CNTPIDR4 | Timer Control Peripheral ID 4 | RO   | 0x00000004 | 32-bit |
| 0xFE0  | CNTPIDR0 | Timer Control Peripheral ID 0 | RO   | 0x000000A0 | 32-bit |
| 0xFE4  | CNTPIDR1 | Timer Control Peripheral ID 1 | RO   | 0x000000B0 | 32-bit |
| 0xFE8  | CNTPIDR2 | Timer Control Peripheral ID 2 | RO   | 0x0000000B | 32-bit |
| 0xFEC  | CNTPIDR3 | Timer Control Peripheral ID 3 | RO   | 0x00000000 | 32-bit |
| 0xFF0  | CNTCIDR0 | Timer Control Component ID 0  | RO   | 0x0000000D | 32-bit |
| 0xFF4  | CNTCIDR1 | Timer Control Component ID 1  | RO   | 0x000000F0 | 32-bit |
| 0xFF8  | CNTCIDR2 | Timer Control Component ID 2  | RO   | 0x00000005 | 32-bit |
| 0xFFC  | CNTCIDR3 | Timer Control Component ID 3  | RO   | 0x000000B1 | 32-bit |

The following table lists the implementation-specific generic timer registers for CNTBaseN memory frame. See the *Arm® Architecture Reference Manual for A-profile architecture - Memory-mapped Timer component* for the complete set of registers.

**Table 7-70: Implementation-specific Generic timer CNTBaseN register summary**

| Offset | Name     | Description           | Type | Reset      | Width  |
|--------|----------|-----------------------|------|------------|--------|
| 0xFD0  | CNTPIDR4 | Timer Peripheral ID 4 | RO   | 0x00000004 | 32-bit |
| 0xFE0  | CNTPIDR0 | Timer Peripheral ID 0 | RO   | 0x000000A2 | 32-bit |
| 0xFE4  | CNTPIDR1 | Timer Peripheral ID 1 | RO   | 0x000000B0 | 32-bit |
| 0xFE8  | CNTPIDR2 | Timer Peripheral ID 2 | RO   | 0x0000000B | 32-bit |
| 0xFEC  | CNTPIDR3 | Timer Peripheral ID 3 | RO   | 0x00000000 | 32-bit |
| 0xFF0  | CNTCIDR0 | Timer Component ID 0  | RO   | 0x0000000D | 32-bit |
| 0xFF4  | CNTCIDR1 | Timer Component ID 1  | RO   | 0x000000F0 | 32-bit |
| 0xFF8  | CNTCIDR2 | Timer Component ID 2  | RO   | 0x00000005 | 32-bit |
| 0xFFC  | CNTCIDR3 | Timer Component ID 3  | RO   | 0x000000B1 | 32-bit |

### 7.4.3.1 CNTPIDR4, Timer Control Peripheral ID 4 register

The CNTPIDR4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Generic timer registers

**Address offset**

0xFD0

**Type**

RO

**Reset value**

0x00000004

**Bit descriptions****Table 7-71: CNTPIDR4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved.  | RAZ/WI | 0x0   |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.  | RO     | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. | RO     | 0x4   |

**7.4.3.2 CNTPIDR0, Timer Control Peripheral ID 0 register**

The CNTPIDR0 register contains the first eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Generic timer registers](#)**Address offset**

0xFE0

**Type**

RO

**Reset value**

0x000000A0

**Bit descriptions****Table 7-72: CNTPIDR0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0xA0  |

### 7.4.3.3 CNTPIDR1, Timer Control Peripheral ID 1 register

The CNTPIDR1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Generic timer registers

##### Address offset

0xFE4

##### Type

RO

##### Reset value

0x000000B0

#### Bit descriptions

**Table 7-73: CNTPIDR1 bit descriptions**

| Bits   | Name     | Description   | Type       | Reset |
|--------|----------|---|------------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/<br>WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral.                                   | RO         | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral. The value is defined by the implementation. | RO         | 0x0   |

### 7.4.3.4 CNTPIDR2, Timer Control Peripheral ID 2 register

The CNTPIDR2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

**Functional group**[Generic timer registers](#)**Address offset**

0xFE8

**Type**

RO

**Reset value**

0x0000000B

**Bit descriptions****Table 7-74: CNTPIDR2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block. The value is defined by the implementation. | RO     | 0x0   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use. Set to 0x1.                | RO     | 0x1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral.                      | RO     | 0b011 |

### 7.4.3.5 CNTPIDR3, Timer Control Peripheral ID 3 register

The CNTPIDR3 register provides information about any modifications to the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Generic timer registers](#)**Address offset**

0xFEC

**Type**

RO

**Reset value**

0x00000000

**Bit descriptions****Table 7-75: CNTPIDR3 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:8] | RESERVED | Reserved    | RAZ/WI | -     |

| Bits  | Name   | Description   | Type | Reset |
|-------|--------|---|------|-------|
| [7:4] | REVAND | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO   | 0x0   |
| [3:0] | CMOD   | Customer modification number: incremented on authorized customer modifications  | RO   | 0x0   |

#### 7.4.3.6 CNTCIDR0, Timer Control Component ID 0 register

The CNTCIDR0 register contains segment 0 of the preamble to the Timer Control component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

[Generic timer registers](#)

##### Address offset

0xFF0

##### Type

RO

##### Reset value

0x0000000D

##### Bit descriptions

**Table 7-76: CNTCIDR0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_0  | Specifies segment 0 of the preamble to the code that identifies the Timer Control component class. | RO     | 0x0D  |

#### 7.4.3.7 CNTCIDR1, Timer Control Component ID 1 register

The CNTCIDR1 register contains segment 1 of the preamble and the Timer Control component class identifier.

##### Configurations

This register is available in all configurations.



**Attributes****Width**

32-bit

**Functional group**

Generic timer registers

**Address offset**

0xFF4

**Type**

RO

**Reset value**

0x000000F0

**Bit descriptions****Table 7-77: CNTCIDR1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | CLASS    | Specifies a code that identifies the counter-timer component class                                | RO     | 0x0   |
| [3:0]  | PRMBL_1  | Specifies segment 1 of the preamble to the code that identifies the Timer Control component class | RO     | 0xF0  |

**7.4.3.8 CNTCIDR2, Timer Control Component ID 2 register**

The CNTCIDR2 register contains segment 2 of the preamble to the Timer Control component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Generic timer registers

**Address offset**

0xFF8

**Type**

RO

**Reset value**

0x00000005

## Bit descriptions

**Table 7-78: CNTCIDR2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_2  | Specifies segment 2 of the preamble to the code that identifies the Timer Control component class. | RO     | 0x05  |

### 7.4.3.9 CNTCIDR3, Timer Control Component ID 3 register

The CNTCIDR3 register contains segment 3 of the preamble to the Timer Control component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Generic timer registers](#)

##### Address offset

0xFFC

##### Type

RO

##### Reset value

0x000000B1

## Bit descriptions

**Table 7-79: CNTCIDR3 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_3  | Specifies segment 3 of the preamble to the code that identifies the Timer control component class. | RO     | 0xB1  |

### 7.4.3.10 CNTPIDR4, Timer Peripheral ID 4 register

The CNTPIDR4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Generic timer registers

**Address offset**

0xFD0

**Type**

RO

**Reset value**

0x00000004

**Bit descriptions****Table 7-80: CNTPIDR4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.  | RO     | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. | RO     | 0x4   |

**7.4.3.11 CNTPIDR0, Timer Peripheral ID 0 register**

The CNTPIDR0 register contains the first eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Generic timer registers

**Address offset**

0xFE0

**Type**

RO

**Reset value**

0x000000A2

## Bit descriptions

**Table 7-81: CNTPIDR0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0xA2  |

### 7.4.3.12 CNTPIDR1, Timer Peripheral ID 1 register

The CNTPIDR1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

Generic timer registers

### Address offset

0xFE4

### Type

RO

### Reset value

0x000000B0

## Bit descriptions

**Table 7-82: CNTPIDR1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral.                                   | RO     | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0x0   |

### 7.4.3.13 CNTPIDR2, Timer Peripheral ID 2 register

The CNTPIDR2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Generic timer registers](#)

##### Address offset

0xFE8

##### Type

RO

##### Reset value

0x0000000B

#### Bit descriptions

**Table 7-83: CNTPIDR2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block. The value is defined by the implementation. | RO     | 0x0   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use. Set to 0x1.                | RO     | 0x1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral.                      | RO     | 0b011 |

### 7.4.3.14 CNTPIDR3, Timer Peripheral ID 3 register

The CNTPIDR3 register provides information about any modifications to the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Generic timer registers](#)

**Address offset**

0xFEFC

**Type**

RO

**Reset value**

0x00000000

**Bit descriptions****Table 7-84: CNTPIDR3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

**7.4.3.15 CNTCIDR0, Timer Component ID 0 register**

The CNTCIDR0 register contains segment 0 of the preamble to the Timer component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Generic timer registers

**Address offset**

0xFF0

**Type**

RO

**Reset value**

0x0000000D

**Bit descriptions****Table 7-85: CNTCIDR0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_0  | Specifies segment 0 of the preamble to the code that identifies the Timer component class. | RO     | 0x0D  |

### 7.4.3.16 CNTCIDR1, Timer Component ID 1 register

The CNTCIDR1 register contains segment 1 of the preamble and the Timer component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Generic timer registers](#)

##### Address offset

0xFF4

##### Type

RO

##### Reset value

0x000000F0

#### Bit descriptions

**Table 7-86: CNTCIDR1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | CLASS    | Specifies a code that identifies the counter-timer component class                        | RO     | 0x0   |
| [3:0]  | PRMBL_1  | Specifies segment 1 of the preamble to the code that identifies the Timer component class | RO     | 0xF0  |

### 7.4.3.17 CNTCIDR2, Timer Component ID 2 register

The CNTCIDR2 register contains segment 2 of the preamble to the Timer component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Generic timer registers](#)

**Address offset**

0xFF8

**Type**

RO

**Reset value**

0x00000005

**Bit descriptions****Table 7-87: CNTCIDR2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_2  | Specifies segment 2 of the preamble to the code that identifies the Timer component class. | RO     | 0x05  |

**7.4.3.18 CNTCIDR3, Timer Component ID 3 register**

The CNTCIDR3 register contains segment 3 of the preamble to the Timer component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Generic timer registers](#)**Address offset**

0xFFC

**Type**

RO

**Reset value**

0x000000B1

**Bit descriptions****Table 7-88: CNTCIDR3 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_3  | Specifies segment 3 of the preamble to the code that identifies the Timer component class. | RO     | 0xB1  |



## 7.4.4 System generic timer synchronization registers

The system generic timer synchronization registers allow balancing of system generic count values across multichip systems.

Depending on the number of chips in the system, there are multiple instances of the registers. For example, a four-chip system contains three instances of these registers.

**Table 7-89: System generic timer synchronization register summary**

| Offset | Name                          | Description   | Type | Reset      | Width  |
|--------|-------------------------------|---|------|------------|--------|
| 0x0000 | MST_GCNT_SYNC_CTRL            | Primary Generic Counter Synchronization Control                 | RW   | 0x0        | 32-bit |
| 0x0004 | SLVCHIP_GCNT_SYNC_CTRL        | Secondary Generic Counter Synchronization Control               | RW   | 0x0        | 32-bit |
| 0x0008 | SLVCHIP_GCNT_OFFSET_THRESHOLD | Secondary Generic Counter Offset Threshold                      | RW   | 0x0        | 32-bit |
| 0x000C | SLVCHIP_GCNT_INT_STATUS       | Secondary Generic Counter Interrupt Status                      | RW1C | 0x0        | 32-bit |
| 0x0010 | GCNT_TIMEOUT                  | Generic Counter Timeout   | RW   | 0x0        | 32-bit |
| 0x0014 | SLVCHIP_GCNT_SYNC_INTERVAL    | Secondary Generic Counter Synchronization Interval              | RW   | 0x0        | 32-bit |
| 0x0018 | SLVCHIP_GCNT_UPDT_VAL_L       | Secondary Generic Counter Update Time Lower Value               | R    | 0x0        | 32-bit |
| 0x001C | SLVCHIP_GCNT_UPDT_VAL_U       | Secondary Generic Counter Update Time Upper Value               | R    | 0x0        | 32-bit |
| 0x0020 | GCNT_SYNC_STATUS              | Generic Counter Synchronization Status                          | RW   | 0x0        | 32-bit |
| 0x0024 | SLVCHIP_GCNT_NW_DLY           | Secondary Generic Counter Network Delay                         | RW   | 0x0        | 32-bit |
| 0x0028 | SLVCHIP_GCNT_RETRY_CNT        | Secondary Generic Counter Retry Count                           | RW   | 0x0        | 32-bit |
| 0x002C | SLVCHIP_GCNT_MSTSLV_DIFF_L    | Secondary Generic Counter Time value difference (Lower 32 bits) | R    | 0x0        | 32-bit |
| 0x0030 | SLVCHIP_GCNT_MSTSLV_DIFF_U    | Secondary Generic Counter Time value difference (Upper 32 bits) | R    | 0x0        | 32-bit |
| 0x0FD0 | PID_4                         | Generic Counter Synchronization Peripheral ID 4                 | RO   | 0x00000004 | 32-bit |
| 0x0FE0 | PID_0                         | Generic Counter Synchronization Peripheral ID 0                 | RO   | 0x00000098 | 32-bit |
| 0x0FE4 | PID_1                         | Generic Counter Synchronization Peripheral ID 1                 | RO   | 0x000000B0 | 32-bit |
| 0x0FE8 | PID_2                         | Generic Counter Synchronization Peripheral ID 2                 | RO   | 0x0000001B | 32-bit |
| 0x0FEC | PID_3                         | Generic Counter Synchronization Peripheral ID 3                 | RO   | 0x00000000 | 32-bit |
| 0x0FF0 | COMP_ID0                      | Generic Counter Synchronization Component ID 0                  | RO   | 0x0000000D | 32-bit |
| 0x0FF4 | COMP_ID1                      | Generic Counter Synchronization Component ID 1                  | RO   | 0x000000F0 | 32-bit |
| 0x0FF8 | COMP_ID2                      | Generic Counter Synchronization Component ID 2                  | RO   | 0x00000005 | 32-bit |
| 0x0FFC | COMP_ID3                      | Generic Counter Synchronization Component ID 3                  | RO   | 0x000000B1 | 32-bit |

### 7.4.4.1 MST\_GCNT\_SYNC\_CTRL, Primary Generic Counter Synchronization Control register

Primary Generic Counter Synchronization Control.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0000

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-90: MST\_GCNT\_SYNC\_CTRL bit descriptions**

| Bits    | Name                | Description  | Type       | Reset |
|---------|---------------------|--|------------|-------|
| [31:13] | RESERVED            | Reserved   | RAZ/<br>WI | -     |
| [12:7]  | MSTUPDT_ADDR_OFFSET | Indicates which secondary chip this primary instance is communicating with. This will be used to offset the SYNCNT_ MSTUPDT_ADDR that is allocated in chip0 address space. The address used to send the Tupdate value is MSTUPDT_ADDR_OFFSET * 0x400_0000_0000 + SYNCNT_ MSTUPDT_ADDR. | RW         | -     |
| [6:1]   | TURN_AR_TIME        | Number of clocks to wait between back to back start of the transactions as noted in the diagram Figure 4-17 Shows the sync process between primary and secondary for both pass and fail cases primary  | RW         | -     |
| [0]     | EN                  | Enable sync process.   | RW         |       |

**7.4.4.2 SLVCHIP\_GCNT\_SYNC\_CTRL, Secondary Generic Counter Synchronization Control register**

Secondary Generic Counter Synchronization Control.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0004

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-91: SLVCHIP\_GCNT\_SYNC\_CTRL bit descriptions**

| Bits   | Name         | Description   | Type   | Reset |
|--------|--------------|---|--------|-------|
| [31:7] | RESERVED     | Reserved  | RAZ/WI | -     |
| [6:2]  | TURN_AR_TIME | Number of clocks to wait between back to back start of the transactions for retries   | RW     | -     |
| [1]    | EN_SYNC_IMM  | Enables immediate synchronization process.<br><br>This starts the sync process immediately. Software can use this instead of continuous mode. | RW     | -     |
| [0]    | EN           | Enable sync process.  | RW     | -     |

### 7.4.4.3 SLVCHIP\_GCNT\_OFFSET\_THRESHOLD, Secondary Generic Counter Offset Threshold register

Secondary Generic Counter Offset Threshold register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0008

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-92: SLVCHIP\_GCNT\_OFFSET\_THRESHOLD bit descriptions**

| Bits   | Name        | Description                     | Type | Reset |
|--------|-------------|---------------------------------|------|-------|
| [31:0] | THRSHLD_VAL | Threshold value to be compared. | RW   | -     |

#### 7.4.4.4 SLVCHIP\_GCNT\_INT\_STATUS, Secondary Generic Counter Interrupt Status register

Secondary Generic Counter Interrupt Status.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

System generic timer synchronization registers

##### Address offset

0x000C

##### Type

RW1C

##### Reset value

0x0

##### Bit descriptions

**Table 7-93: SLVCHIP\_GCNT\_INT\_STATUS bit descriptions**

| Bits   | Name  | Description  | Type   | Reset |
|--------|---|--|--------|-------|
| [31:5] | RESERVED                                      | Reserved   | RAZ/WI | -     |
| [4]    | Threshold failed interrupt                    | The time difference between primary and secondary is greater than the programmed threshold values. | RW1C   | -     |
| [3]    | Time out Interrupt                            | Time out interrupt when primary does not respond to sync request.                                  | RW1C   | -     |
| [2]    | Sync failed interrupt status                  | Sync failed when software request by setting EN_SYNC_IMM register field.                           | RW1C   | -     |
| [1]    | Sync passed interrupt status                  | Sync Passed when software request by setting EN_SYNC_IMM register field.                           | RW1C   | -     |
| [0]    | Sync failed after number of retries specified | Sync failed after n-number of retries.   | RW1C   | -     |

#### 7.4.4.5 GCNT\_TIMEOUT, Generic Counter Timeout register

Used for phase of the synchronization process.

##### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0010

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-94: GCNT\_TIMEOUT bit descriptions**

| Bits   | Name        | Description                    | Type | Reset |
|--------|-------------|--------------------------------|------|-------|
| [31:0] | TIMEOUT_VAL | Synchronization timeout value. | RW   | -     |

#### 7.4.4.6 SLVCHIP\_GCNT\_SYNC\_INTERVAL, Secondary Generic Counter Synchronization Interval register

Time interval to perform synchronization process.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0014

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-95: SLVCHIP\_GCNT\_SYNC\_INTERVAL register bit descriptions**

| Bits   | Name        | Description                                  | Type | Reset |
|--------|-------------|--|------|-------|
| [31:0] | SYNC_INTRVL | Interval time to start the next sync process | RW   | -     |

### 7.4.4.7 SLVCHIP\_GCNT\_UPDT\_VAL\_L, Secondary Generic Counter Update Lower Value register

Time value bits[31:0] sent from the Primary Counter.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

System generic timer synchronization registers

##### Address offset

0x0018

##### Type

R

##### Reset value

0x0

## Bit descriptions

**Table 7-96: SLVCHIP\_GCNT\_UPDT\_VAL\_L bit descriptions**

| Bits   | Name    | Description                    | Type | Reset |
|--------|---------|--------------------------------|------|-------|
| [31:0] | TUPDT_L | Lower 32 bits of Tupdate value | R    | -     |

### 7.4.4.8 SLVCHIP\_GCNT\_UPDT\_VAL\_U, Secondary Generic Counter Update Upper Value register

Time value bits[63:32] sent from the Primary Counter.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x001C

**Type**

R

**Reset value**

0x0

**Bit descriptions****Table 7-97: SLVCHIP\_GCNT\_UPDT\_VAL\_U bit descriptions**

| Bits   | Name    | Description                    | Type | Reset |
|--------|---------|--------------------------------|------|-------|
| [31:0] | TUPDT_U | Upper 32 bits of Tupdate value | R    | -     |

**7.4.4.9 GCNT\_SYNC\_STATUS, Generic Counter Synchronization Status register**

Status of Current Sync process.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0020

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-98: GCNT\_SYNC\_STATUS bit descriptions**

| Bits   | Name             | Description  | Type   | Reset |
|--------|------------------|--|--------|-------|
| [31:4] | RESERVED         | Reserved   | RAZ/WI | -     |
| [3:2]  | prev_sync_status | Indicates the status of current synchronization process. <ul style="list-style-type: none"> <li>0b00: No sync process completed</li> <li>0b01: Previous sync process was successful</li> <li>0b10: Error in the previous sync process</li> <li>0b11: Reserved</li> </ul> | RW     | -     |
| [1:0]  | cur_sync_status  | Indicates the status of current synchronization process. <ul style="list-style-type: none"> <li>0b00: First sync sequence is not started</li> <li>0b01: Sync in progress</li> <li>0b10: Idle period between sync processes</li> <li>0b11: Reserved</li> </ul>            | RW     | -     |

### 7.4.4.10 SLVCHIP\_GCNT\_NW\_DLY, Secondary Generic Counter Network Delay register

Network delay through CML\_SMP from primary to secondary.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

System generic timer synchronization registers

##### AAddress offset

0x0024

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-99: SLVCHIP\_GCNT\_NW\_DLY bit descriptions**

| Bits   | Name   | Description   | Type | Reset |
|--------|--------|---|------|-------|
| [31:0] | NW_DLY | Network delay value between primary and secondary using CML_SMP | RW   | -     |



#### 7.4.4.11 SLVCHIP\_GCNT\_RETRY\_CNT, Secondary Generic Counter Retry Count register

Retry count if the update is not successful if sync process failed due to secondary not receiving the Tupdate value in time.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

System generic timer synchronization registers

##### Address offset

0x0028

##### Type

RW

##### Reset value

0x0

##### Bit descriptions

**Table 7-100: SLVCHIP\_GCNT\_RETRY\_CNT bit descriptions**

| Bits   | Name        | Description   | Type   | Reset |
|--------|-------------|---|--------|-------|
| [31:5] | RESERVED    | Reserved  | RAZ/WI | -     |
| [4:0]  | RETRY_COUNT | Retries before raising the interrupt and go into stall mode | RW     | -     |

#### 7.4.4.12 SLVCHIP\_GCNT\_MSTSLV\_DIFF\_L, Secondary Generic Counter Time value difference (Lower 32 bits)

Lower 32 bits of difference between Tupdate and Tsecondary when synchronization is failed due to being higher than the programmed threshold.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

System generic timer synchronization registers

**Address offset**

0x002C

**Type**

R

**Reset value**

0x0

**Bit descriptions****Table 7-101: SLVCHIP\_GCNT\_MSTSLV\_DIFF\_L bit descriptions**

| Bits   | Name             | Description  | Type | Reset |
|--------|------------------|--|------|-------|
| [31:0] | MSTSLV_DIFF_VALU | Lower 32 bits of difference between Tupdate and Tsecondary when synchronization is failed due to being higher than the programmed threshold. | R    | -     |

#### 7.4.4.13 SLVCHIP\_GCNT\_MSTSLV\_DIFF\_U, Secondary Generic Counter Time value difference (Upper 32 bits)

Upper 32 bits of difference between Tupdate and Tsecondary when synchronization is failed due to being higher than the programmed threshold.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0030

**Type**

R

**Reset value**

0x0

**Bit descriptions****Table 7-102: SLVCHIP\_GCNT\_MSTSLV\_DIFF\_U bit descriptions**

| Bits   | Name    | Description  | Type | Reset |
|--------|---------|--|------|-------|
| [31:0] | TUPDT_U | Upper 32 bits of difference between Tupdate and Tsecondary when synchronization is failed due to being higher than the programmed threshold. | R    | -     |

#### 7.4.4.14 PID\_4, Generic Counter Synchronization Peripheral ID 4 register

The PID\_4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[System generic timer synchronization registers](#)

###### Address offset

0x0FD0

###### Type

RO

###### Reset value

0x00000004

##### Bit descriptions

**Table 7-103: PID\_4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.  | RO     | -     |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. | RO     | -     |

#### 7.4.4.15 PID\_0, Generic Counter Synchronization Peripheral ID 0 register

The PID\_0 register contains the first eight bits of the identifier for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[System generic timer synchronization registers](#)

**Address offset**

0x0FE0

**Type**

RO

**Reset value**

0x00000098

**Bit descriptions****Table 7-104: PID\_0 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. Set to 0x98. | RO     | -     |

**7.4.4.16 PID\_1, Generic Counter Synchronization Peripheral ID 1 register**

The PID\_1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0FE4

**Type**

RO

**Reset value**

0x000000B0

**Bit descriptions****Table 7-105: PID\_1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral. Set to 0xB for Arm. | RO     | -     |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral. Set to 0x0.                   | RO     | -     |

#### 7.4.4.17 PID\_2, Generic Counter Synchronization Peripheral ID 2 register

The CNTPIDR2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[System generic timer synchronization registers](#)

###### Address offset

0x0FE8

###### Type

RO

###### Reset value

0x0000001B

##### Bit descriptions

**Table 7-106: PID\_2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block. Set to 0x0 for r0p0.                       | RO     | -     |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use. Set to 0x1.               | RO     | -     |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral. Set to 0x3 for Arm. | RO     | -     |

#### 7.4.4.18 PID\_3, Generic Counter Synchronization Peripheral ID 3 register

The PID\_3 register is Reserved.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[System generic timer synchronization registers](#)

**Address offset**

0x0FEC

**Type**

RO

**Reset value**

0x00000000

**Bit descriptions****Table 7-107: PID\_3 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:8] | RESERVED | Reserved    | RAZ/WI | -     |
| [7:0]  | RESERVED | Reserved    | RAZ/WI | -     |

**7.4.4.19 COMP\_ID0, Generic Counter Synchronization Component ID 0 register**

The COMP\_ID0 register contains segment 0 of the generic counter synchronization component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0FF0

**Type**

RO

**Reset value**

0x0000000D

**Bit descriptions****Table 7-108: COMP\_ID0 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:0]  | COMP_ID0 | Specifies segment 0 of the code that identifies the generic counter synchronization component class. Reads as 0x0D. | RO     | -     |

#### 7.4.4.20 COMP\_ID1, Generic Counter Synchronization Component ID 1 register

The COMP\_ID1 register contains segment 1 of the generic counter synchronization component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

System generic timer synchronization registers

###### Address offset

0x0FF4

###### Type

RO

###### Reset value

0x000000F0

##### Bit descriptions

**Table 7-109: COMP\_ID1 bit descriptions**

| Bits   | Name     | Description  | Type       | Reset |
|--------|----------|--|------------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/<br>WI | -     |
| [7:0]  | COMP_ID1 | Specifies segment 1 of the code that identifies the generic counter synchronization component class.<br>Reads as 0xF0. | RO         | -     |

#### 7.4.4.21 COMP\_ID2, Generic Counter Synchronization Component ID 2 register

The COMP\_ID2 register contains segment 2 of the generic counter synchronization component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

System generic timer synchronization registers

**Address offset**

0x0FF8

**Type**

RO

**Reset value**

0x00000005

**Bit descriptions****Table 7-110: COMP\_ID2 bit descriptions**

| Bits   | Name     | Description  | Type       | Reset |
|--------|----------|--|------------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/<br>WI | -     |
| [7:0]  | COMP_ID2 | Specifies segment 2 of the code that identifies the generic counter synchronization component class.<br>Reads as 0x05. | RO         | -     |

**7.4.4.22 COMP\_ID3, Generic Counter Synchronization Component ID 3 register**

The COMP\_ID3 register contains segment 3 of the generic counter synchronization component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System generic timer synchronization registers

**Address offset**

0x0FFC

**Type**

RO

**Reset value**

0x000000B1

**Bit descriptions****Table 7-111: COMP\_ID3 bit descriptions**

| Bits   | Name     | Description | Type       | Reset |
|--------|----------|-------------|------------|-------|
| [31:8] | RESERVED | Reserved    | RAZ/<br>WI | -     |



| Bits  | Name     | Description   | Type | Reset |
|-------|----------|---|------|-------|
| [7:0] | COMP_ID3 | Specifies segment 3 of the code that identifies the generic counter synchronization component class. Reads as 0xB1. | RO   | -     |

## 7.4.5 Application Processor Watchdog timer registers

The AP Watchdog timer registers provide identification information.

The AP Watchdog timer is an implementation of the memory-mapped timer that is defined by the Arm® *Architecture Reference Manual for A-profile architecture*. This timer is compliant with the Arm® *Server Base System Architecture, version 6.0*. For more information about the registers, see the Arm® *CoreSight™ Base System Architecture, version 1.0 Platform Design Document*.

AP Watchdog timer has two memory frames - Watchdog Control and Watchdog Refresh. The following table lists the implementation specific registers both these frames.

**Table 7-112: AP Watchdog Control implementation-specific register summary**

| Offset | Name    | Description   | Type | Reset      | Width  |
|--------|---------|---|------|------------|--------|
| 0x0FCC | IIDR    | AP Watchdog Control Interface Identification Register | RO   | 0x0001243B | 32-bit |
| 0x0FD0 | PID4    | AP Watchdog Control Peripheral ID 4                   | RO   | 0x00000004 | 32-bit |
| 0x0FE0 | PID0    | AP Watchdog Control Peripheral ID 0                   | RO   | 0x000000B1 | 32-bit |
| 0x0FE4 | PID1    | AP Watchdog Control Peripheral ID 1                   | RO   | 0x000000B0 | 32-bit |
| 0x0FE8 | PID2    | AP Watchdog Control Peripheral ID 2                   | RO   | 0x0000002B | 32-bit |
| 0x0FEC | PID3    | AP Watchdog Control Peripheral ID 3                   | RO   | 0x00000000 | 32-bit |
| 0x0FF0 | COMPID0 | AP Watchdog Control Component ID 0 Register           | RO   | 0x0000000D | 32-bit |
| 0x0FF4 | COMPID1 | AP Watchdog Control Component ID 1 Register           | RO   | 0x000000F0 | 32-bit |
| 0x0FF8 | COMPID2 | AP Watchdog Control Component ID 2 Register           | RO   | 0x00000005 | 32-bit |
| 0x0FFC | COMPID3 | AP Watchdog Control Component ID 3 Register           | RO   | 0x000000B1 | 32-bit |

**Table 7-113: AP Watchdog Refresh implementation-specific register summary**

| Offset | Name    | Description   | Type | Reset      | Width  |
|--------|---------|---|------|------------|--------|
| 0x0FCC | IIDR    | AP Watchdog Refresh Interface Identification Register | RO   | 0x0001243B | 32-bit |
| 0x0FD0 | PID4    | AP Watchdog Refresh Peripheral ID 4                   | RO   | 0x00000004 | 32-bit |
| 0x0FE0 | PID0    | AP Watchdog Refresh Peripheral ID 0                   | RO   | 0x000000B0 | 32-bit |
| 0x0FE4 | PID1    | AP Watchdog Refresh Peripheral ID 1                   | RO   | 0x000000B0 | 32-bit |
| 0x0FE8 | PID2    | AP Watchdog Refresh Peripheral ID 2                   | RO   | 0x0000002B | 32-bit |
| 0x0FEC | PID3    | AP Watchdog Refresh Peripheral ID 3                   | RO   | 0x00000000 | 32-bit |
| 0x0FF0 | COMPID0 | AP Watchdog Refresh Component ID 0 Register           | RO   | 0x0000000D | 32-bit |
| 0x0FF4 | COMPID1 | AP Watchdog Refresh Component ID 1 Register           | RO   | 0x000000F0 | 32-bit |
| 0x0FF8 | COMPID2 | AP Watchdog Refresh Component ID 2 Register           | RO   | 0x00000005 | 32-bit |
| 0x0FFC | COMPID3 | AP Watchdog Refresh Component ID 3 Register           | RO   | 0x000000B1 | 32-bit |

### 7.4.5.1 IIDR, AP Watchdog Control Interface Identification Register

The IIDR is a read-only identification register that the Generic Watchdog architecture requires.

A register that is loaded post reset drives the identification fields. This approach ensures that the logic is preserved and that Engineering Change Orders (ECOs) can be applied, if necessary.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Application Processor Watchdog timer registers

##### Address offset

0x0FCC

##### Type

RO

##### Reset value

0x00012343B

#### Bit descriptions

**Table 7-114: IIDR bit descriptions**

| Bits    | Name  | Description   | Type       | Reset |
|---------|---|---|------------|-------|
| [31:24] | RESERVED  | Reserved  | RAZ/<br>WI | -     |
| [23:20] | RESERVED  | Reserved  | RAZ/<br>WI | -     |
| [19:16] | Architecture version, v1                                    | Specifies an architecture-defined value. Set to 0x1.  | RO         | 0x1   |
| [15:12] | An implementation defined revision number for the component | Specifies the version number for an Arm® Server Base System Architecture, version 6.0 compliant revision. Set to 0x2. | RO         | 0x2   |
| [11:0]  | Implementer JEP106 code                                     | Specifies the JEDEC JEP106 implementer identification code for the AP Watchdog timer.                                 | RO         | 0x43B |

### 7.4.5.2 PID4, AP Watchdog Control Peripheral ID 4 register

The PID4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Application Processor Watchdog timer registers](#)**Address offset**

0x0FD0

**Type**

RO

**Reset value**

0x00000004

**Bit descriptions****Table 7-115: PID4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2. Set to 0x0.                                    | RO     | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. | RO     | 0x4   |

**7.4.5.3 PID0, AP Watchdog Control Peripheral ID 0 register**

The PID0 register contains the first eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Application Processor Watchdog timer registers](#)**Address offset**

0x0FE0

**Type**

RO

**Reset value**

0x000000B1

## Bit descriptions

**Table 7-116: PID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. | RO     | 0xB1  |

### 7.4.5.4 PID1, AP Watchdog Control Peripheral ID 1 register

The PID1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Application Processor Watchdog timer registers](#)

##### Address offset

0x0FE4

##### Type

RO

##### Reset value

0x000000B0

## Bit descriptions

**Table 7-117: PID1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral. | RO     | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral.           | RO     | 0x0   |

### 7.4.5.5 PID2, AP Watchdog Control Peripheral ID 2 register

The PID2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Application Processor Watchdog timer registers](#)**Address offset**

0x0FE8

**Type**

RO

**Reset value**

0x0000002B

**Bit descriptions****Table 7-118: PID2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block.                        | RO     | 0x2   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use.       | RO     | 0b1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral. | RO     | 0b011 |

**7.4.5.6 PID3, AP Watchdog Control Peripheral ID 3 register**

The PID3 register provides information about any modifications to the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Application Processor Watchdog timer registers](#)**Address offset**

0x0FEC

**Type**

RO

**Reset value**

0x00000000

## Bit descriptions

**Table 7-119: PID3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

### 7.4.5.7 COMPID0, AP Watchdog Control Component ID 0 register

The COMPID0 register contains segment 0 of the preamble to the AP Watchdog Control component class identifier.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

[Application Processor Watchdog timer registers](#)

### Address offset

0x0FF0

### Type

RO

### Reset value

0x0000000D

## Bit descriptions

**Table 7-120: COMPID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_0  | Specifies segment 0 of the preamble to the code that identifies the AP Watchdog Control component class. | RO     | 0x0D  |

### 7.4.5.8 COMPID1, AP Watchdog Control Component ID 1 register

The COMPID1 register contains segment 1 of the preamble and the AP Watchdog Control component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Application Processor Watchdog timer registers](#)

##### Address offset

0x0FF4

##### Type

RO

##### Reset value

0x000000F0

#### Bit descriptions

**Table 7-121: COMPID1 bit descriptions**

| Bits   | Name     | Description   | Type       | Reset |
|--------|----------|---|------------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/<br>WI | -     |
| [7:4]  | CLASS    | Specifies a code that identifies the AP Watchdog Control component class                                | RO         | -     |
| [3:0]  | PRMBL_1  | Specifies segment 1 of the preamble to the code that identifies the AP Watchdog Control component class | RO         | 0xF0  |

### 7.4.5.9 COMPID2, AP Watchdog Control Component ID 2 register

The COMPID2 register contains segment 2 of the preamble to the AP Watchdog Control component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Application Processor Watchdog timer registers](#)

**Address offset**

0x0FF8

**Type**

RO

**Reset value**

0x00000005

**Bit descriptions****Table 7-122: COMPID2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_2  | Specifies segment 2 of the preamble to the code that identifies the AP Watchdog Control component class. | RO     | 0x05  |

**7.4.5.10 COMPID3, AP Watchdog Control Component ID 3 register**

The COMPID3 register contains segment 3 of the preamble to the AP Watchdog Control component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

[Application Processor Watchdog timer registers](#)

**Address offset**

0x0FFC

**Type**

RO

**Reset value**

0x000000B1

**Bit descriptions****Table 7-123: COMPID3 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_3  | Specifies segment 3 of the preamble to the code that identifies the AP Watchdog Control component class. | RO     | 0xB1  |



#### 7.4.5.11 IIDR, AP Watchdog Refresh Interface Identification Register

The IIDR is a read-only identification register that the Generic Watchdog architecture requires.

A register that is loaded post reset drives the identification fields. This approach ensures that the logic is preserved and that Engineering Change Orders (ECOs) can be applied, if necessary.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

Application Processor Watchdog timer registers

###### Address offset

0x0FCC

###### Type

RO

###### Reset value

0x00012343B

##### Bit descriptions

**Table 7-124: IIDR bit descriptions**

| Bits    | Name  | Description   | Type   | Reset |
|---------|---|---|--------|-------|
| [31:24] | RESERVED  | Reserved  | RAZ/WI | -     |
| [23:20] | RESERVED  | Reserved  | RAZ/WI | -     |
| [19:16] | Architecture version, v1                                    | Specifies an architecture-defined value. Set to 0x1.  | RO     | 0x1   |
| [15:12] | An implementation defined revision number for the component | Specifies the version number for a revision compliant with <i>Arm® Server Base System Architecture, version 6.0</i> . Set to 0x2. | RO     | 0x2   |
| [11:0]  | Implementer JEP106 code                                     | Specifies the JEDEC JEP106 implementer identification code for the AP Watchdog timer.   | RO     | 0x43B |

#### 7.4.5.12 PID4, AP Watchdog Refresh Peripheral ID 4 register

The PID4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

##### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Application Processor Watchdog timer registers](#)**Address offset**

0x0FD0

**Type**

RO

**Reset value**

0x00000004

**Bit descriptions****Table 7-125: PID4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2. Set to 0x0.                                    | RO     | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. | RO     | 0x4   |

**7.4.5.13 PID0, AP Watchdog Refresh Peripheral ID 0 register**

The PID0 register contains the first eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Application Processor Watchdog timer registers](#)**Address offset**

0x0FE0

**Type**

RO

**Reset value**

0x000000B0

## Bit descriptions

**Table 7-126: PID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. | RO     | 0xB0  |

### 7.4.5.14 PID1, AP Watchdog Refresh Peripheral ID 1 register

The PID1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Application Processor Watchdog timer registers](#)

##### Address offset

0x0FE4

##### Type

RO

##### Reset value

0x00000B0

## Bit descriptions

**Table 7-127: PID1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral. | RO     | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral.           | RO     | 0x0   |

### 7.4.5.15 PID2, AP Watchdog Refresh Peripheral ID 2 register

The PID2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Application Processor Watchdog timer registers](#)**Address offset**

0x0FE8

**Type**

RO

**Reset value**

0x0000002B

**Bit descriptions****Table 7-128: PID2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block.                        | RO     | 0x2   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use.       | RO     | 0b1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral. | RO     | 0b011 |

**7.4.5.16 PID3, AP Watchdog Refresh Peripheral ID 3 register**

The PID3 register provides information about any modifications to the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Application Processor Watchdog timer registers](#)**Address offset**

0x0FEC

**Type**

RO

**Reset value**

0x00000000

## Bit descriptions

**Table 7-129: PID3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

### 7.4.5.17 COMPID0, AP Watchdog Refresh Component ID 0 register

The COMPID0 register contains segment 0 of the preamble to the AP Watchdog Refresh component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Application Processor Watchdog timer registers](#)

##### Address offset

0x0FF0

##### Type

RO

##### Reset value

0x0000000D

## Bit descriptions

**Table 7-130: COMPID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_0  | Specifies segment 0 of the preamble to the code that identifies the AP Watchdog Refresh component class. | RO     | 0x0D  |

### 7.4.5.18 COMPID1, AP Watchdog Refresh Component ID 1 register

The COMPID1 register contains segment 1 of the preamble and the AP Watchdog Refresh component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Application Processor Watchdog timer registers](#)

##### Address offset

0x0FF4

##### Type

RO

##### Reset value

0x000000F0

#### Bit descriptions

**Table 7-131: COMPID1 bit descriptions**

| Bits   | Name     | Description   | Type       | Reset |
|--------|----------|---|------------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/<br>WI | -     |
| [7:4]  | CLASS    | Specifies a code that identifies the AP Watchdog Refresh component class                                | RO         | -     |
| [3:0]  | PRMBL_1  | Specifies segment 1 of the preamble to the code that identifies the AP Watchdog Refresh component class | RO         | 0xF0  |

### 7.4.5.19 COMPID2, AP Watchdog Refresh Component ID 2 register

The COMPID2 register contains segment 2 of the preamble to the AP Watchdog Refresh component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Application Processor Watchdog timer registers](#)

**Address offset**

0x0FF8

**Type**

RO

**Reset value**

0x00000005

**Bit descriptions****Table 7-132: COMPID2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_2  | Specifies segment 2 of the preamble to the code that identifies the AP Watchdog Refresh component class. | RO     | 0x05  |

**7.4.5.20 COMPID3, AP Watchdog Refresh Component ID 3 register**

The COMPID3 register contains segment 3 of the preamble to the AP Watchdog Refresh component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Application Processor Watchdog timer registers

**Address offset**

0x0FFC

**Type**

RO

**Reset value**

0x000000B1

**Bit descriptions****Table 7-133: COMPID3 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_3  | Specifies segment 3 of the preamble to the code that identifies the AP Watchdog Refresh component class. | RO     | 0xB1  |

## 7.4.6 Base SRAM ECC RAS registers

The following table summarizes the error record registers that captures the ECC error status for Secure and Non-secure RAMs.

There are six frames of these register banks.

- AP Secure RAM ECC RAS registers
- AP Non-secure RAM ECC RAS registers
- SCP Secure RAM ECC RAS registers
- SCP Non-secure RAM ECC RAS registers
- MCP Secure RAM ECC RAS registers
- MCP Non-secure RAM ECC RAS registers

**Table 7-134: Base SRAM ECC RAS register summary**

| Offset | Name                             | Description               | Type | Reset      | Width  |
|--------|----------------------------------|---------------------------|------|------------|--------|
| 0x000  | <a href="#">RAMECC_ERRSTATUS</a> | Secure SRAM error status  | RW   | 0x00000000 | 32-bit |
| 0x004  | <a href="#">RAMECC_ERRCTRL</a>   | Secure SRAM error mask    | RW   | 0x00000000 | 32-bit |
| 0x008  | <a href="#">RAMECC_ERRCODE</a>   | Secure SRAM error code    | RO   | 0x00000000 | 32-bit |
| 0x00C  | <a href="#">RAMECC_ERRADDR</a>   | Secure SRAM error address | RO   | 0x00000000 | 32-bit |
| 0x0FD0 | <a href="#">PID4</a>             | Peripheral ID 4           | RO   | 0x00000004 | 32-bit |
| 0x0FE0 | <a href="#">PID0</a>             | Peripheral ID 0           | RO   | 0x000000BE | 32-bit |
| 0x0FE4 | <a href="#">PID1</a>             | Peripheral ID 1           | RO   | 0x000000B7 | 32-bit |
| 0x0FE8 | <a href="#">PID2</a>             | Peripheral ID 2           | RO   | 0x0000000B | 32-bit |
| 0x0FEC | <a href="#">PID3</a>             | Peripheral ID 3           | RO   | 0x00000000 | 32-bit |
| 0x0FF0 | <a href="#">COMPID0</a>          | Component ID 0 Register   | RO   | 0x0000000D | 32-bit |
| 0x0FF4 | <a href="#">COMPID1</a>          | Component ID 1 Register   | RO   | 0x000000F0 | 32-bit |
| 0x0FF8 | <a href="#">COMPID2</a>          | Component ID 2 Register   | RO   | 0x00000005 | 32-bit |
| 0x0FFC | <a href="#">COMPID3</a>          | Component ID 3 Register   | RO   | 0x000000B1 | 32-bit |

### 7.4.6.1 ECC\_ERRSTATUS, Secure SRAM error status

This register captures the error status of Secure SRAM.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit



**Functional group**

Base SRAM ECC RAS registers

**Address offset**

0x000

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-135: ECC\_ERRSTATUS bit descriptions**

| Bits   | Name     | Description  | Type       | Reset |
|--------|----------|--|------------|-------|
| [31:3] | RESERVED | Reserved   | RAZ/<br>WI | -     |
| [2]    | OF       | Multibit error occurred. Write a 1 to clear this bit and clear the MULTIBIT TYPE also.                       | RW         | -     |
| [1]    | UE       | Uncorrectable and uncontainable error have occurred. Write a 1 to clear this bit and clear the ERRCODE also. | RW         | -     |
| [0]    | CE       | Correctable error has occurred. Write a 1 to clear this bit and clear the ERRCODE field also.                | Rw         | -     |

**7.4.6.2 ECC\_ERRCTRL, Secure SRAM error mask**

This control register enables ECC checking and error injection on Secure SRAMs. The error mask bits in the register can be programmed to enable/disable interrupt generation for each type of errors.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Base SRAM ECC RAS registers

**Address offset**

0x004

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-136: ECC\_ERRCTRL bit descriptions**

| Bits   | Name         | Description   | Type       | Reset |
|--------|--------------|---|------------|-------|
| [31:8] | RESERVED     | Reserved  | RAZ/<br>WI | -     |
| [7]    | SLVERR_CTRL  | 0 - Send OKAY read response back to the source on UE.<br>1 - Send SLVERR back to the source on UE in addition to poisoning the read data.   | RW         | -     |
| [6:5]  | INJECT_ERROR | 0d00 - Do not inject any error<br>0d01 - Inject a correctable error on the RAM read data of next read transaction that comes after this bit is set.<br><br>0d10 - Inject a Uncorrectable error on the RAM read data of next read transaction that comes after this bit is set.<br><br>0d11 - Reserved.<br><br>Follow the same error checking and recording the error.<br><br>Reset these bits after the injection of the error.<br><br>If this bit is set before the error record is cleared it will generate a OF error. | RW         | -     |
| [4]    | OF_MASK      | 0 - Generate an interrupt when a OF error is seen.<br>1 - Do not generate an interrupt when a OF error is seen  | RW         | -     |
| [3]    | UE_MASK      | 0 - Generate an interrupt when a UE occurs.<br>1 - Do not generate an interrupt when a EE error occurs  | RW         | -     |
| [2]    | CE_MASK      | Multi-bit error occurred. Write a 1 to clear this bit and clear the MULTIBIT TYPE also.   | RW         | -     |
| [1]    | RESERVED     | Reserved  | RAZ/<br>WI | -     |
| [0]    | RAM_ECC_EN   | 0 - Disable ECC checking.<br>1 - Enable ECC checking.<br><br>This enables checking and sending response for respective core.  | RW         | -     |

### 7.4.6.3 RAMECC\_ERRCODE, Secure SRAM error code

This register captures the error code of Secure SRAM errors.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Base SRAM ECC RAS registers

**Address offset**

0x008

**Type**

RO

**Reset value**

0x0

**Bit descriptions****Table 7-137: ECC\_ERRCODE bit descriptions**

| Bits   | Name          | Description   | Type   | Reset |
|--------|---------------|---|--------|-------|
| [31:5] | RESERVED      | Reserved  | RAZ/WI | -     |
| [4:3]  | MULTIBIT_TYPE | Type of the last multibit error type <ul style="list-style-type: none"> <li>0x00 – No error</li> <li>0x01 – Last multibit error is Correctable error</li> <li>0x10 – Last multibit error is Uncorrectable error</li> </ul>                        | RO     | -     |
| [2:0]  | ERRCODE       | Error code <ul style="list-style-type: none"> <li>000 – No Error</li> <li>001 – Error occurred on Read data</li> <li>010 – Error received on Write data(Partial writes)</li> <li>011 – Error occurred through poison on the write data</li> </ul> | RO     | -     |

**7.4.6.4 RAMECC\_ERRADDR, Secure SRAM error address**

This register captures the address of the Secure SRAM location where the error occurred.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Base SRAM ECC RAS registers

**Address offset**

0x00C

**Type**

RO

**Reset value**

0x0

## Bit descriptions

**Table 7-138: ECC\_ERRCODE bit descriptions**

| Bits   | Name      | Description                                     | Type | Reset |
|--------|-----------|---|------|-------|
| [31:0] | ERRORADDR | Address of the RAM location that error occurred | RO   | -     |

### 7.4.6.5 PID4, Base SRAM ECC Peripheral ID 4 register

The PID4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Base SRAM ECC RAS registers

##### Address offset

0x0FD0

##### Type

RO

##### Reset value

0x00000004

## Bit descriptions

**Table 7-139: PID4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2. Set to 0x0.                                    | RO     | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. | RO     | 0x4   |

### 7.4.6.6 PID0, Base SRAM ECC Peripheral ID 0 register

The PID0 register contains the first eight bits of the identifier for the peripheral.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Base SRAM ECC RAS registers

**Address offset**

0x0FE0

**Type**

RO

**Reset value**

0x000000BE

**Bit descriptions****Table 7-140: PID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. | RO     | 0xBE  |

**7.4.6.7 PID1, Base SRAM ECC Peripheral ID 1 register**

The PID1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Base SRAM ECC RAS registers

**Address offset**

0x0FE4

**Type**

RO

**Reset value**

0x000000B7

## Bit descriptions

**Table 7-141: PID1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral. | RO     | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral.           | RO     | 0x7   |

### 7.4.6.8 PID2, Base SRAM ECC Peripheral ID 2 register

The PID2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Base SRAM ECC RAS registers

##### Address offset

0x0FE8

##### Type

RO

##### Reset value

0x0000000B

## Bit descriptions

**Table 7-142: PID2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block.                        | RO     | 0x0   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use.       | RO     | 0b1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral. | RO     | 0b011 |

### 7.4.6.9 PID3, Base SRAM ECC Peripheral ID 3 register

The PID3 register provides information about any modifications to the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Base SRAM ECC RAS registers

##### Address offset

0x0FEC

##### Type

RO

##### Reset value

0x00000000

#### Bit descriptions

**Table 7-143: PID3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

### 7.4.6.10 COMPID0, Base SRAM ECC Component ID 0 register

The COMPID0 register contains segment 0 of the preamble to the Base SRAM ECC component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Base SRAM ECC RAS registers

**Address offset**

0x0FF0

**Type**

RO

**Reset value**

0x0000000D

**Bit descriptions****Table 7-144: COMPID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_0  | Specifies segment 0 of the preamble to the code that identifies the Base SRAM ECC component class. | RO     | 0x0D  |

**7.4.6.11 COMPID1, Base SRAM ECC Component ID 1 register**

The COMPID1 register contains segment 1 of the preamble and the Base SRAM ECC component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Base SRAM ECC RAS registers

**Address offset**

0x0FF4

**Type**

RO

**Reset value**

0x000000F0

**Bit descriptions****Table 7-145: COMPID1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | CLASS    | Specifies a code that identifies the Base SRAM ECC component class                                | RO     | -     |
| [3:0]  | PRMBL_1  | Specifies segment 1 of the preamble to the code that identifies the Base SRAM ECC component class | RO     | 0xF0  |



### 7.4.6.12 COMPID2, Base SRAM ECC Component ID 2 register

The COMPID2 register contains segment 2 of the preamble to the Base SRAM ECC component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Base SRAM ECC RAS registers

##### Address offset

0x0FF8

##### Type

RO

##### Reset value

0x00000005

#### Bit descriptions

**Table 7-146: COMPID2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_2  | Specifies segment 2 of the preamble to the code that identifies the Base SRAM ECC component class. | RO     | 0x05  |

### 7.4.6.13 COMPID3, Base SRAM ECC Component ID 3 register

The COMPID3 register contains segment 3 of the preamble to the Base SRAM ECC component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Base SRAM ECC RAS registers

##### Address offset

0x0FFC

**Type**

RO

**Reset value**

0x000000B1

**Bit descriptions****Table 7-147: COMPID3 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_3  | Specifies segment 3 of the preamble to the code that identifies the Base SRAM ECC component class. | RO     | 0xB1  |

## 7.4.7 Message Handling Unit registers

The MHU registers enable the configuration and operation of the Sender and Receiver.

The MHU implementation in RD-V2 only supports 32-bit word-aligned accesses. Unaligned accesses are treated as **RAZ/WI**.

The MHU is made up of two memory-mapped register frames. The first frame is used by the Sender of the transfer, while the Receiver uses the second frame. The registers in each frame are listed in the following tables.

**Table 7-148: MHU Sender frame register summary**

| Offset        | Name                            | Description   | Type   | Reset      | Width  |
|---------------|---------------------------------|---|--------|------------|--------|
| 0x000 – 0xF7C | Sender channel window registers | MHU Sender channel window, see <a href="#">MHU channel window registers</a> | -      | -          | 32-bit |
| 0xF80         | <a href="#">MHU_CFG</a>         | Message Handling Unit Configuration   | RO     | See note 1 | 32-bit |
| 0xF84         | <a href="#">RESP_CFG</a>        | MHU Response Configuration  | RW     | 0x00000000 | 32-bit |
| 0xF88         | <a href="#">ACCESS_REQUEST</a>  | MHU Access Request  | RW     | 0x00000000 | 32-bit |
| 0xF8C         | <a href="#">ACCESS_READY</a>    | MHU Access Ready  | RO     | 0x00000000 | 32-bit |
| 0xF90         | <a href="#">INT_ST</a>          | MHU Sender Interrupt Status   | RO     | 0x00000000 | 32-bit |
| 0xF94         | <a href="#">INT_CLR</a>         | MHU Sender Interrupt Clear  | WO     | 0x00000000 | 32-bit |
| 0xF98         | <a href="#">INT_EN</a>          | MHU Sender Interrupt Enable   | RW     | 0x00000000 | 32-bit |
| 0xF9C         | RESERVED                        | Reserved  | RAZ/WI | -          | 32-bit |
| 0xFA0         | <a href="#">CHCOMB_INT_ST0</a>  | MHU Sender Channel combined interrupt status (0-31)                         | RO     | 0x00000000 | 32-bit |
| 0xFA4         | <a href="#">CHCOMB_INT_ST1</a>  | MHU Sender Channel combined interrupt status (32-63)                        | RO     | 0x00000000 | 32-bit |
| 0xFA8         | <a href="#">CHCOMB_INT_ST2</a>  | MHU Sender Channel combined interrupt status (64-95)                        | RO     | 0x00000000 | 32-bit |
| 0xFAC         | <a href="#">CHCOMB_INT_ST3</a>  | MHU Sender Channel combined interrupt status (96-123)                       | RO     | 0x00000000 | 32-bit |
| 0xFB0 – 0xFC4 | RESERVED                        | Reserved  | RAZ/WI | -          | 32-bit |
| 0xFC8         | <a href="#">IIDR</a>            | MHU Implementer Identification Register                                     | RO     | 0x0760043B | 32-bit |

| Offset | Name    | Description                              | Type | Reset      | Width  |
|--------|---------|--|------|------------|--------|
| 0xFCC  | AIDR    | MHU Architecture Identification Register | RO   | 0x00000011 | 32-bit |
| 0xFD0  | PID4    | MHU Peripheral ID 4                      | RO   | 0x00000004 | 32-bit |
| 0xFE0  | PID0    | MHU Peripheral ID 0                      | RO   | 0x00000076 | 32-bit |
| 0xFE4  | PID1    | MHU Peripheral ID 1                      | RO   | 0x000000B0 | 32-bit |
| 0xFE8  | PID2    | MHU Peripheral ID 2                      | RO   | 0x0000000B | 32-bit |
| 0xFEC  | PID3    | MHU Peripheral ID 3                      | RO   | 0x00000000 | 32-bit |
| 0xFF0  | COMPID0 | MHU Component ID 0 Register              | RO   | 0x0000000D | 32-bit |
| 0xFF4  | COMPID1 | MHU Component ID 1 Register              | RO   | 0x000000F0 | 32-bit |
| 0xFF8  | COMPID2 | MHU Component ID 2 Register              | RO   | 0x00000005 | 32-bit |
| 0xFFC  | COMPID3 | MHU Component ID 3 Register              | RO   | 0x000000B1 | 32-bit |

Note 1: The reset value for MHU\_CFG register is equal to the number of channels configured for the particular MHU. See [Message communication between processors](#) for details.

**Table 7-149: MHU Receiver frame register summary**

| Offset        | Name                              | Description   | Type | Reset      | Width  |
|---------------|-----------------------------------|---|------|------------|--------|
| 0x000 – 0xF7C | Receiver channel window registers | MHU Receiver channel window, see <a href="#">MHU channel window registers</a> | -    | -          | -      |
| 0xF80         | MHU_CFG                           | Message Handling Unit Configuration   | RO   | See note 2 | 32-bit |
| 0xF84 – 0xF8C | -                                 | Reserved  | RO   | -          | -      |
| 0xF90         | INT_ST                            | MHU Receiver Interrupt Status   | RO   | 0x00000000 | 32-bit |
| 0xF94         | INT_CLR                           | MHU Receiver Interrupt Clear  | WO   | 0x00000000 | 32-bit |
| 0xF98         | INT_EN                            | MHU Receiver Interrupt Enable   | RW   | 0x00000000 | 32-bit |
| 0xF9C         | -                                 | Reserved  | -    | -          | -      |
| 0xFA0         | CHCOMB_INT_ST0                    | MHU Receiver Channel combined interrupt status (0-31)                         | RO   | 0x00000000 | 32-bit |
| 0xFA4         | CHCOMB_INT_ST1                    | MHU Receiver Channel combined interrupt status (32-63)                        | RO   | 0x00000000 | 32-bit |
| 0xFA8         | CHCOMB_INT_ST2                    | MHU Receiver Channel combined interrupt status (64-95)                        | RO   | 0x00000000 | 32-bit |
| 0xFAC         | CHCOMB_INT_ST3                    | MHU Receiver Channel combined interrupt status (96-123)                       | RO   | 0x00000000 | 32-bit |
| 0xFC8         | IIDR                              | MHU Implementer Identification Register                                       | RO   | 0x0760043B | 32-bit |
| 0xFCC         | AIDR                              | MHU Architecture Identification Register                                      | RO   | 0x00000011 | 32-bit |
| 0xFD0         | PID4                              | MHU Peripheral ID 4   | RO   | 0x00000004 | 32-bit |
| 0xFE0         | PID0                              | MHU Peripheral ID 0   | RO   | 0x00000076 | 32-bit |
| 0xFE4         | PID1                              | MHU Peripheral ID 1   | RO   | 0x000000B0 | 32-bit |
| 0xFE8         | PID2                              | MHU Peripheral ID 2   | RO   | 0x0000000B | 32-bit |
| 0xFEC         | PID3                              | MHU Peripheral ID 3   | RO   | 0x00000000 | 32-bit |
| 0xFF0         | COMPID0                           | MHU Component ID 0 Register   | RO   | 0x0000000D | 32-bit |
| 0xFF4         | COMPID1                           | MHU Component ID 1 Register   | RO   | 0x000000F0 | 32-bit |
| 0xFF8         | COMPID2                           | MHU Component ID 2 Register   | RO   | 0x00000005 | 32-bit |
| 0xFFC         | COMPID3                           | MHU Component ID 3 Register   | RO   | 0x000000B1 | 32-bit |

Note 2: The reset value for MHU\_CFG register is equal to the number of channels configured for the particular MHU. See [Message communication between processors](#) for details.

### 7.4.7.1 MHU channel window registers

A channel window is a group of registers. The registers in the channel window vary between the Sender and Receiver frame views.

An MHU implementation can contain between 1 and 124 channels. The number of channels that are implemented can be discovered from the MHU\_CFG.NUM\_CH field. Each channel occupies eight 32-bit words in both the Sender and Receiver register maps. The address space that is allocated to channels that are not implemented is Reserved and treated as **RAZ/WI**.

The following tables list the registers in the Sender and Receiver channel windows.

**Table 7-150: MHU Sender channel window register summary**

| Offset      | Name                   | Type          | Reset | Width  | Description        |
|-------------|------------------------|---------------|-------|--------|--------------------|
| 0x00        | <a href="#">CH_ST</a>  | RO            | -     | 32-bit | MHU Channel Status |
| 0x04 – 0x08 | RESERVED               | <b>RAZ/WI</b> | -     | 32-bit | Reserved           |
| 0x0C        | <a href="#">CH_SET</a> | WO            | -     | 32-bit | MHU Channel Set    |
| 0x10 – 0x18 | RESERVED               | <b>RAZ/WI</b> | -     | 32-bit | Reserved           |

**Table 7-151: MHU Receiver channel window register summary**

| Offset | Name                       | Type          | Reset | Width  | Description               |
|--------|----------------------------|---------------|-------|--------|---------------------------|
| 0x00   | <a href="#">CH_ST</a>      | RO            | -     | 32-bit | MHU Channel Status        |
| 0x04   | <a href="#">CH_ST_MSK</a>  | RO            | -     | 32-bit | MHU Channel Status Masked |
| 0x08   | <a href="#">CH_CLR</a>     | WO            | -     | 32-bit | MHU Channel Clear         |
| 0x0C   | RESERVED                   | <b>RAZ/WI</b> | -     | 32-bit | Reserved                  |
| 0x10   | <a href="#">CH_MSK_ST</a>  | RO            | -     | 32-bit | MHU Channel Mask Status   |
| 0x14   | <a href="#">CH_MSK_SET</a> | WO            | -     | 32-bit | MHU Channel Mask Set      |
| 0x18   | <a href="#">CH_MSK_CLR</a> | WO            | -     | 32-bit | MHU Channel Mask Clear    |
| 0x1C   | RESERVED                   | <b>RAZ/WI</b> | -     | 32-bit | Reserved                  |

#### 7.4.7.1.1 CH\_ST, MHU Channel Status register

The CH\_ST register shows the state of the channel and is part of both the Receiver and Sender channel windows.

If the Receiver frame is reset, then the contents of the CH\_ST register in the Sender frame are also reset. Software is responsible for handling any lost messages when the Receiver frame and CH\_ST register are reset.

### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MHU channel window registers

**Address offset**

0x00

**Type**

RO

**Bit descriptions****Table 7-152: CH\_ST bit descriptions**

| Bits   | Name               | Description  | Type | Default     |
|--------|--------------------|--|------|-------------|
| [31:0] | FLAGn,<br>n = 0–31 | <p>Display the status of channel flags. Each bit can be used as an individual flag or bits can be grouped. The way in which the register is used depends on the transport protocol that is employed.</p> <p>Bits in this register are set by writing 0b1 to the corresponding bits in the CH_SET register. Writing 0b1 to bits in the CH_CLR register clears the corresponding bits in the CH_ST register.</p> <p>If software:</p> <ul style="list-style-type: none"> <li>Sets a bit that is already set, the bit remains set.</li> <li>Clears a bit that is already cleared, the bit remains cleared.</li> <li>Sets and clears a bit at the same time, the bit remains set.</li> </ul> <p>Arm strongly recommends that software follows the transport protocols that are defined for the MHU.</p> | RO   | 0x0000_0000 |

**7.4.7.1.2 CH\_ST\_MSK, MHU Channel Status Masked register**

The CH\_ST\_MSK register shows the state of the channel with the channel mask applied, and is part of the Receiver channel window.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MHU channel window registers

**Address offset**

0x04

**Type**

RO

**Bit descriptions****Table 7-153: CH\_ST\_MSK bit descriptions**

| Bits   | Name                   | Description   | Type | Default     |
|--------|------------------------|---|------|-------------|
| [31:0] | FLAG_MSKn,<br>n = 0–31 | Display the status of channel flags with the mask applied. When this register is nonzero, the interrupt for the channel is asserted. The value in this register is equal to CH_ST and ~CH_MSK_ST at the point at which the read occurs. | RO   | 0x0000_0000 |

**7.4.7.1.3 CH\_CLR, MHU Channel Clear register**

The CH\_CLR register resets bits in the Channel Status and Channel Status Masked registers, and is part of the Receiver channel window.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MHU channel window registers

**Address offset**

0x08

**Type**

WO

**Bit descriptions****Table 7-154: CH\_CLR bit descriptions**

| Bits   | Name                   | Description   | Type | Default     |
|--------|------------------------|---|------|-------------|
| [31:0] | FLAG_CLRn,<br>n = 0–31 | Clear the channel flags. Writing 0b1 to bits in this register clears the corresponding bits in the CH_ST and CH_ST_MSK registers. Writing 0b0 to bits in this register has no effect. Each bit always reads as 0b0. | WO   | 0x0000_0000 |

**7.4.7.1.4 CH\_SET, MHU Channel Set register**

The CH\_SET register writes bits in the Channel Status and Channel Status Mask registers, and is part of the Sender channel window.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MHU channel window registers

**Address offset**

0x0C

**Type**

WO

**Bit descriptions****Table 7-155: CH\_SET bit descriptions**

| Bits   | Name                   | Description  | Type | Default     |
|--------|------------------------|--|------|-------------|
| [31:0] | FLAG_SETn,<br>n = 0–31 | Set the channel flags. Writing 0b1 to bits in this register sets the corresponding bits in the CH_ST register. Writing 0b0 to bits in this register has no effect. Each bit always reads as 0b0. | WO   | 0x0000_0000 |

**7.4.7.1.5 CH\_MSK\_ST, MHU Channel Mask Status register**

The CH\_MSK\_ST register shows the state of the channel mask, and is part of the Receiver channel window. The channel mask is used with the Channel Status register to generate the channel status mask.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MHU channel window registers

**Address offset**

0x10

**Type**

RO

## Bit descriptions

**Table 7-156: CH\_MSK\_ST bit descriptions**

| Bits   | Name                   | Description   | Type | Default     |
|--------|------------------------|---|------|-------------|
| [31:0] | FLAG_MSKn,<br>n = 0–31 | Display the status of channel flag masks. A channel mask bit that is set to 0b0 indicates that the corresponding flag bit is unmasked. When a bit is unmasked, the equivalent bits in the CH_ST and CH_ST_MSK registers have the same value. A channel mask bit that is set to 0b1 indicates that the corresponding flag bit is masked. When a bit is masked, the equivalent bit in the CH_ST_MSK register always reads as 0b0. | RO   | 0x0000_0000 |

### 7.4.7.1.6 CH\_MSK\_SET, MHU Channel Mask Set register

The CH\_MSK\_SET register writes bits in the channel mask and is part of the Receiver channel window.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

MHU channel window registers

### Address offset

0x14

### Type

WO

## Bit descriptions

**Table 7-157: CH\_MSK\_SET bit descriptions**

| Bits   | Name                       | Description   | Type | Default     |
|--------|----------------------------|---|------|-------------|
| [31:0] | FLAG_MSK_SETn,<br>n = 0–31 | Set the channel flag masks. Writing 0b1 to bits in this register sets the corresponding bits in the CH_MSK_ST register. Writing 0b0 to bits in this register has no effect. Each bit always reads as 0b0. | WO   | 0x0000_0000 |

### 7.4.7.1.7 CH\_MSK\_CLR, MHU Channel Mask Clear register

The CH\_MSK\_CLR register resets bits in the channel mask and is part of the Receiver channel window.

## Configurations

This register is available in all configurations.



**Attributes****Width**

32-bit

**Functional group**

MHU channel window registers

**Address offset**

0x18

**Type**

WO

**Bit descriptions****Table 7-158: CH\_MSK\_CLR bit descriptions**

| Bits   | Name                       | Description   | Type | Default     |
|--------|----------------------------|---|------|-------------|
| [31:0] | FLAG_MSK_CLRn,<br>n = 0–31 | Clear the channel flag masks. Writing 0b1 to bits in this register clears the corresponding bits in the CH_MSK_ST register. Writing 0b0 to bits in this register has no effect. Each bit always reads as 0b0. | WO   | 0x0000_0000 |

**7.4.7.2 MHU\_CFG, Message Handling Unit Configuration register**

The MHU\_CFG register shows the number of channels that are implemented in the MHU.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Message Handling Unit registers

**Address offset**

0xF80

**Type**

RO

**Bit descriptions****Table 7-159: MHU\_CFG bit descriptions**

| Bits   | Name     | Description | Type   | Default |
|--------|----------|-------------|--------|---------|
| [31:7] | RESERVED | Reserved    | RAZ/WI | -       |

| Bits  | Name   | Description   | Type | Default |
|-------|--------|---|------|---------|
| [6:0] | NUM_CH | Specifies the number of MHU channels that are implemented. The value of the field indicates the number of channels, up to a maximum of 124 (0x7C).<br><br>The values 0x00, 0x7D, 0x7E, and 0x7F are reserved. | RO   | CFG_DEF |

### 7.4.7.3 RESP\_CFG, MHU Response Configuration register

The RESP\_CFG register shows the number of channels that are implemented in the MHU.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Message Handling Unit registers](#)

##### Address offset

0xF84

##### Type

RW

#### Bit descriptions

**Table 7-160: RESP\_CFG bit descriptions**

| Bits   | Name     | Description   | Type       | Default |
|--------|----------|---|------------|---------|
| [31:1] | RESERVED | Reserved  | RAZ/<br>WI | -       |
| [0]    | NR_RESP  | Specifies the response that is generated when the Sender attempts to access any channel window register while the ACCESS_READY.ACC_RDY field is set to 0b0. This setting indicates that the Receiver is not in a state in which it can accept a transfer.<br><br>When the Receiver is not ready, channel window register access attempts by the Sender are treated as <b>RAZ/WI</b> . With the RESP_CFG.NR_RESP field set to 0b0, an error is not generated. If this field is set to 0b1, then an error is generated. | RO         | CFG_DEF |

#### 7.4.7.4 ACCESS\_REQUEST, MHU Access Request register

The ACCESS\_REQUEST register is used by the Sender to require that the Receiver enters a state in which the Receiver can accept a transfer.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

Message Handling Unit registers

###### Address offset

0xF88

###### Type

RW

##### Bit descriptions

**Table 7-161: ACCESS\_REQUEST bit descriptions**

| Bits   | Name     | Description   | Type       | Default |
|--------|----------|---|------------|---------|
| [31:1] | RESERVED | Reserved  | RAZ/<br>WI | -       |
| [0]    | ACC_REQ  | Requests that the Receiver prepares to accept a transfer. A setting of 0b0 for this field indicates that the Receiver does not need to prepare for a transfer. If this field is set to 0b1, then the Receiver is requested to prepare to accept a transfer. | RW         | 0b0     |

#### 7.4.7.5 ACCESS\_READY, MHU Access Ready register

The ACCESS\_READY register shows whether the Receiver is in a state in which it can accept a transfer from the Sender.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

Message Handling Unit registers

###### Address offset

0xF8C

**Type**

RO

**Bit descriptions****Table 7-162: ACCESS\_READY bit descriptions**

| Bits   | Name     | Description   | Type       | Default |
|--------|----------|---|------------|---------|
| [31:1] | RESERVED | Reserved  | RAZ/<br>WI | -       |
| [0]    | ACC_RDY  | Specifies whether the Receiver is able to accept a transfer. A setting of 0b0 for this field indicates that the Receiver is not able to accept a transfer. If this field is set to 0b1, then the Receiver is able to accept a transfer. | RW         | 0b0     |

**7.4.7.6 INT\_ST, MHU Sender Interrupt Status register**

The INT\_ST register shows whether the ready to not ready and not ready to ready interrupts have been generated.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Message Handling Unit registers](#)**Address offset**

0xF90

**Type**

RO

**Bit descriptions****Table 7-163: INT\_ST bit descriptions**

| Bits   | Name     | Description   | Type       | Default |
|--------|----------|---|------------|---------|
| [31:3] | RESERVED | Reserved  | RAZ/<br>WI | -       |
| [2]    | CHCOMB   | Channel combined interrupt status. <ul style="list-style-type: none"> <li>0b0 – No interrupt has occurred on any Channel.</li> <li>0b1 – An interrupt has occurred on at least one Channel.</li> </ul> <p>There is no corresponding bit in the INT_CLR register. To clear this interrupt, software must clear the underlying interrupt.</p> | RO         | 0b0     |

| Bits | Name | Description  | Type | Default |
|------|------|--|------|---------|
| [1]  | R2NR | Ready to not ready interrupt status.<br><ul style="list-style-type: none"> <li>0b0 – Ready to not ready interrupt has not occurred.</li> <li>0b1 – Ready to not ready interrupt has occurred.</li> </ul> | RO   | 0b0     |
| [0]  | NR2R | Not ready to ready interrupt status.<br><ul style="list-style-type: none"> <li>0b0 -Not ready to ready interrupt has not occurred.</li> <li>0b1 – Not ready to ready interrupt has occurred.</li> </ul>  | RO   | 0b0     |

#### 7.4.7.7 INT\_CLR, MHU Sender Interrupt Clear register

The INT\_CLR register resets the ready to not ready and not ready to ready interrupts.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Message Handling Unit registers](#)

##### Address offset

0xF94

##### Type

WO

#### Bit descriptions

**Table 7-164: INT\_CLR bit descriptions**

| Bits   | Name     | Description  | Type   | Default |
|--------|----------|--|--------|---------|
| [31:2] | RESERVED | Reserved   | RAZ/WI | -       |
| [1]    | R2NR     | Clears the ready to not ready interrupt.<br>Writing 0b1 to this field clears the ready to not ready interrupt.<br><br>Writing 0b0 to this field has no effect. | WO     | 0b0     |
| [0]    | NR2R     | Clears the not ready to ready interrupt.<br>Writing 0b1 to this field clears the not ready to ready interrupt.<br><br>Writing 0b0 to this field has no effect. | WO     | 0b0     |

### 7.4.7.8 INT\_EN, MHU Sender Interrupt Enable register

The INT\_EN register activates and deactivates generation of the ready to not ready and not ready to ready interrupts.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Message Handling Unit registers

##### Address offset

0xF98

##### Type

RW

#### Bit descriptions

Table 7-165: INT\_EN bit descriptions

| Bits   | Name     | Description  | Type   | Default |
|--------|----------|--|--------|---------|
| [31:3] | RESERVED | Reserved   | RAZ/WI | -       |
| [2]    | CHCOMB   | Channel combined interrupt enable<br>0b0 – Combined interrupt is disabled. 0b1 – Combined interrupt is enabled.                                      | RO     | 0b1     |
| [1]    | R2NR     | Ready to not ready interrupt enable.<br>0b0 – Ready to not ready interrupt has not occurred.<br><br>0b1 – Ready to not ready interrupt has occurred. | RW     | 0b0     |
| [0]    | NR2R     | Not ready to ready interrupt enable.<br>0b0 – Not ready to ready interrupt has not occurred.<br><br>0b1 – Not ready to ready interrupt has occurred. | RW     | 0b0     |

### 7.4.7.9 INT\_ST, MHU Receiver Interrupt Status register

The INT\_ST register shows whether the ready to not ready and not ready to ready interrupts have been generated.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

**Functional group**

Message Handling Unit registers

**Address offset**

0xF90

**Type**

RO

**Bit descriptions****Table 7-166: INT\_ST bit descriptions**

| Bits   | Name     | Description  | Type       | Default |
|--------|----------|--|------------|---------|
| [31:3] | RESERVED | Reserved   | RAZ/<br>WI | -       |
| [2]    | CHCOMB   | Channel combined interrupt status.<br><ul style="list-style-type: none"> <li>0b0 – No interrupt has occurred on any Channel.</li> <li>0b1 – An interrupt has occurred on at least one Channel.</li> </ul> <p>There is no corresponding bit in the INT_CLR register. To clear this interrupt, software must clear the underlying interrupt.</p> | RO         | 0b0     |
| [1:0]  | RESERVED | Reserved   | RAZ/<br>WI | -       |

**7.4.7.10 INT\_CLR, MHU Receiver Interrupt Clear register**

This register is included for completeness and for an orthogonal set of registers between Sender and Receiver. It has no functionality in the receiver.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Message Handling Unit registers

**Address offset**

0xF94

**Type**

WO

## Bit descriptions

**Table 7-167: INT\_CLR bit descriptions**

| Bits   | Name     | Description | Type   | Default |
|--------|----------|-------------|--------|---------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -       |

### 7.4.7.11 INT\_EN, MHU Receiver Interrupt Enable register

The INT\_EN register activates and deactivates generation of the ready to not ready and not ready to ready interrupts.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Message Handling Unit registers](#)

##### Address offset

0xF98

##### Type

RW

## Bit descriptions

**Table 7-168: INT\_EN bit descriptions**

| Bits   | Name     | Description   | Type   | Default |
|--------|----------|---|--------|---------|
| [31:3] | RESERVED | Reserved  | RAZ/WI | -       |
| [2]    | CHCOMB   | Channel combined interrupt enable<br>0b0 – Combined interrupt is disabled. 0b1 – Combined interrupt is enabled. | RO     | 0b1     |
| [1:0]  | RESERVED | Reserved  | RAZ/WI | -       |

### 7.4.7.12 CHCOMB\_INT\_ST<0-3>, MHU Sender Channel Combined Interrupt Status 0-3 register

The CHCOMB\_INT\_ST register indicates the channel interrupt status for the respective channels.

#### Configurations

This register is available in all configurations.



**Attributes****Width**

32-bit

**Functional group**

Message Handling Unit registers

**Address offset**

0xFA0 – 0xFAC

**Type**

RO

**Bit descriptions****Table 7-169: CHCOMB\_INT\_ST<0-3> bit descriptions**

| Bits   | Name             | Description   | Type | Default     |
|--------|------------------|---|------|-------------|
| [31:0] | CHCOMB_INT_ST{x} | <p>Channel interrupt status.<br/>Each bit indicates whether a Channel has a pending interrupt or not.</p> <p>CHCOMB_INT_ST0 has the status for Channels 0 to 31, starting with Channel 0 at bit 0.</p> <p>CHCOMB_INT_ST1 has the status for Channels 32 to 63, starting with Channel 32 at bit 0.</p> <p>CHCOMB_INT_ST2 has the status for Channels 64 to 95, starting with Channel 64 at bit 0.</p> <p>CHCOMB_INT_ST3 has the status for Channels 96 to 123, starting with Channel 96 at bit 0.</p> <p>A bit relating to an unimplemented Channel is Reserved and treated as <b>RAZ/WI</b>.</p> <p>CHCOMB_INT_ST3 bits [31:28] are always Reserved and treated as <b>RAZ/WI</b>.</p> | RO   | 0x0000_0000 |

**7.4.7.13 CHCOMB\_INT\_ST<0-3>, MHU Receiver Channel Combined Interrupt Status 0-3 register**

The CHCOMB\_INT\_ST register indicates the channel interrupt status for the respective channels.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Message Handling Unit registers

**Address offset**

0xFA0 – 0xFAC

**Type**

RO

**Bit descriptions****Table 7-170: CHCOMB\_INT\_ST<0-3> bit descriptions**

| Bits   | Name             | Description   | Type | Default     |
|--------|------------------|---|------|-------------|
| [31:0] | CHCOMB_INT_ST{x} | <p>Channel interrupt status.<br/>Each bit indicates whether a Channel has a pending interrupt or not.</p> <p>CHCOMB_INT_ST0 has the status for Channels 0 to 31, starting with Channel 0 at bit 0.</p> <p>CHCOMB_INT_ST1 has the status for Channels 32 to 63, starting with Channel 32 at bit 0.</p> <p>CHCOMB_INT_ST2 has the status for Channels 64 to 95, starting with Channel 64 at bit 0.</p> <p>CHCOMB_INT_ST3 has the status for Channels 96 to 123, starting with Channel 96 at bit 0.</p> <p>A bit relating to an unimplemented Channel is reserved and treated as <b>RAZ/WI</b>.</p> <p>CHCOMB_INT_ST3 bits [31:28] are always reserved and treated as <b>RAZ/WI</b>.</p> | RO   | 0x0000_0000 |

#### 7.4.7.14 IIDR, MHU Implementer Identification Register

The IIDR contains information about the MHU implementation.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Message Handling Unit registers

**Address offset**

0xFC8

**Type**

RO

**Reset value**

0x0760043B

## Bit descriptions

**Table 7-171: IIDR bit descriptions**

| Bits    | Name        | Description  | Type | Default |
|---------|-------------|--|------|---------|
| [31:20] | PRODUCT_ID  | Specifies the MHU part identifier.   | RO   | 0x076   |
| [19:16] | VARIANT     | Specifies the MHU major revision number.   | RO   | 0x0     |
| [15:12] | REVISION    | Specifies the MHU minor revision number.   | RO   | 0x0     |
| [11:0]  | IMPLEMENTER | Specifies the JEDEC JEP106 manufacturers identification code for the MHU implementer. Bits[11:8] contain the JEP106 continuation code for the implementer, bit[7] must always be 0, and bits[6:0] give the JEP106 identity code for the implementer. | RO   | 0x43B   |

### 7.4.7.15 AIDR, MHU Architecture Identification Register

The AIDR contains the MHU architecture version.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Message Handling Unit registers

##### Address offset

0xFCC

##### Type

RO

## Bit descriptions

**Table 7-172: AIDR bit descriptions**

| Bits   | Name           | Description  | Type       | Default |
|--------|----------------|--|------------|---------|
| [31:8] | RESERVED       | Reserved   | RAZ/<br>WI | -       |
| [7:4]  | ARCH_MAJOR_REV | Specifies the MHU major architecture revision number. A value of 0x1 indicates that the MHU conforms to MHU architecture version 2. The setting 0x0 is Reserved.<br><br>When the ARCH_MAJOR_REV field is set to 0x0, the values in the ARCH_MINOR_REV field and IIDR register are <b>RAZ</b> . Software must determine in a platform-specific manner the MHU architecture version to which the component conforms. | RO         | 0x1     |
| [3:0]  | ARCH_MINOR_REV | Specifies the MHU minor architecture revision number. A value of 0x0 indicates that the architecture minor revision number is 0. All other values are reserved.  | RO         | 0x0     |

### 7.4.7.16 PID4, MHU Peripheral ID 4 register

The PID4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Message Handling Unit registers

##### Address offset

0x0FD0

##### Type

RO

##### Reset value

0x00000004

#### Bit descriptions

**Table 7-173: PID4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2. Set to 0x0.                                    | RO     | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. | RO     | 0x4   |

### 7.4.7.17 PID0, MHU Peripheral ID 0 register

The PID0 register contains the first eight bits of the identifier for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Message Handling Unit registers

**Address offset**

0x0FE0

**Type**

RO

**Reset value**

0x00000076

**Bit descriptions****Table 7-174: PID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. | RO     | 0x76  |

**7.4.7.18 PID1, MHU Peripheral ID 1 register**

The PID1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Message Handling Unit registers

**Address offset**

0x0FE4

**Type**

RO

**Reset value**

0x000000B0

**Bit descriptions****Table 7-175: PID1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral. | RO     | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral.           | RO     | 0x0   |

### 7.4.7.19 PID2, MHU Peripheral ID 2 register

The PID2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Message Handling Unit registers

##### Address offset

0x0FE8

##### Type

RO

##### Reset value

0x0000000B

#### Bit descriptions

**Table 7-176: PID2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block.                        | RO     | 0x0   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use.       | RO     | 0b1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral. | RO     | 0b011 |

### 7.4.7.20 PID3, MHU Peripheral ID 3 register

The PID3 register provides information about any modifications to the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Message Handling Unit registers

**Address offset**

0x0FEC

**Type**

RO

**Reset value**

0x00000000

**Bit descriptions****Table 7-177: PID3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

**7.4.7.21 COMPID0, MHU Component ID 0 register**

The COMPID0 register contains segment 0 of the preamble to the MHU component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Message Handling Unit registers

**Address offset**

0x0FF0

**Type**

RO

**Reset value**

0x0000000D

**Bit descriptions****Table 7-178: COMPID0 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_0  | Specifies segment 0 of the preamble to the code that identifies the MHU component class. | RO     | 0x0D  |

### 7.4.7.22 COMPID1, MHU Component ID 1 register

The COMPID1 register contains segment 1 of the preamble and the MHU component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Message Handling Unit registers

##### Address offset

0x0FF4

##### Type

RO

##### Reset value

0x000000F0

#### Bit descriptions

**Table 7-179: COMPID1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | CLASS    | Specifies a code that identifies the MHU component class                                | RO     | -     |
| [3:0]  | PRMBL_1  | Specifies segment 1 of the preamble to the code that identifies the MHU component class | RO     | 0xF0  |

### 7.4.7.23 COMPID2, MHU Component ID 2 register

The COMPID2 register contains segment 2 of the preamble to the MHU component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Message Handling Unit registers



**Address offset**

0x0FF8

**Type**

RO

**Reset value**

0x00000005

**Bit descriptions****Table 7-180: COMPID2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_2  | Specifies segment 2 of the preamble to the code that identifies the MHU component class. | RO     | 0x05  |

**7.4.7.24 COMPID3, MHU Component ID 3 register**

The COMPID3 register contains segment 3 of the preamble to the MHU component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Message Handling Unit registers

**Address offset**

0x0FFC

**Type**

RO

**Reset value**

0x000000B1

**Bit descriptions****Table 7-181: COMPID3 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PRMBL_3  | Specifies segment 3 of the preamble to the code that identifies the MHU component class. | RO     | 0xB1  |

## 7.4.8 Core Manager and clock control registers

The Core Manager and clock control registers enable configuration of reset values and clock settings for core subsystems.

The register summary in the following table provides a fully configured register block.

**Table 7-182: Core Manager and clock control register summary**

| Offset          | Name                | Description   | Type       | Reset      | Width  |
|-----------------|---------------------|---|------------|------------|--------|
| 0x0000 – 0x000C | RESERVED            | Reserved  | RAZ/<br>WI | -          | 32-bit |
| 0x0010          | PE_STATIC_CONFIG    | Processing Element Configuration                        | RW         | 0x00000000 | 32-bit |
| 0x0014          | RESERVED            | Reserved  | RAZ/<br>WI | -          | 32-bit |
| 0x0018          | PE_RVBARADDR_LW     | Processing Element Reset Vector Base Address Lower Word | RW         | 0x00000000 | 32-bit |
| 0x001C          | PE_RVBARADDR_UP     | Processing Element Reset Vector Base Address Upper Word | RW         | 0x00000000 | 32-bit |
| 0x0020 – 0x002C | RESERVED            | Reserved  | RAZ/<br>WI | -          | 32-bit |
| 0x0030          | PE_STATUS           | Status register to capture Core PMU signal              | RO         | 0x00000000 | 32-bit |
| 0x0034 – 0x03FC | RESERVED            | Reserved  | RAZ/<br>WI | -          | 32-bit |
| 0x0400 – 0x07FC | RESERVED            | Reserved  | RAZ/<br>WI | -          | 32-bit |
| 0x0800          | CLUS_PPUCLK_CTRL    | Cluster PPU Clock Control                               | RW         | 0x00000000 | 32-bit |
| 0x0804          | CLUS_PPUCLK_DIV1    | Cluster PPU Clock Divider Control                       | RW         | 0x000F000F | 32-bit |
| 0x0808 – 0x083C | RESERVED            | Reserved  | RAZ/<br>WI | -          | 32-bit |
| 0x0840          | CLUS_GICCLK_CTRL    | Cluster GIC Clock Control                               | RW         | 0x00000000 | 32-bit |
| 0x0844          | CLUS_GICCLK_DIV1    | Cluster GIC Clock Divider Control                       | RW         | 0x000F000F | 32-bit |
| 0x0848 – 0x084C | RESERVED            | Reserved  | RAZ/<br>WI | -          | 32-bit |
| 0x0850          | CLUS_PERIPHCLK_CTRL | Cluster Peripheral Clock Control                        | RW         | 0x00000000 | 32-bit |
| 0x0854          | CLUS_PERIPHCLK_DIV1 | Cluster Peripheral Clock Divider Control                | RW         | 0x000F000F | 32-bit |
| 0x0858 – 0x085C | RESERVED            | Reserved  | RAZ/<br>WI | -          | 32-bit |
| 0x0860          | CORECLK_CTRL        | Core Clock Control                                      | RW         | 0x00000101 | 32-bit |
| 0x0864          | CORECLK_DIV1        | Core Clock Divider Control                              | RW         | 0x000F000F | 32-bit |
| 0x0868          | CORECLK_MOD1        | Core Clock Modulator Control                            | RW         | 0x01010101 | 32-bit |
| 0x086C – 0x9FC  | RESERVED            | Reserved  | RAZ/<br>WI | -          | 32-bit |
| 0x0A00          | CLKFORCE_STATUS     | Clock Force Status                                      | RO         | 0x00000000 | 32-bit |
| 0x0A04          | CLKFORCE_SET        | Clock Force Set   | WO         | 0x00000000 | 32-bit |
| 0x0A08          | CLKFORCE_CLR        | Clock Force Clear                                       | WO         | 0x00000000 | 32-bit |

| Offset          | Name            | Description                           | Type   | Reset      | Width  |
|-----------------|-----------------|---------------------------------------|--------|------------|--------|
| 0x0A0C – 0x0FB0 | RESERVED        | Reserved                              | RAZ/WI | -          | 32-bit |
| 0x0FB4          | CAP3            | Core Capabilities 3                   | RO     | 0x00000001 | 32-bit |
| 0x0FB8          | CAP2            | Core Capabilities 2                   | RO     | 0x00000000 | 32-bit |
| 0x0FBC          | CAP1            | Core Capabilities 1                   | RO     | 0x00000003 | 32-bit |
| 0x0FC0          | PWR_CTRL_CONFIG | Power Control Configuration           | RO     | 0x00140000 | 32-bit |
| 0x0FC4 – 0x0FCC | RESERVED        | Reserved                              | RAZ/WI | -          | 32-bit |
| 0x0FD0          | PID4            | Power Control Peripheral ID 4         | RO     | 0x00000044 | 32-bit |
| 0x0FD4          | PID5            | Power Control Peripheral ID 5         | RO     | 0x00000000 | 32-bit |
| 0x0FD8          | PID6            | Power Control Peripheral ID 6         | RO     | 0x00000000 | 32-bit |
| 0x0FDC          | PID7            | Power Control Peripheral ID 7         | RO     | 0x00000000 | 32-bit |
| 0x0FE0          | PID0            | Power Control Peripheral ID 0         | RO     | 0x000000B8 | 32-bit |
| 0x0FE4          | PID1            | Power Control Peripheral ID 1         | RO     | 0x000000B0 | 32-bit |
| 0x0FE8          | PID2            | Power Control Peripheral ID 2         | RO     | 0x0000000B | 32-bit |
| 0x0FEC          | PID3            | Power Control Peripheral ID 3         | RO     | 0x00000000 | 32-bit |
| 0x0FF0          | ID0             | Power Control Component ID 0 register | RO     | 0x0000000D | 32-bit |
| 0x0FF4          | ID1             | Power Control Component ID 1 register | RO     | 0x000000F0 | 32-bit |
| 0x0FF8          | ID2             | Power Control Component ID 2 register | RO     | 0x00000005 | 32-bit |
| 0x0FFC          | ID3             | Power Control Component ID 3 register | RO     | 0x000000B1 | 32-bit |

#### 7.4.8.1 PE\_STATIC\_CONFIG, Processing Element Configuration register

This register drives configuration reset values for the PE. Under normal circumstances, SCP firmware programs these values prior to power up and reset de-assertion of the cluster. The reset values must match the reset values of the specific core.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

Core Manager and clock control registers

##### Address offset

0x0010

##### Type

RW

**Reset value**

0x00000000

**Bit descriptions****Table 7-183: PE Static Configuration bit descriptions**

| Bits   | Name     | Description  | Type          | Reset |
|--------|----------|--|---------------|-------|
| [31:9] | RESERVED | Reserved   | <b>RAZ/WI</b> | -     |
| [8]    | DISPBLK  | Is this bits is set, stalls dispatch indefinitely and is intended to limit forward progress (initiation of new transactions, for example) in certain emergency conditions. | RW            | 0x0   |
| [7:4]  | PDPSTATE | Override value for the following register field when external pin control is enabled.<br>CPUPPMPDPCR_EL1.<br>PDP_EXTMS_SET CPUPPMPDPCR_EL1. PDP_CORE_SET                   | RW            | 0x0   |
| [3:2]  | MPMSTATE | Override value for the following core register field when external pin control is enabled.<br><br>CPUMPMMCR_EL3. MPMM_GEAR[1:0]  | RW            | 0x0   |
| [1]    | RESERVED | Enable bit for max-power throttling mechanism of each processor. This is override value for CPUMPMMCR_EL3.<br>MPMM_EN when external pin control is enabled.                | RW            | 0x0   |
| [0]    | CFGEND   | Individual processor control of the endianness configuration at reset.<br><br>This control is only sampled by the processor during reset.                                  | RW            | 0x0   |

### 7.4.8.2 PE\_RVBARADDR\_LW, Processing Element Reset Vector Base Address Lower Word register

This register provides lower 32-bits of the reset value of the RVBAR\_EL3 register in the PE. The value programmed in this register is used as the address from which execution starts when the processor is in 64-bit state. The reset values must match the reset values of the specific core.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0018

**Type**

RW

**Reset value**

0x00000000

## Bit descriptions

**Table 7-184: PE RVBARADDR\_LW bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:2] | RVBAR    | Provides bits [31:2] of the reset value of the RVBAR_EL3 register in the PE. This value is used as the address that execution starts from when the processor is in 64-bit state.<br><br>All other bits of RVBAR_EL3 are zero.<br><br>This value is used to drive bits [31:2] of all of the RVBARADDRx inputs to the PE.<br><br>x = 0, 1, 2, 3...<br><br>These pins are only sampled during reset of the processor. | RW     | 0x0   |
| [1:0]  | RESERVED | Reserved   | RAZ/WI | -     |

### 7.4.8.3 PE\_RVBARADDR\_UP, Processing Element Reset Vector Base Address Upper Word register

This register provides upper 32-bits of the reset value of the RVBAR\_EL3 register in the PE. The value programmed in this register is used as the address from which execution starts when the processor is in 64-bit state. The reset values must match the reset values of the specific core.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Core Manager and clock control registers

##### Address offset

0x001C

##### Type

RW

##### Reset value

0x00000000

## Bit descriptions

**Table 7-185: PE RVBARADDR\_UP bit descriptions**

| Bits    | Name     | Description | Type   | Reset |
|---------|----------|-------------|--------|-------|
| [31:12] | RESERVED | Reserved    | RAZ/WI | -     |

| Bits   | Name  | Description  | Type | Reset |
|--------|-------|--|------|-------|
| [11:0] | RVBAR | Provides bits [43:32] of the reset value of the RVBAR_EL3 register in the PE. This value is used as the address that execution starts from when the processor is in 64-bit state.<br><br>All other bits of RVBAR_EL3 are zero.<br><br>This value is used to drive bits [43:32] of all of the RVBARADDRx inputs to the PE.<br><br>x = 0, 1, 2, 3...<br><br>These pins are only sampled during reset of the processor. | RW   | 0x0   |

#### 7.4.8.4 PE\_STATUS, Core PMU signal status register

This register captures status of Core PMU signals that are exported out.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Core Manager and clock control registers

##### Address offset

0x0030

##### Type

RO

##### Reset value

0x0

#### Bit descriptions

**Table 7-186: PE\_STATUS bit descriptions**

| Bits   | Name         | Description  | Type   | Reset |
|--------|--------------|--|--------|-------|
| [31:2] | RESERVED     | Reserved   | RAZ/WI | -     |
| [1]    | COREINSTRRUN | Indicates core is in running state                           | RO     | -     |
| [0]    | COREINSTRRET | Indicates core has retired at least one instruction recently | RO     | -     |

### 7.4.8.5 CLUS\_PPUCLK\_CTRL, Cluster PPU Clock Control register

This register provides the ability to program the number of clock cycles between the CLUS\_PPUCLK not being required and the request to dynamically clock gate it.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Core Manager and clock control registers](#)

##### Address offset

0x0800

##### Type

RW

##### Reset value

0x0000\_0000

#### Bit descriptions

**Table 7-187: CLUS\_PPUCLK\_CTL bit descriptions**

| Bits    | Name      | Description   | Type       | Reset |
|---------|-----------|---|------------|-------|
| [31:24] | ENTRY_DLY | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This is reserved If dynamic clock gating is not implemented. | RW         | -     |
| [23:0]  | RESERVED  | Reserved  | RAZ/<br>WI | -     |

### 7.4.8.6 CLUS\_PPUCLK\_DIV1, Cluster PPU Clock Divider Control register

This register provides the ability to request a new clock divider value on the source clock (INTCLK) to generate the required output clock (CLUS\_PPUCLK). The current divider value can also be read out from this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Core Manager and clock control registers](#)

##### Address offset

0x0804

##### Type

RW

##### Reset value

0x000F\_000F

#### Bit descriptions

**Table 7-188: CLUS\_PPUCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently selected clock divider value for CLUS_PPUCLK.<br><br>The divider value is the value of CLKDIV_CUR + 1, for example, setting a value of 0 indicates a divider value of 1.  | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value on source clock INTCLK to generate respective output clock.<br><br>The divider value is the value of CLKDIV + 1, for example, setting a value of 0 indicates a divider value of 1.<br><br>The divider values must be changed only when the clock source selected is REFCLK. | RW     | 0x0F  |



### 7.4.8.7 CLUS\_GICCLK\_CTRL, Cluster GIC Clock Control register

This register provides the ability to program the number of clock cycles between the CLUS\_GICCLK not being required and the request to dynamically clock gate it.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Core Manager and clock control registers](#)

##### Address offset

0x0840

##### Type

RW

##### Reset value

0x0000\_0000

#### Bit descriptions

**Table 7-189: CLUS\_GICCLK bit descriptions**

| Bits    | Name      | Description   | Type       | Reset |
|---------|-----------|---|------------|-------|
| [31:24] | ENTRY_DLY | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This is reserved if dynamic clock gating is not implemented. | RW         | -     |
| [23:0]  | RESERVED  | Reserved  | RAZ/<br>WI | -     |

### 7.4.8.8 CLUS\_GICCLK\_DIV1, Cluster GIC Clock Divider Control register

This register provides the ability to request a new clock divider value on the source clock (INTCLK) to generate the required output clock (CLUS\_GICCLK). The current divider value can also be read out from this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Core Manager and clock control registers

##### Address offset

0x0844

##### Type

RW

##### Reset value

0x000F\_000F

#### Bit descriptions

**Table 7-190: CLUS\_GICCLK\_DIV bit descriptions**

| Bits    | Name       | Description   | Type   | Reset |
|---------|------------|---|--------|-------|
| [31:21] | RESERVED   | Reserved  | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently selected divider value for CLK_GICCLK.<br><br>The divider value is the value of CLKDIV_CUR +, for example, setting a value of 0 indicates a divider value of 1.                | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved  | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value on source clock INTCLK to generate CLUS_GICCLK.<br><br>The divider value is the value of CLKDIV + 1, for example, setting a value of 0 indicates a divider value of 1. | RW     | 0x0F  |

### 7.4.8.9 CLUS\_PERIPHCLK\_CTRL, Cluster Peripheral Clock Control register

This register provides the ability to program the number of clock cycles between the CLUS\_PERIPHCLK not being required and the request to dynamically clock gate it.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0850

**Type**

RW

**Reset value**

0x0000\_0000

**Bit descriptions****Table 7-191: CLUS\_PERIPHCLK\_CTRL bit descriptions**

| Bits    | Name      | Description   | Type       | Reset |
|---------|-----------|---|------------|-------|
| [31:24] | ENTRY_DLY | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles | RW         | -     |
| [23:16] | RESERVED  | Reserved  | RAZ/<br>WI | -     |

**7.4.8.10 CLUS\_PERIPHCLK\_DIV1, Cluster Peripheral Clock Divider Control register**

This register provides the ability to request a new clock divider value on the source clock (INTCLK) to generate the required output clock (CLUS\_PERIPHCLK). The current divider value can also be read out from this register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0854

**Type**

RW

**Reset value**

0x000F\_000F

**Bit descriptions****Table 7-192: CLUS\_PERIPHCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description   | Type   | Reset |
|---------|------------|---|--------|-------|
| [31:21] | RESERVED   | Reserved  | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently selected clock divider value for CLUS_PERIPHCLK.<br><br>The divider value is the value of CLKDIV_CUR + 1, for example, setting a value of 0 indicates a divider value of 1.                | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved  | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value on source clock INTCLK to generate respective output clock.<br><br>The divider value is the value of CLKDIV + 1, for example, setting a value of 0 indicates a divider value of 1. | RW     | 0x0F  |

**7.4.8.11 CORE\_CLK\_CTRL, Core Clock Control register**

This register provides the ability to program the number of clock cycles between the CORECLK not being required and the request to dynamically clock gate it. The clock source of the CORECLK can also be programmed through this register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Core Manager and clock control registers](#)**Address offset**

0x0860

**Type**

RW

**Reset value**

0x0000\_0101

**Bit descriptions****Table 7-193: CORECLK\_CTRL bit descriptions**

| Bits    | Name          | Description   | Type   | Reset |
|---------|---------------|---|--------|-------|
| [31:24] | ENTRY_DLY     | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This is reserved if dynamic clock gating is not implemented. | RW     | -     |
| [23:16] | RESERVED      | Reserved  | RAZ/WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - CPU<n>.COREPLLCLK<br><br>Other values Reserved.  | RW     | -     |
| [7:0]   | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - CPU<n>.COREPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE.                   | RW     | -     |

**7.4.8.12 CORECLK\_DIV1, Core Clock Divider Control register**

This register provides the ability to request a new clock divider value on the source clock (COREPLLCLK) to generate the required output clock (CORECLK). The current divider value can also be read out from this register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0864

**Type**

RW

**Reset value**

0x000F\_000F

**Bit descriptions**

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-194: CORECLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type       | Reset |
|---------|------------|--|------------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/<br>WI | -     |
| [20:16] | CLKDIV_CUR | Current value of the integer divider applied to clock selected by<br>CORECLK.CLKSELECTnCLK.CLKSELECT<br><br>0 - Divide by 1<br><br>1 - Divide by 2<br><br>....<br><br>1F - Divide by 32    | RO         | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/<br>WI | -     |
| [4:0]   | CLKDIV     | Select the value of the integer divider applied to clock selected by<br>CORECLK.CLKSELECTnCLK.CLKSELECT<br><br>0 - Divide by 1<br><br>1 - Divide by 2<br><br>....<br><br>1F - Divide by 32 | RW         | 0x0F  |

### 7.4.8.13 CORECLK\_MOD1, Core- and Complex Clock Modulator Control register

The CORECLK modulator values (both numerator and denominator) can be programmed through this register. This is an optional finer control to support the fraction of the divided clock to be gated.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Core Manager and clock control registers

##### Address offset

0x0868

##### Type

RW

##### Reset value

0x0101\_0101

#### Bit descriptions

**Table 7-195: CORECLK\_MOD1 bit descriptions**

| Bits    | Name           | Description  | Type | Reset |
|---------|----------------|--|------|-------|
| [31:24] | CLKMOD_NUM_CUR | Current value of the clock modulator numerator.  | RW   | -     |
| [23:16] | CLKMOD_DEN_CUR | Current value of the clock modulator denominator.  | RW   | -     |
| [15:8]  | CLKMOD_NUM     | Clock modulator numerator.<br><br>Behavior is undefined for the following: <ul style="list-style-type: none"> <li>writing 0 to NUM or DEN fields</li> <li>writing NUM &gt; DEN</li> </ul>  | RW   | -     |
| [7:0]   | CLKMOD_DEN     | Clock modulator denominator. A value of 0 is RESERVED and the result of writing a 0 to this field is <b>UNPREDICTABLE</b> . If the numerical value of CLKMOD_DEN is smaller than the numerical value of CLKMOD_NUM then that results in the clock being enabled for all clock cycles.<br><br>Behavior is undefined for the following: <ul style="list-style-type: none"> <li>writing 0 to NUM or DEN fields</li> <li>writing NUM &gt; DEN</li> </ul> | RW   | -     |

#### 7.4.8.14 CLKFORCE\_STATUS, Clock Force Status register

This register captures the status (enabled/disabled) of the dynamic clock gating on CLUS\_PPUCLK, CLUS\_PERIPHCLK, CLUS\_GICCLK and CORECLK.

### Configurations

This register is available in all configurations.

### Attributes

#### Width

32-bit

#### Functional group

Core Manager and clock control registers

#### Address offset

0x0A00

#### Type

RO

#### Reset value

0x0

### Bit descriptions

If a bit reads back as 1 then the associated dynamic clock gating associated with the clock is disabled otherwise it is enabled.

If dynamic clock gating is not implemented for a particular clock, the corresponding CLKFORCE bit is reserved.

**Table 7-196: CLKFORCE\_STATUS bit descriptions**

| Bits                 | Name                 | Description   | Type   | Reset |
|----------------------|----------------------|---|--------|-------|
| Direct Connect Mode: | Direct Connect Mode: | Direct Connect Mode:  | RAZ/WI | -     |
| [31:4]               | RESERVED             | Reserved  | RO     |       |
| DSU Mode:            | DSU Mode:            | DSU Mode:   |        |       |
| [11:4], [31:12]      | COMPLEX<n>CLKFORCE,- | One bit per complex clock. Any unused bits are treated as RESERVED (RAZ/WI), Reserved |        |       |
| [3]                  | CLUS_PERIPHCLKFORCE  | Clock for CLUS_PERIPHCLK  | RO     | -     |
| [2]                  | CLUS_GICCLKFORCE     | Clock for CLUS_GICCLK   | RO     | -     |
| [1]                  | CLUS_PPUCLKFORCE     | Clock for CLUS_PPUCLK   | RO     | -     |



| Bits | Name                        | Description                 | Type       | Reset |
|------|-----------------------------|-----------------------------|------------|-------|
| [0]  | <i>Direct Connect Mode:</i> | <i>Direct Connect Mode:</i> | RO         | -     |
|      | CLUS_CORECLKFORCE           | Clock force for CORECLK     | RAZ/<br>WI |       |
|      | <i>DSU Mode:</i>            | <i>DSU Mode:</i>            |            |       |
|      | RESERVED                    | Reserved                    |            |       |

#### 7.4.8.15 CLKFORCE\_SET, Clock Force Set register

This register provides the ability to disable dynamic clock gating on the respective clock.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

[Core Manager and clock control registers](#)

##### Address offset

0x0A04

##### Type

WO

##### Reset value

0x0

##### Bit descriptions

Writing a 1 to a bit within the CLKFORCE\_SET register disables any dynamic hardware clock gating for that respective clock, whilst writing 0 to a bit is ignored. The bit allocation is the same as the CLKFORCE\_STATUS register.

If dynamic clock gating is not implemented for a particular clock, the corresponding CLKFORCE bit is reserved.

**Table 7-197: CLKFORCE\_SET bit descriptions**

| Bits   | Name  | Description   | Type                    | Reset |
|--|---|---|-------------------------|-------|
| Direct Connect Mode:<br>[31:4]<br>DSU Mode:<br>[11:4], [31:12] | Direct Connect Mode:<br><br>RESERVED<br><br>DSU Mode:<br><br>COMPLEX<n>CLKFORCE,- | Direct Connect Mode:<br><br>Reserved<br><br>DSU Mode:<br><br>One bit per complex clock. Any unused bits are treated as RESERVED ( <b>RAZ/WI</b> ), Reserved | <b>RAZ/WI</b><br><br>WO | -     |
| [3]  | CLUS_PERIPHCLKFORCE   | Clock for CLUS_PERIPHCLK  | WO                      | -     |
| [2]  | CLUS_GICCLKFORCE  | Clock for CLUS_GICCLK   | WO                      | -     |
| [1]  | CLUS_PPUCLKFORCE  | Clock for CLUS_PPUCLK   | WO                      | -     |
| [0]  | Direct Connect Mode:<br><br>CLUS_CORECLKFORCE<br><br>DSU Mode:<br><br>RESERVED    | Direct Connect Mode:<br><br>Clock force for CORECLK<br><br>DSU Mode:<br><br>Reserved  | WO<br><br><b>RAZ/WI</b> | -     |

#### 7.4.8.16 CLKFORCE\_CLR, Clock Force Clear register

Writing a 1 to a bit within the CLKFORCE\_CLR register enables the dynamic hardware clocking gating for that respective clock, whilst writing 0 to a bit is ignored. The bit allocation is the same as the CLKFORCE\_STATUS register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Core Manager and clock control registers

##### Address offset

0x0A08

##### Type

WO

##### Reset value

0x0

## Bit descriptions

If dynamic clock gating is not implemented for a particular clock, the corresponding CLKFORCE bit is reserved.

**Table 7-198: CLKFORCE\_CLR bit descriptions**

| Bits                           | Name   | Description  | Type             | Reset |
|--------------------------------|--|--|------------------|-------|
| Direct Connect Mode:<br>[31:4] | Direct Connect Mode:<br>RESERVED                                   | Direct Connect Mode:<br>Reserved   | RAZ/<br>WI<br>WO | -     |
| DSU Mode:<br>[11:4], [31:12]   | DSU Mode:<br>COMPLEX<n>CLKFORCE,-                                  | DSU Mode:<br>One bit per complex clock. Any unused bits are treated as RESERVED (RAZ/WI), Reserved |                  |       |
| [3]                            | CLUS_PERIPHCLKFORCE  | Clock for CLUS_PERIPHCLK   | WO               | -     |
| [2]                            | CLUS_GICCLKFORCE   | Clock for CLUS_GICCLK  | WO               | -     |
| [1]                            | CLUS_PPUCLKFORCE   | Clock for CLUS_PPUCLK  | WO               | -     |
| [0]                            | Direct Connect Mode:<br>CLUS_CORECLKFORCE<br>DSU Mode:<br>RESERVED | Direct Connect Mode:<br>Clock force for CORECLK<br>DSU Mode:<br>Reserved                           | WO<br>RAZ/<br>WI | -     |

### 7.4.8.17 CAP3, Core Capabilities 3 register

Core Capabilities 3.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

RO

##### Address offset

0x0FB4

##### Type

RO

##### Reset value

0x00000000

## Bit descriptions

**Table 7-199: CAP3 bit descriptions**

| Bits   | Name               | Description  | Type   | Reset |
|--------|--------------------|--|--------|-------|
| [31:1] | RESERVED           | Reserved   | RAZ/WI | -     |
| [0]    | CPUPLL_IMPLEMENTED | Shows whether dedicated CPUPLL is implemented in the design <ul style="list-style-type: none"> <li>0 - Dedicated CPUPLL not present</li> <li>1 - Dedicated CPUPLL present</li> </ul> | RO     | 0b1   |

### 7.4.8.18 CAP2, Core Capabilities 2 register

Core Capabilities 2.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

RO

##### Address offset

0x0FB8

## Bit descriptions

**Table 7-200: CAP2 bit descriptions**

| Bits   | Name          | Description   | Type | Reset |
|--------|---------------|---|------|-------|
| [31:2] | -             |   | RO   | -     |
| [1:0]  | THREADS_CORE0 | Number of threads per CPU core <ul style="list-style-type: none"> <li>0 for 1 thread on CPU</li> <li>1 for 2 threads on CPU</li> <li>Other values are reserved</li> </ul> | RO   | -     |

### 7.4.8.19 CAP1, Core Capabilities 1 register

Core Capabilities 1.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

RO

**Address offset**

0x0FBC

**Bit descriptions****Table 7-201: CAP1 bit descriptions**

| Bits  | Name   | Description  | Type   | Reset |
|---|--|--|--------|-------|
| [31:28]   | NUM_PE   | Number of CPU Processing Elements<br><br>0 for 1 PE<br><br>1 for 2 PEs<br><br>...<br><br>15 for 16 PEs   | RO     | -     |
| <i>Direct Connect Mode:</i><br>[27:2]<br><i>DSU Mode:</i><br>[27:9] | RESERVED   | Reserved   | RAZ/WI | -     |
| <i>Direct Connect Mode:</i><br>[1]<br><i>DSU Mode:</i><br>[8:1]     | <i>Direct Connect Mode:</i><br>CORE0SYNC<br><br><i>DSU Mode:</i><br>COMPLEX<n>SYNC | <i>Direct Connect Mode:</i><br>Indicates if the CPU core 0 is synchronous to the Cluster Clock<br><br><i>DSU Mode:</i><br>Indicates if COMPLEX<n> is synchronous to the Cluster Clock<br><ul style="list-style-type: none"> <li>0 - Core is ASYNC to the cluster</li> <li>1 - Core is SYNC to the cluster</li> </ul> | RO     | -     |
| [0]   | CLUSSYNC   | Indicates if the cluster is synchronous to the Interconnect or not<br><ul style="list-style-type: none"> <li>0 - Cluster is ASYNC to the Interconnect</li> <li>1 - Cluster is SYNC to the Interconnect</li> </ul> Support only SYNC for direct connect mode.   | RO     | -     |

#### 7.4.8.20 PWR\_CTRL\_CONFIG, Power Control Configuration register

The power controller logical ID value is captured in this register. The value depends on the chosen configuration.

Value dependent upon chosen configuration.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

Core Manager and clock control registers

###### Address offset

0x0FC0

###### Type

RO

###### Reset value

0x0014\_0000

##### Bit descriptions

**Table 7-202: PWR\_CTRL\_CONFIG bit descriptions**

| Bits    | Name      | Description   | Type   | Reset |
|---------|-----------|---|--------|-------|
| [31:16] | PCL_ID    | Power Control Logical ID. This field is set to 0x0014.  | RO     | -     |
| [15:4]  | RESERVED  | Reserved  | RAZ/WI | -     |
| [3:0]   | NO_OF_PPU | Defines the number of PPUs in the power control logic.<br><br>This is set to 0 as the PPUs are inside the Core. | RO     | -     |

#### 7.4.8.21 PID4, Power Control Peripheral ID 4 register

The PID4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0FD0

**Type**

RO

**Reset value**

0x00000044

**Bit descriptions****Table 7-203: PID4 bit descriptions**

| Bits   | Name          | Description  | Type   | Reset |
|--------|---------------|--|--------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/WI | -     |
| [7:4]  | 4KB_count     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.  | RO     | 0x4   |
| [3:0]  | jep106_c_code | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. | RO     | 0x4   |

**7.4.8.22 PID5, Power Control Peripheral ID 5 register**

The PID5 register is Reserved.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0FD4

**Type**

RO

**Reset value**

0x00000000

## Bit descriptions

**Table 7-204: PID5 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

### 7.4.8.23 PID6, Power Control Peripheral ID 6 register

The PID6 register is Reserved.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Core Manager and clock control registers](#)

##### Address offset

0x0FD8

##### Type

RO

##### Reset value

0x00000000

## Bit descriptions

**Table 7-205: PID6 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

### 7.4.8.24 PID7, Power Control Peripheral ID 7 register

The PID7 register is Reserved.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit



**Functional group**

Core Manager and clock control registers

**Address offset**

0x0FDC

**Type**

RO

**Reset value**

0x00000000

**Bit descriptions****Table 7-206: PID7 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

**7.4.8.25 PID0, Power Control Peripheral ID 0 register**

The PID0 register contains the first eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0FE0

**Type**

RO

**Reset value**

0x000000B8

**Bit descriptions****Table 7-207: PID0 bit descriptions**

| Bits   | Name          | Description  | Type   | Reset |
|--------|---------------|--|--------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/WI | -     |
| [7:0]  | part_number_0 | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0xB8  |

#### 7.4.8.26 PID1, Power Control Peripheral ID 1 register

The PID1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

Core Manager and clock control registers

###### Address offset

0x0FE4

###### Type

RO

###### Reset value

0x000000B0

##### Bit descriptions

**Table 7-208: PID1 bit descriptions**

| Bits   | Name          | Description   | Type       | Reset |
|--------|---------------|---|------------|-------|
| [31:8] | RESERVED      | Reserved  | RAZ/<br>WI | -     |
| [7:4]  | jep106_id_3_0 | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral.                                   | RO         | 0xB   |
| [3:0]  | part_number_1 | Specifies bits[11:8] of the part identifier for the peripheral. The value is defined by the implementation. | RO         | 0x0   |

#### 7.4.8.27 PID2, Power Control Peripheral ID 2 register

The PID2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0FE8

**Type**

RO

**Reset value**

0x0000000B

**Bit descriptions****Table 7-209: PID2 bit descriptions**

| Bits   | Name          | Description  | Type   | Reset |
|--------|---------------|--|--------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/WI | -     |
| [7:4]  | Revision      | Specifies the major revision number for the block. The value is defined by the implementation. | RO     | 0x0   |
| [3]    | jedec_used    | Specifies whether the JEDEC JEP106 identification scheme is in use.                            | RO     | 0b1   |
| [2:0]  | jep106_id_6_4 | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral.                      | RO     | 0b011 |

**7.4.8.28 PID3, Power Control Peripheral ID 3 register**

The PID3 register provides information about any modifications to the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0FEC

**Type**

RO

**Reset value**

0x00000000

**Bit descriptions****Table 7-210: PID3 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:8] | RESERVED | Reserved    | RAZ/WI | -     |

| Bits  | Name   | Description   | Type | Reset |
|-------|--------|---|------|-------|
| [7:4] | REVAND | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO   | 0x0   |
| [3:0] | CMOD   | Customer modification number: incremented on authorized customer modifications  | RO   | 0x0   |

#### 7.4.8.29 ID0, Power Control Component ID 0 register

The ID0 register contains segment 0 of the power control component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[Core Manager and clock control registers](#)

###### Address offset

0x0FF0

###### Type

RO

###### Reset value

0x0000000D

##### Bit descriptions

**Table 7-211: ID0 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | comp_id_0 | Specifies segment 0 of the code that identifies the power control component class. Reads as 0x0D. | RO     | 0x0D  |

#### 7.4.8.30 ID1, Power Control Component ID 1 register

The ID1 register contains segment 1 of the power control component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0FF4

**Type**

RO

**Reset value**

0x000000F0

**Bit descriptions****Table 7-212: ID1 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | comp_id_1 | Specifies segment 1 of the code that identifies the power control component class. Reads as 0xF0. | RO     | 0xF0  |

**7.4.8.31 ID2, Power Control Component ID 2 register**

The ID2 register contains segment 2 of the power control component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Core Manager and clock control registers

**Address offset**

0x0FF8

**Type**

RO

**Reset value**

0x00000005

**Bit descriptions****Table 7-213: ID2 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | comp_id_2 | Specifies segment 2 of the code that identifies the power control component class. Reads as 0x05. | RO     | 0x05  |

### 7.4.8.32 ID3, Power Control Component ID 3 register

The ID3 register contains segment 3 of the power control component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Core Manager and clock control registers

##### Address offset

0x0FFC

##### Type

RO

##### Reset value

0x000000B1

#### Bit descriptions

**Table 7-214: ID3 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | comp_id_3 | Specifies segment 3 of the code that identifies the power control component class. Reads as 0xB1. | RO     | 0xB1  |

## 7.4.9 System Power Integration Kit registers

The System PIK registers enable configuration of clock settings for the system Power Integration Kit.

The system PIK occupies a 64KB address space, which is split into 4KB blocks as shown in the following table.

**Table 7-215: System PIK address offsets**

| Offset          | Name                  | Description  |
|-----------------|-----------------------|--|
| 0x0000          | PIK Control Registers | Clock and pseudo-static control signals for PD_SYSTOP clocks.  |
| 0x1000          | SYSTOP_PPU0           | Power Policy Unit that is responsible for all SYSTOP system logic. For register information, see the <i>Arm® Power Policy Unit Architecture Specification, version 1.1</i> . |
| 0x2000 – 0xFFFF | RESERVED              | Reserved   |

The following table lists the registers for the system PIK.

**Table 7-216: System PIK register summary**

| Offset        | Name            | Description  | Type       | Reset       | Width  |
|---------------|-----------------|--|------------|-------------|--------|
| 0x000 – 0x81C | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0x820         | INTCLK_CTRL     | Cache Coherent Interconnect Clock (INTCLK) Control.  | RW         | 0x0000_0101 | 32-bit |
| 0x824         | INTCLK_DIV1     | Cache Coherent Interconnect Clock (INTCLK) Divider Control.                                    | RW         | 0x000F_000F | 32-bit |
| 0x828 – 0x84F | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0x850         | GICCLK_CTRL     | GIC Clock (GICCLK) Control.  | RW         | 0x0000_0101 | 32-bit |
| 0x854         | GICCLK_DIV1     | GIC Clock (GICCLK) Divider Control.  | RW         | 0x000F_000F | 32-bit |
| 0x858 – 0x85F | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0x860         | SCPPIKCLK_CTRL  | SCP PIK Clock (SCPPIKCLK) Control.   | RW         | 0x0000_0101 | 32-bit |
| 0x864         | SCPPIKCLK_DIV1  | SCP PIK Clock (SCPPIKCLK) Divider Control.   | RW         | 0x000F_000F | 32-bit |
| 0x868 – 0x86F | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0x870         | SYSPERCLK_CTRL  | System Peripheral Clock (SYSPERCLK) Control.   | RW         | 0x0000_0101 | 32-bit |
| 0x874         | SYSPERCLK_DIV1  | System Peripheral Clock (SYSPERCLK) Divider Control.   | RW         | 0x000F_000F | 32-bit |
| 0x878 – 0x87F | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0x880         | DMCCLK_CTRL     | DMC Clock Control. Only applicable if the DMC controller is integrated inside the CSS.         | RW         | 0x0000_0001 | 32-bit |
| 0x884         | DMCCLK_DIV1     | DMC Clock Divider Control. Only applicable if the DMC controller is integrated inside the CSS. | RW         | 0x0000_001F | 32-bit |
| 0x888 – 0x89F | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0x8A0         | APUARTCLK_CTRL  | UART Clock (APUARTCLK) Control.  | RW         | 0x0000_0101 | 32-bit |
| 0x8A4         | APUARTCLK_DIV1  | UART Clock (APUARTCLK) Divider Control.  | RW         | 0x001F_001F | 32-bit |
| 0x8A8 – 0x8AF | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0x8B0         | IONCICLK_CTRL   | I/O NI-700 Network Clock (IO_MACRO.NCICLK) Control.  | RW         | 0x0000_0101 | 32-bit |
| 0x8B4         | IONCICLK_DIV1   | I/O NI-700 Network Clock (IO_MACRO.NCICLK) Divider Control.                                    | RW         | 0x000F_000F | 32-bit |
| 0x8B8 – 0x8FC | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0x900         | TCU<x>CLK_CTRL  | TCU Clock (IO_MACRO.TCUCLK) Control.   | RW         | 0x0000_0101 | 32-bit |
| 0x904         | TCU<x>CLK_DIV1  | TCU Clock (IO_MACRO.TCUCLK) Divider Control.   | RW         | 0x001F_001F | 32-bit |
| 0x908 – 0x93C | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0x940         | TCUx_CLK_ENABLE | Control register to disable or clock gate the respective TCU clocks.                           | RW         | 0x0000_00FF | 32-bit |
| 0x944         | NCIx_CLK_ENABLE | Control register to disable or clock gate the respective NI-700 clocks.                        | RW         | 0x0000_00FF | 32-bit |
| 0x940 – 0x9FF | RESERVED        | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0xA00         | CLKFORCE_STATUS | System PIK Clock Force Status.   | RO         | -           | 32-bit |

| Offset        | Name                             | Description                   | Type   | Reset       | Width  |
|---------------|----------------------------------|-------------------------------|--------|-------------|--------|
| 0xA04         | <a href="#">CLKFORCE_SET</a>     | System PIK Clock Force Set.   | WO     | -           | 32-bit |
| 0xA08         | <a href="#">CLKFORCE_CLR</a>     | System PIK Clock Force Clear. | WO     | 0x0000_0000 | 32-bit |
| 0xA0C – 0xB0C | RESERVED                         | Reserved                      | RAZ/WI | -           | 32-bit |
| 0xB10         | <a href="#">IOMACRO_OVERRIDE</a> | IOMacro Override.             | RW     | 0x0000_0000 | 32-bit |
| 0xB10 – 0xFBF | RESERVED                         | Reserved                      | RAZ/WI | -           | 32-bit |
| 0xFC0         | <a href="#">PIK_CONFIG</a>       | System PIK Configuration.     | RO     | 0x0026_0001 | 32-bit |
| 0xFC4 – 0xFCF | RESERVED                         | Reserved                      | RAZ/WI | -           | 32-bit |
| 0xFD0         | <a href="#">PID4</a>             | System PIK Peripheral ID 4.   | RO     | 0x0000_0044 | 32-bit |
| 0xFD4         | <a href="#">PID5</a>             | System PIK Peripheral ID 5.   | RO     | 0x0000_0000 | 32-bit |
| 0xFD8         | <a href="#">PID6</a>             | System PIK Peripheral ID 6.   | RO     | 0x0000_0000 | 32-bit |
| 0xFDC         | <a href="#">PID7</a>             | System PIK Peripheral ID 7.   | RO     | 0x0000_0000 | 32-bit |
| 0xFE0         | <a href="#">PID0</a>             | System PIK Peripheral ID 0.   | RO     | 0x0000_00B8 | 32-bit |
| 0xFE4         | <a href="#">PID1</a>             | System PIK Peripheral ID 1.   | RO     | 0x0000_00B0 | 32-bit |
| 0xFE8         | <a href="#">PID2</a>             | System PIK Peripheral ID 2.   | RO     | 0x0000_000B | 32-bit |
| 0xFEC         | <a href="#">PID3</a>             | System PIK Peripheral ID 3.   | RO     | 0x0000_0000 | 32-bit |
| 0xFF0         | <a href="#">ID0</a>              | System PIK Component ID 0.    | RO     | 0x0000_000D | 32-bit |
| 0xFF4         | <a href="#">ID1</a>              | System PIK Component ID 1.    | RO     | 0x0000_00F0 | 32-bit |
| 0xFF8         | <a href="#">ID2</a>              | System PIK Component ID 2.    | RO     | 0x0000_0005 | 32-bit |
| 0xFFC         | <a href="#">ID3</a>              | System PIK Component ID 3.    | RO     | 0x0000_00B1 | 32-bit |

#### 7.4.9.1 INTCLK\_CTRL, Cache Coherent Interconnect Clock Control register

This register provides the ability to program the number of clock cycles between the INTCLK not being required and the request to dynamically clock gate it. The clock source of the INTCLK can also be programmed through this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0x820

##### Type

RW



**Reset value**

0x0000\_0101

**Bit descriptions****Table 7-217: INTCLK\_CTRL bit descriptions**

| Bits    | Name          | Description   | Type   | Reset |
|---------|---------------|---|--------|-------|
| [31:24] | ENTRY_DLY     | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This is reserved if dynamic clock gating is not implemented. | RW     | -     |
| [23:16] | RESERVED      | Reserved  | RAZ/WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - INTPLLCLK<br><br>Other values are RESERVED   | RW     | -     |
| [7:0]   | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - INTPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE.                           | RW     | -     |

**7.4.9.2 INTCLK\_DIV1, Cache Coherent Interconnect Clock Divider Control register**

This register provides the ability to request a new clock divider value on the source clock (INTPLLCLK) to generate the required output clock (INTCLK). The current divider value can also be read out from this register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0x824

**Type**

RW

**Reset value**

0x000F\_000F

**Bit descriptions**

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-218: INTCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

**7.4.9.3 GICCLK\_CTRL, GIC Clock Control register**

This register provides the ability to program the number of clock cycles between the GICCLK not being required and the request to dynamically clock gate it. The clock source of the GICCLK can also be programmed through this register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0x850

**Type**

RW

**Reset value**

0x0000\_0101

**Bit descriptions****Table 7-219: GICCLK\_CTRL bit descriptions**

| Bits    | Name          | Description  | Type   | Reset |
|---------|---------------|--|--------|-------|
| [31:24] | ENTRY_DLY     | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This field is not used if the clock gating is not implemented for respective clock.<br><br>This is reserved if dynamic clock gating is not implemented. | RW     | -     |
| [23:16] | RESERVED      | Reserved   | RAZ/WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED  | RW     | -     |
| [7:0]   | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE.  | RW     | -     |

#### 7.4.9.4 GICCLK\_DIV1, GIC Clock Divider Control register

This register provides the ability to request a new clock divider value on the source clock (SYSPLLCLK) to generate the required output clock (GICCLK). The current divider value can also be read out from this register.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

System Power Integration Kit registers

###### Address offset

0x854

###### Type

RW

###### Reset value

0x000F\_000F

##### Bit descriptions

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-220: GICCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1, e.g. setting of 0 indicates divider value of 1.                            | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

#### 7.4.9.5 SCPPIKCLK\_CTRL, SCP APB Clock Control register

This register provides the ability to program the number of clock cycles between the SCPPIKCLK not being required and the request to dynamically clock gate it. The clock source of the SCPPIKCLK can also be programmed through this register.

##### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0x860

**Type**

RW

**Reset value**

0x0000\_0101

**Bit descriptions****Table 7-221: SCPPIKCLK\_CTRL bit descriptions**

| Bits    | Name          | Description  | Type   | Reset |
|---------|---------------|--|--------|-------|
| [31:24] | ENTRY_DLY     | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This field is not used if the clock gating is not implemented for respective clock.<br><br>This is reserved if dynamic clock gating is not implemented. | RW     | -     |
| [23:16] | RESERVED      | Reserved   | RAZ/WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED  | RW     | -     |

| Bits  | Name      | Description   | Type | Reset |
|-------|-----------|---|------|-------|
| [7:0] | CLKSELECT | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE. | RW   | -     |

#### 7.4.9.6 SCPIKCLK\_DIV1, SCP APB Clock Divider Control register

This register provides the ability to request a new clock divider value on the source clock (SYSPLLCLK) to generate the required output clock (SCPIKCLK). The current divider value can also be read out from this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0x864

##### Type

RW

##### Reset value

0x000F\_000F

#### Bit descriptions

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-222: SCPIKCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1. | RO     | 0x0F  |

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [15:5] | RESERVED | Reserved   | RAZ/WI | -     |
| [4:0]  | CLKDIV   | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

#### 7.4.9.7 SYSPERCLK\_CTRL, System Peripheral Clock Control register

This register provides the ability to program the number of clock cycles between the SYSPERCLK not being required and the request to dynamically clock gate it. The clock source of the SYSPERCLK can also be programmed through this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

System Power Integration Kit registers

##### Address offset

0x870

##### Type

RW

##### Reset value

0x0000\_0101

#### Bit descriptions

**Table 7-223: SYSPERCLK\_CTRL bit descriptions**

| Bits    | Name      | Description  | Type | Reset |
|---------|-----------|--|------|-------|
| [31:24] | ENTRY_DLY | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This field is not used if the clock gating is not implemented for respective clock.<br><br>This is reserved if dynamic clock gating is not implemented. | RW   | -     |

| Bits    | Name          | Description   | Type   | Reset |
|---------|---------------|---|--------|-------|
| [23:16] | RESERVED      | Reserved  | RAZ/WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - APSYSPLLCLK<br><br>Other values are RESERVED   | RW     | -     |
| [7:0]   | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - APSYSPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE. | RW     | -     |

#### 7.4.9.8 SYSPERCLK\_DIV1, System Peripheral Clock Divider Control register

This register provides the ability to request a new clock divider value on the source clock (SYSPLLCLK) to generate required output clock (SYSPERCLK). The current divider value can also be read out from this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0x874

##### Type

RW

##### Reset value

0x000F\_000F

#### Bit descriptions

The divider is only on the faster clock. The REFCLK is not divided when it is selected.



**Table 7-224: SYSPERCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

#### 7.4.9.9 DMCCLK\_CTRL, DMC Clock Control register

DMC Clock Control.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0x880

##### Type

RW

##### Reset value

0x0000\_0001

## Bit descriptions

**Table 7-225: DMCCLK\_CTRL bit descriptions**

| Bits    | Name                 | Description   | Type       | Reset |
|---------|----------------------|---|------------|-------|
| [31:24] | ENTRY_DLY            | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This is reserved if dynamic clock gating is not implemented.   | RW         | -     |
| [23:17] | RESERVED             | Reserved  | RAZ/<br>WI | -     |
| [16]    | dmclk_1xclkbyassdiv2 | CLKCTRL_DMCCLK_1XCLKBYASSDIV2 : control bit for ClkMux on 1x and 2x clock after the divider to bypass the divider, in the DMC clock selection. Default set to 1'b0.<br><br>0 - div2 applied. DMCCLK1x is ½ the frequency of DMCCLK2x. (Default)<br><br>1 - div2 bypassed. DMCCLK1x is the same frequency as DMCCLK2x. | RW         | -     |
| [15:8]  | CLKSELECT_CUR        | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - DDRPLL<br><br>Other values are RESERVED  | RW         | -     |
| [7:0]   | CLKSELECT            | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - DDRPLL<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE.  | RW         | -     |

### 7.4.9.10 DMCCLK\_DIV1, DMC Clock Divider Control register

DMC Clock Divider Control.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0x884

**Type**

RW

**Reset value**

0x0000\_001F

**Bit descriptions****Table 7-226: DMCCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type       | Reset |
|---------|------------|--|------------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/<br>WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RW         | -     |
| [15:5]  | RESERVED   | Reserved   | RAZ/<br>WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the DMCCLK<br><br>The divider value is the value of CLKDIV + 1, for example, setting a value of 0 indicates a divider value of 1. | RW         | -     |

**7.4.9.11 APUARTCLK\_CTRL, UART Clock Control register**

This register provides the ability to program the number of clock cycles between the APUARTCLK not being required and the request to dynamically clock gate it. The clock source of the APUARTCLK can also be programmed through this register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0x8A0

**Type**

RW

**Reset value**

0x0000\_0101

**Bit descriptions****Table 7-227: APUARTCLK\_CTRL bit descriptions**

| Bits    | Name          | Description  | Type   | Reset |
|---------|---------------|--|--------|-------|
| [31:24] | ENTRY_DLY     | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This field is not used if the clock gating is not implemented for respective clock.<br><br>This is reserved if dynamic clock gating is not implemented. | RW     | -     |
| [23:16] | RESERVED      | Reserved   | RAZ/WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - APSYSPLLCLK<br><br>Other values are RESERVED  | RW     | -     |
| [7:0]   | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - APSYSPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE.  | RW     | -     |

### 7.4.9.12 APUARTCLK\_DIV1, UART Clock Divider Control register

This register provides the ability to request a new clock divider value on the source clock (APSYSPLLCLK) to generate the required output clock (APUARTCLK). The current divider value can also be read out from this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0x8A4

##### Type

RW

##### Reset value

0x001F\_001F

#### Bit descriptions

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-228: APUARTCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x1F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x1F  |

### 7.4.9.13 IONCICLK\_CTRL, I/O NCI Network Clock Control register

This register provides the ability to program the number of clock cycles between the IONCICLK not being required and the request to dynamically clock gate it. The clock source of the IONCICLK can also be programmed through this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0x8B0

##### Type

RW

##### Reset value

0x0000\_0101

#### Bit descriptions

**Table 7-229: IONCICLK\_CTRL bit descriptions**

| Bits    | Name      | Description   | Type   | Reset |
|---------|-----------|---|--------|-------|
| [31:24] | ENTRY_DLY | <p>Number of clock cycles between the clock not being required and the request to dynamically clock gate it.</p> <p>0x0 - No cycles</p> <p>0x1 - 1 cycle</p> <p>...</p> <p>0xFF - 255 cycles</p> <p>This field is not used if the clock gating is not implemented for respective clock.</p> <p>This is reserved if dynamic clock gating is not implemented.</p> | RW     | -     |
| [23:16] | RESERVED  | Reserved  | RAZ/WI | -     |

| Bits   | Name          | Description   | Type | Reset |
|--------|---------------|---|------|-------|
| [15:8] | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED   | RW   | -     |
| [7:0]  | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE. | RW   | -     |

#### 7.4.9.14 IONCICLK\_DIV1, I/O NCI Network Clock Divider Control register

This register provides the ability to request a new clock divider value on the source clock (SYSPLLCLK) to generate the required output clock (IONCICLK). The current divider value can also be read out from this register.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[System Power Integration Kit registers](#)

###### Address offset

0x8B4

###### Type

RW

###### Reset value

0x000F\_000F

##### Bit descriptions

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-230: IONCCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

#### 7.4.9.15 TCU<x>CLK\_CTRL, TCU Clock Control register

This register provides the ability to program the number of clock cycles between the TCU<x>CLK not being required and the request to dynamically clock gate it. The clock source of the TCU<x>CLK can also be programmed through this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0x900

##### Type

RW

##### Reset value

0x0000\_0101



## Bit descriptions

**Table 7-231: TCU<x>CLK\_CTRL bit descriptions**

| Bits    | Name          | Description  | Type       | Reset |
|---------|---------------|--|------------|-------|
| [31:24] | ENTRY_DLY     | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This field is not used if the clock gating is not implemented for respective clock.<br><br>This is reserved if dynamic clock gating is not implemented. | RW         | -     |
| [23:16] | RESERVED      | Reserved   | RAZ/<br>WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED  | RW         | -     |
| [7:0]   | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE.  | RW         | -     |

### 7.4.9.16 TCU<x>CLK\_DIV1, TCU Clock Divider Control register

This register provides the ability to request a new clock divider value on the source clock (SYSPLLCLK) to generate required output clock (TCU<x>CLK). The current divider value can also be read out from this register.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0x904

**Type**

RW

**Reset value**

0x000F\_000F

**Bit descriptions**

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-232: TCU<x>CLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

**7.4.9.17 TCUx\_CLK\_ENABLE, TCU Clock Enable register**

This control register provides the ability to disable or clock gate the respective TCU clocks.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0x940

**Type**

RW

**Reset value**

0x0000\_00FF

**Bit descriptions****Table 7-233: TCUX\_CLK\_ENABLE bit descriptions**

| Bits   | Name       | Description   | Type   | Reset |
|--------|------------|---|--------|-------|
| [31:8] | RESERVED   | Reserved  | RAZ/WI | 0x0   |
| [7:0]  | CLK_ENABLE | <ul style="list-style-type: none"> <li>0 - Disable clock</li> <li>1 - Enable clock</li> </ul> | RW     | 0xFF  |

**7.4.9.18 NCIX\_CLK\_ENABLE, NCI Clock Enable register**

This control register provides the ability to disable or clock gate the respective NCI clocks.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[System Power Integration Kit registers](#)**Address offset**

0x944

**Type**

RW

**Reset value**

0x0000\_00FF

**Bit descriptions****Table 7-234: NCI\_CLK\_ENABLE bit descriptions**

| Bits   | Name       | Description   | Type   | Reset |
|--------|------------|---|--------|-------|
| [31:8] | RESERVED   | Reserved  | RAZ/WI | -     |
| [7:0]  | CLK_ENABLE | <ul style="list-style-type: none"> <li>0 - Disable clock</li> <li>1 - Enable clock</li> </ul> | RW     | 0xFF  |

### 7.4.9.19 CLKFORCE\_STATUS, System PIK Clock Force Status register

This register captures the status (enabled/disabled) of the dynamic clock gating on GICCLK, SCPPIKCLK, SYSPERCLK, IONCICLK, and TCUCLK.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

System Power Integration Kit registers

##### Address offset

0xA00

##### Type

RO

#### Bit descriptions

If a bit reads back as 1 then the associated dynamic clock gating associated with the clock is disabled otherwise it is enabled.

If dynamic clock gating is not implemented for a particular clock, the corresponding clkforce bit is reserved.

**Table 7-235: CLKFORCE\_STATUS bit descriptions**

| Bits    | Name           | Description                        | Type   | Reset |
|---------|----------------|------------------------------------|--------|-------|
| [31:14] | RESERVED       | Reserved                           | RAZ/WI | -     |
| [13]    | TCUCLKFORCE    | Clock force status for (TCUCLK)    | RO     | -     |
| [12]    | GICCLKFORCE    | Clock force status for (GICCLK)    | RO     | -     |
| [11:6]  | RESERVED       | Reserved                           | RAZ/WI | -     |
| [5]     | SYSPERCLKFORCE | Clock force status for (SYSPERCLK) | RO     | -     |
| [4]     | SCPPIKCLKFORCE | Clock force status for (SCPPIKCLK) | RO     | -     |
| [3]     | RESERVED       | Reserved                           | RAZ/WI | -     |
| [2]     | IONCICLKFORCE  | Clock force status for (IONCICLK)  | RO     | -     |
| [1:0]   | RESERVED       | Reserved                           | RAZ/WI | -     |

### 7.4.9.20 CLKFORCE\_SET, System PIK Clock Force Set register

This register is used to set force these dynamic gated clocks to be free-running: GICCLK, SCPPCLK, SYSPERCLK, IONCCLK, and TCUCCLK.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

System Power Integration Kit registers

##### Address offset

0xA04

##### Type

WO

#### Bit descriptions

Writing a one to a bit within the CLKFORCE\_SET register disables any dynamic hardware clock gating, whilst writing zero to a bit is ignored.

**Table 7-236: CLKFORCE\_SET bit descriptions**

| Bits    | Name           | Description                        | Type   | Reset |
|---------|----------------|------------------------------------|--------|-------|
| [31:14] | RESERVED       | Reserved                           | RAZ/WI | -     |
| [13]    | TCUCCLKFORCE   | Clock force status for (TCUCCLK)   | RO     | -     |
| [12]    | GICCLKFORCE    | Clock force status for (GICCLK)    | RO     | -     |
| [11:6]  | RESERVED       | Reserved                           | RAZ/WI | -     |
| [5]     | SYSPERCLKFORCE | Clock force status for (SYSPERCLK) | RO     | -     |
| [4]     | SCPPCLKFORCE   | Clock force status for (SCPPCLK)   | RO     | -     |
| [3]     | RESERVED       | Reserved                           | RAZ/WI | -     |
| [2]     | IONCCLKFORCE   | Clock force status for (IONCCLK)   | RO     | -     |
| [1:0]   | RESERVED       | Reserved                           | RAZ/WI | -     |

### 7.4.9.21 CLKFORCE\_CLR, System PIK Clock Force Clear register

This register is used to clear force these dynamic gated clocks to be free-running: GICCLK, SCPPCLK, SYSPERCLK, IONCCLK, and TCUCCLK.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0xA08

**Type**

WO

**Reset value**

0x0

**Bit descriptions**

Writing a one to a bit within the CLKFORCE\_CLR register enables the dynamic hardware clocking gating, whilst writing zero to a bit is ignored. The bit allocation is the same as the [CLKFORCE\\_STATUS](#) register.

**Table 7-237: CLKFORCE\_CLR bit descriptions**

| Bits    | Name           | Description                        | Type   | Reset |
|---------|----------------|------------------------------------|--------|-------|
| [31:14] | RESERVED       | Reserved                           | RAZ/WI | -     |
| [13]    | TCUCLKFORCE    | Clock force status for (TCUCLK)    | RO     | -     |
| [12]    | GICCLKFORCE    | Clock force status for (GICCLK)    | RO     | -     |
| [11:6]  | RESERVED       | Reserved                           | RAZ/WI | -     |
| [5]     | SYSPERCLKFORCE | Clock force status for (SYSPERCLK) | RO     | -     |
| [4]     | SCPPIKCLKFORCE | Clock force status for (SCPPIKCLK) | RO     | -     |
| [3]     | RESERVED       | Reserved                           | RAZ/WI | -     |
| [2]     | IONCICLKFORCE  | Clock force status for (IONCICLK)  | RO     | -     |
| [1:0]   | RESERVED       | Reserved                           | RAZ/WI | -     |

**7.4.9.22 IOMACRO\_OVERRIDE, IOMacro Override register**

This register provides SW override capability for the TBU's utlb\_roundrobin and sec\_roundrobin inputs.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[System Power Integration Kit registers](#)**Address offset**

0xB10

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-238: IOMACRO\_OVERRIDE bit descriptions**

| Bits   | Name            | Description  | Type       | Reset |
|--------|-----------------|--|------------|-------|
| [31:2] | RESERVED        | Reserved   | RAZ/<br>WI | -     |
| [1]    | utlb_roundrobin | Software override signal for TBUs utlb_roundrobin input tie-off. Software needs to be set this bit before releasing the reset to the TBU as this sample coming out of reset. | RW         | 0x0   |
| [0]    | Sec_override    | Software override signal for TCU sec_override input tie-off. Software needs to be set this bit before releasing the reset to the TBU as this sample coming out of reset.     | RW         | 0x0   |

**7.4.9.23 PIK\_CONFIG, System PIK Configuration register**

This is a Power Control Logic related configuration register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[System Power Integration Kit registers](#)**Address offset**

0xFC0

**Type**

RO

**Reset value**

0x0026\_0001

## Bit descriptions

**Table 7-239: PIK\_CONFIG bit descriptions**

| Bits    | Name      | Description  | Type   | Reset  |
|---------|-----------|--|--------|--------|
| [31:16] | PCL_ID    | Power Control Logical ID. This field is set to 0x0026.   | RO     | 0x0026 |
| [15:4]  | RESERVED  | Reserved   | RAZ/WI | -      |
| [3:0]   | no_of_ppu | Defines the number of PPUs in the power control logic.<br><br>This value is set to indicate number of PPUs. The values is dependent on the number PPUs implemented in the subsystem. This reads back as 1. | RO     | 0x1    |

### 7.4.9.24 PID4, System PIK Peripheral ID 4 register

The PID4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

System Power Integration Kit registers

### Address offset

0xFD0

### Type

RO

### Reset value

0x0000\_0044

## Bit descriptions

**Table 7-240: PID4 bit descriptions**

| Bits   | Name          | Description  | Type   | Reset |
|--------|---------------|--|--------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/WI | -     |
| [7:4]  | 4KB_count     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.  | RO     | 0x4   |
| [3:0]  | jep106_c_code | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. | RO     | 0x4   |



#### 7.4.9.25 PID5, System PIK Peripheral ID 5 register

The PID5 register is Reserved.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

System Power Integration Kit registers

###### Address offset

0xFD4

###### Type

RO

###### Reset value

0x0000\_0000

##### Bit descriptions

Table 7-241: PID5 bit descriptions

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

#### 7.4.9.26 PID6, System PIK Peripheral ID 6 register

The PID6 register is Reserved.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

System Power Integration Kit registers

###### Address offset

0xFD8

###### Type

RO

**Reset value**

0x0000\_0000

**Bit descriptions****Table 7-242: PID6 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

**7.4.9.27 PID7, System PIK Peripheral ID 7 register**

The PID7 register is Reserved.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0xFDC

**Type**

RO

**Reset value**

0x0000\_0000

**Bit descriptions****Table 7-243: PID7 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

**7.4.9.28 PID0, System PIK Peripheral ID 0 register**

The PID0 register contains the first eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[System Power Integration Kit registers](#)**Address offset**

0xFE0

**Type**

RO

**Reset value**

0x0000\_00B8

**Bit descriptions****Table 7-244: PID0 bit descriptions**

| Bits   | Name          | Description  | Type       | Reset |
|--------|---------------|--|------------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/<br>WI | -     |
| [7:0]  | part_number_0 | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO         | 0xB8  |

**7.4.9.29 PID1, System PIK Peripheral ID 1 register**

The PID1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[System Power Integration Kit registers](#)**Address offset**

0xFE4

**Type**

RO

**Reset value**

0x0000\_00B0

## Bit descriptions

**Table 7-245: PID1 bit descriptions**

| Bits   | Name          | Description   | Type       | Reset |
|--------|---------------|---|------------|-------|
| [31:8] | RESERVED      | Reserved  | RAZ/<br>WI | -     |
| [7:4]  | jep106_id_3_0 | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral.                                   | RO         | 0xB   |
| [3:0]  | part_number_1 | Specifies bits[11:8] of the part identifier for the peripheral. The value is defined by the implementation. | RO         | 0x0   |

### 7.4.9.30 PID2, System PIK Peripheral ID 2 register

The PID2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

System Power Integration Kit registers

### Address offset

0xFE8

### Type

RO

### Reset value

0x0000\_000B

## Bit descriptions

**Table 7-246: PID2 bit descriptions**

| Bits   | Name          | Description  | Type       | Reset |
|--------|---------------|--|------------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/<br>WI | -     |
| [7:4]  | Revision      | Specifies the major revision number for the block. For rOp0, the value is defined by the implementation. | RO         | 0x0   |
| [3]    | jedec_used    | Specifies whether the JEDEC JEP106 identification scheme is in use. Always reads as 0x1.                 | RO         | 0b1   |
| [2:0]  | jep106_id_6_4 | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral.                                | RO         | 0b011 |

### 7.4.9.31 PID3, System PIK Peripheral ID 3 register

The PID3 register provides information about any modifications to the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0xFEC

##### Type

RO

##### Reset value

0x00000000

#### Bit descriptions

**Table 7-247: PID3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

### 7.4.9.32 ID0, System PIK Component ID 0 register

The ID0 register contains segment 0 of the system PIK component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0xFF0

**Type**

RO

**Reset value**

0x0D

**Bit descriptions****Table 7-248: ID0 bit descriptions**

| Bits   | Name      | Description  | Type   | Reset |
|--------|-----------|--|--------|-------|
| [31:8] | RESERVED  | Reserved   | RAZ/WI | -     |
| [7:0]  | comp_id_0 | Specifies segment 0 of the code that identifies the system PIK component class. Reads as 0x0D. | RO     | -     |

**7.4.9.33 ID1, System PIK Component ID 1 register**

The ID1 register contains segment 1 of the system PIK component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

System Power Integration Kit registers

**Address offset**

0xFF4

**Type**

RO

**Reset value**

0xF0

**Bit descriptions****Table 7-249: ID1 bit descriptions**

| Bits   | Name      | Description  | Type   | Reset |
|--------|-----------|--|--------|-------|
| [31:8] | RESERVED  | Reserved   | RAZ/WI | -     |
| [7:0]  | comp_id_1 | Specifies segment 1 of the code that identifies the system PIK component class. Reads as 0xF0. | RO     | -     |

### 7.4.9.34 ID2, System PIK Component ID 2 register

The ID2 register contains segment 2 of the system PIK component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0xFF8

##### Type

RO

##### Reset value

0x05

#### Bit descriptions

Table 7-250: ID2 bit descriptions

| Bits   | Name      | Description  | Type   | Reset |
|--------|-----------|--|--------|-------|
| [31:8] | RESERVED  | Reserved   | RAZ/WI | -     |
| [7:0]  | comp_id_2 | Specifies segment 2 of the code that identifies the system PIK component class. Reads as 0x05. | RO     | -     |

### 7.4.9.35 ID3, System PIK Component ID 3 register

The ID3 register contains segment 3 of the system PIK component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[System Power Integration Kit registers](#)

##### Address offset

0xFFC

##### Type

RO

**Reset value**

0xB1

**Bit descriptions****Table 7-251: ID3 bit descriptions**

| Bits   | Name      | Description  | Type   | Reset |
|--------|-----------|--|--------|-------|
| [31:8] | RESERVED  | Reserved   | RAZ/WI | -     |
| [7:0]  | comp_id_3 | Specifies segment 3 of the code that identifies the system PIK component class. Reads as 0xB1. | RO     | -     |

## 7.4.10 Debug Power Integration Kit registers

The Debug PIK registers enable configuration of various settings for the debug subsystem.

**Table 7-252: Debug PIK register summary**

| Offset        | Name               | Description  | Type   | Reset       | Width  |
|---------------|--------------------|--|--------|-------------|--------|
| 0x000         | DBG_PWR_REQ_ST     | Debug Power Request Status.                              | RO     | 0x0000_0000 | 32-bit |
| 0x04          | DBG_PWR_ACK        | Debug Power Request Acknowledge.                         | RW     | 0x0000_0000 | 32-bit |
| 0x08 – 0x1C   | RESERVED           | Reserved   | RAZ/WI | -           | 32-bit |
| 0x020         | DBG_RST_REQ_ST     | Debug Reset Request Status.                              | RO     | 0x0000_0000 | 32-bit |
| 0x024         | DBG_RST_ACK        | Debug Reset Request Acknowledge.                         | RW     | 0x0000_0000 | 32-bit |
| 0x028 – 0x02C | RESERVED           | Reserved   | RAZ/WI | -           | 32-bit |
| 0x030         | SYS_PWR_REQ_ST     | System Power-up Request Status.                          | RO     | 0x0000_0000 | 32-bit |
| 0x034         | SYS_PWR_ACK        | System Power-up Request Acknowledge.                     | RW     | 0x0000_0000 | 32-bit |
| 0x038 – 0x04C | RESERVED           | Reserved   | RAZ/WI | -           | 32-bit |
| 0x050         | SYS_RST_REQ_ST     | System Reset Request Status.                             | RO     | 0x0000_0000 | 32-bit |
| 0x054         | SYS_RST_ACK        | System Reset Request Acknowledge.                        | RW     | 0x0000_0000 | 32-bit |
| 0x054 – 0x7FC | RESERVED           | Reserved   | RAZ/WI | -           | 32-bit |
| 0x810         | TRACECLK_CTRL      | TPIU Clock Control. Only if TPIU is implemented.         | RW     | 0x0000_0101 | 32-bit |
| 0x814         | TRACECLK_DIV1      | TPIU Clock Divider Control. Only if TPIU is implemented. | RW     | 0x001F_001F | 32-bit |
| 0x818 – 0x81C | RESERVED           | Reserved   | RAZ/WI | -           | 32-bit |
| 0x820         | SYSDBGPCLK_CTRL    | Debug APB Clock Control.                                 | RW     | 0x0000_0101 | 32-bit |
| 0x824         | SYSDBGPCLK_DIV1    | Debug APB Clock Divider Control.                         | RW     | 0x000F_000F | 32-bit |
| 0x828 – 0x82C | RESERVED           | Reserved   | RAZ/WI | -           | 32-bit |
| 0x830         | DBGCLK_CTRL        | Debug Clock (DBGCLK) Control                             | RW     | 0x0000_0101 | 32-bit |
| 0x834         | DBGCLK_DIV1        | Debug Clock (DBGCLK) Divider                             | RW     | 0x000F_000F | 32-bit |
| 0x838 – 0x83C | RESERVED           | Reserved   | RAZ/WI | -           | 32-bit |
| 0x840 – 0xA0C | RESERVED           | Reserved   | RAZ/WI | -           | 32-bit |
| 0xA00         | CLKFORCE_STATUS    | Debug PIK Clock Force Status.                            | RO     | -           | 32-bit |
| 0xA04         | CLKFORCE_SET       | Debug PIK Clock Force Set.                               | WO     | -           | 32-bit |
| 0xA08         | CLKFORCE_CLR       | Debug PIK Clock Force Clear.                             | WO     | -           | 32-bit |
| 0xB00         | DBG_PWR_REQ_INT_ST | Debug Power Request Interrupt Status.                    | RW1C   | 0x0000_0000 | 32-bit |



| Offset          | Name                               | Description                            | Type   | Reset       | Width  |
|-----------------|------------------------------------|--|--------|-------------|--------|
| 0xB04           | <a href="#">DBG_RST_REQ_INT_ST</a> | Debug Reset Request Interrupt Status.  | RW1C   | 0x0000_0000 | 32-bit |
| 0xB08 – 0xB1C   | RESERVED                           | Reserved                               | RAZ/WI | -           | 32-bit |
| 0xB20           | <a href="#">SYS_PWR_REQ_INT_ST</a> | System Power Request Interrupt Status. | RW1C   | 0x0000_0000 | 32-bit |
| 0xB24           | <a href="#">SYS_RST_REQ_INT_ST</a> | System Reset Request Interrupt Status. | RW1C   | 0x0000_0000 | 32-bit |
| 0xB28 – 0xBEC   | RESERVED                           | Reserved                               | RAZ/WI | -           | 32-bit |
| 0xBF0           | <a href="#">DAP_TARGET_ID</a>      | Debug Access Port Target ID            | RO     | CFG_DEF     | 32-bit |
| 0xBF4           | <a href="#">DAP_INSTANCE_ID</a>    | Debug Access Port Instance ID          | RO     | CFG_DEF     | 32-bit |
| 0xBF8 – 0xFB8   | RESERVED                           | Reserved                               | RAZ/WI | -           | 32-bit |
| 0xFBC           | <a href="#">CAPO</a>               | Debug PIK Capability 0.                | RO     | 0x0000_8421 | 32-bit |
| 0xFC0           | <a href="#">PCL_CFG</a>            | Power Control Logic Configuration.     | RO     | 0x0034_0000 | 32-bit |
| 0xFD0           | <a href="#">PID4</a>               | Debug PIK Peripheral ID 4.             | RO     | 0x0000_0044 | 32-bit |
| 0xFD4           | <a href="#">PID5</a>               | Debug PIK Peripheral ID 5.             | RO     | 0x0000_0000 | 32-bit |
| 0xFD8           | <a href="#">PID6</a>               | Debug PIK Peripheral ID 6.             | RO     | 0x0000_0000 | 32-bit |
| 0xFDC           | <a href="#">PID7</a>               | Debug PIK Peripheral ID 7.             | RO     | 0x0000_0000 | 32-bit |
| 0xFE0           | <a href="#">PID0</a>               | Debug PIK Peripheral ID 0.             | RO     | 0x0000_00B8 | 32-bit |
| 0xFE4           | <a href="#">PID1</a>               | Debug PIK Peripheral ID 1.             | RO     | 0x0000_00B0 | 32-bit |
| 0xFE8           | <a href="#">PID2</a>               | Debug PIK Peripheral ID 2.             | RO     | 0x0000_000B | 32-bit |
| 0xFEC           | <a href="#">PID3</a>               | Debug PIK Peripheral ID 3.             | RO     | 0x0000_0000 | 32-bit |
| 0xFF0           | <a href="#">ID0</a>                | Debug PIK Component ID 0.              | RO     | 0x0000_000D | 32-bit |
| 0xFF4           | <a href="#">ID1</a>                | Debug PIK Component ID 1.              | RO     | 0x0000_00F0 | 32-bit |
| 0xFF8           | <a href="#">ID2</a>                | Debug PIK Component ID 2.              | RO     | 0x0000_0005 | 32-bit |
| 0xFFC           | <a href="#">ID3</a>                | Debug PIK Component ID 3.              | RO     | 0x0000_00B1 | 32-bit |
| 0x1000 – 0x8FFC | RESERVED                           | Reserved                               | RAZ/WI | -           | 32-bit |

#### 7.4.10.1 DBG\_PWR\_REQ\_ST, Debug Power Request Status register

This register captures current status of the CDBGPWRUPREQx.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[Debug Power Integration Kit registers](#)

###### Address offset

0x000

###### Type

RO

**Reset value**

0x0000\_0000

**Bit descriptions****Table 7-253: DBG\_PWR\_REQ\_ST bit descriptions**

| Bits   | Name         | Description                        | Type | Reset |
|--------|--------------|------------------------------------|------|-------|
| [31:1] | -            | Reserved                           | RO   | 0x0   |
| [0]    | DBGPWRREQ_ST | Current status of the CDBGPWRUPREQ | RO   | 0x0   |

**7.4.10.2 DBG\_PWR\_ACK, Debug Power Request Acknowledge register**

The value of the CDBGPWRUPACKx can be set using this register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0x04

**Type**

RW

**Reset value**

0x0000\_0000

**Bit descriptions****Table 7-254: DBG\_PWR\_ACK bit descriptions**

| Bits   | Name      | Description                       | Type   | Reset |
|--------|-----------|-----------------------------------|--------|-------|
| [31:1] | RESERVED  | Reserved                          | RAZ/WI | -     |
| [0]    | DBGPWRACK | Set the value of the CDBGPWRUPACK | RW     | 0x0   |

**7.4.10.3 DBG\_RST\_REQ\_ST, Debug Reset Request Status register**

This register captures current status of the CDBGRESETREQ.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0x020

**Type**

RO

**Reset value**

0x0000\_0000

**Bit descriptions****Table 7-255: DBG\_RST\_REQ\_ST bit descriptions**

| Bits   | Name           | Description                 | Type   | Reset |
|--------|----------------|-----------------------------|--------|-------|
| [31:1] | RESERVED       | Reserved                    | RAZ/WI | -     |
| [0]    | DBGRESETREQ_ST | Status of the CDBGRESETREQ. | RO     | 0x0   |

**7.4.10.4 DBG\_RST\_ACK, Debug Reset Request Acknowledge register**

The value of the CDBGRESETACKx can be set using this register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0x024

**Type**

RW

**Reset value**

0x0000\_0000

## Bit descriptions

**Table 7-256: DBG\_RST\_ACK bit descriptions**

| Bits   | Name        | Description                         | Type   | Reset |
|--------|-------------|-------------------------------------|--------|-------|
| [31:1] | RESERVED    | Reserved                            | RAZ/WI | -     |
| [0]    | DBGRESETACK | Set the value of the CDBGRESETACKx. | RW     | 0x0   |

### 7.4.10.5 SYS\_PWR\_REQ\_ST, System Power-up Request Status register

This register captures current status of CSYSPWRUPREQ.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Debug Power Integration Kit registers](#)

##### Address offset

0x030

##### Type

RO

##### Reset value

0x0

## Bit descriptions

**Table 7-257: SYS\_PWR\_REQ\_ST bit descriptions**

| Bits   | Name         | Description                  | Type   | Reset |
|--------|--------------|------------------------------|--------|-------|
| [31:1] | RESERVED     | Reserved                     | RAZ/WI | -     |
| [0]    | SYSPWRREQ_ST | Status of the CSYSPWRUPREQx. | RO     | 0x0   |

### 7.4.10.6 SYS\_PWR\_ACK, System Power-up Request Acknowledge register

The value of the CSYSPWRUPACKx can be set using this register.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0x034

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-258: SYS\_PWR\_ACK bit descriptions**

| Bits   | Name      | Description                       | Type   | Reset |
|--------|-----------|-----------------------------------|--------|-------|
| [31:1] | RESERVED  | Reserved                          | RAZ/WI | -     |
| [0]    | SYSPWRACK | Set the value of the CSYSPWRUPACK | RW     | 0x0   |

**7.4.10.7 SYS\_RST\_REQ\_ST, System Reset Request Status register**

This register captures current status of CSYSRSTREQ.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0x050

**Type**

RO

**Reset value**

0x0

## Bit descriptions

**Table 7-259: SYS\_RST\_REQ\_ST bit descriptions**

| Bits   | Name         | Description              | Type   | Reset |
|--------|--------------|--------------------------|--------|-------|
| [31:1] | RESERVED     | Reserved                 | RAZ/WI | -     |
| [0]    | SYSRSTREQ_ST | Status of the CSYSRSTREQ | RO     | 0x0   |

### 7.4.10.8 SYS\_RST\_ACK, System Reset Request Acknowledge register

The value of the CSYSRSTACKx can be set using this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Debug Power Integration Kit registers](#)

##### Address offset

0x054

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-260: SYS\_RST\_ACK bit descriptions**

| Bits   | Name      | Description                      | Type   | Reset |
|--------|-----------|----------------------------------|--------|-------|
| [31:1] | RESERVED  | Reserved                         | RAZ/WI | -     |
| [0]    | SYSRSTACK | Set the value of the CSYSRSTACK. | RW     | 0x0   |

### 7.4.10.9 TRACECLK\_CTRL, TPIU Clock Control register

This register provides the ability to program the number of clock cycles between the TRACECLK not being required and the request to dynamically clock gate it. The clock source of the TRACECLK can also be programmed through this register.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Debug Power Integration Kit registers

**Address offset**

0x810

**Type**

RW

**Reset value**

0x0000\_0101

**Bit descriptions****Table 7-261: TTRACECLK\_CTRL bit descriptions**

| Bits    | Name          | Description   | Type       | Reset |
|---------|---------------|---|------------|-------|
| [31:24] | ENTRY_DLY     | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This is reserved if dynamic clock gating is not implemented. | RW         | -     |
| [23:16] | RESERVED      | Reserved  | RAZ/<br>WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED   | RW         | -     |
| [7:0]   | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE.                           | RW         | -     |

#### 7.4.10.10 TRACECLK\_DIV1, TPIU Clock Divider Control register

This register provides the ability to request a new clock divider value on the source clock (SYSPLLCLK) to generate required output clock (TRACECLK). The current divider value can also be read out from this register.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[Debug Power Integration Kit registers](#)

###### Address offset

0x814

###### Type

RW

###### Reset value

0x000F\_000F

##### Bit descriptions

**Table 7-262: TRACECLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |



### 7.4.10.11 SYSDBGCLK\_CTRL, Debug APB Clock Control register

This register provides the ability to program the number of clock cycles between the (SYSDBGCLK) not being required and the request to dynamically clock gate it. The clock source of (SYSDBGCLK) can also be programmed through this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

Debug Power Integration Kit registers

##### Address offset

0x820

##### Type

RW

##### Reset value

0x0000\_0101

#### Bit descriptions

Table 7-263: SYSDBGCLK\_CTRL bit descriptions

| Bits    | Name          | Description  | Type   | Reset |
|---------|---------------|--|--------|-------|
| [31:16] | RESERVED      | Reserved   | RAZ/WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - DBGSYSPLLCLK<br><br>Other values are RESERVED   | RW     | 0x01  |
| [7:0]   | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - DBGSYSPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is UNPREDICTABLE. | RW     | 0x01  |

#### 7.4.10.12 SYSDBGCLK\_DIV1, Debug APB Clock Divider register

This register provides the ability to request a new clock divider value on the source clock (DBGSYSPLLCLK) to generate the required output clock (SYSDBGCLK). The current divider value can also be read out from this register.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[Debug Power Integration Kit registers](#)

###### Address offset

0x824

###### Type

RW

###### Reset value

0x000F\_000F

##### Bit descriptions

**Table 7-264: SYSDBGCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

### 7.4.10.13 DBGCLK\_CTRL, CoreSight ATB Input Expansion Clock Control register

This register provides the ability to program the number of clock cycles between the DBGCLK not being required and the request to dynamically clock gate it. The clock source of DBGCLK can also be programmed through this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Debug Power Integration Kit registers](#)

##### Address offset

0x830

##### Type

RW

##### Reset value

0x0000\_0101

#### Bit descriptions

**Table 7-265: DBGCLK\_CTRL bit descriptions**

| Bits    | Name          | Description   | Type | Reset |
|---------|---------------|---|------|-------|
| [31:16] | RESERVED      | RESERVED  | RW   | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED   | RW   | 0x01  |
| [7:0]   | CLKSELECT     | Selects the clock source<br><br>0000_0000 - Clock Gated<br><br>0000_0001 - REFCLK<br><br>0000_0010 - SYSPLLCLK<br><br>Other values are RESERVED. The result of writing one of the RESERVED values into this field is <b>UNPREDICTABLE</b> . | RW   | 0x01  |

#### 7.4.10.14 DBGCLK\_DIV1, CoreSight ATB Input Expansion Clock Divider register

This register provides the ability to request a new clock divider value on the source clock (DBGSYSPLLCLK) to generate required output clock (DBGCLK). The current divider value can also be read out from this register.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

Debug Power Integration Kit registers

###### Address offset

0x834

###### Type

RW

###### Reset value

0x000F\_000F

##### Bit descriptions

Table 7-266: DBGCLK\_DIV1 bit descriptions

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

#### 7.4.10.15 CLKFORCE\_STATUS, Debug PIK Clock Force Status register

This register captures the status (enabled/disabled) of the dynamic clock gating on DBGCLK and SYSDBGPCLK.

##### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0xA00

**Type**

RO

**Bit descriptions**

If a bit reads back as 1 then the associated dynamic clock gating associated with the clock is disabled otherwise it is enabled.

If dynamic clock gating is not implemented for a particular clock, the corresponding clkforce bit is reserved.

**Table 7-267: CLKFORCE\_STATUS bit descriptions**

| Bits   | Name             | Description              | Type   | Reset |
|--------|------------------|--------------------------|--------|-------|
| [31:3] | RESERVED         | Reserved                 | RAZ/WI | -     |
| [2]    | DBGCLKFORCE      | Clock force for DBGCLK   | RO     | -     |
| [1]    | SYSDBGPCCLKFORCE | Clock force for PCLKDBG  | RO     | -     |
| [0]    | TRACECLKFORCE    | Clock force for TRACECLK | RO     | -     |

**7.4.10.16 CLKFORCE\_SET, Debug PIK Clock Force Set register**

This register provides the ability to disable dynamic clock gating on DBGCLK and SYSDBGPCCLK.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0xA04

**Type**

WO

## Bit descriptions

Writing a one to a bit within the CLKFORCE\_SET register disables any dynamic hardware clock gating, whilst writing zero to a bit is ignored. The bit allocation is the same as the CLKFORCE\_STATUS register.

If dynamic clock gating is not implemented for a particular clock, the corresponding clkforce bit is reserved.

**Table 7-268: CLKFORCE\_SET bit descriptions**

| Bits   | Name            | Description              | Type   | Reset |
|--------|-----------------|--------------------------|--------|-------|
| [31:3] | RESERVED        | Reserved                 | RAZ/WI | -     |
| [2]    | DBGCLKFORCE     | Clock force for DBGCLK   | WO     | -     |
| [1]    | SYSDBGPCLKFORCE | Clock force for PCLKDBG  | WO     | -     |
| [0]    | TRACECLKFORCE   | Clock force for TRACECLK | WO     | -     |

### 7.4.10.17 CLKFORCE\_CLR, Debug PIK Clock Force Clear register

This register is used to clear force DBGCLK and SYSDBGPCLK to be free-running.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

[Debug Power Integration Kit registers](#)

### Address offset

0xA08

### Type

WO

## Bit descriptions

Writing a one to a bit within the CLKFORCE\_CLR register enables the dynamic hardware clocking gating, whilst writing zero to a bit is ignored. The bit allocation is the same as the CLKFORCE\_STATUS register

If dynamic clock gating is not implemented for a particular clock, the corresponding clkforce bit is reserved.

**Table 7-269: CLKFORCE\_CLR bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:3] | RESERVED | Reserved    | RAZ/WI | -     |

| Bits | Name           | Description              | Type | Reset |
|------|----------------|--------------------------|------|-------|
| [2]  | DBGCLKFORCE    | Clock force for DBGCLK   | RO   | -     |
| [1]  | SYSDBGCLKFORCE | Clock force for PCLKDBG  | RO   | -     |
| [0]  | TRACECLKFORCE  | Clock force for TRACECLK | RO   | -     |

#### 7.4.10.18 DBG\_PWR\_REQ\_INT\_ST, Debug Power Request Interrupt Status register

This register indicates the status of CDBGPWRUPREQ interrupt. The interrupt is cleared by writing 1 to this register.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

Debug Power Integration Kit registers

##### Address offset

0xB00

##### Type

RW1C

##### Reset value

0x0

##### Bit descriptions

**Table 7-270: DBG\_PWR\_REQ\_INT\_ST bit descriptions**

| Bits   | Name             | Description  | Type   | Reset |
|--------|------------------|--|--------|-------|
| [31:1] | RESERVED         | Reserved   | RAZ/WI | -     |
| [0]    | CDBGPWRUPREQ_INT | This bit is set on any edge of CDBGPWRUPREQ signal. Writing a 1 to this bit clears it. | RW1C   | 0x0   |

#### 7.4.10.19 DBG\_RST\_REQ\_INT\_ST, Debug Reset Request Interrupt Status register

This register indicates the status of CDBGRESETREQ interrupt. The interrupt is cleared by writing 1 to this register.

##### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0xB04

**Type**

RW1C

**Reset value**

0x0

**Bit descriptions****Table 7-271: DBG\_RST\_REQ\_INT\_ST bit descriptions**

| Bits   | Name             | Description   | Type   | Reset |
|--------|------------------|---|--------|-------|
| [31:1] | RESERVED         | Reserved  | RAZ/WI | -     |
| [0]    | CDBGRESETREQ_INT | This bit is set on any edge of CDBGRESETREQx signal. Writing a 1 to this bit clears it. | RW1C   | 0x0   |

**7.4.10.20 SYS\_PWR\_REQ\_INT\_ST, System Power Request Interrupt Status register**

This register indicates the status of SYSPWRREQ interrupt. The interrupt is cleared by writing 1 to this register.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0xB20

**Type**

RW1C

**Reset value**

0x0



## Bit descriptions

**Table 7-272: SYS\_PWR\_REQ\_INT\_ST bit descriptions**

| Bits   | Name             | Description   | Type   | Reset |
|--------|------------------|---|--------|-------|
| [31:1] | RESERVED         | Reserved  | RAZ/WI | -     |
| [0]    | CDBGPWRUPREQ_INT | This bit is set on any edge of CDBGPWRUPREQx signal. Writing a 1 to this bit clears it. | RW1C   | 0x0   |

### 7.4.10.21 SYS\_RST\_REQ\_INT\_ST, System Reset Request Interrupt Status register

This register indicates the status of SYSRSTREQ interrupt. The interrupt is cleared by writing 1 to this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Debug Power Integration Kit registers](#)

##### Address offset

0xB24

##### Type

RW1C

##### Reset value

0x0

## Bit descriptions

**Table 7-273: SYS\_RST\_REQ\_INT\_ST bit descriptions**

| Bits   | Name             | Description   | Type   | Reset |
|--------|------------------|---|--------|-------|
| [31:1] | RESERVED         | Reserved  | RAZ/WI | -     |
| [0]    | CDBGRESETREQ_INT | This bit is set on any edge of CDBGRESETREQx signal. Writing a 1 to this bit clears it. | RW1C   | 0x0   |

### 7.4.10.22 DAP\_TARGET\_ID, Debug Access Port Target ID register

This register contains the values of DAP Target ID, Target part number and Designer ID. The value of this register depends on the SOCTARGETID signal.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Debug Power Integration Kit registers

**Address offset**

0xBF0

**Type**

RO

**Reset value**

CFG\_DEF

**Bit descriptions****Table 7-274: DAP\_TARGET\_ID bit descriptions**

| Bits    | Name      | Description  | Type       | Reset   |
|---------|-----------|--|------------|---------|
| [31:28] | TREVISION | Target revision. The value comes from the tie-off signal DAP_TREVISION.  | RO         | CFG_DEF |
| [27:12] | TPARTNO   | Target part number. The value comes from the tie-off signal DAP_TPARTNO  | RO         | CFG_DEF |
| [11:1]  | TDESIGNER | Designer ID, based on 11-bit JEDEC JEP106 continuation and identity code. The value comes from the tie-off signal DAP_DESIGNER | RO         | CFG_DEF |
| [0]     | RESERVED  | Reserved   | RAZ/<br>WI | -       |

**7.4.10.23 DAP\_INSTANCE\_ID, Debug Access Port Instance ID register**

This register contains the value of DAP Instance ID tie-off. The value of this register depends on the SOCTARGETID signal.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Debug Power Integration Kit registers

**Address offset**

0xBF4

**Type**

RO

**Reset value**

CFG\_DEF

**Bit descriptions****Table 7-275: DAP\_INSTANCE\_ID bit descriptions**

| Bits   | Name       | Description  | Type   | Reset |
|--------|------------|--|--------|-------|
| [31:4] | RESERVED   | Reserved   | RAZ/WI | -     |
| [3:0]  | INSTANCEID | Controls the DAP instance ID tie-off for multi drop support.<br>This value is IMPLEMENTATION DEFINED, but must conform to Arm® <i>Debug Interface Architecture Specification ADIv6.0</i> | RO     | -     |

**7.4.10.24 CAPO, Debug PIK Capability 0 register**

Debug PIK Capability 0.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[Debug Power Integration Kit registers](#)**Address offset**

0xFBC

**Type**

RO

**Reset value**

0x0000\_8421

**Bit descriptions****Table 7-276: CAPO bit descriptions**

| Bit     | Name         | Description                                     | Type   | Reset   |
|---------|--------------|---|--------|---------|
| [31:20] | RESERVED     | Reserved  | RAZ/WI | -       |
| [19:15] | NUM_CSYSRST  | Number of systems reset requests                | RO     | 0b00001 |
| [14:10] | NUM_CDBGSRST | Number of debug domain reset requests           | RO     | 0b00001 |
| [9:5]   | NUM_CSYPWR   | Number of system power domain power up requests | RO     | 0b00001 |
| [4:0]   | NUM_CDBGPWR  | Number of debug power domain power up requests  | RO     | 0b00001 |

#### 7.4.10.25 PCL\_CFG, Power Control Logic Configuration register

This register provides the Logical ID for Debug PIK to distinguish from different PIKs. It also provides information about number of PPU's within this PIK.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

[Debug Power Integration Kit registers](#)

##### Address offset

0xFC0

##### Type

RO

##### Reset value

0x00330000

##### Bit descriptions

**Table 7-277: PCL\_CFG bit descriptions**

| Bits    | Name        | Description                                 | Type   | Reset  |
|---------|-------------|---|--------|--------|
| [31:16] | PCL_ID      | Power Control Logical ID. This reads 0x0034 | RO     | 0x0033 |
| [15:4]  | RESERVED    | Reserved                                    | RAZ/WI | -      |
| [3:0]   | NUM_OF_PPUs | Number of PPU's.                            | RO     | 0x0    |

#### 7.4.10.26 PID4, Debug PIK Peripheral ID 4 register

The PID4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

[Debug Power Integration Kit registers](#)

**Address offset**

0xFD0

**Type**

RO

**Reset value**

0x0000\_0044

**Bit descriptions****Table 7-278: PID4 bit descriptions**

| Bits   | Name          | Description  | Type   | Reset |
|--------|---------------|--|--------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/WI | -     |
| [7:4]  | 4KB_count     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.  | RO     | 0x4   |
| [3:0]  | jep106_c_code | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. Reads as 0x4. | RO     | 0x4   |

**7.4.10.27 PID5, Debug PIK Peripheral ID 5 register**

The PID5 register is Reserved.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Debug Power Integration Kit registers

**Address offset**

0xFD4

**Type**

RO

**Reset value**

0x0000\_0000

**Bit descriptions****Table 7-279: PID5 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

#### 7.4.10.28 PID6, Debug PIK Peripheral ID 6 register

The PID6 register is Reserved.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[Debug Power Integration Kit registers](#)

###### Address offset

0xFD8

###### Type

RO

###### Reset value

0x0000\_0000

##### Bit descriptions

Table 7-280: PID6 bit descriptions

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

#### 7.4.10.29 PID7, Debug PIK Peripheral ID 7 register

The PID7 register is Reserved.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[Debug Power Integration Kit registers](#)

###### Address offset

0xFDC

###### Type

RO

**Reset value**

0x0000\_0000

**Bit descriptions****Table 7-281: PID7 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

**7.4.10.30 PID0, Debug PIK Peripheral ID 0 register**

The PID0 register contains the first eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

[Debug Power Integration Kit registers](#)

**Address offset**

0xFE0

**Type**

RO

**Reset value**

0x0000\_00B8

**Bit descriptions****Table 7-282: PID0 bit descriptions**

| Bits   | Name          | Description  | Type   | Reset |
|--------|---------------|--|--------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/WI | -     |
| [7:0]  | part_number_0 | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0xB8  |

### 7.4.10.31 PID1, Debug PIK Peripheral ID 1 register

The PID1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Debug Power Integration Kit registers](#)

##### Address offset

0xFE4

##### Type

RO

##### Reset value

0x0000\_00B0

#### Bit descriptions

**Table 7-283: PID1 bit descriptions**

| Bits   | Name          | Description   | Type       | Reset |
|--------|---------------|---|------------|-------|
| [31:8] | RESERVED      | Reserved  | RAZ/<br>WI | -     |
| [7:4]  | jep106_id_3_0 | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral.                                   | RO         | 0xB   |
| [3:0]  | part_number_1 | Specifies bits[11:8] of the part identifier for the peripheral. The value is defined by the implementation. | RO         | 0x0   |

### 7.4.10.32 PID2, Debug PIK Peripheral ID 2 register

The PID2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Debug Power Integration Kit registers](#)



**Address offset**

0xFE8

**Type**

RO

**Reset value**

0x0000\_000B

**Bit descriptions****Table 7-284: PID2 bit descriptions**

| Bits   | Name          | Description  | Type   | Reset |
|--------|---------------|--|--------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/WI | -     |
| [7:4]  | Revision      | Specifies the major revision number for the block. The value is defined by the implementation. | RO     | 0x0   |
| [3]    | jedec_used    | Specifies whether the JEDEC JEP106 identification scheme is in use.                            | RO     | 0b1   |
| [2:0]  | jep106_id_6_4 | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral.                      | RO     | 0b011 |

**7.4.10.33 PID3, Debug PIK Peripheral ID 3 register**

The PID3 register provides information about any modifications to the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

Debug Power Integration Kit registers

**Address offset**

0xFEC

**Type**

RO

**Reset value**

0x00000000

**Bit descriptions****Table 7-285: PID3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |

| Bits  | Name | Description  | Type | Reset |
|-------|------|--|------|-------|
| [3:0] | CMOD | Customer modification number: incremented on authorized customer modifications | RO   | 0x0   |

#### 7.4.10.34 ID0, Debug PIK Component ID 0 register

The ID0 register contains segment 0 of the debug PIK component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[Debug Power Integration Kit registers](#)

###### Address offset

0xFF0

###### Type

RO

###### Reset value

0x0D

##### Bit descriptions

**Table 7-286: ID0 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | comp_id_0 | Specifies segment 0 of the code that identifies the debug PIK component class. Reads as 0x0D. | RO     | 0x0D  |

#### 7.4.10.35 ID1, Debug PIK Component ID 1 register

The ID1 register contains segment 1 of the debug PIK component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[Debug Power Integration Kit registers](#)

**Address offset**

0xFF4

**Type**

RO

**Reset value**

0xF0

**Bit descriptions****Table 7-287: ID1 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | comp_id_1 | Specifies segment 1 of the code that identifies the debug PIK component class. Reads as 0xF0. | RO     | 0xF0  |

**7.4.10.36 ID2, Debug PIK Component ID 2 register**

The ID2 register contains segment 2 of the debug PIK component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

[Debug Power Integration Kit registers](#)

**Address offset**

0xFF8

**Type**

RO

**Reset value**

0x05

**Bit descriptions****Table 7-288: ID2 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | comp_id_2 | Specifies segment 2 of the code that identifies the debug PIK component class. Reads as 0x05. | RO     | 0x05  |

### 7.4.10.37 ID3, Debug PIK Component ID 3 register

The ID3 register contains segment 3 of the debug PIK component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[Debug Power Integration Kit registers](#)

##### Address offset

0xFFC

##### Type

RO

##### Reset value

0xB1

#### Bit descriptions

**Table 7-289: ID3 bit descriptions**

| Bits   | Name      | Description  | Type   | Reset |
|--------|-----------|--|--------|-------|
| [31:8] | RESERVED  | Reserved   | RAZ/WI | -     |
| [7:0]  | comp_id_3 | Specifies segment 3 of the code that identifies the debug PIK component class. | RO     | 0xB1  |

## 7.4.11 MSCP Power Control registers

The MSCP Power Control registers provide access to various parameters for both the SCP and MCP. The MCP registers are a subset of the SCP registers.

The following table lists all the registers in the SCP Power Control module.

The SCP registers are a superset of the MCP registers. Registers that are only in the SCP are marked as 'SCP only'.

**Table 7-290: MSCP Power Control register summary**

| Offset        | Name                           | Description    | Type   | Reset | Width  |
|---------------|--------------------------------|----------------|--------|-------|--------|
| 0x000 – 0x00C | RESERVED                       | Reserved       | RAZ/WI | -     | 32-bit |
| 0x010         | <a href="#">RESET_SYNDROME</a> | Reset Syndrome | RW     | 0x1   | 32-bit |
| 0x014 – 0x01C | RESERVED                       | Reserved       | RAZ/WI | -     | 32-bit |

| Offset        | Name                                    | Description   | Type   | Reset          | Width  |
|---------------|---|---|--------|----------------|--------|
| 0x020         | <a href="#">SURVIVAL_RESET_STATUS</a>   | Survival Reset Status   | RW     | <b>UNKNOWN</b> | 32-bit |
| 0x024 – 0x030 | RESERVED                                | Reserved  | RAZ/WI | -              | 32-bit |
| 0x034         | <a href="#">ADDR_TRANS</a>              | MSCP Address Translation                                      | RW     | 0x0            | 32-bit |
| 0x038         | <a href="#">DBG_ADDR_TRANS</a>          | MSCP AP Debug Address Translation                             | RW     | 0x0            | 32-bit |
| 0x3C          | RESERVED                                | Reserved  | RAZ/WI | -              | 32-bit |
| 0x040         | <a href="#">WS1_TIMER_MATCH</a>         | WS1 Timer Value   | RW     | 0x0            | 32-bit |
| 0x044         | <a href="#">WS1_TIMER_EN</a>            | WS1 Timer Enable  | RW     | 0x1            | 32-bit |
| 0x048 – 0x1FC | RESERVED                                | Reserved  | RAZ/WI | -              | 32-bit |
| 0x200         | <a href="#">SS_RESET_SET</a>            | Subsystem Reset Request Set                                   | WO     | 0x0            | 32-bit |
| 0x204 – 0x80C | RESERVED                                | Reserved  | RAZ/WI | -              | 32-bit |
| 0x810         | <a href="#">CORECLK_CTRL</a>            | Core Clock Control  | RW     | 0x0000_0001    | 32-bit |
| 0x814         | <a href="#">CORECLK_DIV1</a>            | Core Clock Divider  | RW     | 0x0000_001F    | 32-bit |
| 0x818 – 0x81C | RESERVED                                | Reserved  | RAZ/WI | -              | 32-bit |
| 0x820         | <a href="#">ACLK_CTRL</a>               | AXI Clock Control   | RW     | 0x0000_0101    | 32-bit |
| 0x824         | <a href="#">ACLK_DIV1</a>               | AXI Clock Divider Control                                     | RW     | 0x001F_001F    | 32-bit |
| 0x828 – 0x82C | RESERVED                                | Reserved. SCP only  | RAZ/WI | -              | 32-bit |
| 0x830         | <a href="#">GTSYNCCLK_CTRL</a>          | Generic Timer Synchronization Clock Control. SCP only         | RW     | -              | 32-bit |
| 0x834         | <a href="#">GTSYNCCLK_DIV1</a>          | Generic Timer Synchronization Clock Divider Control. SCP only | RW     | -              | 32-bit |
| 0x838 – 0x9FC | RESERVED                                | Reserved. SCP only  | RAZ/WI | -              | 32-bit |
| 0xA00         | <a href="#">CLKFORCE_STATUS</a>         | MSCP Clock Force Status.                                      | RO     | 0x0            | 32-bit |
| 0xA04         | <a href="#">CLKFORCE_SET</a>            | MSCP Force Set.   | WO     | 0x0            | 32-bit |
| 0xA08         | <a href="#">CLKFORCE_CLR</a>            | MSCP Force Clear.   | WO     | 0x0            | 32-bit |
| 0xA0C – 0xA10 | RESERVED                                | Reserved  | RAZ/WI | -              | 32-bit |
| 0xA60         | <a href="#">CONS_MMUTCU_INT_STATUS</a>  | Consolidated MMU TCU Interrupt Status                         | RO     | 0x0            | 32-bit |
| 0xA64         | <a href="#">CONS_MMUTCU_INT_CLR</a>     | Consolidated MMU TCU Interrupt Clear                          | WO     | 0x0            | 32-bit |
| 0xA68         | <a href="#">CONS_MMUTBU_INT_STATUS0</a> | Consolidated MMU TBU RAS FHI Interrupt Status                 | RO     | 0x0            | 32-bit |
| 0xA6C         | <a href="#">CONS_MMUTBU_INT_CLR0</a>    | Consolidated MMU TBU RAS FHI Interrupt Clear                  | WO     | 0x0            | 32-bit |
| 0xA70         | <a href="#">CONS_MMUTBU_INT_STATUS1</a> | Consolidated MMU TBU RAS FHI Interrupt Status                 | RO     | 0x0            | 32-bit |
| 0xA74         | <a href="#">CONS_MMUTBU_INT_CLR1</a>    | Consolidated MMU TBU RAS FHI Interrupt Clear                  | WO     | 0x0            | 32-bit |
| 0xA78         | <a href="#">CONS_MMUTBU_INT_STATUS2</a> | Consolidated MMU TBU RAS ERI Interrupt Status                 | RO     | 0x0            | 32-bit |
| 0xA7C         | <a href="#">CONS_MMUTBU_INT_CLR2</a>    | Consolidated MMU TBU RAS ERI Interrupt Clear                  | WO     | 0x0            | 32-bit |
| 0xA80         | <a href="#">CONS_MMUTBU_INT_STATUS3</a> | Consolidated MMU TBU RAS ERI Interrupt Status                 | RO     | 0x0            | 32-bit |
| 0xA84         | <a href="#">CONS_MMUTBU_INT_CLR3</a>    | Consolidated MMU TBU RAS ERI Interrupt Clear                  | WO     | 0x0            | 32-bit |

| Offset           | Name                        | Description  | Type       | Reset       | Width  |
|------------------|-----------------------------|--|------------|-------------|--------|
| 0xA88            | CONS_MMUTBU_INT_STATUS4     | Consolidated MMU TBU RAS CRI Interrupt Status        | RO         | 0x0         | 32-bit |
| 0xA84            | CONS_MMUTBU_INT_CLR4        | Consolidated MMU TBU RAS CRI Interrupt Clear         | WO         | 0x0         | 32-bit |
| 0xA90            | CONS_MMUTBU_INT_STATUS5     | Consolidated MMU TBU RAS CRI Interrupt Status        | RO         | 0x0         | 32-bit |
| 0xA94            | CONS_MMUTBU_INT_CLR5        | Consolidated MMU TBU RAS CRI Interrupt Clear         | WO         | 0x0         | 32-bit |
| 0xA98 –<br>0xB1C | RESERVED                    | Reserved. SCP only                                   | RAZ/<br>WI | -           | 32-bit |
| 0xB20 –<br>0xB2C | CPU_PPU_INT_STATUS<x>       | CPU PPU Interrupt Status; <x> = 0 to 3. SCP only     | RO         | 0x0         | 32-bit |
| 0xB30 –<br>0xB3C | RESERVED                    | Reserved. SCP only                                   | RAZ/<br>WI | -           | 32-bit |
| 0xB40 –<br>0xB4C | CLUS_PPU_INT_STATUS<x>      | Cluster PPU Interrupt Status; <x> = 0 to 3. SCP only | RO         | 0x0         | 32-bit |
| 0xB30 –<br>0xB7C | RESERVED                    | Reserved. SCP only                                   | RAZ/<br>WI | -           | 32-bit |
| 0xB80 –<br>0xB8C | CPU_PLL_LOCK_STATUS<x>      | CPU PLL Lock Status; <x> = 0 to 3. SCP only          | RW         | 0x0         | 32-bit |
| 0xB90 –<br>0xBBB | RESERVED                    | Reserved. SCP only                                   | RAZ/<br>WI | -           | 32-bit |
| 0xBC0 –<br>0xBCC | CPU_PLL_UNLOCK_STATUS<x>    | CPU PLL Unlock Status; <x> = 0 to 3. SCP only        | RW         | 0x0         | 32-bit |
| 0xBD0 –<br>0xBFC | RESERVED                    | Reserved. SCP only                                   | RAZ/<br>WI | -           | 32-bit |
| 0xC00 –<br>0xC0C | CONS_CLUS_SCF_INT_STATUS<x> | Cluster SCF Interrupt Status; <x> = 0 to 3. SCP only | RW         | 0x0         | 32-bit |
| 0xC10 –<br>0xCFC | RESERVED                    | Reserved. SCP only                                   | RAZ/<br>WI | -           | 32-bit |
| 0xD00            | TCMECC_ERRSTATUS            | TCM ECC Error Status                                 | RW         | 0x0         | 32-bit |
| 0xD04            | TCMECC_ERRCTRL              | TCM ECC Error Control                                | RW         | 0x0         | 32-bit |
| 0xD08            | TCMECC_ERRCODE              | TCM ECC Error Code                                   | RW         | 0x0         | 32-bit |
| 0xD0C            | TCMECC_ERRADDR              | TCM ECC Error Address                                | RO         | 0x0         | 32-bit |
| 0xD10 –<br>0xFBC | RESERVED                    | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0xFC0            | PWR_CTRL_CONFIG             | MSCP Power Control Configuration                     | RO         | 0x0074_0000 | 32-bit |
| 0xFC4 –<br>0xFCC | RESERVED                    | Reserved   | RAZ/<br>WI | -           | 32-bit |
| 0xFD0            | PERIPHERAL_ID4              | MSCP Power Control Peripheral ID 4                   | RO         | 0x44        | 32-bit |
| 0xFD4            | PERIPHERAL_ID5              | MSCP Power Control Peripheral ID 5                   | RO         | 0x00        | 32-bit |
| 0xFD8            | PERIPHERAL_ID6              | MSCP Power Control Peripheral ID 6                   | RO         | 0x00        | 32-bit |
| 0xFDC            | PERIPHERAL_ID7              | MSCP Power Control Peripheral ID 7                   | RO         | 0x00        | 32-bit |
| 0xFE0            | PERIPHERAL_ID0              | MSCP Power Control Peripheral ID 0                   | RO         | 0x0000_00B8 | 32-bit |
| 0xFE4            | PERIPHERAL_ID1              | MSCP Power Control Peripheral ID 1                   | RO         | 0x0000_00B0 | 32-bit |
| 0xFE8            | PERIPHERAL_ID2              | MSCP Power Control Peripheral ID 2                   | RO         | 0x0000_000B | 32-bit |
| 0xFEC            | PERIPHERAL_ID3              | MSCP Power Control Peripheral ID 3                   | RO         | 0x0000_0000 | 32-bit |
| 0xFF0            | COMPONENT_ID0               | MSCP Power Control Component ID 0                    | RO         | 0x0D        | 32-bit |

| Offset | Name          | Description                       | Type | Reset | Width  |
|--------|---------------|-----------------------------------|------|-------|--------|
| 0xFF4  | COMPONENT_ID1 | MSCP Power Control Component ID 1 | RO   | 0xF0  | 32-bit |
| 0xFF8  | COMPONENT_ID2 | MSCP Power Control Component ID 2 | RO   | 0x05  | 32-bit |
| 0xFFC  | COMPONENT_ID3 | MSCP Power Control Component ID 3 | RO   | 0xB1  | 32-bit |

The following table lists all the registers in MCP Power Control module.

The MCP registers are a subset of the SCP registers. Locations of SCP registers that are not in the MCP are Reserved, and are marked as 'MCP only'.

**Table 7-291: MCP Power Control register summary**

| Offset        | Name                    | Description                                   | Type   | Reset       | Width  |
|---------------|-------------------------|---|--------|-------------|--------|
| 0x000 – 0x00C | RESERVED                | Reserved                                      | RAZ/WI | -           | 32-bit |
| 0x010         | RESET_SYNDROME          | Reset Syndrome                                | RW     | 0x1         | 32-bit |
| 0x014 – 0x01C | RESERVED                | Reserved                                      | RAZ/WI | -           | 32-bit |
| 0x020         | SURVIVAL_RESET_STATUS   | Survival Reset Status                         | RW     | UNKNOWN     | 32-bit |
| 0x024 – 0x030 | RESERVED                | Reserved                                      | RAZ/WI | -           | 32-bit |
| 0x034         | ADDR_TRANS              | MSCP Address Translation                      | RW     | 0x0         | 32-bit |
| 0x038         | DBG_ADDR_TRANS          | MSCP AP Debug Address Translation             | RW     | 0x0         | 32-bit |
| 0x3C          | RESERVED                | Reserved                                      | RAZ/WI | -           | 32-bit |
| 0x040         | WS1_TIMER_MATCH         | WS1 Timer Value                               | RW     | 0x0         | 32-bit |
| 0x044         | WS1_TIMER_EN            | WS1 Timer Enable                              | RW     | 0x1         | 32-bit |
| 0x048 – 0x1FC | RESERVED                | Reserved                                      | RAZ/WI | -           | 32-bit |
| 0x200         | SS_RESET_SET            | Subsystem Reset Request Set                   | WO     | 0x0         | 32-bit |
| 0x204 – 0x80C | RESERVED                | Reserved                                      | RAZ/WI | -           | 32-bit |
| 0x810         | CORECLK_CTRL            | Core Clock Control                            | RW     | 0x0000_0001 | 32-bit |
| 0x814         | CORECLK_DIV1            | Core Clock Divider                            | RW     | 0x0000_001F | 32-bit |
| 0x818 – 0x81C | RESERVED                | Reserved                                      | RAZ/WI | -           | 32-bit |
| 0x820         | ACLK_CTRL               | AXI Clock Control                             | RW     | 0x0000_0101 | 32-bit |
| 0x824         | ACLK_DIV1               | AXI Clock Divider Control                     | RW     | 0x001F_001F | 32-bit |
| 0x828 – 0x9FC | RESERVED                | Reserved. MCP only                            | RAZ/WI | -           | 32-bit |
| 0xA00         | CLKFORCE_STATUS         | MSCP Clock Force Status.                      | RO     | 0x0         | 32-bit |
| 0xA04         | CLKFORCE_SET            | MSCP Force Set.                               | WO     | 0x0         | 32-bit |
| 0xA08         | CLKFORCE_CLR            | MSCP Force Clear.                             | WO     | 0x0         | 32-bit |
| 0xA0C – 0xA10 | RESERVED                | Reserved                                      | RAZ/WI | -           | 32-bit |
| 0xA60         | CONS_MMUTCU_INT_STATUS  | Consolidated MMU TCU Interrupt Status         | RO     | 0x0         | 32-bit |
| 0xA64         | CONS_MMUTCU_INT_CLR     | Consolidated MMU TCU Interrupt Clear          | WO     | 0x0         | 32-bit |
| 0xA68         | CONS_MMUTBU_INT_STATUS0 | Consolidated MMU TBU RAS FHI Interrupt Status | RO     | 0x0         | 32-bit |
| 0xA6C         | CONS_MMUTBU_INT_CLR0    | Consolidated MMU TBU RAS FHI Interrupt Clear  | WO     | 0x0         | 32-bit |
| 0xA70         | CONS_MMUTBU_INT_STATUS1 | Consolidated MMU TBU RAS FHI Interrupt Status | RO     | 0x0         | 32-bit |
| 0xA74         | CONS_MMUTBU_INT_CLR1    | Consolidated MMU TBU RAS FHI Interrupt Clear  | WO     | 0x0         | 32-bit |
| 0xA78         | CONS_MMUTBU_INT_STATUS2 | Consolidated MMU TBU RAS ERI Interrupt Status | RO     | 0x0         | 32-bit |

| Offset        | Name                    | Description                                   | Type   | Reset       | Width  |
|---------------|-------------------------|---|--------|-------------|--------|
| 0xA7C         | CONS_MMUTBU_INT_CLR2    | Consolidated MMU TBU RAS ERI Interrupt Clear  | WO     | 0x0         | 32-bit |
| 0xA80         | CONS_MMUTBU_INT_STATUS3 | Consolidated MMU TBU RAS ERI Interrupt Status | RO     | 0x0         | 32-bit |
| 0xA84         | CONS_MMUTBU_INT_CLR3    | Consolidated MMU TBU RAS ERI Interrupt Clear  | WO     | 0x0         | 32-bit |
| 0xA88         | CONS_MMUTBU_INT_STATUS4 | Consolidated MMU TBU RAS CRI Interrupt Status | RO     | 0x0         | 32-bit |
| 0xA84         | CONS_MMUTBU_INT_CLR4    | Consolidated MMU TBU RAS CRI Interrupt Clear  | WO     | 0x0         | 32-bit |
| 0xA90         | CONS_MMUTBU_INT_STATUS5 | Consolidated MMU TBU RAS CRI Interrupt Status | RO     | 0x0         | 32-bit |
| 0xA94         | CONS_MMUTBU_INT_CLR5    | Consolidated MMU TBU RAS CRI Interrupt Clear  | WO     | 0x0         | 32-bit |
| 0xA98 – 0xCFC | RESERVED                | Reserved. MCP only.                           | RAZ/WI | -           | 32-bit |
| 0xD00         | TCMECC_ERRSTATUS        | TCM ECC Error Status                          | RW     | 0x0         | 32-bit |
| 0xD04         | TCMECC_ERRCTRL          | TCM ECC Error Control                         | RW     | 0x0         | 32-bit |
| 0xD08         | TCMECC_ERRCODE          | TCM ECC Error Code                            | RW     | 0x0         | 32-bit |
| 0xD0C         | TCMECC_ERRADDR          | TCM ECC Error Address                         | RO     | 0x0         | 32-bit |
| 0xD10 – 0xFBC | RESERVED                | RAZ/WI  | RW     | -           | 32-bit |
| 0xFC0         | PWR_CTRL_CONFIG         | MSCP Power Control Configuration              | RO     | 0x0074_0000 | 32-bit |
| 0xFC4 – 0xFCC | RESERVED                | Reserved                                      | RAZ/WI | -           | 32-bit |
| 0xFD0         | PERIPHERAL_ID4          | MSCP Power Control Peripheral ID 4            | RO     | 0x44        | 32-bit |
| 0xFD4         | PERIPHERAL_ID5          | MSCP Power Control Peripheral ID 5            | RO     | 0x00        | 32-bit |
| 0xFD8         | PERIPHERAL_ID6          | MSCP Power Control Peripheral ID 6            | RO     | 0x00        | 32-bit |
| 0xFDC         | PERIPHERAL_ID7          | MSCP Power Control Peripheral ID 7            | RO     | 0x00        | 32-bit |
| 0xFE0         | PERIPHERAL_ID0          | MSCP Power Control Peripheral ID 0            | RO     | 0x0000_00B8 | 32-bit |
| 0xFE4         | PERIPHERAL_ID1          | MSCP Power Control Peripheral ID 1            | RO     | 0x0000_00B0 | 32-bit |
| 0xFE8         | PERIPHERAL_ID2          | MSCP Power Control Peripheral ID 2            | RO     | 0x0000_000B | 32-bit |
| 0xFEC         | PERIPHERAL_ID3          | MSCP Power Control Peripheral ID 3            | RO     | 0x0000_0000 | 32-bit |
| 0xFF0         | COMPONENT_ID0           | MSCP Power Control Component ID 0             | RO     | 0x0D        | 32-bit |
| 0xFF4         | COMPONENT_ID1           | MSCP Power Control Component ID 1             | RO     | 0xF0        | 32-bit |
| 0xFF8         | COMPONENT_ID2           | MSCP Power Control Component ID 2             | RO     | 0x05        | 32-bit |
| 0xFFC         | COMPONENT_ID3           | MSCP Power Control Component ID 3             | RO     | 0xB1        | 32-bit |

#### 7.4.11.1 RESET\_SYNDROME, Reset Syndrome register

This register captures the cause for the last reset.



Caution

- To clear a bit, software must write a 0 to the field. All other writes are ignored.
- For a software requested core-only reset, PORESETn bit[0] must be cleared before the register bank can assert the CORE\_RST bit[5].

#### Configurations

This register is available in all configurations.



**Attributes****Width**

32-bit

**Functional group**[MSCP Power Control registers](#), SCP and MCP**Address offset**

0x010

**Type**

RW

**Reset value**

0x1

**Bit descriptions****Table 7-292: RESET\_SYNDROME bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:6] | RESERVED | Reserved   | RAZ/WI | -     |
| [5]    | CORE_RST | Last reset caused by a software request for a Core only reset. | RW     | 0x0   |
| [4:1]  | RESERVED | Reserved   | RAZ/WI | -     |
| [0]    | PORESETn | Last reset caused by the PORESETn input.                       | RW     | 0x1   |

**7.4.11.2 SURVIVAL\_RESET\_STATUS, Survival Reset Status register**

This register does not reset during the SoC reset. Software can use the register to store a message that the reset cannot alter.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[MSCP Power Control registers](#), SCP and MCP**Address offset**

0x020

**Type**

RW

**Reset value**

UNKNOWN

## Bit descriptions

**Table 7-293: SURVIVAL\_RESET\_STATUS bit descriptions**

| Bits   | Name     | Description  | Type | Reset   |
|--------|----------|--|------|---------|
| [31:0] | SURVIVAL | This register has no defined reset value. The value is retained over a full SoC reset.<br><br>When m7.LOCKUP signal is 1 and watchdog reset occurs this register set to DEADCAFE. When m7.LOCKUP signal is 0 and watchdog reset occurs this register is set to DEADBEEF. | RW   | UNKNOWN |

### 7.4.11.3 ADDR\_TRANS, MSCP Address Translation register

The fields in this register can be configured to enable address traslation from SCP/MCP to AP memory map.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0x034

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-294: ADDR\_TRANS bit descriptions**

| Bits    | Name          | Description  | Type       | Reset |
|---------|---------------|--|------------|-------|
| [31]    | CMN_ATRANS_EN | If this bit is set, translate the Cortex-M7 access to this memory range:<br><br>0x6000_0000 - 0x9FFF_FFFF to 4TB*CHIPID + (0x01_4000_0000 - 0x01_7FFF_FFFF)<br><br>Once software writes to this set, software to poll this register to make sure the bit is set. | RW         | 0x0   |
| [30:29] | RESERVED      | Reserved   | RAZ/<br>WI |       |
| [28:1]  | ADDR_47_20    | Set the value of address bits [47:20] for SCP/MCP to access all of the AP memory map.<br><br>This bit field can be modified while 'ADDR_TRANS_EN' is disabled or is being disabled.  | RW         | 0x0   |

| Bits | Name          | Description   | Type | Reset |
|------|---------------|---|------|-------|
| [0]  | ADDR_TRANS_EN | <p>Selects whether the address translation is enabled.</p> <p>0 - Address translation is disable</p> <p>1 - Address translation is enabled</p> <p>Once software writes to this set, software to poll this register to make sure the bit is set.</p> | RW   | 0x0   |

#### 7.4.11.4 DBG\_ADDR\_TRANS, MSCP AP Debug Address Translation register

Debug Address translation can be enabled through this register to debug memory region in AP memory map.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0x038

##### Type

RW

##### Reset value

0x0

#### Bit descriptions

**Table 7-295: DBG\_ADDR\_TRANS bit descriptions**

| Bits    | Name          | Description  | Type       | Reset |
|---------|---------------|--|------------|-------|
| [31:12] | REMAP_DBGADDR | <p>Remap address for SCP/MCP to access all DBG memory map. See <a href="#">Address translation</a></p> <p>This bit field can be modified while 'DBG_ADDR_TRANS.EN' is disabled or is being disabled.</p> | RW         | 0x0   |
| [11:1]  | RESERVED      | Reserved   | RAZ/<br>WI | -     |

| Bits | Name | Description  | Type | Reset |
|------|------|--|------|-------|
| [0]  | EN   | <p>Selects whether the address translation is enabled.</p> <p>0 - Debug Address translation is disable</p> <p>1 - debug Address translation is enabled to higher address space</p> <p>See <a href="#">Address translation</a> section for details.</p> <p>Once software writes to set this register bit, software to poll this register to make sure the bit is set.</p> | RW   | 0x0   |

#### 7.4.11.5 WS1\_TIMER\_MATCH, WS1 Timer Value register

The delay value for resetting the subsystem on SCP or MCP watchdog WS1 interrupt can be programmed in this register.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[MSCP Power Control registers](#), SCP and MCP

###### Address offset

0x040

###### Type

RW

###### Reset value

0x0

##### Bit descriptions

**Table 7-296: WS1\_TIMER\_MATCH bit descriptions**

| Bits   | Name                  | Description  | Type | Reset |
|--------|-----------------------|--|------|-------|
| [31:0] | WS1_TIMER_MATCH_VALUE | Programs the delay value for resetting the subsystem on SCP or MCP watchdog WS1 interrupt. When the delay expires SURVIVAL register is set to DEADBEEF and a compute subsystem reset is requested. | RW   | 0x0   |

### 7.4.11.6 WS1\_TIMER\_EN, WS1 Timer Enable register

Countdown of WS1 Timer can be enabled through this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0x044

##### Type

RW

##### Reset value

0x1

#### Bit descriptions

The WS1 Timer is loaded when the WS1\_TIMER\_MATCH register is written to. If the write to the register occurs when the timer is counting down the count will start counting from the new value. It counts down when both WS1\_TIMER\_EN and WDOGRESETREQ are high. If either goes low the count stops counting and will reset to the value in WS1\_TIMER\_MATCH.

**Table 7-297: WS1\_TIMER\_EN bit descriptions**

| Bits   | Name         | Description   | Type   | Reset |
|--------|--------------|---|--------|-------|
| [31:1] | RESERVED     | Reserved  | RAZ/WI | -     |
| [0]    | WS1_TIMER_EN | Enables the WS1 Timer.<br><br>[0] - WS1 Timer disable. The counter will not count down the WS1 request<br><br>[1] - WS1 Timer enable. The counter will count down the WS1 request | RW     | 0x1   |

### 7.4.11.7 SS\_RESET\_SET, Subsystem Reset Request Set register

This register provides the ability for software to request a reset of the subsystem.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[MSCP Power Control registers](#), SCP and MCP**Address offset**

0x200

**Type**

RW

**Reset value**

0x0

**Bit descriptions**

In the status register the current value of the SS\_RST can be read back. To set the bit, software must write a 1 to the SS\_RST field in the SET register. To clear the bit, software must write a 1 to the SS\_RST field in the CLR register.

**Table 7-298: SS\_RESET\_SET bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:1] | RESERVED | Reserved   | RAZ/WI | -     |
| [0]    | SS_RST   | Software write to this register field to request a reset of the Subsystem. | RW     | 0x0   |

**7.4.11.8 CORECLK\_CTRL, Core Clock Control register**

This register provides the ability to select the clock source of the SCP/MCP CORECLK.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[MSCP Power Control registers](#), SCP and MCP**Address offset**

0x810

**Type**

RW

**Reset value**

0x0000\_0101

## Bit descriptions

**Table 7-299: CORECLK\_CTRL bit descriptions**

| Bits    | Name          | Description  | Type   | Reset |
|---------|---------------|--|--------|-------|
| [31:16] | RESERVED      | Reserved   | RAZ/WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source:<br><br>0x0 - Reserved<br><br>0x1 - REFCLK<br><br>0x2 - SYSPLL<br><br>Other values are Reserved | RW     | -     |
| [7:0]   | CLKSELECT     | Select current clock source:<br><br>0x0 - Reserved<br><br>0x1 - REFCLK<br><br>0x2 - SYSPLL<br><br>Other values are Reserved                      | RW     | 0x1   |

### 7.4.11.9 CORECLK\_DIV1, Core Clock Divider register

This register provides the ability to request a new clock divider value on the source clock (SYSPLLCLK) to generate the required respective CORECLK output. The current divider value can also be read out from this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0x814

##### Type

RW

##### Reset value

0x000F\_000F

## Bit descriptions

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-300: CORECLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

### 7.4.11.10 ACLK\_CTRL, AXI Clock Control register

This register provides the ability to program the number of clock cycles between the SCP/MCP ACLK not being required and the request to dynamically clock gate it. The clock source of the ACLK can also be programmed through this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0x820

##### Type

RW

##### Reset value

0x0000\_0101



## Bit descriptions

**Table 7-301: ACLK\_CTRL bit descriptions**

| Bits    | Name          | Description  | Type   | Reset |
|---------|---------------|--|--------|-------|
| [31:24] | Reserved      | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 – No cycles<br><br>0x1 – 1 cycle<br><br>...<br><br>0xFF – 255 cycles<br><br>This field is not used if the clock gating is not implemented for respective clock. | RW     | -     |
| [23:16] | RESERVED      | Reserved   | RAZ/WI | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source:<br><br>0x0 - Reserved<br><br>0x1 - REFCLK<br><br>0x2 - MSCPSYSPLLCLK<br><br>Other values are Reserved  | RW     | 01    |
| [7:0]   | CLKSELECT     | Select current clock source:<br><br>0x0 - Reserved<br><br>0x1 - REFCLK<br><br>0x2 - MSCPSYSPLLCLK<br><br>Other values are Reserved   | RW     | 0x1   |

### 7.4.11.11 ACLK\_DIV1, AXI Clock Divider register

This register provides the ability to request a new clock divider value on the source clock (MSCPSYSPLLCLK) to generate the respective ACLK output. The current divider value can also be read out from this register.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0x824

**Type**

RW

**Reset value**

0x000F\_000F

**Bit descriptions**

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-302: ACLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | -  | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1.<br><br>E.g. Setting of 0 indicates divider value of 1.                     | RO     | 0x0F  |
| [15:5]  | RESERVED   | Reserved   | RAZ/RI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1 e.g. setting a value of 0 indicates a divider value of 1 | RW     | 0x0F  |

#### 7.4.11.12 GTSYNCCLK\_CTRL, Generic Timer Synchronization Clock Control register

This register provides the ability to program the number of clock cycles between the GTSYNCCLK not being required and the request to dynamically clock gate it. The clock source of the GTSYNCCLK can also be programmed through this register.

**Configurations**

This register is available only in the SCP configuration.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP

**Address offset**

0x830

**Type**

RW

**Reset value**

0x0000\_0101

**Bit descriptions****Table 7-303: GTSYNCCLK\_CTRL bit descriptions**

| Bits    | Name          | Description  | Type               | Reset |
|---------|---------------|--|--------------------|-------|
| [31:24] | ENTRY_DLY     | Number of clock cycles between the clock not being required and the request to dynamically clock gate it.<br><br>0x0 - No cycles<br><br>0x1 - 1 cycle<br><br>...<br><br>0xFF - 255 cycles<br><br>This field is not used if the clock gating is not implemented for respective clock. | RW                 | -     |
| [23:16] | RESERVED      | Reserved   | <b>RAZ/<br/>WI</b> | -     |
| [15:8]  | CLKSELECT_CUR | Acknowledges the currently selected clock source:<br><br>0x0 - Reserved<br><br>0x1 - REFCLK<br><br>0x2 - SYSPLL<br><br>Other values are Reserved   | RW                 | -     |
| [7:0]   | CLKSELECT     | Select current clock source:<br><br>0x0 - Reserved<br><br>0x1 - REFCLK<br><br>0x2 - SYSPLL<br><br>Other values are Reserved  | RW                 | 0x1   |

### 7.4.11.13 GTSYNCCLK\_DIV1, Generic Timer Synchronization Clock Divider Control register

This register provides the ability to request a new clock divider value on source clock (SYSPLLCLK) to generate the required output clock (GTSYNCCLK). The current divider value can also be read out from this register.

#### Configurations

This register is available only in the SCP configuration.

#### Attributes

##### Width

32-bit

##### Functional group

MSCP Power Control registers, SCP

##### Address offset

0x834

##### Type

RW

##### Reset value

0x001F\_001F

#### Bit descriptions

The divider is only on the faster clock. The REFCLK is not divided when it is selected.

**Table 7-304: GTSYNCCLK\_DIV1 bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:21] | RESERVED   | Reserved   | RAZ/WI | -     |
| [20:16] | CLKDIV_CUR | Acknowledges the currently active clock divider value.<br><br>Divider value is the value + 1, e.g. setting of 0 indicates divider value of 1.                              | RW     | 1F    |
| [15:5]  | RESERVED   | Reserved   | RAZ/WI | -     |
| [4:0]   | CLKDIV     | Requests a new clock divider value for the respective clock<br><br>The divider value is the value of CLKDIV + 1, e.g. setting a value of 0 indicates a divider value of 1. | RW     | 0x1F  |

### 7.4.11.14 CLKFORCE\_STATUS, Clock Force Status register

This register captures the status (enabled/disabled) of the dynamic clock gating on SCPACLK, MCPACLK and SCPGTSYNCCLK.

If dynamic clock gating is not implemented for a particular clock, the corresponding CLKFORCE bit is reserved.

If a bit reads back as 1 then the associated dynamic clock gating associated with the clock is disabled otherwise it is enabled.

If dynamic clock gating is not implemented for a particular clock, the corresponding CLKFORCE bit is reserved.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

[MSCP Power Control registers](#), SCP and MCP

### Address offset

0xA00

### Type

RO

### Reset value

0x0000\_0000

## Bit descriptions

If a bit reads back as 1 then the associated dynamic clock gating associated with the clock is disabled otherwise it is enabled. Table: CLKFORCE\_STATUS bit descriptions

| Bits   | Name             | Description   | Type   | Reset |
|--------|------------------|---|--------|-------|
| [31:2] | RESERVED         | Reserved  | RAZ/WI | -     |
| [1]    | GTSYNCLKCLKFORCE | Clock force status for SCPGTSYNCLK. This is only for SCP. This bit is reserved for MCP. | RO     | -     |
| [0]    | ACLKFORCE        | Clock force status for SCP and MCP ACLK   | RO     | -     |

### 7.4.11.15 CLKFORCE\_SET, Clock Force Set register

This register provides the ability to disable dynamic clock gating on the respective clock.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

[MSCP Power Control registers](#), SCP and MCP

**Address offset**

0xA04

**Type**

WO

**Reset value**

0x0000\_0000

**Bit descriptions**

Writing a 1 to a bit within the CLKFORCE\_SET register disables any dynamic hardware clock gating for the respective clock, whilst writing 0 (zero) to a bit is ignored. The bit allocation is the same as the [CLKFORCE\\_STATUS](#) register.

If dynamic clock gating is not implemented for a particular clock, the corresponding clkforce bit is reserved.

**Table 7-306: CLKFORCE\_SET bit descriptions**

| Bits   | Name              | Description   | Type   | Reset |
|--------|-------------------|---|--------|-------|
| [31:2] | RESERVED          | Reserved  | RAZ/WI | -     |
| [1]    | GTSYNCCLKCLKFORCE | Clock force status for GTSYNCCLK. This is only for SCP. This bit is reserved for MCP. | RO     | -     |
| [0]    | ACLKFORCE         | Clock force status for SCP and MCP ACLK   | RO     | -     |

**7.4.11.16 CLKFORCE\_CLR, Clock Force Clear register**

This register is used to clear force SCPACLK and MCPACLK to be free-running.

If dynamic clock gating is not implemented for a particular clock, the corresponding clkforce bit is reserved.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

[MSCP Power Control registers](#), SCP and MCP

**Address offset**

0xA00

**Type**

WO

**Reset value**

0x0000\_0000

## Bit descriptions

Writing a 1 to a bit within the CLKFORCE\_CLR register enables the dynamic hardware clock gating for the respective clock, whilst writing 0 (zero) to a bit is ignored. The bit allocation is the same as the [CLKFORCE\\_STATUS](#) register.

**Table 7-307: CLKFORCE\_CLR bit descriptions**

| Bits   | Name             | Description  | Type   | Reset |
|--------|------------------|--|--------|-------|
| [31:2] | RESERVED         | Reserved   | RAZ/WI | -     |
| [1]    | GTSYNCLKCLKFORCE | Clock force status for GTSYNCLK. This is only for SCP. This bit is reserved for MCP. | RO     | -     |
| [0]    | ACLKFORCE        | Clock force status for SCP and MCP ACLK  | RO     | -     |

### 7.4.11.17 CONS\_MMUTCU\_INT\_STATUS, Consolidated MMU TCU Interrupt Status register

Different bits in this register show the current status of the RAS CRI/FHI/ERI interrupts from the associated TCUs.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software writing to CONS\_MMUTCU\_INT\_CLR.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

[MSCP Power Control registers](#), SCP and MCP

### Address offset

0xA60

### Type

RO

### Reset value

0x0

## Bit descriptions

**Table 7-308: CONS\_MMUTCU\_INT\_STATUS bit descriptions**

| Bits    | Name     | Description | Type | Reset |
|---------|----------|-------------|------|-------|
| [31:24] | RESERVED | Reserved    | RAZ  | -     |

| Bits   | Name                | Description  | Type | Reset |
|--------|---------------------|--|------|-------|
| [23:0] | CONS_TCU_INT_STATUS | <p>Each bit shows the current status of the RAS MMU_TCU_RASCRI interrupt from the associated TCUs.</p> <p>Bit 0 - I/O Virtualization block 0 TCU's MMU_TCU_RASCRI</p> <p>Bit 1 - I/O Virtualization block 1 TCU's MMU_TCU_RASCRI</p> <p>...</p> <p>Bit 5 - I/O Virtualization block 5 TCU's MMU_TCU_RASCRI</p> <p>Bit 7:6 - Reserved</p> <p>Bit 8 - I/O Virtualization block 0 TCU's MMU_TCU_RASFHI</p> <p>Bit 9 - I/O Virtualization block 1 TCU's MMU_TCU_RASFHI</p> <p>...</p> <p>Bit 13 - I/O Virtualization block 5 TCU's MMU_TCU_RASFHI</p> <p>Bit 15:14 - Reserved</p> <p>Bit 16 - I/O Virtualization block 0 TCU's MMU_TCU_RASERI</p> <p>Bit 17 - I/O Virtualization block 1 TCU's MMU_TCU_RASERI</p> <p>...</p> <p>Bit 21 - I/O Virtualization block 5 TCU's MMU_TCU_RASERI</p> <p>Bit 23:22 - Reserved</p> | -    | 0x0   |

#### 7.4.11.18 CONS\_MMUTCU\_INT\_CLR, Consolidated MMU TCU Interrupt Clear register

This register clears the status of the interrupts captured in CONS\_MMUTCU\_INT\_STATUS.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xA64



**Type**

WO

**Reset value**

0x0

**Bit descriptions****Table 7-309: CONS\_MMUTCU\_INT\_CLR bit descriptions**

| Bits   | Name            | Description  | Type | Reset |
|--------|-----------------|--|------|-------|
| [31:0] | CONS_INT_STATUS | Writing '1' to this register bit will clear corresponding bit <a href="#">CONS_MMUTCU_INT_STATUS</a> register bit. | RO   | 0x0   |

#### 7.4.11.19 [CONS\\_MMUTBU\\_INT\\_STATUS0](#), Consolidated MMU TBU RAS FHI Interrupt Status register

This register captures the status of MMU TBUs RAS FHI Interrupts from the 6 TBU integration modules.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software writing to [CONS\\_MMUTBU\\_INT\\_CLR0](#).

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[MSCP Power Control registers](#), SCP and MCP**Address offset**

0xA68

**Type**

RO

**Reset value**

0x0

**Bit descriptions****Table 7-310: CONS\_MMUTBU\_INT\_STATUS0 bit descriptions**

| Bits   | Name     | Description | Type       | Reset |
|--------|----------|-------------|------------|-------|
| [31:6] | RESERVED | Reserved    | RAZ/<br>WI | -     |

| Bits  | Name                      | Description  | Type | Reset |
|-------|---------------------------|--|------|-------|
| [5:0] | CONS_TBU_INT_STATUS[31:0] | Each bit shows the current status of the RAS MMU_TBU_RASFHI interrupt from the associated TBUs<31:0><br><br>Bit 0 - I/O Virtualization block 0 TBU's MMU_TBU_RASFHI<br><br>Bit 1 - I/O Virtualization block 1 TBU's MMU_TBU_RASFHI<br><br>...<br><br>Bit 5 - I/O Virtualization block 0 TBU's MMU_TBU_RASFHI | RO   | 0x0   |

#### 7.4.11.20 CONS\_MMUTBU\_INT\_CLR0, Consolidated MMU TBU RAS FHI Interrupt Clear register

This register clears the status of the interrupts captured in [CONS\\_MMUTBU\\_INT\\_STATUS0](#) register.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xA6C

##### Type

WO

##### Reset value

0x0

#### Bit descriptions

**Table 7-311: CONS\_MMUTBU\_INT\_CLR0 bit descriptions**

| Bits   | Name            | Description   | Type | Reset |
|--------|-----------------|---|------|-------|
| [31:0] | CONS_INT_STATUS | Writing '1' to this register bit will clear corresponding bit <a href="#">CONS_MMUTBU_INT_STATUS0</a> register bit. | RO   | 0x0   |

### 7.4.11.21 CONS\_MMUTBU\_INT\_STATUS1, Consolidated MMU TBU32-TBU63 RAS FHI Interrupt Status register

This register captures the status of MMU TBUs RAS FHI Interrupts from TBU32-TBU63.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software writing to CONS\_MMUTBU\_INT\_CLR1.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xA70

##### Type

RO

##### Reset value

0x0

#### Bit descriptions

**Table 7-312: CONS\_MMUTBU\_INT\_STATUS1 bit descriptions**

| Bits   | Name                | Description  | Type | Reset |
|--------|---------------------|--|------|-------|
| [31:0] | CONS_TBU_INT_STATUS | <p>Each bit shows the current status of the RAS MMU_TBU_RASEFHI interrupt from the associated TBUs&lt;63:32&gt;.</p> <p>Bit 0 - TBU 32 MMU_TBU_RASFHI</p> <p>Bit 1 - TBU 33 MMU_TBU_RASFHI</p> <p>...</p> <p>Bit 31 - TBU 63 MMU_TBU_RASFHI</p> <p>This register is implemented only when No. of TBUS in the system &gt;32</p> | -    | 0x0   |

#### 7.4.11.22 CONS\_MMUTBU\_INT\_CLR1, Consolidated MMU TBU32-TBU63 RAS FHI Interrupt Clear register

This register clears the status of the interrupts captured in CONS\_MMUTBU\_INT\_STATUS1.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[MSCP Power Control registers](#), SCP and MCP

###### Address offset

0xA74

###### Type

WO

###### Reset value

0x0

##### Bit descriptions

**Table 7-313: CONS\_MMUTBU\_INT\_CLR1 bit descriptions**

| Bits   | Name            | Description   | Type | Reset |
|--------|-----------------|---|------|-------|
| [31:0] | CONS_INT_STATUS | Writing '1' to this register bit will clear corresponding bit CONS_MMUTBU_INT_STATUS<0-5> register bit. | RO   | 0x0   |

#### 7.4.11.23 CONS\_MMUTBU\_INT\_STATUS2, Consolidated MMU TBU RAS ERI Interrupt Status register

This register captures the status of MMU TBUs RAS ERI Interrupts from the 6 TBU integration modules.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software writing to CONS\_MMUTBU\_INT\_CLR2.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xA78

**Type**

RO

**Reset value**

0x0

**Bit descriptions****Table 7-314: CONS\_MMUTBU\_INT\_STATUS2 bit descriptions**

| Bits   | Name                      | Description  | Type       | Reset |
|--------|---------------------------|--|------------|-------|
| [31:6] | RESERVED                  | Reserved   | RAZ/<br>WI | -     |
| [5:0]  | CONS_TBU_INT_STATUS[31:0] | Each bit shows the current status of the RAS MMU_TBU_RASERl interrupt from the associated TBUs<31:0><br><br>Bit 0 - I/O Virtualization block 0 TBU's MMU_TBU_RASERl<br><br>Bit 1 - I/O Virtualization block 1 TBU's MMU_TBU_RASERl<br><br>...<br><br>Bit 5 - I/O Virtualization block 0 TBU's MMU_TBU_RASERl | RO         | 0x0   |

**7.4.11.24 CONS\_MMUTBU\_INT\_CLR2, Consolidated MMU TBU RAS ERI Interrupt Clear register**

This register clears the status of the interrupts captured in [CONS\\_MMUTBU\\_INT\\_STATUS2](#) register.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xA7C

**Type**

WO

**Reset value**

0x0

**Bit descriptions****Table 7-315: CONS\_MMUTBU\_INT\_CLR2 bit descriptions**

| Bits   | Name            | Description   | Type | Reset |
|--------|-----------------|---|------|-------|
| [31:0] | CONS_INT_STATUS | Writing '1' to this register bit will clear corresponding bit <a href="#">CONS_MMUTBU_INT_STATUS2</a> register bit. | RO   | 0x0   |

#### 7.4.11.25 [CONS\\_MMUTBU\\_INT\\_STATUS3](#), Consolidated MMU TBU32-TBU63 RAS ERI Interrupt Status register

This register captures the status of MMU TBUs RAS ERI Interrupts from TBU32-TBU63. This register is implemented only when the number of TBUs in the system is >32.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software writing to [CONS\\_MMUTBU\\_INT\\_CLR3](#).

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[MSCP Power Control registers](#), SCP and MCP**Address offset**

0xA80

**Type**

RO

**Reset value**

0x0

## Bit descriptions

**Table 7-316: CONS\_MMUTBU\_INT\_STATUS3 bit descriptions**

| Bits   | Name                | Description   | Type | Reset |
|--------|---------------------|---|------|-------|
| [31:0] | CONS_TBU_INT_STATUS | Each bit shows the current status of the MMU_TBU_RASERI interrupt from the associated TBUs<63:32>.<br><br>Bit 0 - TBU 32 MMU_TBU_RASERI<br><br>Bit 1 - TBU 33 MMU_TBU_RASERI<br><br>...<br><br>Bit 31 - TBU 63 MMU_TBU_RASERI | -    | 0x0   |

### 7.4.11.26 CONS\_MMUTBU\_INT\_CLR3, Consolidated MMU TBU32-TBU63 RASERI Interrupt Clear register

This register clears the status of the interrupts captured in CONS\_MMUTBU\_INT\_STATUS3.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xA84

##### Type

WO

##### Reset value

0x0

## Bit descriptions

**Table 7-317: CONS\_MMUTBU\_INT\_CLR3 bit descriptions**

| Bits   | Name            | Description   | Type | Reset |
|--------|-----------------|---|------|-------|
| [31:0] | CONS_INT_STATUS | Writing '1' to this register bit will clear corresponding bit CONS_MMUTBU_INT_STATUS<0-5> register bit. | RO   | 0x0   |

### 7.4.11.27 CONS\_MMUTBU\_INT\_STATUS4, Consolidated MMU TBU RAS CRI Interrupt Status register

This register captures the status of MMU TBUs RAS CRI Interrupts from the 6 TBU integration modules.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software writing to CONS\_MMUTBU\_INT\_CLR4

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xA88

##### Type

RO

##### Reset value

0x0

#### Bit descriptions

**Table 7-318: CONS\_MMUTBU\_INT\_STATUS4 bit descriptions**

| Bits   | Name                      | Description  | Type   | Reset |
|--------|---------------------------|--|--------|-------|
| [31:6] | RESERVED                  | Reserved   | RAZ/WI | -     |
| [5:0]  | CONS_TBU_INT_STATUS[31:0] | Each bit shows the current status of the RAS MMU_TBU_RASCRI interrupt from the associated TBUs<31:0><br><br>Bit 0 - I/O Virtualization block 0 TBU's MMU_TBU_RASCRI<br><br>Bit 1 - I/O Virtualization block 1 TBU's MMU_TBU_RASCRI<br><br>...<br><br>Bit 5 - I/O Virtualization block 0 TBU's MMU_TBU_RASCRI | RO     | 0x0   |



### 7.4.11.28 CONS\_MMUTBU\_INT\_CLR4, Consolidated MMU TBU RAS CRI Interrupt Clear register

This register clears the status of the interrupts captured in [CONS\\_MMUTBU\\_INT\\_STATUS4](#) register.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xA8C

##### Type

WO

##### Reset value

0x0

#### Bit descriptions

**Table 7-319: CONS\_MMUTBU\_INT\_CLR4 bit descriptions**

| Bits   | Name            | Description   | Type | Reset |
|--------|-----------------|---|------|-------|
| [31:0] | CONS_INT_STATUS | Writing '1' to this register bit will clear corresponding bit <a href="#">CONS_MMUTBU_INT_STATUS4</a> register bit. | RO   | 0x0   |

### 7.4.11.29 CONS\_MMUTBU\_INT\_STATUS5, Consolidated MMU TBU32-TBU63 RAS CRI Interrupt Status register

This register captures the status of MMU TBUs RAS CRI Interrupts from TBU32-TBU63. This register is implemented only when the number of TBUs in the system is >32.

This register is set by hardware on the rising edge of respective interrupt signals and cleared by software writing to [CONS\\_MMUTBU\\_INT\\_CLR5](#).

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xA90

**Type**

RO

**Reset value**

0x0

**Bit descriptions****Table 7-320: CONS\_MMUTBU\_INT\_STATUS5 bit descriptions**

| Bits   | Name                | Description  | Type | Reset |
|--------|---------------------|--|------|-------|
| [31:0] | CONS_TBU_INT_STATUS | Each bit shows the current status of the RAS MMU_TBU_RASECRI interrupt from the associated TBUs<63:32>.<br><br>Bit 0 - TBU 32 MMU_TBU_RASCRI<br><br>Bit 1 - TBU 33 MMU_TBU_RASCRI<br><br>...<br><br>Bit 31 - TBU 63 MMU_TBU_RASCRI | -    | 0x0   |

**7.4.11.30 CONS\_MMUTBU\_INT\_CLR5, Consolidated MMU TBU32-TBU63 RAS CRI Interrupt Clear register**

Register to clear the status of the interrupts captured in CONS\_MMUTBU\_INT\_STATUS5.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xA94

**Type**

WO

**Reset value**

0x0

**Bit descriptions****Table 7-321: CONS\_MMUTBU\_INT\_CLR5 bit descriptions**

| Bits   | Name            | Description   | Type | Reset |
|--------|-----------------|---|------|-------|
| [31:0] | CONS_INT_STATUS | Writing '1' to this register bit will clear corresponding bit CONS_MMUTBU_INT_STATUS<0-5> register bit. | RO   | 0x0   |

#### 7.4.11.31 CPU\_PPU\_INT\_STATUS<x>, CPU PPU Interrupt Status register, x = 0-3

This register captures the associated status of CPU PPU interrupts.

- CPU\_PLL\_INT\_STATUS0 holds the PPU interrupt status for cores 0–31.
- CPU\_PLL\_INT\_STATUS1 holds the PPU interrupt status for cores 32–63.
- CPU\_PLL\_INT\_STATUS2 holds the PPU interrupt status for cores 64–95.
- CPU\_PLL\_INT\_STATUS3 holds the PPU interrupt status for cores 96–127.
- CPU\_PLL\_INT\_STATUS4 holds the PPU interrupt status for cores 128–159.
- CPU\_PLL\_INT\_STATUS5 holds the PPU interrupt status for cores 160–191.
- CPU\_PLL\_INT\_STATUS6 holds the PPU interrupt status for cores 192–223.
- CPU\_PLL\_INT\_STATUS7 holds the PPU interrupt status for cores 224–256.

**Configurations**

This register is available only in the SCP configuration.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP

**Address offset**

0xB20 – 0xB2C

**Type**

RO

**Reset value**

0x0

## Bit descriptions

**Table 7-322: CPU\_PPU\_INT\_STATUS<x> bit descriptions**

| Bits   | Name               | Description   | Type | Reset |
|--------|--------------------|---|------|-------|
| [31:0] | CPU_PPU_INT_STATUS | <p>Each bit shows the current status of the associated CPU PPU Interrupt</p> <p>Bit 0 - CPU {x*32+0} PPU Interrupt</p> <p>Bit 1 - CPU {x*32+1} PPU Interrupt</p> <p>....</p> <p>Bit 11 - CPU {x*32+11} PPU Interrupt</p> <p>Bit 12- 31 - CPU {x*32+12} to CPU {x*32+31} PPU Interrupt</p> <p>Where x = 0 to 3</p> | RO   | 0x0   |

### 7.4.11.32 CLUS\_PPU\_INT\_STATUS<x>, Cluster PPU Interrupt Status register, x = 0-3

This register captures the associated status of cluster PPU interrupts.

- CONS\_CLUS\_PPU\_INT\_STATUS0 holds the PPU interrupt status for clusters 0–31.
- CONS\_CLUS\_PPU\_INT\_STATUS1 holds the PPU interrupt status for clusters 32–63.
- CONS\_CLUS\_PPU\_INT\_STATUS2 holds the PPU interrupt status for clusters 64–95.
- CONS\_CLUS\_PPU\_INT\_STATUS3 holds the PPU interrupt status for clusters 96–127.
- CONS\_CLUS\_PPU\_INT\_STATUS4 holds the PPU interrupt status for clusters 128–159.
- CONS\_CLUS\_PPU\_INT\_STATUS5 holds the PPU interrupt status for clusters 160–191.
- CONS\_CLUS\_PPU\_INT\_STATUS6 holds the PPU interrupt status for clusters 192–223.
- CONS\_CLUS\_PPU\_INT\_STATUS7 holds the PPU interrupt status for clusters 224–256.

## Configurations

This register is available only in the SCP configuration.

## Attributes

### Width

32-bit

### Functional group

MSCP Power Control registers, SCP

### Address offset

0xB40 – 0xB4C

**Type**

RO

**Reset value**

0x0

**Bit descriptions****Table 7-323: CLUS\_PPU\_INT\_STATUS<x> bit descriptions**

| Bits   | Name                | Description  | Type | Reset |
|--------|---------------------|--|------|-------|
| [31:0] | CLUS_PPU_INT_STATUS | <p>Each bit shows the current status of the associated Cluster PPU Interrupt</p> <p>Bit 0 - Cluster {x*32+0} PPU Interrupt</p> <p>Bit 1 - Cluster {x*32+1} PPU Interrupt</p> <p>....</p> <p>Bit 11 - Cluster {x*32+11} PPU Interrupts</p> <p>Bit 12- 31 - Cluster {x*32+12} to Cluster {x*32+31} PPU Interrupt</p> <p>Where x = 0 to 3</p> | RO   | 0x0   |

**7.4.11.33 CPU\_PLL\_LOCK\_STATUS<x>, CPU PLL Lock Status register, x = 0-7**

This register indicates the lock status of Core PLL.

- CPU\_PLL\_LOCK\_STATUS0 holds the PLL lock status for cores 0–31.
- CPU\_PLL\_LOCK\_STATUS1 holds the PLL lock status for cores 32–63.
- CPU\_PLL\_LOCK\_STATUS2 holds the PLL lock status for cores 64–95.
- CPU\_PLL\_LOCK\_STATUS3 holds the PLL lock status for cores 96–127.
- CPU\_PLL\_LOCK\_STATUS4 holds the PLL lock status for cores 128–159.
- CPU\_PLL\_LOCK\_STATUS5 holds the PLL lock status for cores 160–191.
- CPU\_PLL\_LOCK\_STATUS6 holds the PLL lock status for cores 192–223.
- CPU\_PLL\_LOCK\_STATUS7 holds the PLL lock status for cores 224–256.

**Configurations**

This register is available only in the SCP configuration.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP

**Address offset**

0xB80 – 0xB8C

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-324: CPU\_PLL\_LOCK\_STATUS<x> bit descriptions**

| Bits   | Name                | Description  | Type | Reset |
|--------|---------------------|--|------|-------|
| [31:0] | CPU_PLL_LOCK_STATUS | Each bit is set to one when the associated Core PLL lock status goes high.<br><br>Software must write 1 to clear the bit | RW   | 0x0   |

**7.4.11.34 CPU\_PLL\_UNLOCK\_STATUS<x>, CPU PLL Unlock Status register, x = 0-7**

This register indicates the unlock status of Core PLL.

- CPU\_PLL\_UNLOCK\_STATUS0 holds the PLL unlock status for cores 0–31.
- CPU\_PLL\_UNLOCK\_STATUS1 holds the PLL unlock status for cores 32–63.
- CPU\_PLL\_UNLOCK\_STATUS2 holds the PLL unlock status for cores 64–95.
- CPU\_PLL\_UNLOCK\_STATUS3 holds the PLL unlock status for cores 96–127.
- CPU\_PLL\_UNLOCK\_STATUS4 holds the PLL unlock status for cores 128–159.
- CPU\_PLL\_UNLOCK\_STATUS5 holds the PLL unlock status for cores 160–191.
- CPU\_PLL\_UNLOCK\_STATUS6 holds the PLL unlock status for cores 192–223.
- CPU\_PLL\_UNLOCK\_STATUS7 holds the PLL unlock status for cores 224–256.

**Configurations**

This register is available only in the SCP configuration.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP

**Address offset**

0xBC0 – 0xBCC

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-325: CPU\_PLL\_UNLOCK\_STATUS<x> bit descriptions**

| Bits   | Name                  | Description  | Type | Reset |
|--------|-----------------------|--|------|-------|
| [31:0] | CPU_PLL_UNLOCK_STATUS | Each bit is set to one when the associated PLL lock status goes low.<br><br>Software must write 1 to clear the bit | RW   | 0x0   |

**7.4.11.35 CONS\_CLUS\_SCF\_INT\_STATUS<x>, Cluster SCF Interrupt Status register, x = 0-7**

This register captures the current status of the associated Cluster SCF interrupt.

- CONS\_CLUS\_SCF\_INT\_STATUS0 holds the SCF interrupt status for clusters 0–31.
- CONS\_CLUS\_SCF\_INT\_STATUS1 holds the SCF interrupt status for clusters 32–63.
- CONS\_CLUS\_SCF\_INT\_STATUS2 holds the SCF interrupt status for clusters 64–95.
- CONS\_CLUS\_SCF\_INT\_STATUS3 holds the SCF interrupt status for clusters 96–127.
- CONS\_CLUS\_SCF\_INT\_STATUS4 holds the SCF interrupt status for clusters 128–159.
- CONS\_CLUS\_SCF\_INT\_STATUS5 holds the SCF interrupt status for clusters 160–191.
- CONS\_CLUS\_SCF\_INT\_STATUS6 holds the SCF interrupt status for clusters 192–223.
- CONS\_CLUS\_SCF\_INT\_STATUS7 holds the SCF interrupt status for clusters 224–256.

**Configurations**

This register is available only in the SCP configuration.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP

**Address offset**

0xC00 – 0xC0C

**Type**

RO

**Reset value**

0x0

## Bit descriptions

**Table 7-326: CONS\_CLUS\_SCF\_INT\_STATUS<x> bit descriptions**

| Bits   | Name                     | Description   | Type | Reset |
|--------|--------------------------|---|------|-------|
| [31:0] | CONS_CLUS_SCF_INT_STATUS | Each bit shows the current status of the associated Cluster SCF interrpt<br><br>Bit 0 - Cluster {x*32+0} SCF Interrupt<br><br>Bit 1 - Cluster {x*32+1} SCF Interrupt<br><br>....<br><br>Bit 11 - Cluster {x*32+11} SCF Interrupt<br><br>Bit 12- 31 - Cluster {x*32+12} to Cluster {x*32+31} SCF Interrupt<br><br>Where x = 0 to 3 | RW   | 0x0-  |

### 7.4.11.36 TCMECC\_ERRSTATUS, TCM ECC Error Status register

This register captures the error status of TCM RAM.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xD00

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-327: TCMECC\_ERRSTATUS bit descriptions**

| Bits   | Name     | Description  | Type       | Reset |
|--------|----------|--|------------|-------|
| [31:3] | RESERVED | Reserved   | RAZ/<br>WI | -     |
| [2]    | OF       | Multibit error occurred. Write a 1 to clear this bit and clear the MULTIBIT TYPE also.                       | RW         | 0b0   |
| [1]    | UE       | Uncorrectable and uncontainable error have occurred. Write a 1 to clear this bit and clear the ERRCODE also. | RW         | 0b0   |



| Bits | Name | Description   | Type | Reset |
|------|------|---|------|-------|
| [0]  | CE   | Correctable error has occurred. Write a 1 to clear this bit and clear the ERRCODE field also. | RW   | 0b0   |

#### 7.4.11.37 TCMECC\_ERRCTRL, TCM ECC Error Control register

This control register enables ECC checking and error injection on ITC/DTC RAMs. The error mask bits in the register can be programmed to enable/disable interrupt generation for each type of errors.

### Configurations

This register is available in all configurations.

### Attributes

#### Width

32-bit

#### Functional group

[MSCP Power Control registers](#), SCP and MCP

#### Address offset

0xD04

#### Type

RW

#### Reset value

0x0

### Bit descriptions

**Table 7-328: TCMECC\_ERRCTRL bit descriptions**

| Bits   | Name     | Description   | Type       | Reset |
|--------|----------|---|------------|-------|
| [31:9] | RESERVED | Reserved  | RAZ/<br>WI | -     |
| [8:7]  | TGT_RAM  | <ul style="list-style-type: none"> <li>0d00 - Inject error in ITCMRAM path</li> <li>0d01 - Inject error in DTCMORAM path</li> <li>0d10 - Inject error in DTCMRAM path</li> <li>0d11 - Reserved</li> </ul> | RW         | 0b00  |

| Bits  | Name           | Description  | Type | Reset |
|-------|----------------|--|------|-------|
| [6:5] | INJECT_ERROR   | <ul style="list-style-type: none"> <li>0d00 - Do not inject any error</li> <li>0d01 - Inject a correctable error on the RAM(specified by TGT_RAM field) read data of next read transaction that comes after this bit is set.</li> <li>0d10 - Inject a Uncorrectable error on the RAM(specified by TGT_RAM field) read data of next read transaction that comes after this bit is set.</li> <li>0d11 - Reserved.</li> </ul> <p>Follow the same error checking and recording the error. Reset these bits after the injection of the error.</p> <p>If this bit is set before the error record is cleared it will generate a OF error.</p> | RW   | 0b00  |
| [4]   | OF_MASK        | <ul style="list-style-type: none"> <li>0 - Generate an interrupt when a OF error is seen</li> <li>1 - Do not generate an interrupt when a OF error is seen</li> </ul>  | RW   | 0b0   |
| [3]   | UE_MASK        | <ul style="list-style-type: none"> <li>0 - Generate an interrupt when a UE occurs</li> <li>1 - Do not generate an interrupt when a EE error occurs</li> </ul>  | RW   | 0b0   |
| [2]   | CE_MASK        | <ul style="list-style-type: none"> <li>0 - Generate an interrupt when a CE occurs</li> <li>1 - Do not generate an interrupt when a CE error occurs</li> </ul>  | RW   | 0b0   |
| [1]   | ITCMRAM_ECC_EN | <ul style="list-style-type: none"> <li>0 - Disable ECC checking for ITCRAM</li> <li>1 - Enable ECC checking for ITCRAM</li> </ul>  | RW   | 0b0   |
| [0]   | DTCMRAM_ECC_EN | <ul style="list-style-type: none"> <li>0 - Disable ECC checking for DTCRAMs</li> <li>1 - Enable ECC checking for DTCRAMs</li> </ul>  | RW   | 0b0   |

#### 7.4.11.38 TCMECC\_ERRCODE, TCM ECC Error Code register

This register captures the error code of TCM RAM errors.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[MSCP Power Control registers](#), SCP and MCP

###### Address offset

0xD08

###### Type

RO

###### Reset value

0x0

## Bit descriptions

**Table 7-329: TCMECC\_ERRCODE bit descriptions**

| Bits   | Name          | Description   | Type   | Reset |
|--------|---------------|---|--------|-------|
| [31:5] | RESERVED      | Reserved  | RAZ/WI | -     |
| [4:3]  | MULTIBIT_TYPE | Type of the last multibit error type. <ul style="list-style-type: none"> <li>0x00 – No error</li> <li>0x01 – Last multibit error is Correctable error</li> <li>0x10 – Last multibit error is Uncorrectable error</li> </ul> | RO     | 0b00  |
| [2:0]  | ERRCODE       | Error code field. <ul style="list-style-type: none"> <li>000 – No Error</li> <li>001 – Error occurred in ITCM RAM</li> <li>010 – Error occurred in DTORAM</li> </ul>  | RO     | 0b000 |

### 7.4.11.39 TCMECC\_ERRADDR, TCM ECC Error Address register

This register captures the address of the RAM location where the error occurred.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xD0C

##### Type

RO

##### Reset value

0x0

## Bit descriptions

**Table 7-330: TCMECC\_ERRADDR bit descriptions**

| Bits   | Name      | Description   | Type | Reset |
|--------|-----------|---|------|-------|
| [31:0] | ERRORADDR | Address of the RAM location that error occurred. This is valid only if the ERRCODE is non-zero. | RO   | 0x0   |

#### 7.4.11.40 PWR\_CTRL\_CONFIG, MSCP Power Control Configuration register

This register indicates the power controller ID for SCP/MCP.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[MSCP Power Control registers](#), SCP and MCP

###### Address offset

0xFC0

###### Type

RO

###### Reset value

0x0075\_0000

##### Bit descriptions

**Table 7-331: PWR\_CTRL\_CONFIG bit descriptions**

| Bits    | Name        | Description   | Type          | Reset |
|---------|-------------|---|---------------|-------|
| [31:16] | PWR_CTRL_ID | Indicates the type of PWR CTRL<br><br>0x0074 - SCP PWR CTRL<br><br>0x0075 - MCP PWR CTRL                    | RW            | CFG   |
| [15:4]  | RESERVED    | Reserved  | <b>RAZ/WI</b> | -     |
| [3:0]   | NO_OF_PPU   | Defines the number of PPUs in the Power Control Registers<br><br>This value is set to 0 to indicate no PPU. | RW            | 0x0   |

#### 7.4.11.41 PERIPHERAL\_ID4, MSCP Power Control Peripheral ID 4 register

The PERIPHERAL\_ID4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xFD0

**Type**

RO

**Reset value**

0x44

**Bit descriptions****Table 7-332: PERIPHERAL\_ID4 bit descriptions**

| Bits   | Name          | Description  | Type   | Reset |
|--------|---------------|--|--------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/WI | -     |
| [7:4]  | 4KB_COUNT     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2.<br><br>Reads as 0x4, which means that the power control logic occupies a 64KB address block. | RO     | 0x4   |
| [3:0]  | JEP106_C_CODE | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. Reads as 0x4.                                 | RO     | 0x4   |

**7.4.11.42 PERIPHERAL\_ID5, MSCP Power Control Peripheral ID 5 register**

The PERIPHERAL\_ID5 register is Reserved.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xFD4

**Type**

RO

**Reset value**

0x00

## Bit descriptions

**Table 7-333: PERIPHERAL\_ID5 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

### 7.4.11.43 PERIPHERAL\_ID6, MSCP Power Control Peripheral ID 6 register

The PERIPHERAL\_ID6 register is Reserved.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xFD8

##### Type

RO

##### Reset value

0x00

## Bit descriptions

**Table 7-334: PERIPHERAL\_ID6 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

### 7.4.11.44 PERIPHERAL\_ID7, MSCP Power Control Peripheral ID 7 register

The PERIPHERAL\_ID7 register is Reserved.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xFDC

**Type**

RO

**Reset value**

0x00

**Bit descriptions****Table 7-335: PERIPHERAL\_ID7 bit descriptions**

| Bits   | Name     | Description | Type   | Reset |
|--------|----------|-------------|--------|-------|
| [31:0] | RESERVED | Reserved    | RAZ/WI | -     |

**7.4.11.45 PERIPHERAL\_ID0, MSCP Power Control Peripheral ID 0 register**

The PERIPHERAL\_ID0 register contains the first eight bits of the identifier for the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xFE0

**Type**

RO

**Reset value**

0x0000\_00B8

**Bit descriptions****Table 7-336: PERIPHERAL\_ID0 bit descriptions**

| Bits   | Name          | Description  | Type   | Reset |
|--------|---------------|--|--------|-------|
| [31:8] | RESERVED      | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_NUMBER_0 | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0xB8  |

#### 7.4.11.46 PERIPHERAL\_ID1, MSCP Power Control Peripheral ID 1 register

The PERIPHERAL\_ID1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[MSCP Power Control registers](#), SCP and MCP

###### Address offset

0xFE4

###### Type

RO

###### Reset value

0x0000\_00B0

##### Bit descriptions

**Table 7-337: PERIPHERAL\_ID1 bit descriptions**

| Bits   | Name          | Description   | Type       | Reset       |
|--------|---------------|---|------------|-------------|
| [31:8] | RESERVED      | Reserved  | RAZ/<br>WI | -           |
| [7:4]  | JEP106_ID_3_0 | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral                                    | RO         | 0xB</code.> |
| [3:0]  | PART_NUMBER_1 | Specifies bits[11:8] of the part identifier for the peripheral. The value is defined by the implementation. | RO         | 0x0         |

#### 7.4.11.47 PERIPHERAL\_ID2, MSCP Power Control Peripheral ID 2 register

The PERIPHERAL\_ID2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit



**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xFE8

**Type**

RO

**Reset value**

0x0000\_000B

**Bit descriptions****Table 7-338: PERIPHERAL\_ID2 bit descriptions**

| Bits   | Name          | Description   | Type       | Reset |
|--------|---------------|---|------------|-------|
| [31:8] | RESERVED      | Reserved  | RAZ/<br>WI | -     |
| [7:4]  | REVISION      | Specifies the major revision number for the block. For rOp0, the value is defined by the implementation.. | RO         | 0x0   |
| [3]    | JEDEC_USED    | Specifies whether the JEDEC JEP106 identification scheme is in use.                                       | RO         | 0x1   |
| [2:0]  | JEP106_ID_6_4 | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral.                                 | RO         | 0b011 |

**7.4.11.48 PERIPHERAL\_ID3, MSCP Power Control Peripheral ID 3 register**

The PERIPHERAL\_ID3 register provides information about any modifications to the peripheral.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xFEC

**Type**

RO

**Reset value**

0x00

## Bit descriptions

**Table 7-339: PERIPHERAL\_ID3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

### 7.4.11.49 COMPONENT\_ID0, MSCP Power Control Component ID 0 register

The COMPONENT\_ID0 register contains segment 0 of the debug chain power control component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xFF0

##### Type

RO

##### Reset value

0x0D

## Bit descriptions

**Table 7-340: COMPONENT\_ID0 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | COMP_ID_0 | Specifies segment 0 of the code that identifies the debug chain power control component class | RO     | 0x0D  |

### 7.4.11.50 COMPONENT\_ID1, MSCP Power Control Component ID 1 register

The COMPONENT\_ID1 register contains segment 1 of the debug chain power control component class identifier.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xFF4

**Type**

RO

**Reset value**

0xF0

**Bit descriptions****Table 7-341: COMPONENT\_ID1 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | COMP_ID_1 | Specifies segment 1 of the code that identifies the debug chain power control component class | RO     | 0xF0  |

**7.4.11.51 COMPONENT\_ID2, MSCP Power Control Component ID 2 register**

The COMPONENT\_ID2 register contains segment 2 of the debug chain power control component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

MSCP Power Control registers, SCP and MCP

**Address offset**

0xFF8

**Type**

RO

**Reset value**

0x05

## Bit descriptions

**Table 7-342: COMPONENT\_ID2 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | COMP_ID_2 | Specifies segment 2 of the code that identifies the debug chain power control component class | RO     | 0x05  |

### 7.4.11.52 COMPONENT\_ID3, MSCP Power Control Component ID 3 register

The COMPONENT\_ID3 register contains segment 3 of the debug chain power control component class identifier.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[MSCP Power Control registers](#), SCP and MCP

##### Address offset

0xFFC

##### Type

RO

##### Reset value

0xB1

## Bit descriptions

**Table 7-343: COMPONENT\_ID3 bit descriptions**

| Bits   | Name      | Description   | Type   | Reset |
|--------|-----------|---|--------|-------|
| [31:8] | RESERVED  | Reserved  | RAZ/WI | -     |
| [7:0]  | COMP_ID_3 | Specifies segment 3 of the code that identifies the debug chain power control component class | RO     | 0xB1  |

## 7.4.12 DMC manager registers

The DMC manager registers capture the interrupt status of the raw interrupt signals coming from the dynamic memory controller.

If a third-party DMC is integrated into the RD-V2, these registers must be provided. The DMC interrupts are combined and sent as single interrupt to the application processor or SCP.

**Table 7-344: DMC manager register summary**

| Offset | Name                                   | Description                               | Type | Reset | Width  |
|--------|--|---|------|-------|--------|
| 0x00   | <a href="#">DMC_CORE_RESET_CONTROL</a> | DMC Reset Control                         | RW   | 0x0   | 32-bit |
| 0x04   | <a href="#">DMC_MISC_CONTROL</a>       | DMC TZC Bypass and Address Decode Control | RW   | 0x0   | 32-bit |
| 0x08   | <a href="#">DMC_RAWERR_INT_STATUS</a>  | DMC Error Interrupt Status                | RO   | 0x0   | 32-bit |
| 0x0C   | <a href="#">DMC_RAWTEMP_INT_STATUS</a> | DMC Temperature Interrupt Status          | RO   | 0x0   | 32-bit |

#### 7.4.12.1 [DMC\\_CORE\\_RESET\\_CONTROL](#), DMC Reset Control register

DMC Reset Control.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

[DMC manager registers](#)

##### Address offset

0x00

##### Type

RW

##### Reset value

0x0

##### Bit descriptions

**Table 7-345: [DMC\\_CORE\\_RESET\\_CONTROL](#) bit descriptions**

| Bits   | Name                  | Description  | Type   | Reset |
|--------|-----------------------|--|--------|-------|
| [31:1] | RESERVED              | Reserved   | RAZ/WI | -     |
| [0]    | Reset Release control | 0 - Hold in reset<br><br>1 - Release the rese. The output of this register will be and'ed with systop reset. | RW     | -     |

#### 7.4.12.2 [DMC\\_MISC\\_CONTROL](#), DMC TZC Bypass and Address Decode Control register

DMC control register for TZC bypass and address decode.

This only applies to an AXI based Memory Controller integrated with TZC-400 as part of the Dynamic Memory block.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

[DMC manager registers](#)

### Address offset

0x04

### Type

RW

### Reset value

0x0

## Bit descriptions

**Table 7-346: DMC\_MISC\_CONTROL bit descriptions**

| Bits   | Name       | Description   | Type   | Reset |
|--------|------------|---|--------|-------|
| [31:1] | RESERVED   | Reserved  | RAZ/WI | -     |
| [0]    | TZC_BYPASS | 0 - Do not bypass the TZC<br><br>1 - BYPASS the TZC<br><br>Applicable only when TZC-400 is implemented in the DMC path. | RW     | -     |

### 7.4.12.3 DMC\_RAWERR\_INT\_STATUS, DMC Error Interrupt Status register

DMC Error Interrupt Status.

## Configurations

This register is available in all configurations.

## Attributes

### Width

32-bit

### Functional group

[DMC manager registers](#)

### Address offset

0x08

### Type

RO

**Reset value**

0x0

**Bit descriptions****Table 7-347: DMC\_RAWERR\_INT\_STATUS bit descriptions**

| Bits    | Name                                | Description                         | Type          | Reset |
|---------|-------------------------------------|-------------------------------------|---------------|-------|
| [31:10] | RESERVED                            | Reserved                            | <b>RAZ/WI</b> | -     |
| [9]     | ecc_corrected_err_intr_fault        | ecc_corrected_err_intr_fault        | RO            | 0x0   |
| [8]     | ecc_uncorrected_err_intr_fault      | ecc_uncorrected_err_intr_fault      | RO            | 0x0   |
| [7]     | ecc_corrected_err_intr_fault_dch1   | ecc_corrected_err_intr_fault_dch1   | RO            | 0x0   |
| [6]     | ecc_uncorrected_err_intr_fault_dch1 | ecc_uncorrected_err_intr_fault_dch1 | RO            | 0x0   |
| [5]     | dfi_alert_err_fatl_intr             | dfi_alert_err_fatl_intr             | RO            | 0x0   |
| [4]     | dfi_alert_err_max_reached_intr      | dfi_alert_err_max_reached_intr      | RO            | 0x0   |
| [3]     | dfi_alter_err_intr                  | dfi_alter_err_intr                  | RO            | 0x0   |
| [2]     | dfi_alert_err_fatl_intr_dch1        | dfi_alert_err_fatl_intr_dch1        | RO            | 0x0   |
| [1]     | dfi_alert_err_max_reached_intr_dch1 | dfi_alert_err_max_reached_intr_dch1 | RO            | 0x0   |
| [0]     | dfi_alter_err_intr_dch1             | dfi_alter_err_intr_dch1             | RO            | 0x0   |

#### 7.4.12.4 DMC\_RAWMTEMP\_INT\_STATUS, DMC Temperature Interrupt Status register

DMC Temperature Interrupt Status.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

DMC manager registers

**Address offset**

0x0C

**Type**

RO

**Reset value**

0x0

## Bit descriptions

**Table 7-348: DMC\_RAWTEMP\_INT\_STATUS bit descriptions**

| Bits   | Name                             | Description                      | Type   | Reset |
|--------|----------------------------------|----------------------------------|--------|-------|
| [31:2] | RESERVED                         | Reserved                         | RAZ/WI | -     |
| [1]    | drate_temp_limit_intr_fault      | drate_temp_limit_intr_fault      | RO     | 0x0   |
| [0]    | drate_temp_limit_intr_fault_dch1 | drate_temp_limit_intr_fault_dch1 | RO     | 0x0   |

## 7.4.13 PCIe integration control registers

The PCIe integration control registers allow software to allocate different memory regions for Enhanced Configuration Access Method (ECAM) and Memory-mapped I/O (MMIO) address space on a bifurcated x16 PCIe lane. See [PCIe MMIO and ECAM memory regions](#) for PCIe requirements.



All the registers in this space are boot Secure. By default these come as Secure and during boot process this register region can be made Non-secure. See NI-700 GPV registers for details.

**Table 7-349: PCIe integration register summary**

| Offset          | Name  | Description   | Type   | Reset | Width  |
|-----------------|---|---|--------|-------|--------|
| 0x0000          | <a href="#">pcie_ctrl_x4_0_ecam1_start_addr</a>       | PCIe x4_0 CTRL ECAM Start Address                       | RW     | 0x0   | 32-bit |
| 0x0004          | <a href="#">pcie_ctrl_x4_0_ecam1_end_addr</a>         | PCIe x4_0 CTRL ECAM End Address                         | RW     | 0x0   | 32-bit |
| 0x0008          | <a href="#">PCIe_CTRL_x4_0_MMIO_L_START_ADDR</a>      | PCIe x4_0 CTRL MMIO_L Start Address                     | RW     | 0x0   | 32-bit |
| 0x000C          | <a href="#">PCIe_CTRL_x4_0_MMIO_L_END_ADDR</a>        | PCIe x4_0 CTRL MMIO_L End Address                       | RW     | 0x0   | 32-bit |
| 0x0010          | <a href="#">PCIe_CTRL_x4_0_MMIO_H_START_ADDR</a>      | PCIe x4_0 CTRL MMIO_H Start Address                     | RW     | 0x0   | 32-bit |
| 0x0014          | <a href="#">PCIe_CTRL_x4_0_MMIO_H_END_ADDR</a>        | PCIe x4_0 CTRL MMIO_H End Address                       | RW     | 0x0   | 32-bit |
| 0x0018          | <a href="#">PCIe_CTRL_x4_0_MMIO_H2L_TR_START_ADDR</a> | PCIe x4_0 CTRL MMIO_H2L Translated Region Start Address | RW     | 0x0   | 32-bit |
| 0x001C          | <a href="#">PCIe_CTRL_x4_0_MMIO_H2L_TR_END_ADDR</a>   | PCIe x4_0 CTRL MMIO_H2L Translated Region End Address   | RW     | 0x0   | 32-bit |
| 0x0020          | <a href="#">PCIe_CTRL_x4_0_CFG_START_ADDR</a>         | PCIe x4_0 CTRL Configuration space Start Address        | RW     | 0x0   | 32-bit |
| 0x0024          | <a href="#">PCIe_CTRL_x4_0_CFG_END_ADDR</a>           | PCIe x4_0 CTRL Configuration space End Address          | RW     | 0x0   | 32-bit |
| 0x0028          | <a href="#">PCIe_CTRL_x4_0_ECAM2_START_ADDR</a>       | PCIe x4_0 CTRL ECAM2 Start Address                      | RW     | 0x0   | 32-bit |
| 0x002C          | <a href="#">PCIe_CTRL_x4_0_ECAM2_END_ADDR</a>         | PCIe x4_0 CTRL ECAM2 End Address                        | RW     | 0x0   | 32-bit |
| 0x0030          | <a href="#">PCIe_CTRL_x4_0_ECAM2_ADDR_CTRL</a>        | PCIe x4_0 CTRL ECAM2 ADDR Control                       | RW     | 0x0   | 32-bit |
| 0x0034 – 0x00FF | RESERVED  | Reserved  | RAZ/WI | -     | 32-bit |
| 0x0100          | <a href="#">pcie_ctrl_x4_1_ecam1_start_addr</a>       | PCIe x4_1 CTRL ECAM Start Address                       | RW     | 0x0   | 32-bit |
| 0x0104          | <a href="#">pcie_ctrl_x4_1_ecam1_end_addr</a>         | PCIe x4_1 CTRL ECAM End Address                         | RW     | 0x0   | 32-bit |
| 0x0108          | <a href="#">PCIe_CTRL_x4_1_MMIO_L_START_ADDR</a>      | PCIe x4_1 CTRL MMIO_L Start Address                     | RW     | 0x0   | 32-bit |
| 0x010C          | <a href="#">PCIe_CTRL_x4_1_MMIO_L_END_ADDR</a>        | PCIe x4_1 CTRL MMIO_L End Address                       | RW     | 0x0   | 32-bit |



| Offset          | Name                                 | Description  | Type          | Reset | Width  |
|-----------------|--------------------------------------|--|---------------|-------|--------|
| 0x0110          | PCle_CTRL_x4_1_MMIOH_START_ADDR      | PCle x4_1 CTRL MMIOH Start Address                     | RW            | 0x0   | 32-bit |
| 0x0114          | PCle_CTRL_x4_1_MMIOH_END_ADDR        | PCle x4_1 CTRL MMIOH End Address                       | RW            | 0x0   | 32-bit |
| 0x0118          | PCle_CTRL_x4_1_MMIOH2L_TR_START_ADDR | PCle x4_1 CTRL MMIOH2L Translated Region Start Address | RW            | 0x0   | 32-bit |
| 0x011C          | PCle_CTRL_x4_1_MMIOH2L_TR_END_ADDR   | PCle x4_1 CTRL MMIOH2L Translated Region End Address   | RW            | 0x0   | 32-bit |
| 0x0120          | PCle_CTRL_x4_1_CFG_START_ADDR        | PCle x4_1 CTRL Configuration space Start Address       | RW            | 0x0   | 32-bit |
| 0x0124          | PCle_CTRL_x4_1_CFG_END_ADDR          | PCle x4_1 CTRL Configuration space End Address         | RW            | 0x0   | 32-bit |
| 0x0128          | PCle_CTRL_x4_1_ECAM2_START_ADDR      | PCle x4_1 CTRL ECAM2 Start Address                     | RW            | 0x0   | 32-bit |
| 0x012C          | PCle_CTRL_x4_1_ECAM2_END_ADDR        | PCle x4_1 CTRL ECAM2 End Address                       | RW            | 0x0   | 32-bit |
| 0x0130          | PCle_CTRL_x4_1_ECAM2_ADDR_CTRL       | PCle x4_1 CTRL ECAM2 ADDR Control                      | RW            | 0x0   | 32-bit |
| 0x0134 – 0x01FF | RESERVED                             | Reserved   | <b>RAZ/WI</b> | -     | 32-bit |
| 0x0200          | pcie_ctrl_x8_ecam1_start_addr        | PCle x8 CTRL ECAM Start Address                        | RW            | 0x0   | 32-bit |
| 0x0204          | pcie_ctrl_x8_ecam1_end_addr          | PCle x8 CTRL ECAM End Address                          | RW            | 0x0   | 32-bit |
| 0x0208          | PCle_CTRL_x8_MMIOH_START_ADDR        | PCle x8 CTRL MMIOH Start Address                       | RW            | 0x0   | 32-bit |
| 0x020C          | PCle_CTRL_x8_MMIOH_END_ADDR          | PCle x8 CTRL MMIOH End Address                         | RW            | 0x0   | 32-bit |
| 0x0210          | PCle_CTRL_x8_MMIOH2L_TR_START_ADDR   | PCle x8 CTRL MMIOH2L Translated Region Start Address   | RW            | 0x0   | 32-bit |
| 0x0214          | PCle_CTRL_x8_MMIOH2L_TR_END_ADDR     | PCle x8 CTRL MMIOH2L Translated Region End Address     | RW            | 0x0   | 32-bit |
| 0x0218          | PCle_CTRL_x8_CFG_START_ADDR          | PCle x8 CTRL Configuration space Start Address         | RW            | 0x0   | 32-bit |
| 0x021C          | PCle_CTRL_x8_CFG_END_ADDR            | PCle x8 CTRL Configuration space End Address           | RW            | 0x0   | 32-bit |
| 0x0220          | PCle_CTRL_x8_ECAM2_START_ADDR        | PCle x8 CTRL ECAM2 Start Address                       | RW            | 0x0   | 32-bit |
| 0x0224          | PCle_CTRL_x8_ECAM2_END_ADDR          | PCle x8 CTRL ECAM2 End Address                         | RW            | 0x0   | 32-bit |
| 0x0228          | PCle_CTRL_x8_ECAM2_ADDR_CTRL         | PCle x8 CTRL ECAM2 ADDR Control                        | RW            | 0x0   | 32-bit |
| 0x022C          | PCle_CTRL_x8_ECAM2_ADDR_CTRL         | PCle x8 CTRL ECAM2 ADDR Control                        | RW            | 0x0   | 32-bit |
| 0x0230          | PCle_CTRL_x8_ECAM2_ADDR_CTRL         | PCle x8 CTRL ECAM2 ADDR Control                        | RW            | 0x0   | 32-bit |
| 0x0234 – 0x02FF | RESERVED                             | Reserved   | <b>RAZ/WI</b> | -     | 32-bit |
| 0x0300          | pcie_ctrl_x16_ecam1_start_addr       | PCle x16 CTRL ECAM Start Address                       | RW            | 0x0   | 32-bit |
| 0x0304          | pcie_ctrl_x16_ecam1_end_addr         | PCle x16 CTRL ECAM End Address                         | RW            | 0x0   | 32-bit |
| 0x0308          | PCle_CTRL_x16_MMIOH_START_ADDR       | PCle x16 CTRL MMIOH Start Address                      | RW            | 0x0   | 32-bit |
| 0x030C          | PCle_CTRL_x16_MMIOH_END_ADDR         | PCle x16 CTRL MMIOH End Address                        | RW            | 0x0   | 32-bit |
| 0x0310          | PCle_CTRL_x16_MMIOH2L_TR_START_ADDR  | PCle x16 CTRL MMIOH2L Translated Region Start Address  | RW            | 0x0   | 32-bit |
| 0x0314          | PCle_CTRL_x16_MMIOH2L_TR_END_ADDR    | PCle x16 CTRL MMIOH2L Translated Region End Address    | RW            | 0x0   | 32-bit |
| 0x0318          | PCle_CTRL_x16_CFG_START_ADDR         | PCle x16 CTRL Configuration space Start Address        | RW            | 0x0   | 32-bit |
| 0x031C          | PCle_CTRL_x16_CFG_END_ADDR           | PCle x16 CTRL Configuration space End Address          | RW            | 0x0   | 32-bit |

| Offset        | Name   | Description                                     | Type   | Reset      | Width  |
|---------------|--|---|--------|------------|--------|
| 0x0320        | <a href="#">PCle_CTRL_x16_CFG_START_ADDR</a>   | PCle x16 CTRL Configuration space Start Address | RW     | 0x0        | 32-bit |
| 0x0324        | <a href="#">PCle_CTRL_x16_CFG_END_ADDR</a>     | PCle x16 CTRL Configuration space End Address   | RW     | 0x0        | 32-bit |
| 0x0328        | <a href="#">PCle_CTRL_x16_ECAM2_START_ADDR</a> | PCle x16 CTRL ECAM2 Start Address               | RW     | 0x0        | 32-bit |
| 0x032C        | <a href="#">PCle_CTRL_x16_ECAM2_END_ADDR</a>   | PCle x16 CTRL ECAM2 End Address                 | RW     | 0x0        | 32-bit |
| 0x0330        | <a href="#">PCle_CTRL_x16_ECAM2_ADDR_CTRL</a>  | PCle x16 CTRL ECAM2 ADDR Control                | RW     | 0x0        | 32-bit |
| 0x334 – 0x3FF | RESERVED                                       | Reserved  | RAZ/WI | -          | 32-bit |
| 0x0400        | <a href="#">NCI_PMU_CONS_INT_STATUS</a>        | Consolidated PMU interrupts from NI-700         | RO     | 0xFFFFFFFF | 32-bit |
| 0x404 – 0xFCF | RESERVED                                       | Reserved  | RAZ/WI | -          | 32-bit |
| 0x0FD0        | <a href="#">PID4</a>                           | Peripheral ID 4                                 | RO     | 0x00000004 | 32-bit |
| 0x0FE0        | <a href="#">PID0</a>                           | Peripheral ID 0                                 | RO     | 0x000000E7 | 32-bit |
| 0x0FE4        | <a href="#">PID1</a>                           | Peripheral ID 1                                 | RO     | 0x000000B0 | 32-bit |
| 0x0FE8        | <a href="#">PID2</a>                           | Peripheral ID 2                                 | RO     | 0x0000000B | 32-bit |
| 0x0FEC        | <a href="#">PID3</a>                           | Peripheral ID 3                                 | RO     | 0x00000000 | 32-bit |
| 0x0FF0        | <a href="#">COMPID0</a>                        | Component ID 0 Register                         | RO     | 0x0000000D | 32-bit |
| 0x0FF4        | <a href="#">COMPID1</a>                        | Component ID 1 Register                         | RO     | 0x000000F0 | 32-bit |
| 0x0FF8        | <a href="#">COMPID2</a>                        | Component ID 2 Register                         | RO     | 0x00000005 | 32-bit |
| 0x0FFC        | <a href="#">COMPID3</a>                        | Component ID 3 Register                         | RO     | 0x000000B1 | 32-bit |



Note

If the transaction address matches multiple {PCle\_CTRL\_x\*\_START\_ADDR, PCle\_CTRL\_x\*\_END\_ADDR} regions, or if any PCle\_CTRL\_x\*\_START\_ADDR is greater than its corresponding PCle\_CTRL\_x\*\_END\_ADDR, the transaction is terminated and returns a DECERR.

#### 7.4.13.1 [PCle\\_CTRL\\_x4\\_0\\_ECAM1\\_START\\_ADDR](#), x4 CTRL0 ECAM Start Address register

This register provides the ability to program the start address (bits[47:20]) of ECAM1 region for PCle x4 CTRL0.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[PCle integration control registers](#)

**Address offset**

0x0000

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-350: PCIe\_CTRL\_x4\_0\_ECAM1\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

### 7.4.13.2 PCIe\_CTRL\_x4\_0\_ECAM1\_END\_ADDR, x4 CTRL0 ECAM End Address register

This register provides the ability to program the end address (bits[47:20]) of ECAM1 region for PCIe x4 CTRL0.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0004

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-351: PCIe\_CTRL\_x4\_0\_ECAM1\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.3 PCIe\_CTRL\_x4\_0\_MMIO1\_START\_ADDR, x4 CTRL0 MMIO1 Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO LOW region for PCIe x4 CTRL0.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0008

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-352: PCIe\_CTRL\_x4\_0\_MMIO1\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.4 PCIe\_CTRL\_x4\_0\_MMIO\_L\_END\_ADDR, x4 CTRL0 MMIO L End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO LOW region for PCIe x4 CTRL0.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x000C

##### Type

RW

##### Reset value

0x0

##### Bit descriptions

**Table 7-353: PCIe\_CTRL\_x4\_0\_MMIO\_L\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.5 PCIe\_CTRL\_x4\_0\_MMIO\_H\_START\_ADDR, x4 CTRL0 MMIO H Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO HIGH region for PCIe x4 CTRL0.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

**Address offset**

0x0010

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-354: PCIe\_CTRL\_x4\_0\_MMIOH\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

**7.4.13.6 PCIe\_CTRL\_x4\_0\_MMIOH\_END\_ADDR, x4 CTRL0 MMIOH End Address register**

This register provides the ability to program the end address (bits[47:20]) of MMIO HIGH region for PCIe x4 CTRL0.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0014

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-355: PCIe\_CTRL\_x4\_0\_MMIOH\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.7 PCIe\_CTRL\_x4\_0\_MMIOH2L\_TR\_START\_ADDR, x4 CTRL0 MMIOH2L Translated Region Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO HIGH to LOW translated region for PCIe x4 CTRL0.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0018

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-356: PCIe\_CTRL\_x4\_0\_MMIOH2L\_TR\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

### 7.4.13.8 PCIe\_CTRL\_x4\_0\_MMIOH2L\_TR\_END\_ADDR, x4 CTRL0 MMIOH2L Translated Region End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO HIGH to LOW translated region for PCIe x4 CTRL0.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x001C

##### Type

RW

##### Reset value

0x0

#### Bit descriptions

**Table 7-357: PCIe\_CTRL\_x4\_0\_MMIOH2L\_TR\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.9 PCIe\_CTRL\_x4\_0\_CFG\_START\_ADDR, x4 CTRL0 Configuration Start Address register

This register provides the ability to program the start address (bits[47:20]) of the configuration region for PCIe x4 CTRL0.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers



**Address offset**

0x0020

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-358: PCIe\_CTRL\_x4\_0\_CFG\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.10 PCIe\_CTRL\_x4\_0\_CFG\_END\_ADDR, x4 CTRL0 Configuration End Address register

This register provides the ability to program the end address (bits[47:20]) of the configuration region for PCIe x4 CTRL0.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0024

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-359: PCIe\_CTRL\_x4\_0\_CFG\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.11 PCIe\_CTRL\_x4\_0\_ECAM2\_START\_ADDR, x4 CTRL0 ECAM2 Start Address register

This register provides the ability to program the start address (bits[47:20]) of ECAM2 region for PCIe x4 CTRL0.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0028

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-360: PCIe\_CTRL\_x4\_0\_ECAM2\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.12 PCIe\_CTRL\_x4\_0\_ECAM2\_END\_ADDR, x4 CTRL0 ECAM2 End Address register

This register provides the ability to program the end address (bits[47:20]) of ECAM2 region for PCIe x4 CTRL0.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x002C

##### Type

RW

##### Reset value

0x0

##### Bit descriptions

**Table 7-361: PCIe\_CTRL\_x4\_0\_ECAM2\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.13 PCIe\_CTRL\_x4\_0\_ECAM2\_ADDR\_CTRL, x4 CTRL0 ECAM2 Address Control register

This register provides the ability to program the start and end address (bits[19:15]) of the ECAM2 region of PCIe x4 CTRL0.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

**Address offset**

0x0030

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-362: PCIe\_CTRL\_x4\_0\_ECAM2\_ADDR\_CTRL bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:10] | RESERVED   | Reserved   | RAZ/WI | -     |
| [9:5]   | START_ADDR | Starting address bits [19:15] of the respective region | RW     | 0x0   |
| [4:0]   | END_ADDR   | Ending address bits [19:15] of the respective region   | RW     | 0x0   |

#### 7.4.13.14 PCIe\_CTRL\_x4\_1\_ECAM1\_START\_ADDR, x4 CTRL1 ECAM Start Address register

This register provides the ability to program the start address (bits[47:20]) of ECAM1 region for PCIe x4 CTRL1.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[PCIe integration control registers](#)**Address offset**

0x0100

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-363: PCIe\_CTRL\_x4\_1\_ECAM1\_START\_ADDR bit descriptions**

| Bits    | Name     | Description | Type   | Reset |
|---------|----------|-------------|--------|-------|
| [31:30] | RESERVED | Reserved    | RAZ/WI | -     |

| Bits   | Name            | Description  | Type | Reset |
|--------|-----------------|--|------|-------|
| [29]   | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW   | 0x0   |
| [28:1] | START_ADDR      | Starting address bits [47:20] of the respective region   | RW   | 0x0   |
| [0]    | REG_EN          | Enable bit to indicate this region is valid  | RW   | 0x0   |

#### 7.4.13.15 PCIe\_CTRL\_x4\_1\_ECAM1\_END\_ADDR, x4 CTRL1 ECAM End Address register

This register provides the ability to program the end address (bits[47:20]) of ECAM1 region for PCIe x4 CTRL1.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0104

##### Type

RW

##### Reset value

0x0

##### Bit descriptions

**Table 7-364: PCIe\_CTRL\_x4\_1\_ECAM1\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.16 PCIe\_CTRL\_x4\_1\_MMIO1\_START\_ADDR, x4 CTRL1 MMIO1 Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO LOW region for PCIe x4 CTRL1.

##### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0108

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-365: PCIe\_CTRL\_x4\_1\_MMIOL\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.17 PCIe\_CTRL\_x4\_1\_MMIOL\_END\_ADDR, x4 CTRL1 MMIOL End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO LOW region for PCIe x4 CTRL1.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x010C

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-366: PCIe\_CTRL\_x4\_1\_MMIOH\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.18 PCIe\_CTRL\_x4\_1\_MMIOH\_START\_ADDR, x4 CTRL1 MMIOH Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO HIGH region for PCIe x4 CTRL1.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0110

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-367: PCIe\_CTRL\_x4\_1\_MMIOH\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.19 PCIe\_CTRL\_x4\_1\_MMIOH\_END\_ADDR, x4 CTRL1 MMIOH End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO HIGH region for PCIe x4 CTRL1.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0114

##### Type

RW

##### Reset value

0x0

##### Bit descriptions

**Table 7-368: PCIe\_CTRL\_x4\_1\_MMIOH\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.20 PCIe\_CTRL\_x4\_1\_MMIOH2L\_TR\_START\_ADDR, x4 CTRL1 MMIOH2L Translated Region Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO HIGH to LOW translated region for PCIe x4 CTRL1.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers



**Address offset**

0x0118

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-369: PCIe\_CTRL\_x4\_1\_MMIOH2L\_TR\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.21 PCIe\_CTRL\_x4\_1\_MMIOH2L\_TR\_END\_ADDR, x4 CTRL1 MMIOH2L Translated Region End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO HIGH to LOW translated region for PCIe x4 CTRL1.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0011C

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-370: PCIe\_CTRL\_x4\_1\_MMIOH2L\_TR\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.22 PCIe\_CTRL\_x4\_1\_CFG\_START\_ADDR, x4 CTRL1 Configuration Start Address register

This register provides the ability to program the start address (bits[47:20]) of the configuration region for PCIe x4 CTRL1.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0120

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-371: PCIe\_CTRL\_x4\_1\_CFG\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

### 7.4.13.23 PCIe\_CTRL\_x4\_1\_CFG\_END\_ADDR, x4 CTRL1 Configuration End Address register

This register provides the ability to program the end address (bits[47:20]) of the configuration region for PCIe x4 CTRL1.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0124

##### Type

RW

##### Reset value

0x0

#### Bit descriptions

**Table 7-372: PCIe\_CTRL\_x4\_1\_CFG\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.24 PCIe\_CTRL\_x4\_1\_ECAM2\_START\_ADDR, x4 CTRL1 ECAM2 Start Address register

This register provides the ability to program the start address (bits[47:20]) of ECAM2 region for PCIe x4 CTRL1.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

**Address offset**

0x0128

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-373: PCIe\_CTRL\_x4\_1\_ECAM2\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.25 [PCIe\\_CTRL\\_x4\\_1\\_ECAM2\\_END\\_ADDR, x4 CTRL1 ECAM2 End Address register](#)

This register provides the ability to program the end address (bits[47:20]) of ECAM2 region for PCIe x4 CTRL1.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[PCIe integration control registers](#)**Address offset**

0x012C

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-374: PCIe\_CTRL\_x4\_1\_ECAM2\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.26 PCIe\_CTRL\_x4\_1\_ECAM2\_ADDR\_CTRL, x4 CTRL1 ECAM2 Address Control register

This register provides the ability to program the start and end address (bits[19:15]) of the ECAM2 region FOR PCIe x4 CTRL1.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0130

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-375: PCIe\_CTRL\_x4\_1\_ECAM2\_ADDR\_CTRL bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:10] | RESERVED   | Reserved   | RAZ/WI | -     |
| [9:5]   | START_ADDR | Starting address bits [19:15] of the respective region | RW     | 0x0   |
| [4:0]   | END_ADDR   | Ending address bits [19:15] of the respective region   | RW     | 0x0   |

### 7.4.13.27 PCIe\_CTRL\_x8\_ECAM1\_START\_ADDR, x8 CTRL ECAM1 Start Address register

This register provides the ability to program the start address (bits[47:20]) of ECAM1 region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0200

##### Type

RW

##### Reset value

0x0

#### Bit descriptions

**Table 7-376: PCIe\_CTRL\_x8\_ECAM1\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

### 7.4.13.28 PCIe\_CTRL\_x8\_ECAM1\_END\_ADDR, x8 CTRL ECAM End Address register

This register provides the ability to program the end address (bits[47:20]) of ECAM1 region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0204

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-377: PCIe\_CTRL\_x8\_ECAM1\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.29 PCIe\_CTRL\_x8\_MMIO1\_START\_ADDR, x8 CTRL MMIO1 Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO LOW region for PCIe x8 CTRL.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0208

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-378: PCIe\_CTRL\_x8\_MMIOL\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

### 7.4.13.30 PCIe\_CTRL\_x8\_MMIOL\_END\_ADDR, x8 CTRL MMIOL End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO LOW region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x020C

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-379: PCIe\_CTRL\_x8\_MMIOL\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |



### 7.4.13.31 PCIe\_CTRL\_x8\_MMIOH\_START\_ADDR, x8 CTRL MMIOH Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO HIGH region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0210

##### Type

RW

##### Reset value

0x0

#### Bit descriptions

**Table 7-380: PCIe\_CTRL\_x8\_MMIOH\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

### 7.4.13.32 PCIe\_CTRL\_x8\_MMIOH\_END\_ADDR, x8 CTRL MMIOH End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO HIGH region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0214

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-381: PCIe\_CTRL\_x8\_MMIOH\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.33 PCIe\_CTRL\_x8\_MMIOH2L\_TR\_START\_ADDR, x8 CTRL MMIOH2L Translated Region Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO HIGH to LOW translated region for PCIe x8 CTRL.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0218

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-382: PCIe\_CTRL\_x8\_MMIOH2L\_TR\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

### 7.4.13.34 PCIe\_CTRL\_x8\_MMIOH2L\_TR\_END\_ADDR, x8 CTRL MMIOH2L Translated Region End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO HIGH to LOW translated region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x021C

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-383: PCIe\_CTRL\_x8\_MMIOH2L\_TR\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.35 PCIe\_CTRL\_x8\_CFG\_START\_ADDR, x8 CTRL Configuration Start Address register

This register provides the ability to program the start address (bits[47:20]) of the configuration region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0220

##### Type

RW

##### Reset value

0x0

#### Bit descriptions

**Table 7-384: PCIe\_CTRL\_x8\_CFG\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

### 7.4.13.36 PCIe\_CTRL\_x8\_CFG\_END\_ADDR, x8 CTRL Configuration End Address register

This register provides the ability to program the end address (bits[47:20]) of the configuration region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0224

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-385: PCIe\_CTRL\_x8\_CFG\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.37 PCIe\_CTRL\_x8\_ECAM2\_START\_ADDR, x8 CTRL ECAM2 Start Address register

This register provides the ability to program the start address (bits[47:20]) of ECAM2 region for PCIe x8 CTRL.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0228

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-386: PCIe\_CTRL\_x8\_ECAM2\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

### 7.4.13.38 PCIe\_CTRL\_x8\_ECAM2\_END\_ADDR, x8 CTRL ECAM2 End Address register

This register provides the ability to program the end address (bits[47:20]) of ECAM2 region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x022C

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-387: PCIe\_CTRL\_x8\_ECAM2\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.39 PCIe\_CTRL\_x8\_ECAM2\_ADDR\_CTRL, x8 CTRL ECAM2 Address Control register

This register provides the ability to program the start address (bits[47:20]) of ECAM2 region for PCIe x8 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0230

##### Type

RW

##### Reset value

0x0

#### Bit descriptions

**Table 7-388: PCIe\_CTRL\_x8\_ECAM2\_ADDR\_CTRL bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:10] | RESERVED   | Reserved   | RAZ/WI | -     |
| [9:5]   | START_ADDR | Starting address bits [19:15] of the respective region | RW     | 0x0   |
| [4:0]   | END_ADDR   | Ending address bits [19:15] of the respective region   | RW     | 0x0   |

### 7.4.13.40 PCIe\_CTRL\_x16\_ECAM1\_START\_ADDR, x16 CTRL ECAM1 Start Address register

This register provides the ability to program the start address (bits[47:20]) of ECAM1 region for PCIe x16 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0300

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-389: PCIe\_CTRL\_x16\_ECAM1\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

**7.4.13.41 PCIe\_CTRL\_x16\_ECAM1\_END\_ADDR, x16 CTRL ECAM End Address register**

This register provides the ability to program the end address (bits[47:20]) of ECAM1 region for PCIe x16 CTRL.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0304

**Type**

RW

**Reset value**

0x0



## Bit descriptions

**Table 7-390: PCIe\_CTRL\_x16\_ECAM1\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.42 PCIe\_CTRL\_x16\_MMIO1\_START\_ADDR, x16 CTRL MMIO1 Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO LOW region for PCIe x16 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0308

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-391: PCIe\_CTRL\_x16\_MMIO1\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.43 PCIe\_CTRL\_x16\_MMIO\_L\_END\_ADDR, x16 CTRL MMIO L End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO LOW region for PCIe x16 CTRL.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x030C

##### Type

RW

##### Reset value

0x0

##### Bit descriptions

**Table 7-392: PCIe\_CTRL\_x16\_MMIO\_L\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.44 PCIe\_CTRL\_x16\_MMIO\_H\_START\_ADDR, x16 CTRL MMIO H Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO HIGH region for PCIe x16 CTRL.

##### Configurations

This register is available in all configurations.

##### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

**Address offset**

0x0310

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-393: PCIe\_CTRL\_x16\_MMIOH\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.45 PCIe\_CTRL\_x16\_MMIOH\_END\_ADDR, x16 CTRL MMIOH End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO HIGH region for PCIe x16 CTRL.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0314

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-394: PCIe\_CTRL\_x16\_MMIOH\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.46 PCIe\_CTRL\_x16\_MMIOH2L\_TR\_START\_ADDR, x16 CTRL MMIOH2L Translated Region Start Address register

This register provides the ability to program the start address (bits[47:20]) of MMIO HIGH to LOW translated region for PCIe x16 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0318

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-395: PCIe\_CTRL\_x16\_MMIOH2L\_TR\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.47 PCIe\_CTRL\_x16\_MMIOH2L\_TR\_END\_ADDR, x16 CTRL MMIOH2L Translated Region End Address register

This register provides the ability to program the end address (bits[47:20]) of MMIO HIGH to LOW translated region for PCIe x16 CTRL.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

PCIe integration control registers

###### Address offset

0x031C

###### Type

RW

###### Reset value

0x0

##### Bit descriptions

**Table 7-396: PCIe\_CTRL\_x16\_MMIOH2L\_TR\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.48 PCIe\_CTRL\_x16\_CFG\_START\_ADDR, x16 CTRL Configuration Start Address register

This register provides the ability to program the start address (bits[47:20]) of the configuration region for PCIe x16 CTRL.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

PCIe integration control registers

**Address offset**

0x0320

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-397: PCIe\_CTRL\_x16\_CFG\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.49 [PCIe\\_CTRL\\_x16\\_CFG\\_END\\_ADDR, x16 CTRL Configuration End Address register](#)

This register provides the ability to program the end address (bits[47:20]) of the configuration region for PCIe x16 CTRL.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[PCIe integration control registers](#)**Address offset**

0x0324

**Type**

RW

**Reset value**

0x0

## Bit descriptions

**Table 7-398: PCIe\_CTRL\_x16\_CFG\_END\_ADDR bit descriptions**

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

### 7.4.13.50 PCIe\_CTRL\_x16\_ECAM2\_START\_ADDR, x16 CTRL ECAM2 Start Address register

This register provides the ability to program the start address (bits[47:20]) of ECAM2 region for PCIe x16 CTRL.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

PCIe integration control registers

##### Address offset

0x0328

##### Type

RW

##### Reset value

0x0

## Bit descriptions

**Table 7-399: PCIe\_CTRL\_x16\_ECAM2\_START\_ADDR bit descriptions**

| Bits    | Name            | Description  | Type   | Reset |
|---------|-----------------|--|--------|-------|
| [31:30] | RESERVED        | Reserved   | RAZ/WI | -     |
| [29]    | SEC_ACCCTRL_DIS | <ul style="list-style-type: none"> <li>1 - Non-secure region, allow all transactions.</li> <li>0 - Secure region, allow only Secure transactions.</li> </ul> | RW     | 0x0   |
| [28:1]  | START_ADDR      | Starting address bits [47:20] of the respective region   | RW     | 0x0   |
| [0]     | REG_EN          | Enable bit to indicate this region is valid  | RW     | 0x0   |

#### 7.4.13.51 PCIe\_CTRL\_x16\_ECAM2\_END\_ADDR, x16 CTRL ECAM2 End Address register

This register provides the ability to program the end address (bits[47:20]) of ECAM2 region for PCIe x16 CTRL.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

PCIe integration control registers

###### Address offset

0x032C

###### Type

RW

###### Reset value

0x0

##### Bit descriptions

Table 7-400: PCIe\_CTRL\_x16\_ECAM2\_END\_ADDR bit descriptions

| Bits    | Name     | Description  | Type   | Reset |
|---------|----------|--|--------|-------|
| [31:28] | RESERVED | Reserved   | RAZ/WI | -     |
| [27:0]  | END_ADDR | Ending address bits [47:20] of the respective region | RW     | 0x0   |

#### 7.4.13.52 PCIe\_CTRL\_x8\_ECAM2\_ADDR\_CTRL, x16 CTRL ECAM2 Address Control register

This register provides the ability to program the start and end address (bits[19:15]) of the ECAM2 region of PCIe x16 CTRL.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

PCIe integration control registers



**Address offset**

0x0330

**Type**

RW

**Reset value**

0x0

**Bit descriptions****Table 7-401: PCIe\_CTRL\_x16\_ECAM2\_ADDR\_CTRL bit descriptions**

| Bits    | Name       | Description  | Type   | Reset |
|---------|------------|--|--------|-------|
| [31:10] | RESERVED   | Reserved   | RAZ/WI | -     |
| [9:5]   | START_ADDR | Starting address bits [19:15] of the respective region | RW     | 0x0   |
| [4:0]   | END_ADDR   | Ending address bits [19:15] of the respective region   | RW     | 0x0   |

**7.4.13.53 NCI\_PMU\_CONS\_INT\_STATUS, NCI PMU Interrupt Consolidation register**

This register captures the current status bits for each of the PMU interrupts from the corresponding NCI network. To clear the interrupt, see NI-700 registers.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**[PCIe integration control registers](#)**Address offset**

0x0400

**Type**

RO

**Reset value**

0xFFFF\_FFFF

**Bit descriptions****Table 7-402: NCI\_PMU\_CONS\_INT\_STATUS bit descriptions**

| Bits    | Name     | Description | Type   | Reset |
|---------|----------|-------------|--------|-------|
| [31:14] | RESERVED | Reserved    | RAZ/WI | -     |

| Bits   | Name               | Description  | Type | Reset |
|--------|--------------------|--|------|-------|
| [13:0] | NCI_PMU_INT_STATUS | Each bit shows the current status of the PMU interrupt from the corresponding NI-700 network<br><br>Bit 0 – NCI_CKD0_PMU_INT<br><br>Bit 1 – NCI_CKD1_PMU_INT<br><br>Bit 2 – NCI_CKD2_PMU_INT<br><br>...<br><br>Bit 13 – NCI_CKD13_PMU_INT<br><br>Note: See <a href="#">NI-700 Non-coherent Interconnect</a> for clock domains. | RO   | -     |

#### 7.4.13.54 PID\_4, PCIe Integration Control Peripheral ID 4 register

The PID\_4 register contains information about the number of address blocks that the logic occupies and the JEDEC JEP106 configuration code for the peripheral.

#### Configurations

This register is available in all configurations.

#### Attributes

##### Width

32-bit

##### Functional group

[PCIe integration control registers](#)

##### Address offset

0x0FD0

##### Type

RO

##### Reset value

0x00000004

#### Bit descriptions

**Table 7-403: PID\_4 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | SIZE     | Specifies the number of 4KB address blocks that are required to access the registers, expressed in powers of 2. Set to 0x0.  | RO     | 0x0   |
| [3:0]  | DES_2    | Specifies the JEDEC JEP106 continuation code for the peripheral, which indicates the number of 0x7F continuation characters in the manufacturer identity code. Set to 0x4 for Arm. | RO     | 0x4   |

#### 7.4.13.55 PID\_0, PCIe Integration Control Peripheral ID 0 register

The PID\_0 register contains the first eight bits of the identifier for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

PCIe integration control registers

###### Address offset

0x0FE0

###### Type

RO

###### Reset value

0x000000E7

##### Bit descriptions

Table 7-404: PID\_0 bit descriptions

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:0]  | PART_0   | Specifies bits[7:0] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0xE7  |

#### 7.4.13.56 PID\_1, PCIe Integration Control Peripheral ID 1 register

The PID\_1 register contains the first four bits of the JEDEC JEP106 identity code and the second eight bits of the identifier for the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

PCIe integration control registers

###### Address offset

0x0FE4

**Type**

RO

**Reset value**

0x000000B0

**Bit descriptions****Table 7-405: PID\_1 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | DES_0    | Specifies bits[3:0] of the JEDEC JEP106 identity code for the peripheral. Set to 0xB for Arm.               | RO     | 0xB   |
| [3:0]  | PART_1   | Specifies bits[11:8] of the part identifier for the peripheral. The value is defined by the implementation. | RO     | 0x0   |

**7.4.13.57 PID\_2, PCIe Integration Control Peripheral ID 2 register**

The CNTPIDR2 register specifies whether the JEDEC JEP106 identification scheme is in use, and contains parts of the peripheral JEP106 designer code and block version.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0FE8

**Type**

RO

**Reset value**

0x0000000B

**Bit descriptions****Table 7-406: PID\_2 bit descriptions**

| Bits   | Name     | Description  | Type   | Reset |
|--------|----------|--|--------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/WI | -     |
| [7:4]  | REVISION | Specifies the major revision number for the block. The value is defined by the implementation. | RO     | 0x0   |
| [3]    | JEDEC    | Specifies whether the JEDEC JEP106 identification scheme is in use. Set to 0x1.                | RO     | 0b1   |
| [2:0]  | DES_1    | Specifies bits[6:4] of the JEDEC JEP106 designer code for the peripheral. Set to 0x3 for Arm.  | RO     | 0b011 |

#### 7.4.13.58 PID\_3, PCIe Integration Control Peripheral ID 3 register

The PID\_3 register provides information about any modifications to the peripheral.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

PCIe integration control registers

###### Address offset

0x0FEC

###### Type

RO

###### Reset value

0x00000000

##### Bit descriptions

**Table 7-407: PID\_3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:4]  | REVAND   | Manufacturer revision number: This field indicates minor errata fixes specific to this design, for example metal fixes after implementation | RO     | 0x0   |
| [3:0]  | CMOD     | Customer modification number: incremented on authorized customer modifications  | RO     | 0x0   |

#### 7.4.13.59 COMP\_ID0, PCIe Integration Control Component ID 0 register

The ID0 register contains segment 0 of the power control component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

PCIe integration control registers

**Address offset**

0x0FF0

**Type**

RO

**Reset value**

0x0D

**Bit descriptions****Table 7-408: ID0 bit descriptions**

| Bits   | Name     | Description  | Type       | Reset |
|--------|----------|--|------------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/<br>WI | -     |
| [7:0]  | COMP_ID0 | Specifies segment 0 of the code that identifies the PCIe integration control component class. Reads as 0x0D. | RO         | 0x0D  |

**7.4.13.60 COMP\_ID1, PCIe Integration Control Component ID 1 register**

The ID1 register contains segment 1 of the power control component class identifier.

**Configurations**

This register is available in all configurations.

**Attributes****Width**

32-bit

**Functional group**

PCIe integration control registers

**Address offset**

0x0FF4

**Type**

RO

**Reset value**

0xF0

**Bit descriptions****Table 7-409: ID1 bit descriptions**

| Bits   | Name     | Description  | Type       | Reset |
|--------|----------|--|------------|-------|
| [31:8] | RESERVED | Reserved   | RAZ/<br>WI | -     |
| [7:0]  | COMP_ID1 | Specifies segment 1 of the code that identifies the PCIe integration control component class. Reads as 0xF0. | RO         | 0xF0  |

#### 7.4.13.61 COMP\_ID2, PCIe Integration Control Component ID 2 register

The ID2 register contains segment 2 of the power control component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[PCIe integration control registers](#)

###### Address offset

0x0FF8

###### Type

RO

###### Reset value

0x05

##### Bit descriptions

**Table 7-410: ID2 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:0]  | COMP_ID2 | Specifies segment 2 of the code that identifies the PCIe integration control component class. | RO     | 0x05  |

#### 7.4.13.62 COMP\_ID3, PCIe Integration Control Component ID 3 register

The ID3 register contains segment 3 of the power control component class identifier.

##### Configurations

This register is available in all configurations.

##### Attributes

###### Width

32-bit

###### Functional group

[PCIe integration control registers](#)

###### Address offset

0x0FFC

**Type**

RO

**Reset value**

0xB1

**Bit descriptions****Table 7-411: ID3 bit descriptions**

| Bits   | Name     | Description   | Type   | Reset |
|--------|----------|---|--------|-------|
| [31:8] | RESERVED | Reserved  | RAZ/WI | -     |
| [7:0]  | COMP_ID3 | Specifies segment 3 of the code that identifies the PCIe integration control component class. | RO     | 0xB1  |



# Appendix A Revisions

This appendix describes the technical changes between released issues of this book.

**Table A-1: Issue 01**

| Change        | Location |
|---------------|----------|
| First release | -        |

**Table A-2: Differences between Issue 01 and Issue 02**

| Change   | Location   |
|--|--|
| Removed reference to DBG power domain          | Whole document   |
| Removed references to CCIX 1.1                 | Whole document   |
| Updated CML link bullets                       | <a href="#">Overview of Neoverse V2 reference design</a> |
| Removed Armv8                                  | <a href="#">Compliance</a>                               |
| Removed Debug Chain Power Control section      | -  |
| Removed multi-chip host-to-accelerator section | -  |
| Removed Host-to-accelerator use case section   | -  |
| Removed port forwarding entry                  | <a href="#">CMN-700 Coherent Mesh Network</a>            |
| Updated power and reset table                  | <a href="#">Compute subsystem power states</a>           |
| Added Access Control definitions               | <a href="#">AP system memory map</a>                     |
| Changes in Table 7-25                          | <a href="#">PPI and SPI interrupt maps</a>               |
| Changes in Table 7-26                          | <a href="#">SCP NVIC interrupt map</a>                   |
| Changes in Table 7-27                          | <a href="#">MCP NVIC interrupt map</a>                   |

**Table A-3: Differences between Issue 02 and Issue 03**

| Change  | Location                                    |
|---|---|
| Removed remaining instances of non-inclusive language | Whole document                              |
| Changes in Table 3-1                                  | <a href="#">ROM tables</a>                  |
| Changes in Figure 3-10 & 3-11                         | <a href="#">I/O Virtualization block</a>    |
| New information added to Table 4-9                    | <a href="#">Power and voltage domains</a>   |
| Added extra information after Table 4-17              | <a href="#">Multichip SMP boot sequence</a> |