

# Cycle Model Compiler

Version 11.5

## Verilog and SystemVerilog Language Support Guide



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## Verilog and SystemVerilog Language Support Guide

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# Preface

This preface introduces the *Cycle Model Compiler Verilog and SystemVerilog Language Support Guide*.

It contains the following:

- [About this book on page 7.](#)

## About this book

This document describes the Cycle Model Compiler support for the Verilog and SystemVerilog languages.

## Using this book

This book is organized into the following chapters:

### **Chapter 1 Introduction**

This section provides basic information about using the Cycle Model Compiler.

### **Chapter 2 Verilog 95, Verilog 2001, and SystemVerilog Support**

This section covers the supported subset of the language constructs provided by the Cycle Model Compiler software for Verilog 95, Verilog 2001, and SystemVerilog (2012) design files.

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*italic*

Introduces special terminology, denotes cross-references, and citations.

**bold**

Highlights interface elements, such as menu names. Denotes signal names. Also used for terms in descriptive lists, where appropriate.

`monospace`

Denotes text that you can enter at the keyboard, such as commands, file and program names, and source code.

monospace

Denotes a permitted abbreviation for a command or option. You can enter the underlined text instead of the full command or option name.

`monospace italic`

Denotes arguments to monospace text where the argument is to be replaced by a specific value.

**`monospace bold`**

Denotes language keywords when used outside example code.

<and>

Encloses replaceable terms for assembler syntax where they appear in code or code fragments. For example:

```
MRC p15, 0, <Rd>, <CRn>, <CRm>, <Opcode_2>
```

SMALL CAPITALS

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# Chapter 1

## Introduction

This section provides basic information about using the Cycle Model Compiler.

It contains the following sections:

- *1.1 Specifying the Verilog language variant to use when compiling on page 1-10.*
- *1.2 Compiler response to unsupported constructs on page 1-11.*
- *1.3 Generating a report of supported and unsupported constructs used in your design on page 1-12.*

## 1.1 Specifying the Verilog language variant to use when compiling

This section provides information about Cycle Model Compiler compilation modes.

### Default setting

By default, the Cycle Model Compiler processes design files using the Verilog 95 language definition (IEEE 1634-1995).

### Supported compilation modes

The Cycle Model Compiler includes the following options for selecting the Verilog language variant:

- -95 (alias is -v95). This is the default setting.
- -2001 (aliases are -v2k and -2000). This option includes partial support for Verilog-2005 (IEEE Std 1364-2005) language features. All files encountered during the compilation are treated as Verilog 2001.
- -sverilog. All Verilog files encountered during compilation are treated as SystemVerilog source files.

### Full and partial compilation

The Cycle Model Compiler does not support partial compilation using compilation units as described in Section 3.12.1 of the Language Standard; full compilation is supported. This means that you must include a specification of all Verilog files when you issue the `cbuild` command.

### Compiler behavior when multiple modes are specified

If more than one Verilog switch is specified, the Cycle Model Compiler issues the following alert, which identifies the variant that the compiler would use, if you demote the alert to a warning:

Alert 183: Multiple Verilog compilation mode switches are selected on command line or with -f file. If the severity of this message is Note or Warning, *Language variant* switch is used.

Arm recommends correcting the command line so that a single variant is specified. However, you also have the option of demoting the alert to a warning. In this case, the message text identifies the variant that the compiler will use.

## 1.2 Compiler response to unsupported constructs

This section describes Cycle Model Compiler behavior in response to unsupported or ignored constructs. In general, the Cycle Model Compiler supports most of the synthesizable subset of the Verilog and SystemVerilog languages.

If the Cycle Model Compiler encounters a construct that is unsupported, it:

- issues a warning and continues, or
- issues an alert or error and exits.

In cases where errors are reported, the offending constructs must be removed through remodeling. In cases where an alert is reported, the construct must be fixed or the alert demoted. For information about demoting alert severity, see the compiler directives described in the *Cycle Model Compiler User Manual* (101050).

If the Cycle Model Compiler encounters a construct that is ignored, it may or may not issue a message and will continue compiling. Ignoring a construct has no effect on the generated Cycle Model.

## 1.3 Generating a report of supported and unsupported constructs used in your design

For SystemVerilog designs, the Cycle Model Compiler supports an option called `-SVInspector` to help you identify supported and unsupported constructs.

Using this option causes the Cycle Model Compiler to parse your design and output a report of all supported and unsupported SystemVerilog language constructs. For usage details, refer to the *Cycle Model Compiler User Manual* (101050).

# Chapter 2

## Verilog 95, Verilog 2001, and SystemVerilog Support

This section covers the supported subset of the language constructs provided by the Cycle Model Compiler software for Verilog 95, Verilog 2001, and SystemVerilog (2012) design files.

It contains the following sections:

- [2.1 General Constructs](#) on page 2-14.
- [2.2 Net Types](#) on page 2-22.
- [2.3 Synthesizable Subset](#) on page 2-23.
- [2.4 Behavioral Constructs](#) on page 2-24.
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- [2.14 Structures](#) on page 2-36.
- [2.15 Interfaces](#) on page 2-37.
- [2.16 Data Types](#) on page 2-38.

## 2.1 General Constructs

This section describes the Cycle Model Compiler Verilog construct support.

This section contains the following subsections:

- [2.1.1 Supported Verilog and SystemVerilog constructs on page 2-14.](#)
- [2.1.2 Verilog and SystemVerilog constructs with limited support on page 2-16.](#)
- [2.1.3 Unsupported and ignored Verilog and SystemVerilog constructs on page 2-19.](#)

### 2.1.1 Supported Verilog and SystemVerilog constructs

Verilog and SystemVerilog constructs supported by the Cycle Model Compiler are listed below.

Supported Verilog constructs that exist in SystemVerilog are also supported in SystemVerilog:

#### Assigns

Continuous assigns to `reg`, and blocking and non-blocking assigns to logic.

#### Bit selects

Bit selects and variable indices.

#### Conditions

As mandated by the Language Standard, only simple module paths may be described with an `ifnone` condition.

#### Constants

Unsize constants are sized according to the rules in the Language Standard.

#### Constructs

`Endmodule` : <modulename> construct.

`Timeunit` and `timeprecision` constructs.

#### Directives

The following Verilog compiler directives are supported:

- ``define`
- ``default_nettype`
- ``ifdef`
- ``ifndef`
- ``else`
- ``endif`
- ``undef`
- ``include`
- ``resetall`
- ``timescale`

Conditional code blocks must open (``ifdef`, ``ifndef`) and close (``endif`) in the same file. For example, placing an ``ifdef` in one file and its corresponding ``endif` in an ``included` file is illegal. ``else` directives must also be placed in the same file as their associated ``ifdef` or ``ifndef`.

Similarly, when used in a ``protected` section, conditional code blocks must open and close within that section. When used in a file with one or more ``protected` sections, paired ``ifdef` and ``endif` directives must be placed outside of ``protected` sections. For example, placing an ``ifdef` in a file and its corresponding ``endif` inside of a ``protect/`endprotect` is not supported.

By default, ``define ARM_CM` is defined for all Verilog and SystemVerilog design files.

## Declarations

The following data declarations are supported:

- `logic`
- `var`
- `const`
- `packed`
- `enum`
- `bit`
- `byte`
- `shortint`
- `int`
- `longint`

## Functions and behavior related to functions

Ignoring the value returned by a function.

## Identifiers

Identifiers (including escaped identifiers).

## Integers

Integers declared in `begin/end` blocks.

Integer or `genvar` declared as a `localParam`.

## Libraries, library map files, and configurations

Libraries, library map files (Language Standard, 1800-2012 section 33.3), and configurations (Language Standard, 1800-2012 section 33.4). For details see the *Cycle Model Compiler User Manual* (101050), section 3.2.5.2 Implementing library maps and configurations.

## Memories

Memories (2 or more dimensional `reg` arrays). Maximum bit size of the array is  $2^{32}$  bits. See also memory index expressions in the Limited Support section.

## Modules and instances

Modules (macromodule) and instances.

## Qualifiers

`static` and `automatic` qualifiers to distinguish between variables within functions, tasks, or procedural blocks.

## Operators

cast operator (`'`); for example, `casting_type ' (expression)`.

Use of combined assignment operators such as `+=`, `|=`, `&=`.

Use of `inc_or_dec` operator (`++` or `--`).

Power operator (`**`).

## Packages

Use of packages to define `typedefs`, `enums`, and functions.

## Parameters

Parameters, `localparams`, and parameterized instances.

## Ports

Output and inout ports for functions (independent of port data type).

## Port declarations

ANSI and non-ANSI style port declarations.

## Strings

Strings (called `"string"` in Verilog 2001 and `"string literal"` in SystemVerilog).

## Types

User-defined types defined with the `typedef` syntax.

## 2.1.2 Verilog and SystemVerilog constructs with limited support

Verilog and SystemVerilog constructs that have limited support are described below.

### Arguments

Task argument passing and function argument passing by value, default argument values, binding by name, or optional argument list is supported. Task argument passing and function argument passing by reference is not supported. Default argument groups are not supported.

### Blocks

The Cycle Model Compiler does not ignore `specify` blocks, however it does ignore most of the contents of `specify` blocks. Only the following two optional and implicit connections are recognized:

- between the net of the `reference_event` and the `delayed_reference` net
- between the net of the `data_event` and the `delayed_data` net.

The following limitations also apply with respect to `specify` blocks:

- If the `$setuphold` includes a specification for a `delayed_reference` net and it is the same width as the net of the `reference_event`, then a continuous assignment is created: `assign delayed_reference = reference_event_net;`
- If the `$setuphold` includes a specification for a `delayed_data` net and it is the same width as the net of the `data_event`, then a continuous assignment is created: `assign delayed_data = data_event_net;`
- The partial support provided for `$setuphold` does not include the timing check that is specified by the `$setuphold`.

### Case expressions

In case, casex, and casez expressions, z and x are not supported in the case select expression.

### Case-inside expressions

case-inside expressions are fully supported except when x, z, or ? values appear in the case select expression. If x, z, or ? values are specified in the case select expression, the following alert is printed:

Alert 3273: 'x','z','?' values are unsupported for case statement select expression.

The case-inside expression is described in section 12.5.4 of the Language Standard (1800-2012), *Set membership case statement*.

#### Note

Do not confuse case-inside with `inside_expression`, described below.

The following table shows examples of supported and unsupported case-inside expressions. In this table, a, b, and c are variables:

**Table 2-1 Supported and unsupported case-inside expressions**

Supported	Unsupported
Case (a) inside 4'b10x0: 4'b1xz1: 4'b??00:	Case (4'b1x10) inside 4'b10x0: 4'b1xz1: 4'b??00:
Case (4'b1010) inside a: b: 4'b1010:	Case (4'b1?zx) inside a: b: 4'b1010:



## Constructs

If you use the `always_comb`, `always_ff`, or `always_latch` construct, be aware of the following limitations:

- Section 9.2.2.2 of the Language Standard specifies that variables written on the left-hand side of assignments must not be written to by other processes. The Cycle Model Compiler does not perform this check or issue a warning if this language requirement is not met.
- The Cycle Model Compiler does not check or warn you if the logic within the `always_comb` does not represent combinational logic. Similarly, checks are not performed and warnings are not issued if the logic within `always_ff` does not represent flip-flop logic, or if the logic within `always_latch` does not represent latch logic.
- Auto-trigger of the body of the block may not be performed at time 0.
- Implicit sensitivity list of `always_comb` blocks may not include inputs to functions called from within the `always_comb` construct.

Using `disable` to disable blocks, tasks, loops, and `non_local` blocks is partially supported. See [2.4 Behavioral Constructs on page 2-24](#) for more information.

## Declarations

Enumeration declarations with `typedef` syntax, and usage of variables and values declared with this type, are supported. The built-in functions `.first()`, `.last()`, and `.size()` are supported. The built-in functions `.next()`, `.prev()`, and `.name()` are not supported.

## Foreach loop

The `foreach` loop construct is supported for use with fixed-size arrays.

The `foreach` loop construct remains unsupported when used with the following unsupported constructs:

- dynamically-sized arrays
- queues
- associative arrays
- when used in constraints declared within classes

## Functions

The function `$clog2()` is supported in the case where the argument is a constant. The following alert is emitted if the argument is non-constant:

Alert 3271: Non-constant argument for `$clog2` is unsupported.

## Inside expression

Inside expressions (Language Standard 1800-2012, section 11.4.13) have limited support.

### Note

Do not confuse `inside_expression` with `case-inside`, described above.

After elaboration:

- The expression on the left-hand side must not contain side-effects or non-constant function calls.
- The expressions in the range list on the right-hand side must be constants (including unpacked arrays that are `localparam`).
- Nested inside expressions are not supported.

## Keywords

The `priority`, `unique`, and `unique0` keywords are ignored, but do not cause errors. The related Violation Checks are not performed and Violation Reports are not created. A warning is emitted that states that these keywords are ignored. The associated case or if-then-else statements are executed as specified in the Language Standard.

## Memory index expressions

The Cycle Model Compiler does not support memory index expressions that are wider than 32 bits. If a memory index expression wider than 32 bits is found, the Cycle Model Compiler prints a warning and truncates the expression to the least significant 32 bits. The Cycle Model Compiler implements the equivalent of the following transformation:

- Original Verilog:

```
...
reg [7:0] mem [1023:0];
reg [63:0] index;
...
always @(...) begin
mem[index] = value;
end
```

- Cycle Model Compiler transformation:

```
...
reg [7:0] mem [1023:0];
reg [63:0] index;
reg [31:0] short_index;
...
always @(...) begin
short_index = index[31:0];
mem[short_index] = value;
end
...
```

The Cycle Model Compiler prints an error if it must truncate an index expression and the memory has been declared with a range that includes negative values.

## Name spaces

The following name spaces, defined in Section 3.13 of the Language Standard, are supported:

- definitions.
- package.
- compilation-unit scope (see [1.1 Specifying the Verilog language variant to use when compiling on page 1-10](#) for information about supported compilation units).
- text macro.
- module, with the exception of the checkers, because checkers are not supported.
- block.
- port.

The following name space is not supported:

- The attribute name space is not supported.

## Nets

Multiple driven nets. The Cycle Model Compiler selects a driver and does not perform conflict resolution; the exception is tristates, which are handled correctly.

## Operators

Using the conditional operator (?:) with aggregate expressions and integral types is supported. However, using the conditional operator with nonintegral types like Real is not supported. Wildcard equality binary operators (==? and !=?) are supported only when the right-hand operand is a constant. For example:

```
a ==? 3'b1x0; // supported
3'b00x ==? c; // not supported
```

## Ports

The following inout port case is supported. Here, the shapes of the formal and actual match, and a simple identifier is referenced:

- Formal is declared as `inout logic [3:0] f`, the net used in the actual is declared as `logic [3:0] a`, and the connection is `.f(a)`.
- Port connections declared as input or output are fully supported, including the case where the shape of the actual and formal do not match.

The following Inout port connections are not supported: Those for module instances, task enables, or function calls in which the shapes of the actual and formal arguments do not match, and they are not simple identifier references. For example, the following cases are unsupported:

- formal is declared as `inout logic [3:0] f`, the net used in the actual is declared as `logic [1:0][1:0] a`, and the connection is `.f(a)`. This is unsupported because their shapes don't match.
- formal is declared as `inout logic [3:0] f`, the net used in the actual is declared as `logic [3:0] a [1:0]`, and the connection is `.f(a[0])`. Although the shapes match in this case, the actual in the connection is not a simple identifier, but rather an index selection. Member selects for struct, union, and interface as an actual expression do not work for the same reason.

---

### Note

These cases result in an Alert. Demoting the Alert to a Warning may result in incorrect simulation results.

---

inout ports with an associated memory type are not supported. inout ports with structure or union type are supported, provided that they do not contain nested memories.

Port specifications in module declarations are generally supported; however the following cases are not supported:

- Concatenation expressions in the module declaration port list:

```
module foo ( {a,b}, .d{e,f} );
```

- A bit or part select that is not for the full identifier is not supported:

```
module foo ( in1[3:1] ) ; // full width not selected
    input [3:0] in1;
```

- Multiple occurrences of the same identifier in a module declaration is not supported, except when all bits are specified and listed in declaration order:

```
module foo (b[2], b[1], b[0]) // supported
    input [2:0] b;
    module foo ( a, a); // not supported
```

## References

Hierarchical references to variables are not supported.

## Variables

Variables in SystemVerilog functions default to `static` or `automatic` as defined in the Language Standard. Static variables can be initialized provided that initialization does not depend on an automatic or port.

### 2.1.3 Unsupported and ignored Verilog and SystemVerilog constructs

Constructs that are ignored or unsupported by the Cycle Model Compiler are described in this section.

#### Unsupported

The following are unsupported:

##### Arrays

Associative Arrays (Language Standard 1800-2012, section 7.8).

Array Querying Functions (Language Standard 1800-2012, section 7.11).

### Attribute syntax

The SystemVerilog attribute syntax (for example, `(*full_case*)`) is ignored. See the IEEE Language Standard 2012, section 5.12, for the syntax.

### Blocks

Final blocks.

### Classes

Classes (Language Standard 1800-2012, section 8).

### Compilation

Compilation by unit (by unit scope or using `$unit`).

### Data types

realtime data type.

string type.

Automatic conversion of `shortreal` type to integer type

### Event control

Event control using `@`.

### Extensions

Extensions for handling packed data (`$readmemb` and `$readmemh`, `$writememb` and `$writememh`), including file format considerations.

### Format specifications

Format specifications related to assignment patterns and net strength (`$display` specifications such as `%P`, `%0P`, and `%V`).

### Functions and function behavior

`$cast` dynamic casting function.

Recursive functions.

Function argument passing by reference `ref`.

Calling a nonvoid function that requires no arguments without parentheses `()`; for example:

```
i = foo + 42 //unsupported  
i = foo() + 42 //supported
```

### Keywords

The keywords `unique`, `unique0` and `priority` are ignored. The violation checks and reports that they enable are not generated. The behavior of the `case` or `if-then-else` statements that include these keywords are handled as defined in the Language Standard.

### Literals

Time literals (Language Standard 2012, section 5.8).

### Modules

Nested modules (modules declared within modules).

### Ports

Port declarations to `ref` port types (also known as `ref` port direction); the Cycle Model Compiler handles these as if they are hierarchical references.

### Operators

Streaming operators `{<<{}}` and `{>>{}}`.

Binary operators with arguments of type `real` or `shortreal`.

Conditional operators `&&&` and `matches`.

### Queues

Queues (Language Standard 1800-2012, section 7.10).

Bounded queues.

### root instances

Top-level instances of `$root` and references to objects using `$root.name`.

**Selects**

Bit select or part select starting from bit 65536 or higher of a vector wider than 64K. These are unsupported as they may cause a simulation mismatch.

**Statements**

Selection statements used in `if`, `case`, and pattern matching operators (`&&&` and `matches`).

Jump statements.

**Tasks and task behavior**

Recursive tasks.

Task argument passing by reference `ref`.

**Ignored constructs****Delays**

delays are not supported. For example, in `a = #5 b;` the `#5` is ignored.

## 2.2 Net Types

This section describes the Verilog Net Types supported by the Cycle Model Compiler.

### Supported

- tri
- trireg
- tri1, tri0
- wire

### Limited support

- wor, wand, prior, triand. These are treated as wire; the Cycle Model Compiler issues an alert and selects only one driver

## 2.3 Synthesizable Subset

In general, the Cycle Model Compiler supports the Synthesizable Subset of the Verilog language. This section provides details about this support.

### Supported

The following aspects of the Synthesizable Subset are supported:

- `always` constructs that can be mapped into flops with 1 clock and asynchronous sets and resets; limited to one edge per signal.
- `always` constructs that can be mapped into latches with 1 clock and asynchronous sets and resets.
- `always` constructs that can be mapped to purely combinational logic.
- blocks (begin-end and named).
- blocking and non-blocking assignments.
- conditional statements.
- `full_case` and `parallel_case` in comments.
- `translate_off/translate_on`.
- tasks and functions.
- `genvars`.
- `generate` blocks that contain any of the following: declarations of variables, UDPs, gate primitives, continuous assignments, `initial` blocks, `always` blocks, functions, and tasks.
- `generate` statements: `generate-loop` (`generate-for`), `generate-conditional` (`generate-if`), and `generate-case`. `Generate` blocks that contain module instantiations are also supported.

### Limited Support

The following aspects of the Synthesizable Subset have limited support:

- `initial` blocks with statements that can be evaluated to constants, or expressions that evaluate to constants, are supported. `initial` blocks with statements that cannot be evaluated to a constant are not supported.

### Unsupported

The following aspects of the Synthesizable Subset are unsupported:

- procedural continuous assignments.
- implicit state machines in `always` or `initial` blocks.
- UDFs.

## 2.4 Behavioral Constructs

This section describes the Cycle Model Compiler support for Verilog behavioral constructs.

### Fully Supported Constructs

- for statements
- repeat statements
- sensitivity lists
- while statements

### Supported with Limitations

- `disable`. The target of the `disable` statement must be within the execution scope of the `disable` statement and must not be a hierarchical reference.

Consider the following where only the first `disable` statement is supported because it is within the execution of the target block.

```
always @(posedge clock)
begin
begin : block_1
if (a == 0)
disable block_1; // supported
else
task1();
end
disable block_1; // not supported
end

always @(posedge clock)
begin
begin : block_2
if (a == 0)
disable block_1; // not supported
end
disable block_1; // not supported
end
```

In addition, `disable` statements are only supported when the target is not a hierarchical reference. For example:

```
always @(...)
begin
if (in1 | in2)
disable task1a.b1; // not supported
end
```

### Unsupported

- events
- force and release
- fork-join blocks



## 2.5 Gate-level Constructs

This section lists the Verilog gate-level constructs supported by the Cycle Model Compiler.

### Supported

- and
- nand
- or
- nor
- xor
- xnor
- buf
- bufif1, bufif0
- not
- notif1, notif0

## 2.6 Hierarchical References

This section describes the Cycle Model Compiler Verilog support for hierarchical references.

### Limited Support

The Cycle Model Compiler supports hierarchical references only to nets, tasks, and functions. Hierarchical references to anything other than nets, tasks, and functions are not currently supported.

### Unsupported

A hierarchical reference to a net declared under a task or function is not supported.

## 2.7 Switch-level Constructs

This section describes the Verilog support for switch-level constructs.

### Supported

Supported switch-level constructs are:

- `cmos`
- `nmos`
- `pmos`

### Limited support

The following switch-level constructs have limited support:

- pullup sources are supported with the restriction: If a pullup source is connected to one or more bits of a vector, then a pullup source must be connected to all other bits of that vector.
- pulldown sources are supported with the restriction: If a pulldown source is connected to one or more bits of a vector then a pulldown source must be connected to all bits of that vector.
- strength ordering is supported, but limited to strong and pull strengths; strength propagation is not supported
- `rcmos` (converted to `cmos`).
- `rnmos` (converted to `nmos`).
- `rpmos` (converted to `pmos`).

### Unsupported

Unsupported switch-level constructs are:

- `tran` (alias), `rtran`
- `tranif1`, `tranif0`
- `rtranif1`, `rtranif0`

## 2.8 User-defined Primitives

The Cycle Model Compiler supports most commonly-modeled User-defined Primitives (UDPs), thereby decreasing the time required to compile a design and move it into a test environment.

### Supported

Latch models such as the following are supported:

———— **Note** ————

UDP descriptions generally do not yield the best performance from generated objects. Arm encourages replacing UDPs with RTL models whenever possible.

```

table
//D      G      : Q :      Qnext
1        1      : ? :      1
0        1      : ? :      0
?        0      : ? :      -
endtable

```

### Limited Support

The following have limited support:

- Notifiers - UDPs with notifiers are handled; the notifier itself is ignored.
- Special optimization of separate Q, Qbar - Often Q and Qbar of a single flop are modeled with separate UDPs. The Cycle Model Compiler optimizes the result to a single state element, but it may not always do so. In such cases, performance may be improved by remodeling the UDP pair, or adding UDP pair optimization to recognize this common situation.

### Unsupported

The following are unsupported:

- Latch models such as the following:

```

table
// D      G      : Q :      Qnext
(01)      1      : ? :      1
(10)      1      : ? :      0
1          *      : ? :      1
0          *      : ? :      0
?          0      : ? :      -
endtable

```

- Level behavior or combinational logic modeled with edges.
- Look-up-table implementation of UDPs.

## 2.9 System Tasks

This section describes the Cycle Model Compiler support for Verilog system tasks.

### Fully Supported Constructs

- \$bits
- \$bitstoreal
- \$clog2
- \$dumpvar variants
- \$finish
- \$fsdbDumpvar variants
- \$itor
- \$random
- \$realtime
- \$realtobits
- \$rtoi
- \$signed
- \$stime
- \$stop
- \$time
- \$unsigned

### Supported with limitations

A subset of tasks is partially supported; the supported tasks must evaluate to a constant at design elaboration time. This set of system tasks includes but is not limited to the following:

- \$dimensions
- \$unpacked\_dimensions
- \$left
- \$right
- \$high
- \$low
- \$size

The following system tasks are handled at elaboration time (see 20.11 "Elaboration system tasks" in the Language Standard). However, these tasks are not supported at runtime (see 20.10 "Severity tasks" in the Language Standard):

- \$error
- \$fatal
- \$info
- \$warning

The following system tasks are also supported, with the limitations described:

---

#### Note

---

The system tasks \$fclose, \$fflush, \$sformat, \$display, \$fdisplay, \$fwrite, and \$fopen, must be enabled with the -enableOutputSysTasks command line option. Otherwise, the Cycle Model Compiler issues a warning and ignores them. See the information about -enableOutputSysTasks in the *Cycle Model Compiler Guide* (101050) for more information.

- 
- \$fclose
  - \$fflush
  - \$sformat
  - \$display. \$display is supported. \$display{b,h,o} is not supported.
  - \$fdisplay. \$fdisplay is supported. \$fdisplay{b,h,o} is not supported.

- `$fopen`. Filenames must be constants at design compile time. The following examples show uses of filenames with `$fopen`.

```
$fopen("file1.dat"); // supported; filename is a constant
reg [72:1] filename1;
...
initial
begin
filename1 = "file2.dau";
filename1[1] = 1'b0; // change file extension from
// .dau to .dat
end
$fopen(filename1); // supported; filename is a constant at
// Cycle Model Compiler runtime
-----
reg [72:1] filename2;
...
initial
begin
filename2 = "file2.dau";
if (in1) filename2[1] = 1'b0; // conditionally change
// extension from .dau to .dat
end
$fopen(filename2); // not supported; filename is not
// a constant at Cycle Model Compiler runtime
```

- `$readmemb` and `$readmemh`. Filenames specified as strings (such as `data.dat`) are supported. Filenames specified with variables are not supported.
- `$fwrite`. `$fwrite` is supported. `$fwrite{b,h,o}` is not supported.
- `$write`. `$write` is supported. `$write{b,h,o}` is not supported.

### Unsupported

Use of the following is not supported:

- `$exit`
- `$feof`
- `$fgetc`
- `$fgets`
- `$fread`
- `$fmonitor{b,h,o}`
- `$fscanf`
- `$fseek`
- `$fstrobe{b,h,o}`
- `$ftell`
- `$monitor`
- `$monitor {b,h,o,on,off}`
- `$recordon`
- `$rewind`
- `$sformatf`
- `$sscanf`
- `$strobe{b,h,o}`
- `$swrite{b,h,o}`
- `$timeformat`
- `$ungetc`
- `$writemem{b,h}`

## 2.10 Format specifications

This section describes the Cycle Model Compiler support related to Verilog format specifications.

### Supported

- The following format specifications for real numbers are supported: %e, %f, and %g.
- The following escape sequences used for format specifications are supported, as defined in the Verilog standard (IEEE Std 1364-2005): %h, %d, %o, %b, %c, %m, %s, %t, %u, and %z.

---

#### Note

The %u and %z format specifiers are supported only for the \$fwrite system output function.

---

#### Note

The current implementation produces only zeros and ones, not x or z values, for %h, %o, %b, %v, and %z.

### Unsupported

- %l and %v format specifiers.

## 2.11 Z State Propagation

This section describes the Cycle Model Compiler support for Z state propagation.

### Supported

The Cycle Model Compiler has limited support for Z state propagation. The Z propagation is supported in simple assignment statements only. For example, in the following sample the Z state is propagated to dout.

```

module top(clk, rst, dout, re, din);
    input      rst, re, clk;
    input [3:0] din;
    output [3:0] dout;

    reg [3:0] dtemp;

    always @(posedge clk)
        if (re)
            dtemp <= din;
        else
            dtemp <= 'bz;

    assign dout = dtemp;
endmodule

```

Z propagation is implemented using aliasing, therefore any pullup or pulldown on one of the nets is applied to both nets. This can cause a simulation mismatch between the Cycle Model and other event-driven simulators.

### Unsupported

The following cases are not supported:

- Any directives applied to the nets used in the assignment stop the Z propagation from occurring because aliasing does not occur.
- The Cycle Model Compiler does not support cases in which both of the nets in the assign are formal module ports, as in the following example:

```

module top(b1, b2, en, d);
    output b1;
    output b2;
    input  en,d;
    assign b1 = b2;
    assign b2 = en ? d : 'bz;
endmodule

```

### Usage notes

The following warnings can be reported when either the net is undriven (weakly driven) or one of the nets in the chain is undriven (weakly driven). An example for each type of warning is shown in the following examples:

- Warning 4020: Net is undriven
- Warning 4063: Net is weakly driven.

Undriven example:

```

module top(b1);
    output b1;
    wire w1, w2;
    assign b1 = w1;
    assign w1 = w2;
endmodule

d.v:2 top.b1: Warning 4020: Net is undriven.

```

This warning reports that b1 is undriven because the chain of nets w2->w1->b1 is undriven.



Weakly Driven example:

```
module foo(i1, o1, o2, o3);
    input i1;
    output o1;
    output o2;
    output o3;
    tri1 w2;
    tri0 w3;
    assign o2 = w2;
    assign o3 = w3;
    assign o1 = i1;
endmodule

tristate_30.v:4 foo.o2: Warning 4063: Net is weakly driven.
tristate_30.v:5 foo.o3: Warning 4063: Net is weakly driven.
```

These warnings report that o2 and o3 are weakly driven because the chain of nets w2->o2 and w3->o3 are weakly driven.

## 2.12 Arrays

This section describes the Cycle Model Compiler support for arrays.

### Supported

- Assignment of multi-dimensional arrays in blocking/non-blocking assignments.
- Full and slices of multi-dimensional arrays in port connections.
- System task arguments for multi-dimensional unpacked arrays.
- Assignment patterns for arrays and structures, including the use of `default::`.
- Use of unpacked structure and array data objects and unpacked structure and array constructors as aggregate expressions (Language Standard Section 11.2.2).

### Limited Support

See [2.13 Unions on page 2-35](#) for additional information about using arrays with unions.

- Arrays of regs declared within a named block of a `generate_for` loop must have hierarchical names.
- Assignment of packed arrays to unpacked is supported, with the limitation that casting must be used.
- Assignment of unpacked arrays to packed is supported, with the limitation that casting must not be used.

For example:

```
// Assigning unpacked array to packed array is supported with casting
PackedArray_t mem_packed_C;
UnpackedArray_t mem_unpacked_C;
always @(posedge c_lock)
begin
  for (int i = 0; i < 16; i=i+1) begin
    mem_unpacked_C[i] = in1 + i;
  end

  mem_packed_C = PackedArray_t'(mem_unpacked_C);
  out3 = mem_unpacked_C[address];
end

// Assigning packed array to unpacked array with casting is not supported
PackedArray_t mem_packed_D;
UnpackedArray_t mem_unpacked_D;
always @(posedge c_lock)
begin
  for (int i = 0; i < 16; i=i+1) begin
    mem_packed_D[i] = in1 + i;
  end

  mem_unpacked_D = UnpackedArray_t'(mem_packed_D);
  out4 = mem_unpacked_D[address];
end
```

### Unsupported

- Array querying functions
- Unpacked array concatenations, as described in Section 10.10 of the Language Standard (1800-2012).
- Left hand side (LHS) assignment patterns are skipped when datatype is explicit.
- Left hand side (LHS), variable-index, out-of-bounds references for multidimensional packed arrays (arrays in which the number of packed dimensions is larger than one) might result in incorrect simulation.
- Left hand side (LHS), variable-index, out-of-bounds references for multidimensional unpacked arrays (arrays in which the number of unpacked dimensions is larger than one) might result in incorrect simulation.

## 2.13 Unions

Unions are partially supported; the following limitations apply:

### Limited Support

- Unpacked unions are not supported in the port list of the top-level module. This is because the SystemVerilog standard does not specify how many bits are required to represent an unpacked union. Therefore, it is impossible to know how many bits to reserve for an unpacked union port. This construct is probably unsynthesizable.
- Declaration of tagged union elements is allowed, but the tag is ignored.
- Tagged union expressions and member access requires the addition of storage to keep track of which union type was stored and is being read.

See the *Cycle Model Compiler Guide* (101050) for additional information about using directives with unions.

## 2.14 Structures

Structures are partially supported; the following limitations apply:

### Limited Support

- For arrays of structures, out of bounds references using a variable index does not return the value defined in the Language Reference Manual.
- Unpacked structures are supported with the following limitations:

Assignments to objects defined as structures are supported, but any initial value assignments to structure members (values defined in the structure definition) are not supported (Language Standard 1800-2012 7.2.2).

Module inputs declared using the ANSI style declaration, and using an unpacked structure type, and specifying a default value are only partially supported. The declaration is supported but the default value is not applied. (See Language Standard 1800-2012 23.2.2.4 for instantiation rules - 23.3.2.1-23.3.2.4).

## 2.15 Interfaces

Interfaces are partially supported. This section describes supported and unsupported features.

### Supported interface features

- Tasks and functions in interfaces (Language Standard 1800-2012, section 25.7).
- Interface declaration/instantiation (Language Standard 1800-2012, section 25.3).
- Interface ports (Language Standard 1800-2012, section 25.4).
- Interface as a module port.
- Generic interfaces and generic interfaces with modports (Language Standard 1800-2012, section 25.3.3, section 25.10).
- Parametric interfaces (Language Standard 1800-2012, section 25.8).
- Arrays of interfaces.
- ANSI and non-ANSI style interface/modport module port declarations.
- Command-line directives on interface module ports on interface instances and interface members.
- Embedded directives on interface module ports.
- Hierarchical references to interfaces and modports or to members of an interface or modport.

### Limited support

Ports on interface instances declared as `input` or `output` are generally supported. Ports on interface instances declared as `inout` result in an alert message; demoting this alert to a warning could result in incorrect simulation results.

Modports (Language Standard 1800-2012, section 25.5) are generally supported except in the following cases:

- Cycle Model Studio directives (such as `observeSignal` and `forceSignal`) using a hierarchical path through modports are unsupported.
- Nested interface `modport` expressions are unsupported, because nested interfaces (interfaces declared instantiated or used as a port inside an interface) are also unsupported (see the Language Standard 1800-2012, section 25.5).
- Only `modport` (including `modport` expression) and `constant` (parameter or `localparam`) declarations under `generate` statements are supported; `net` and `variable` declarations are unsupported.

### Unsupported interface features

- Multiple task exports (see the Language Standard 1800-2012, section 25.7.4).
- Nested interface declarations (interface declared inside an interface).
- Use of `interface` in the port list of another interface declaration.
- Clocking blocks under interfaces (Language Standard 1800-2012, section 25.5.5).
- Interfaces with `specify` blocks (Language Standard 1800-2012, section 25.6).
- Virtual interfaces (Language Standard 1800-2012, section 25.9).
- Interface or `modport` usage in the portlist of the top-level module.
- `Always` block/`initial` block or continuous `assign` statements specified inside interface declarations.
- Embedded directives on interface instance.
- Interface member initializations are unsupported. Runtime `const` declarations using the `const` keyword are also unsupported inside an interface, because they must always have initial values.
- Nested interface uses are unsupported (interface instantiation or interface port declaration inside another interface).

## 2.16 Data Types

This section describes the support for data types by the Cycle Model Compiler:

### Supported

The following data types, found in Verilog and SystemVerilog, are supported:

- `integer`

The following supported data types are found only in SystemVerilog:

- `logic`
- `bit`
- `byte`
- `shortint`
- `int`
- `longint`

### Unsupported

The following data types, found in Verilog and SystemVerilog, are not supported:

- `realtime`
- `Void` when used as a function return type or member of a tagged union (Language Standard 2012, sec 6.13).
- `String` data type and associated string functions such as `len()` and `putc()`.
- Enumerated types in numerical expressions; for example, in an `Array` declaration where range is defined by an `enum` value.