ARM[®] System Memory Management Unit Architecture Specification 64KB Translation Granule Supplement



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Release Information

The following changes have been made to this document.

		L L	Change History		
Date	Issue	Confidentiality	Change		
24 January 2013	А	Confidential	Beta release		
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—— Note ——

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The information in this document is final, that is for a developed product.

_____Note _____

The only changes between issue A and issue A.b are the status and confidentiality. The only changes to pages 5-20 of this document are the document version and confidentiality status in the footer of each page.

Contents ARM System Memory Management Unit Architecture Specification 64KB Translation Granule Supplement

Preface

	About this supplement viii Using this supplement ix Conventions				
	Additional readingxi				
	Feedback				
Chapter 1	Introduction				
-	1.1 Translation regimes, translation stages, and translation table formats 1-14				
	1.2 About SMMUv1 support for the V8L translation table format 1-16				
Chapter 2	Stage 2 Translation Context Bank Format				
	2.1 SMMU CBn TTBCR, Translation Table Base Control Register 2-18				
	2.2 SMMU_CBA2Rn, Context Bank Attribute Registers 2 2-20				

Contents

Preface

This preface introduces the ARM System Memory Management Unit (SMMU) Architecture Specification 64KB Translation Granule Supplement. It contains the following sections:

- About this supplement on page viii
- Using this supplement on page ix
- *Conventions* on page x
- Additional reading on page xi
- *Feedback* on page xii.

About this supplement

This supplement describes the option to support a 64KB translation granule, in an implementation of version 1 of the SMMU architecture, for Non-secure stage 2 translations. It provides information that is supplementary to Issue B of the *ARM System Memory Management Unit Architecture Specification*.

Intended audience

This supplement is written for readers who are familiar with Issue B of the ARM System Memory Management Unit Architecture Specification.

Using this supplement

The information in this supplement is organized into the following chapters:

Chapter 1 Introduction

Read this for a brief introduction to the permitted SMMUv1 architecture use of a 64KB translation granule.

Chapter 2 Stage 2 Translation Context Bank Format

Read this for information about the differences that apply to the Stage 2 translation context bank format in an SMMUv1 implementation that supports the 64KB translation granule.

Conventions

The following sections describe conventions that this book can use:

- Typographic conventions
- Numbers.

Typographic conventions

The typographical conventions are:

italic	Introduces special terminology, and denotes citations.				
bold	Denotes signal names, and is used for terms in descriptive lists, where appropriate.				
monospace	Used for assembler syntax descriptions, pseudocode, and source code examples. Also used in the main text for instruction mnemonics and for references to other items appearing in assembler syntax descriptions, pseudocode, and source code examples.				
SMALL CAPITALS	Used for a few terms that have specific technical meanings, and are included in the glossary.				
Colored text	 Indicates a link. This can be: A URL, for example, http://infocenter.arm.com. A cross-reference, that includes the page number of the referenced information if it is not on the current page, for example, <i>ARM publications</i> on page xi. A link, to a chapter or appendix, or to a glossary entry, or to the section of the document that defines the colored term for example SMMUL CBA2R n 				

Numbers

Numbers are normally written in decimal. Binary numbers are preceded by 0b, and hexadecimal numbers by 0x. In both cases, the prefix and the associated value are written in a monospace font, for example 0xFFFF0000.

Additional reading

This section lists relevant publications from ARM and third parties.

See the Infocenter, http://infocenter.arm.com, for access to ARM documentation.

ARM publications

- Issue B of the ARM System Memory Management Unit Architecture Specification (ARM IHI 0062B).
- ARM Architecture Reference Manual, ARMv7-A and ARMv7-R edition (ARM DDI 0406).
- CoreSight[™] Architecture Specification (ARM IHI 0029).

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Chapter 1 Introduction

This chapter introduces the SMMUv1 architecture support for a 64KB translation granule. It contains the following sections:

- Translation regimes, translation stages, and translation table formats on page 1-14
- About SMMUv1 support for the V8L translation table format on page 1-16.

1.1 Translation regimes, translation stages, and translation table formats

The ARMv7 architecture, with the Virtualization Extensions and the Large Physical Address Extension, supports the translation regimes and stages shown in Figure 1-1:



Figure 1-1 ARM VMSAv7 translation regimes and translation stages

In this figure:

- VA is Virtual Address.
- PA is Physical Address.
- IPA is Intermediate Physical Address.

As Figure 1-1 shows:

- The Non-secure PL1&0 translation regime comprises two stages of translation.
- The other translation regimes comprise only a single stage of translation.

The SMMUv1 architecture specification, defined in issues A and B of the *ARM System Memory Management Unit Architecture Specification*, supports these translation stages and the associated VMSAv7 translation table formats. These formats are:

- The VMSAv7 Short-descriptor format, that:
 - Uses 32-bit entries, or *descriptors*, in its translation tables.
 - Is compatible with earlier versions of the ARM architecture.
 - Supports input addresses of up to 32 bits.
 - Supports output addresses of up to 32 bits.
- The VMSAv7 Long-descriptor format, that:
 - Uses 64-bit entries, or *descriptors*, in its translation tables.
 - Is added to the ARMv7 architecture by the Large Physical Address Extension.
 - Supports input addresses of up to 40 bits.
 - Supports output addresses of up to 40 bits.
 - —— Note ——

In ARMv7, when using the Long-descriptor translation table format:

- Any stage of address translation can generate output addresses of up to 40 bits.
- Only Non-secure PL1&0 stage 2 address translations support input addresses larger than 32 bits.

These formats use a translation granule of 4KB, meaning:

- The size of a complete translation table is 4KB.
- The translation tables can define the attributes of memory regions at a granularity of 4KB.

1.1.1 Translation regime changes introduced by this 64KB translation granule supplement

The ARMv8 architecture:

- Introduces support for VAs and PAs of up to 48 bits. To support these, it extends the VMSAv7 Long-descriptor translation table format, to provide support for:
 - Input addresses of up to 48 bits.
 - Output addresses of up to 48 bits.
- Introduces support for a 64KB translation granule, as an alternative to the 4KB translation granule. When using this granule:
 - The size of a complete translation table is 64KB.
 - The translation tables can define the attributes of memory regions at a granularity of 64KB.

Use of the 64KB translation granule affects the translation table descriptor formats, because it:

- Reduces the number of low-order bits required to specify the address of a translation table.
- Increases the number of address bits required to index the required descriptor within a translation table.

The extended version of the VMSAv7 Long-descriptor translation table format is called the ARMv8 Long-descriptor translation table format, or the VMSAv8 Long-descriptor translation table format.

This 64KB translation granule supplement adds support for the following address translation option to the SMMUv1 architecture specification:

- 64KB translation granule.
- Input addresses of up to 40 bits.
- Output addresses of up to 40 bits.

This translation option is supported only for Non-secure PL1&0 stage 2 translations.

1.1.2 Summary of the translation table options with the 64KB translation granule extension

For an SMMUv1 implementation that includes support for the 64KB translation granule extension described in this supplement, Table 1-1 shows the supported translation table formats.

Format **Translation granule** Abbreviation Notes ARMv7 Short-descriptor 4KB V7S _ 4KB V7L ARMv7 Long-descriptor 64KB V8L Supported only for Non-secure PL1&0 stage Constrained ARMv8 Long-descriptora 2 translations

Table 1-1 SMMUv1 with 64KB translation granule extension translation table formats

a. The ARMv8 Long-descriptor format supports input and output addresses of up to 48 bits.

The V8L short name is used both for:

- The constrained ARMv8 Long-descriptor format introduced by the SMMUv1 extension described in this supplement.
- The full ARMv8 Long-descriptor format supported by SMMUv2.

—— Note

The SMMU configuration registers do not distinguish between the ARMv8 Long-descriptor format and the constrained version of that format introduced by this extension.

1.2 About SMMUv1 support for the V8L translation table format

The SMMU_CBA2Rn.RW64 field controls whether a transaction uses the 4KB or the 64KB translation granule. When a transaction uses the 64KB translation granule, the transaction uses the constrained V8L translation table format.

The 64KB translation granule is supported only when a Translation context bank provides stage 2 translation only. This applies when the value of the SMMU CBARn.TYPE field is 0b00.

Table 1-2 shows the SMMU_CBA2Rn registers in the System MMU Global Register space 1, including the offset from SMMU_GR1_BASE.

Offset	Name	Туре	Description
0x00_800	SMMU_CBA2R0	RW	SMMU_CBA2Rn, Context Bank Attribute
0x00_804	SMMU_CBA2R1	-	<i>Registers 2</i> on page 2-20
0x00_808-0x00_9FC	SMMU_CBA2R2 to SMMU_CBA2R127	_	

Table 1-2 SMMU_CBA2Rn registers in the System MMU Global Register Space 1

Chapter 2 Stage 2 Translation Context Bank Format

This chapter describes the differences that apply to the Stage 2 translation context bank format that the *ARM System Memory Management Unit Architecture Specification* describes. It contains the following sections:

- SMMU_CBn_TTBCR, Translation Table Base Control Register on page 2-18
- SMMU_CBA2Rn, Context Bank Attribute Registers 2 on page 2-20.

2.1 SMMU_CBn_TTBCR, Translation Table Base Control Register

The SMMU_CB*n*_TTBCR characteristics are:

Purpose	Provides additional configuration for stage 2 translations.
Usage constraints	The register format described in this section applies only when the SMMU_CBA2Rn.RW64 bit is set to 1. When the RW64 bit is set to 0, the V7S or V7L format is used, and the format of this register is as described in the <i>ARM System Memory Management Unit Architecture Specification</i> .
Configurations	It is IMPLEMENTATION DEFINED whether the system implements stage 2 translation, as defined by the SMMU_IDR0 register. See the <i>ARM System Memory Management Unit Architecture Specification</i> for more information.
Attributes	A 32-bit RW register.

The SMMU_CBn_TTBCR bit assignments are:



EAE, bit[31]

Extended Address Enable.

For a Stage 2 translation context entry, this field is RAO/WI.

A value of 1 means the translation context uses a Long-descriptor translation table format.

Bits[30:19] Reserved.

PASize, bits[18:16]

Physical address size. The encoding of this field is:

0	32-bit.
1	36-bit.
2	40-bit.

3-7 Reserved.

Bit[15] Reserved.

TG0, Bit[14] Translation granule size for SMMU_CBn_TTBR0.

- **0** 4KB.
- 1 64KB.

SH0, bits[13:12]

Shareability attributes for the memory associated with the translation table walks using SMMU_CBn_TTBR0.

ORGN0, bits[11:10]

Outer cacheability attributes for the memory associated with the translation table walks using SMMU_CBn_TTBR0.

IRGN0, bits[9:8]

Inner cacheability attributes for the memory associated with the translation table walks using SMMU_CBn_TTBR0.

- **SL0, bits[7:6]** Lookup Start Level for the SMMU_CBn_TTBR0 addressed region. The encoding of this field depends on the translation granule size:
 - 4KB translation granule:
 - 0 Level 2.
 - 1 Level 1.
 - **2** Level 0.
 - 3 Reserved.
 - 64KB translation granule:
 - 0 Level 3.
 - 1 Level 2.
 - 2 Reserved.
 - 3 Reserved.

T0SZ, bits[5:0]

The Size offset of the SMMU_CBn_TTBR0 addressed region, encoded as a 6-bit signed number giving the size of the region as $2^{(64-T0SZ)}$.

2.2 SMMU_CBA2Rn, Context Bank Attribute Registers 2

The SMMU_CBA2Rn characteristics are:

Purpose	This register extends the information provided in the associated SMMU_CBARn register, by specifying additional configuration attributes for Translation context bank n .							
Usage constraints	This register is used when a Translation context bank provides stage 2 translation only, that is, when the value of the SMMU_CBARn.TYPE field is 0b00.							
Configurations	The number of SMMU_CBA2Rn registers is IMPLEMENTATION DEFINED.							
Attributes	A 32-bit RW register. See Table 1-2 on page 1-16.							
The SMMU_CBA2Rn	bit assignments are:							
31								

• ·	 		 	 · ·	<u> </u>
		Reserved			
					Τ'
				R	W64

Bits[31:1] Reserved.

RW64, bit[0]

Input address width supported, as indicated by the supported translation table format:

- 0 V7S or V7L.
- 1 V8L.